

Sergei Merenkov

Software Engineer

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I love building innovative applications using cutting-edge technologies. I enjoy experimenting with design patterns, researching software architecture and investigating usability issues on mobile applications.

I am proficient with Objective-C, Cocoa-touch (iOS SDK) to design & develop media and business projects for the iPhone or iPad.

Summary

Languages of programming

Objective-C, SQL

Platforms

iOS, OS X, *nix like

Specialties

MVC, iOS SDK 3 and above, Cocoa touch, JSON

Experience

Senior iOS Developer at R&R Music (tunehog.com), Kyiv, Ukraine

OCTOBER 2012

Project

Discovery music

Description

Search new music from the past, present and future with yours prefer music

Technologies

REST API, JSON, AFNetworking, Cocoapods

Senior software engineer / CTO at Appmania (www.appmania.ua), Kyiv, Ukraine

FEBRUARY 2010 - JULY 2012

Creation of the technical department. Managing developers and QA. Architecting games logic. Writing AI for first iOS mobile shooter game (on Appstore). Analysis of the technology on market Apple iOS and OS X. Introduction JIRA infrastructure to the process of development and QA.

Projects

http://itunes.apple.com/ru/app/demolition-master-project/id351128966?mt=8

http://itunes.apple.com/ru/app/farm-it!/id388193998?mt=8

http://itunes.apple.com/ru/app/razrusitel-zdanij-3d/id454433701?mt=8

http://itunes.apple.com/ru/app/cats-inc./id403547508?mt=8

Description

iPad Apps and games development

debugging and application optimization, multithread development.

Technologies

Objective-C, JSON, Cocoa, Cocoa Touch, SQL, CoreData.

CTO (Co-founder) at SoftGames Ukraine (www.softgames.biz), Kyiv, Ukraine

JANUARY 2010 - OCTOBER 2012

Main project

Unarchiver for iOS

Description

iOS application for unarchiving zip and rar archives

Technologies

Unrar4iOS, iOS Documents Framework

Lead Developer at Kvazar-Micro, Kyiv, Ukraine

OCTOBER 2007 - FEBRUARY 2010

Description

Create, update, and maintain corporate database.

Coordinate with customers and programmers for major changes in the logic of business processes.

Provide technical support for usability issues and critical data base problems, as needed.

Technologies

1C:built-in language, Transact- SQL, Perl, and PL/SQL

Interests

UI/UX

User Experience Design, Graphic Design

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