



Principles

- openFrameworks is an open source C++ toolkit for creative coding.
- Founded in 2005 by Zachary Lieberman, Theo Watson and Arturo Castro.
- Envisioned to be collaborative, usable and simple, consistent and intuitive, cross-platform, powerful, and extensible.

Pros & Cons

Pros

- Open source
- C++
- Addons
- OpenGL, OpenCV

Cons

- C++
- Patchy support
- Patchy maintenance
- No GUI, node interface.

Resources

- Website - <https://openframeworks.cc/>
- ofBook - <https://openframeworks.cc/ofBook>
- GitHub - <https://github.com/openframeworks>
- Forum - <https://forum.openframeworks.cc/>