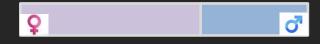
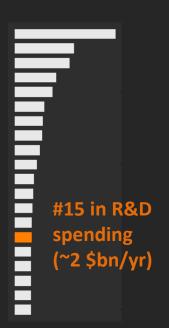
m gra fit

Interactive graphics in Pharma R&D: The right decision

Francois Mercier, @mgrafit Strata-EU 2013, London, 12-Nov-2013 Multiple Sclerosis 2,500,000



People with MS, in the world Mainly in western countries Mainly women 35-45 y.o.



Development of a new drug in MS



7-12 years

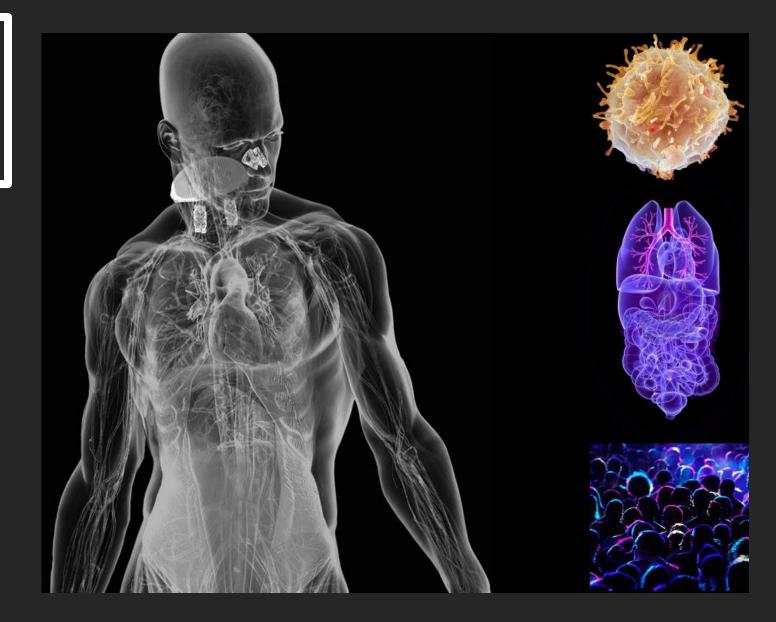
Cost &

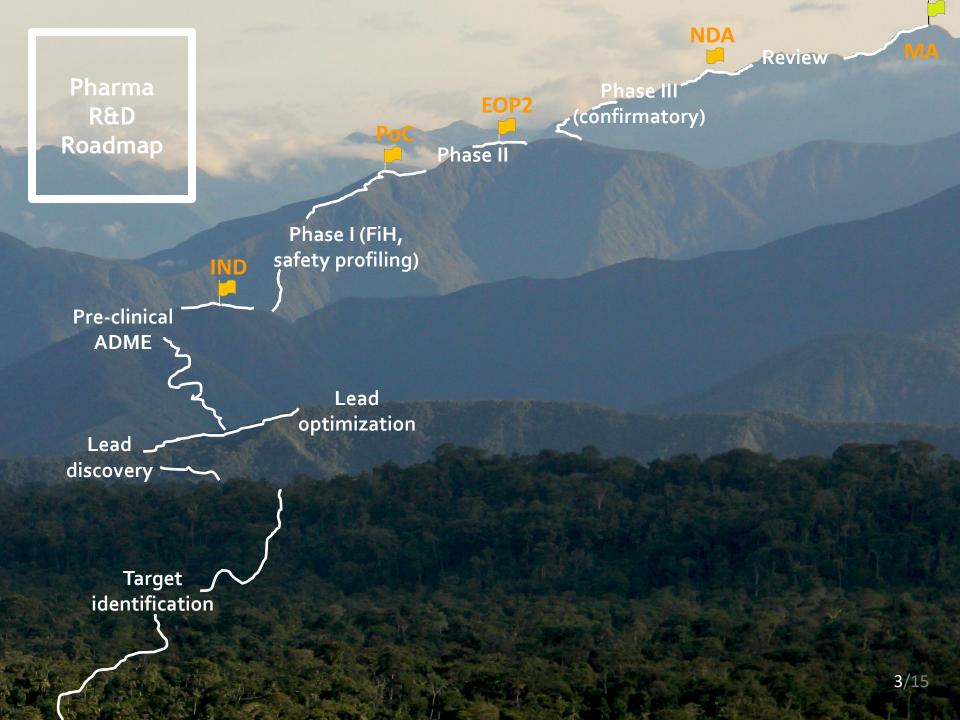
Pr(Failure)

Price of a marketed MS treatment

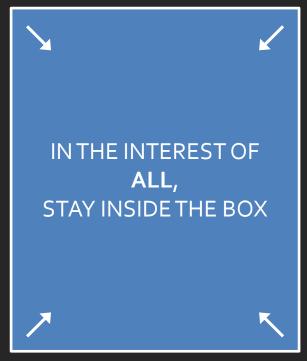
30-45 k€/year/patient

Complex Systems





Regulatory Environment

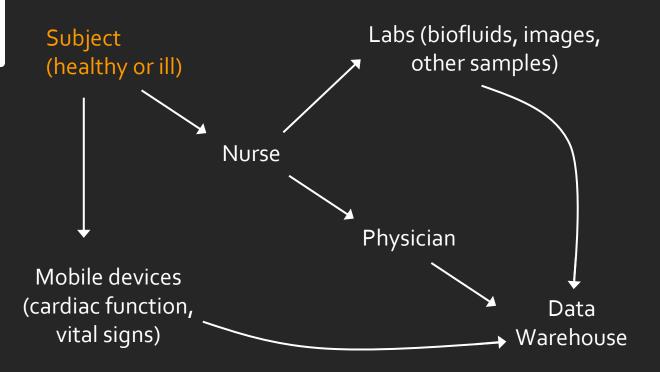




Data analyses have to be reproducible

- Source data are safely stored and data manipulation are traced
- Data analyses are available in the form of programs (no GUI)

From Patient To Data

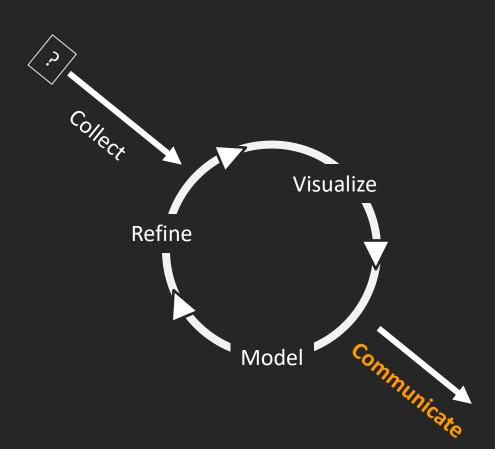


100 subjects ≈ 1-5 GB





Decision Making Process







Commu-Nication Risks

Raw data

RISKS

Loss of information
Mute assumptions
Compromises
Lack of integration
Misinterpretation

How to mitigate these risks? We use models and graphics

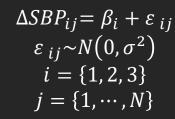
Distillated information

Models & Graphics

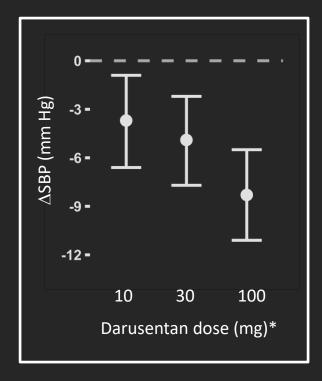
Two sides of the same coin

Model

Visualize



- Gaussian distrib^o
- Homoscedasticity
- Dose is discrete



- Mathematical language
- + Assumptions

- + Universal language
- Limited in space and form (2D)

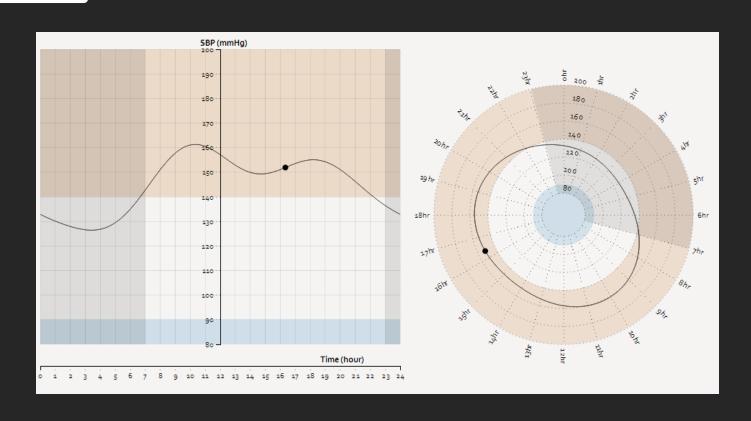
Real life Is Complex

How many static graphics to depict this model?

$$\begin{split} Y_{ij} &= \textit{MESOR}_i \times \left(1 + \sum_{k=1}^K \textit{Amp}_{ik} \times cos\left(\frac{2\pi}{24} \times k \times \left(t_j - \phi_{ik}\right)\right)\right) + \varepsilon_{ij} \\ &\textit{MESOR}_i = \textit{AMESOR}_i \times exp(\eta_{1i}) \\ &\textit{Amp}_{ik} = \textit{Amp}_k \times exp(\eta_{2ki}) \\ &\phi_{ik} = \phi_k \times exp(\eta_{(2k+1)i}) \\ &\textit{AMESOR}_i = \theta_0 \times \left(1 + \frac{E_{max,i} \times \textit{Dose}_{ij}^{Hill}}{EC_{50}^{Hill} + \textit{Dose}_{ij}^{Hill}}\right) \\ &\textit{E}_{max,i} = \theta_1 \times (1 + \gamma \times \textit{Sex}_i = 2) \\ &\varepsilon_{ij} \sim \textit{N}(0, \sigma^2) \end{split}$$

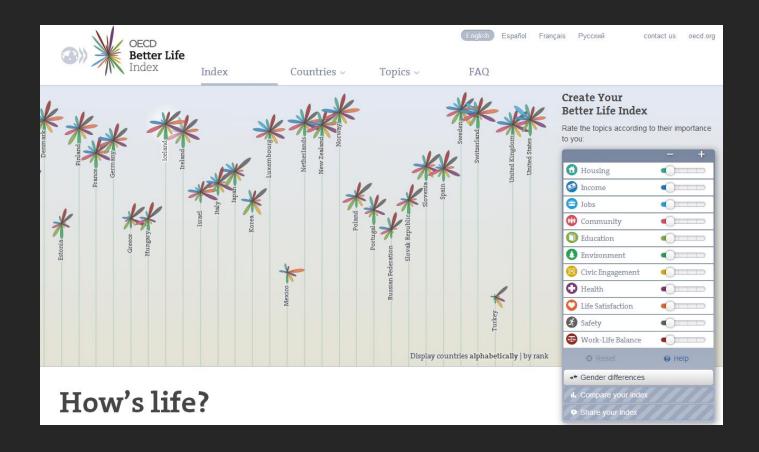
Interactive Graphics

Use interactive graphics



Interactive Graphics

Use interactive graphics



Conclusion

Interactive graphics in Pharma R&D: The right decision

- Give control to the end-user
- Make scientific discussions an enjoyable experience
- Provide context, perspective
- Make the assumptions explicit

To take quick and accurate decisions

Acknow Ledgments

Jean Mercier (http://www.khawai.com/)

Olivier Luttringer (Novartis)

Hadley Wickham (http://had.co.nz/)

Mike Bostock (http://bost.ocks.org/mike/)

m gra fit

Thank you

Francois MERCIER francois0mercier@gmail.com

http://www.mgrafit.com