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Calling Functions in Other Objects



>hello: i have a project with several stacks. if i am in stack A and
>want to call a function that is in the stack script of stack B, how
>do i do it?

Besides the suggestion of "start using" (or "insert script", which is similar), you can use the `value` function to specify the object whose script contains the function you want to use. For example, if the script of stack "My Stack" contains a function called "myFunction", you can use the `value` function like this in any script:

```
put value("myFunction()", stack "My Stack) into myValue
```

Generally, the `value` function is more appropriate if you have a "one-shot" need to call a function that's in an object not in the message path; "insert script" and "start using" are more appropriate if you need to call functions from time to time throughout your app.

Posted 12/1/2002 by Jeanne A. E. DeVoto to the Use-Revolution List ([See the complete thread](#))

Here is a trick that works with simple constant parameters:

```
call "return bumpIt(17)" of button "Test"  
put the result into field "Report"
```

Also, if you have control over the script of the object, use a handler and use return in the handler. To use it use `send` (not in time) and get the result with `result()`. This is much better in that it is not limited to constant parameters.

Posted 12/1/2002 by Dar Scott to the Use-Revolution List ([See the complete thread](#))

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