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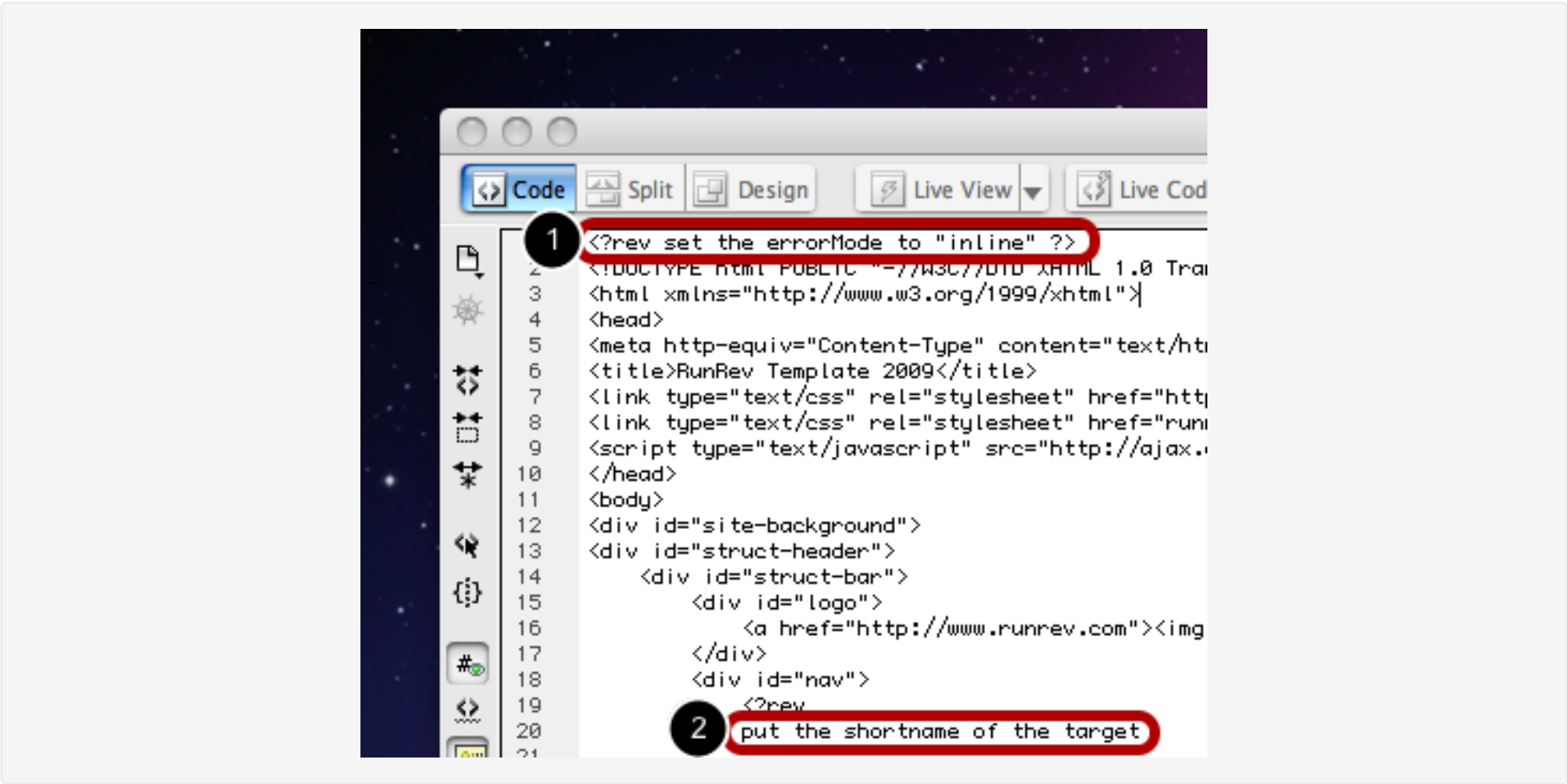
Liquid error: internal for this article

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How to display errors when using LiveCode Server

When developing on the server it is vital that you get as much error information as possible. revServer has a really handy little switch that allows you to tell revServer to output error messages right there in the browser.

Set the errorMode to 'inline'



1) SETUP YOUR ERROR MESSAGES

The screenshot shows the source of a webpage I am working on. Place the following line of script at the top of your irev script. It must be on the first line and surrounded by standard "<?rev" and ">" tags.

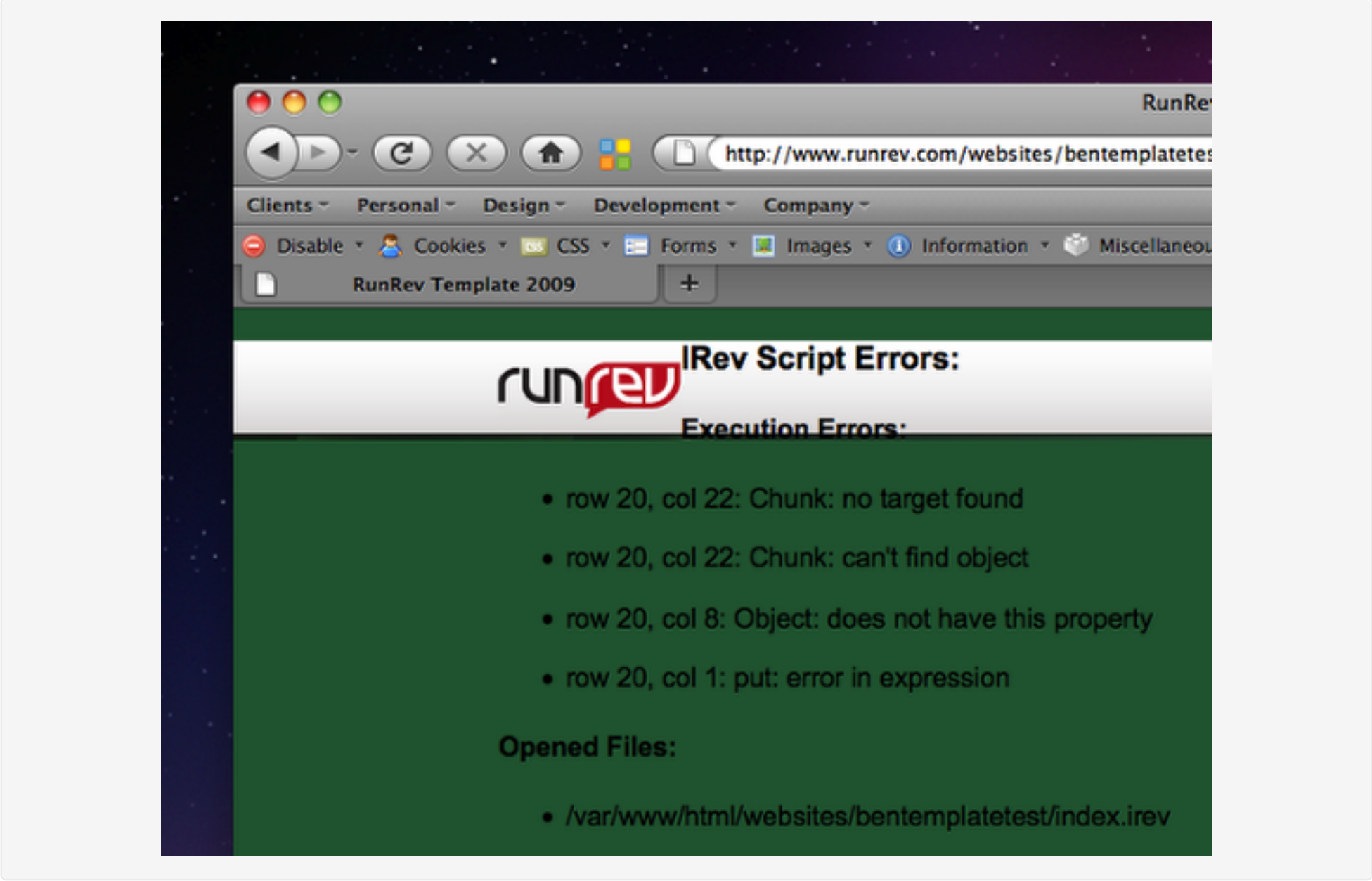
set the errorMode to "inline"

All error messages will now be output directly to the browser.

2) START CODING

As you can see I have entered an invalid line of code. When I go to my webpage an error message should be displayed.

The result



The errors have been output direct to my webpage in the browser.

Prev: How do I use stacks with LiveCode Server? Next: Sending Emails From LiveCode Server Scripts

2 Comments

YOKOTA Fumitaka Wednesday May 05 2010 at 08:47 AM

Now I know how to display the errors.

But I also want to treat the error message in the script of iRev file.

Please tell me how this can be done.

Best Regards,

Michael McCreary Thursday Aug 11 2011 at 05:49 AM

H

To handle errors within your script files, you can use try catch blocks. For example:

```
try
...
your code
...
catch tError
...
error handling
...
end try
```

Warm Regards

Michael

Add your comment

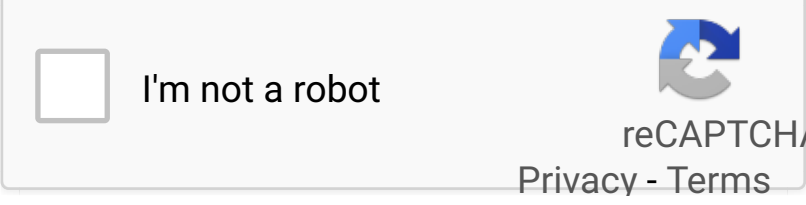
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