Sons of Thunder Software
SOFTWARE DEVELOPMENT AND CONSULTING SERVICES

Products   Services   Developer Resources   Contact STS   About STS

l i v e c o d e

Creating Context Menus For Selected Text in a Field

> I have an unlocked, editable field with text. I
> select a portion of the text, then option click on it
> for a popup that has a few options
> to select from to do something to the text, like
> uppercase, lowercase, etc.
>
> This changing works with a button and an option menu
> combo, but not in a contextual button. Any activity on
> the field kills the selection.
>
> Attempting this always loses the selection, then
> there's nothing to change, and all attempts to save
> the selection range description to a global still don't
> seem to work.
>
> I'm sure there's a dance of locking and unlocking to
> get this to work, but I haven't found it yet... any
> ideas...?..

The following trick works on both Win and Mac: set the `traversalOn` of the popup menu button to `false`, and the `selectedChunk` will remain the same -- I used this sort of construct in one project:

```
## field script
on mouseDown pButton
  if pButton = 3 then popup button "FieldMenu"
end mouseDown

## popup button script
on menuPick pItem
  switch pItem
  case "cut"
    cut
    break
  case "copy"
    copy
    break
  case "paste"
    if the clipboard is "text" then paste else beep
    break
  case "clear"
    delete
    break
  end switch
end menuPick
```

And this works remarkably well...

Posted on 2/21/05 by Jan Schenkel the Use Revolution list

Print this tip

News and Rumors   Products   Services   Developer Resources   Contact STS   About STS