

Sorting Notes

Merge Sort

<https://www.geeksforgeeks.org/merge-sort/>

- Divide-Sort-Merge

The recurrence relation of merge sort is:

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1 \\ 2T\left(\frac{n}{2}\right) + \Theta(n) & \text{if } n > 1 \end{cases}$$

- Time Complexity:
 - **Best Case:** $O(n \log n)$, When the array is already sorted or nearly sorted.
 - **Average Case:** $O(n \log n)$, When the array is randomly ordered.
 - **Worst Case:** $O(n \log n)$, When the array is sorted in reverse order.
- Sorting large datasets
- sorting Linked lists.
- Stability
- Guaranteed $O(N \log N)$
- Not in-place
- Slower than QuickSort in general

Insertion Sort

<https://www.geeksforgeeks.org/insertion-sort-algorithm/>

- Move from left to right-compare current with all previous-find its correct place

Summary of Insertion Sort Comparisons

$$T_{\text{best}}(n) = n - 1 \quad (\Theta(n))$$

$$T_{\text{avg}}(n) = \frac{n^2 - n}{4} \quad (\Theta(n^2))$$

$$T_{\text{worst}}(n) = \frac{n^2 - n}{2} \quad (\Theta(n^2))$$

- Time Complexity
 - **Best case:** $O(n)$, If the list is already sorted, where n is the number of elements in the list.
 - **Average case:** $O(n^2)$, If the list is randomly ordered
 - **Worst case:** $O(n^2)$, If the list is in reverse order
- Stable
- Efficient for small lists and nearly sorted lists (**main point**)
- in-place
- Used as a subroutine in Bucket Sort
- incremental approach.

Quick Sort

<https://www.geeksforgeeks.org/quick-sort-algorithm/>

- Choose a Pivot-rearrange the Array left and right around pivot-repeat recursively

- **Best case** (perfectly balanced partitions every time):

Recurrence:

$$T_{\text{best}}(n) = 2T\left(\frac{n}{2}\right) + cn$$

By the Master theorem,

$$T_{\text{best}}(n) = n \log_2 n + O(n) = \Theta(n \log n).$$

- **Average case** (random pivot across all splits):

$$T_{\text{avg}}(n) = \frac{2}{n} \sum_{i=1}^{n-1} T(i) + cn \approx 2T\left(\frac{n}{2}\right) + cn = \Theta(n \log n).$$

- **Worst case** (always picks smallest or largest pivot):

$$T_{\text{worst}}(n) = T(n-1) + T(0) + cn = T(n-1) + cn = \sum_{i=1}^n ci = \frac{cn(n+1)}{2} = \Theta(n^2).$$

- Time Complexity:
 - **Best Case:** ($\Omega(n \log n)$), Occurs when the pivot element divides the array into two equal halves.
 - **Average Case:** ($\theta(n \log n)$), On average, the pivot divides the array into two parts, but not necessarily equal.
 - **Worst Case:** ($O(n^2)$), Occurs when the smallest or largest element is always chosen as the pivot (e.g., sorted arrays).
- efficient on large data sets.
- low overhead
- Cache Friendly
- not stable
- in-place

Heap Sort

<https://www.geeksforgeeks.org/heap-sort/>

- comparison-based
- build a heap-swap root and last node-call heapify on new root

Heap Sort

$$T = O(n) + O(n \log n) \Rightarrow \Theta(n \log n)$$

- **Time Complexity:** $O(n \log n)$ in all cases
- in-place

- not stable
- 2-3 times slower than QuickSort
- Inefficient

Counting Sort

<https://www.geeksforgeeks.org/counting-sort/>

- non-comparison-based
- count frequencies-count cumulative frequencies-place elements in output array using counts

Counting Sort

$$T = O(n + k)$$

- Time Complexity: $O(N+M)$, where N and M are the size of inputArray[] and countArray[] respectively.
 - **Worst-case:** $O(N+k)$.
 - **Average-case:** $O(N+k)$.
 - **Best-case:** $O(N+k)$.
- Stable
- faster than all comparison-based
- stable
- doesn't work on decimal
- not In-place sorting
- used as a subroutine in Radix Sort
- used in Bucket Sort

Radix Sort

<https://www.geeksforgeeks.org/radix-sort/>

- linear sorting algorithm
- processing digit by digit
- sort the array by Least Significant digit in 1st iteration-then sort digit by digit until Most SD-use counting sort for individual digit sorting
- non-comparative

Radix Sort

$$T = d(n + k)$$

- time complexity of $O(d * (n + b))$, where d is the number of digits, n is the number of elements, and b is the base of the number system being used
- faster for large datasets, especially when the keys have many digits
- not as efficient for small datasets.
- Stable
- Not in-place

Bucket Sort

<https://www.geeksforgeeks.org/bucket-sort-2/>

- dividing elements into various groups, or buckets by uniformly distributing the elements
- Create buckets array-Take elements from input-multiply by bucket array size-apply floor-put this input element to this index of buckets array (use linked list for conflicted index)-concatenate buckets
- Sort elements in each bucket using stable algorithm (commonly used insertion sort because of small no of elements in a bucket)

Bucket Sort

$$T = O(n) + O(n^2/b) + O(n)$$

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- Time Complexity
 - Worst Case: $O(n^2)$ when one bucket gets all the elements
 - Best Case: $O(n + k)$ when every bucket gets equal number of elements
- stable if the internal sorting algorithm used to sort it is also stable
- not in-place