




# MEREDITH YUHAN XIE

UX & Product Designer

## CONTACT

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## ABOUT ME

My name is Meredith Yuhan Xie. I am a fourth-year undergrad, studying Human Centered Design and Engineering at University of Washington. I am actively looking for full-time or internship opportunities of UX & interaction design. Please stop by at my portfolio website to see my previous work, and feel free to reach out to me on my LinkedIn or send me an email.

## RELATED COURSEWORK

- User Centered Design
- User Interface Design
- Visual Communication
- User Research
- Physical Computing
- Web Programming
- Interactive System Design & Technology
- Intelligence of Informatics
- Computer Programming Java I & II



**PORTFOLIO WEBSITE**  
meredithxie.me



## WORK EXPERIENCE

SUMMER  
2016

**BAIDU.Inc, Headquarter • BEIJING, China**  
User Experience Intern: Worked on the product called Baidu, Nuomi. Mainly focused on leading the design team to conduct usability test of the web app and developed better ux workflow of it. Also worked on developing user interface, data analysis and data visualization.

October  
2015  
TO  
PRESENT

**College of Engineering • Seattle, WA**  
Research Assistant: Projects vary based on professors' current available subjects. Main duties are data collecting, data analysing, conducting tests and interviews.

October  
2015  
TO  
PRESENT

**Technology & Business Assn, UW • Seattle, WA**  
Marketing Communication Director: Organizing one of the biggest annual event called BizTech Forum. Contacting and holding professionals to give speeches at UW Seattle campus all year around.



## SELECTED PROJECTS

October  
2016  
TO  
PRESENT

**UW Foodie • Product Designer**  
Lead designed a mobile app for locating mobile vehicles.

November  
2016  
TO  
PRESENT

**SalesForce for Local Business**  
Designed an app for citizen science used. One application for two distinguished types of stakeholders.



## EDUCATION

September  
2013  
TO  
June  
2017

**University of Washington**  
**Bachelor of Science**  
Human Centered Design and Engineering  
Human-Computer Interaction  
Major GPA: 3.5



## TOOLBOX

### Proficiencies

Illustrator	●●●●●●●●●●
Photoshop	●●●●●●●●●●
AfterEffects	●●●●●●●●●●
Sketch	●●●●●●●●●●
Java	●●●●●●●●●●
Python	●●●●●●●●●●
Javascripts	●●●●●●●●●●
HTML and CSS	●●●●●●●●●●

### Skills

Prototyping	Interaction Flow
Web Design	User Research
User Interface Design	Information Visualization
Create Wireframe	Front-End Developing
Usability Test	Graphic Design