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Trapping the Quit <application> Menu Item



There are two ways to trap the Quit <application> menu item in OS X, depending on what you want to do.

Approach #1: Apple Events

The first method is kind of "brute force", and just traps the Quit apple event in an appleEvent handler. If you don't pass the appleEvent, your application will not quit. This is useful if you have an application that you want to keep the user from quitting. Simply trap the aevtquit Apple Event, and don't pass it. If you do want to quit, do the things you want to do and then pass it. For example, this provides a confirmation dialog:

```
on appleEvent pClass,pID,pSender
  switch (pClass & pID)
  case "aevtquit
    answer "Are you sure you want to quit?" with "Yes" or "No"
    if it = "Yes" then
      pass appleEvent
    end if
    break
  default
    pass appleEvent
    break
  end switch
end appleEvent
```

This approach is also useful if your standalone does not have any menus; it prevents you from having to add a dummy menubar and the corresponding stack resizing that goes with it.

Approach #2: Using a Menu Item

In this case, the menu item in the File menu that you create needs to exactly match what is presented by OS X in the Application menu, which is "Quit <appName>", where <appName> is the name of the \ application defined in the Info.pList file in the CFBundleExecutable key. For a standalone built with MetaCard and not changed, this would read "Quit MetaCard".

So how do you deal with a standalone that is to play in both OS 9 and OS X? In OS 9, you want the File menu's last item to read Quit, but in OS X to read Quit MyApp. MetaCard/Revolution will automatically take the last two lines of the first menu (a separator and the Quit menu item) and remove them under OS X to eliminate duplication with the Quit MyApp menu item which is automatically created by the OS and placed in the Application Menu.

So the best wayt to do this is to define your File menu so that the last two items are a separator followed by Quit, and then in the menuPick handler of the File menu button do something like this:

```
on menuPick pItem
 switch pItem
    -- "case"s for other menu items go here
    case "Quit"
   case "Quit MyApp"
     doQuit -- your quit handler or just "quit"
      break
 end switch
```

This will show Quit in OS 9, and Quit MyApp in OS X, and the menuPick handler will trap for both and allow you to process the event.

Services

Posted 1/18/2003 by Ken Ray - Thanks go to Richard Gaskin of FourthWorld Media Corporation for help on this



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