



Tips for learning Revolution

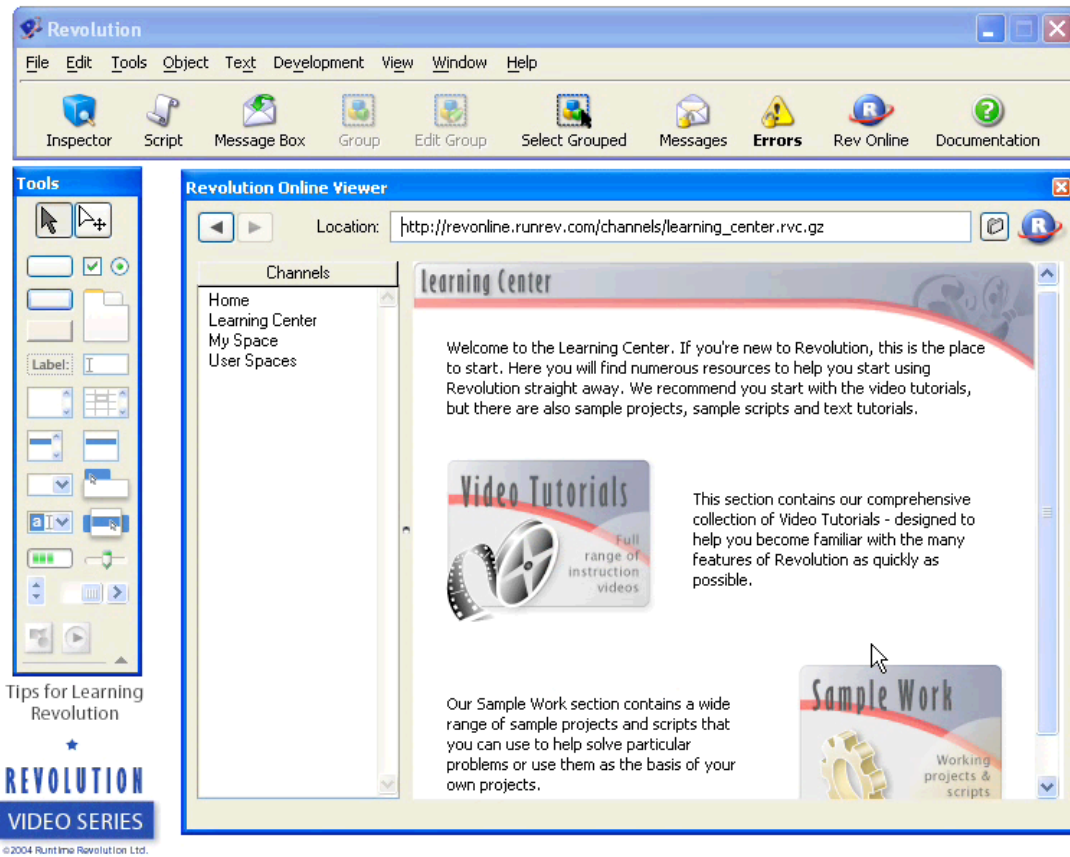
This topic provides an overview of the various methods available for learning Revolution.

Key topics covered in this tutorial

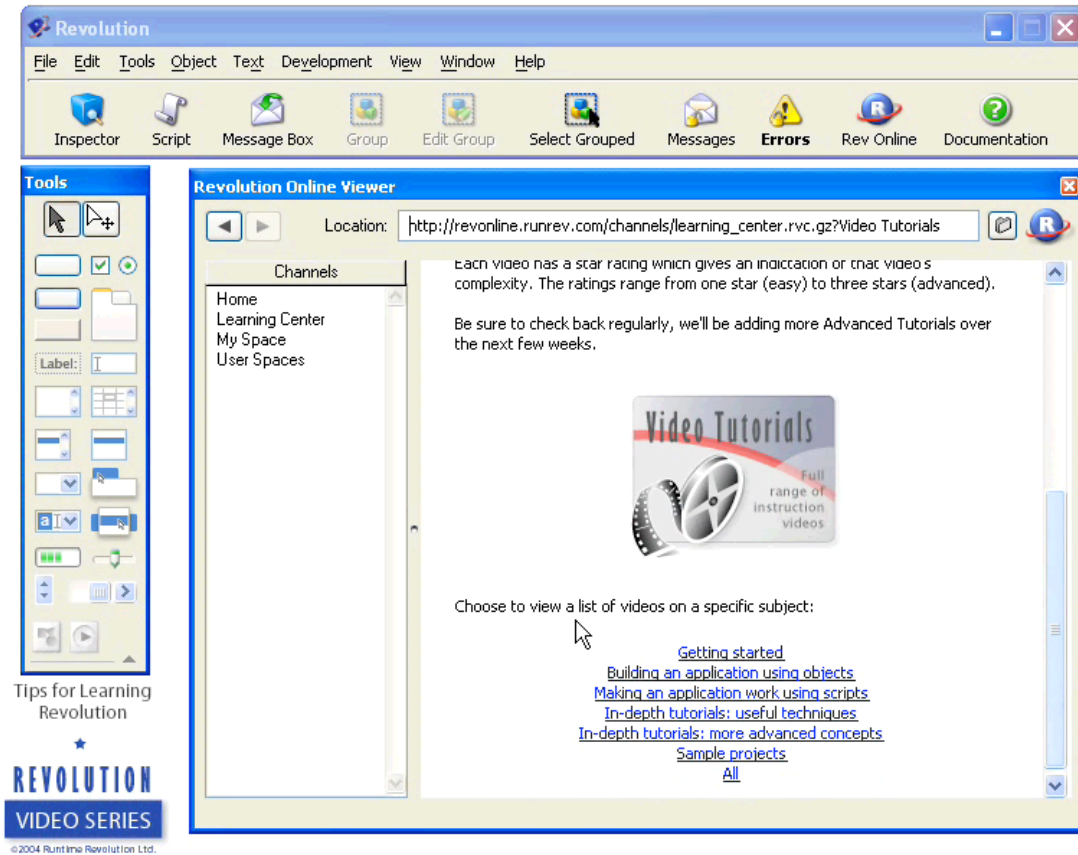
- Revolution Online is your gateway to learning Revolution
- It's easy to navigate through Sample Projects which are ranked by difficulty
- When you open a Sample Project, you can use it or take it apart to see how it works
- You can use the scripts in a Sample Project in your own work
- Sample Scripts are like Sample Projects but shorter. You can try them out or incorporate them in your own work
- Sample Scripts include a detailed walkthrough of the entire script, so by reading the script and then the documentation, and trying out the sample, you can learn exactly what is going on
- As you learn more, you can try making your own changes to the Sample Projects and Sample Scripts

See also: http://www.runrev.com/section/mailing_lists.php

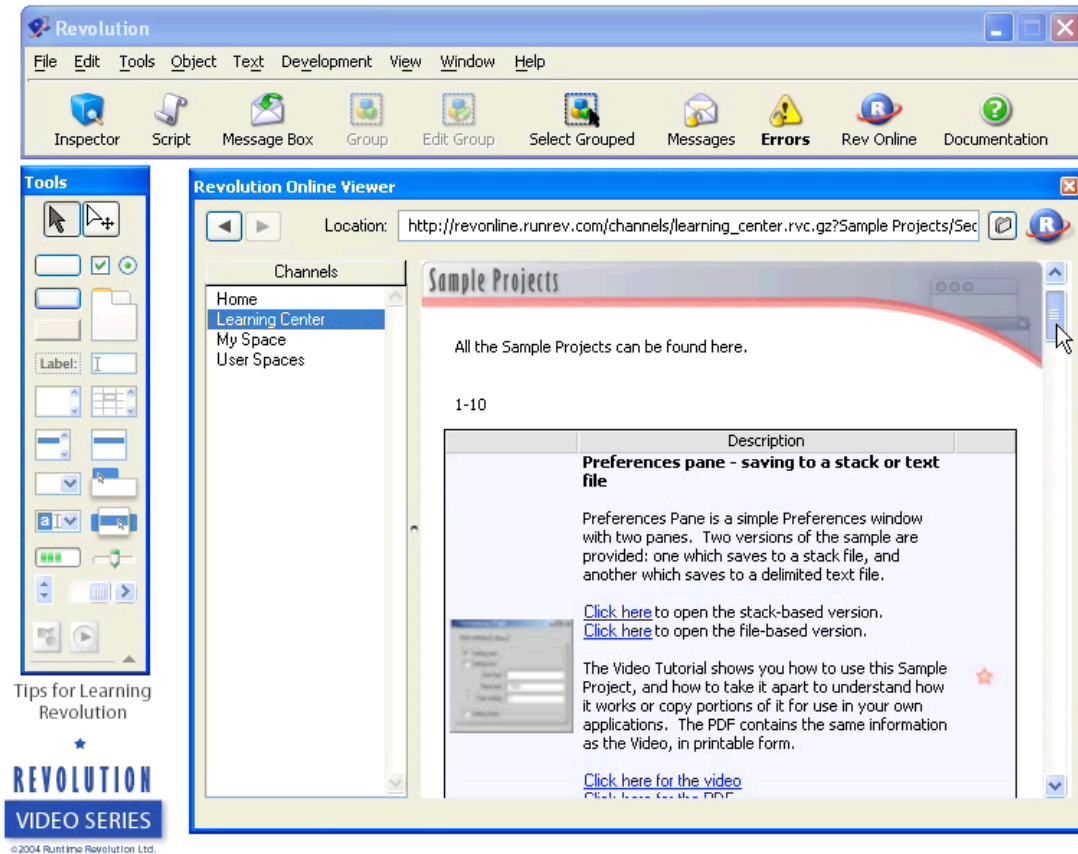
The Revolution Online Learning Center is your gateway to learning Revolution.



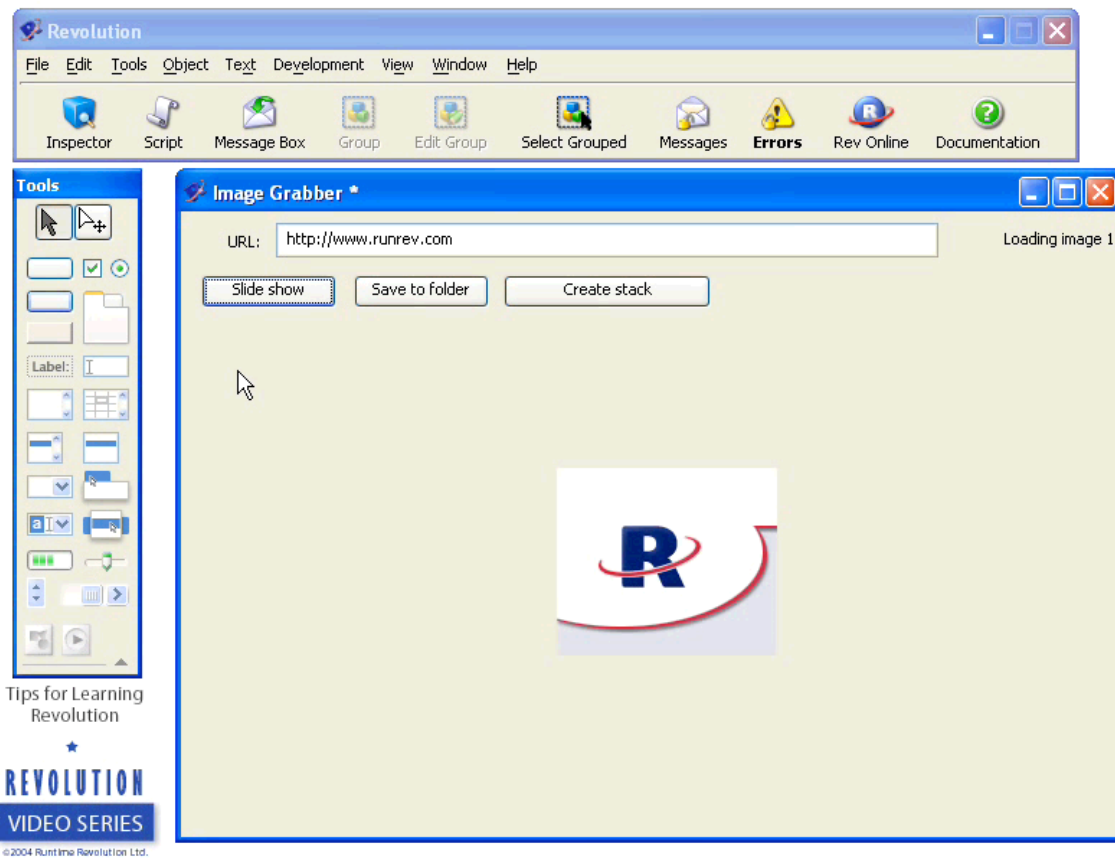
The Learning Center contains this series of Video Tutorials, which walk you through all the key concepts. The Video Tutorials are ranked by category. We recommend you start with basic tutorials, then move on to looking at whichever in-depth topic you are interested in. If you prefer to learn from printed material, PDF versions of the videos accompany key topics.



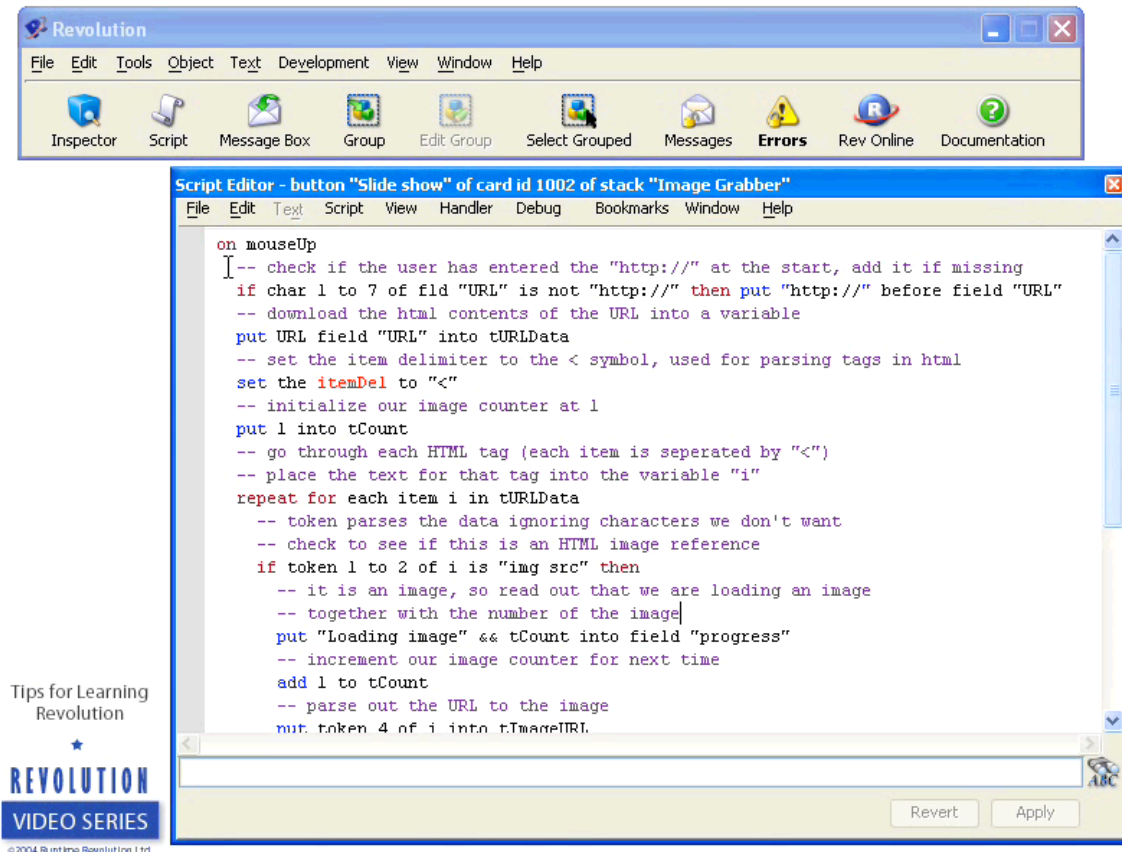
Of equal importance are the Sample Projects and Sample Scripts. The Sample Projects are a set of completed mini applications that you can take apart to see how something works. We recommend you start by using a Sample Project to see what it does and how it works.



This Sample Project shows you how to import images from the Internet.

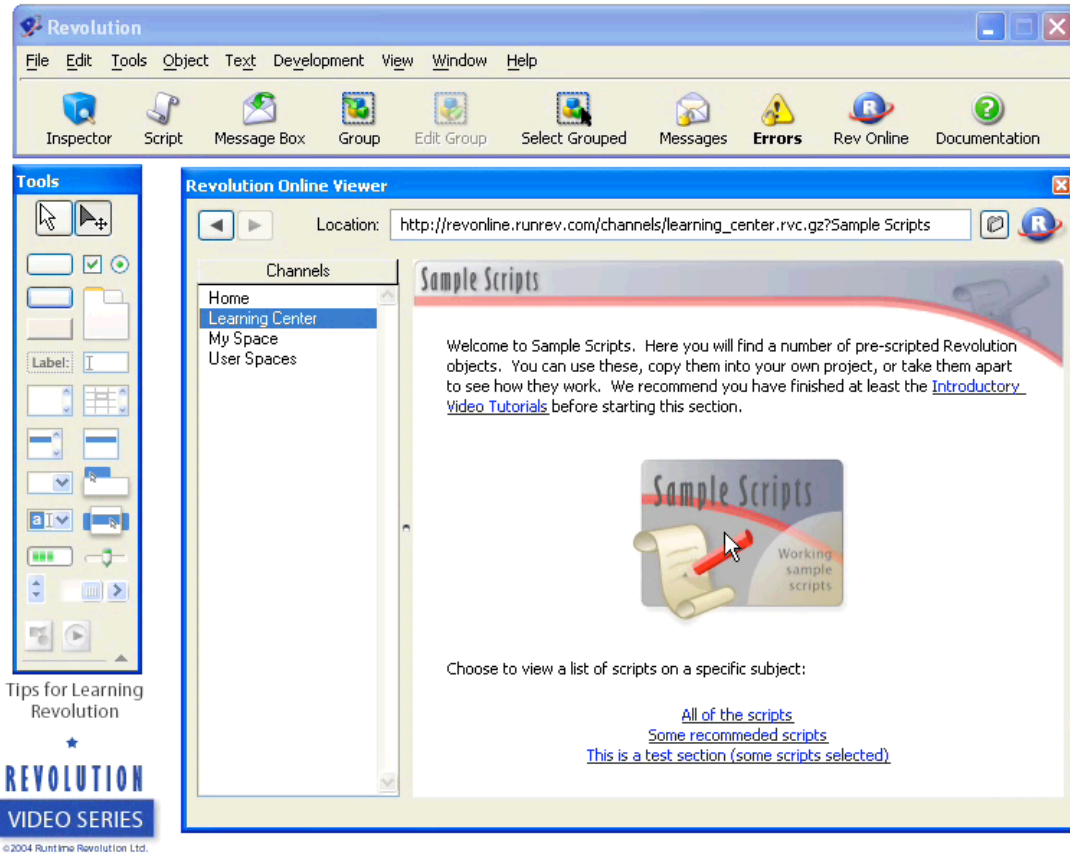


You can view the scripts in the sample project, each script is fully commented, making it easy to understand what it is doing. A comment is a portion of script that has been placed after double dashes, indicating that it is to be completely ignored by Revolution. The comments in the Sample Projects have been written to explain what a script is doing, line by line. Comments can be distinguished from the actual script at a glance as they are colored purple.

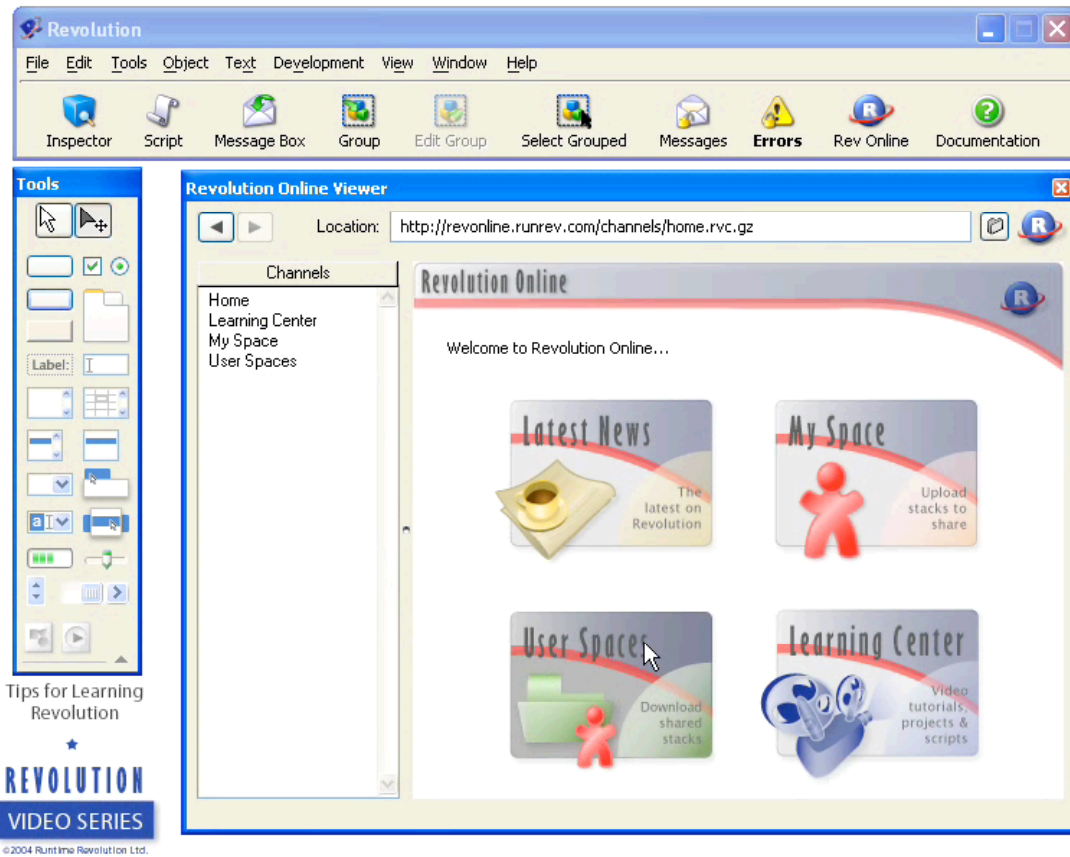


As your experience grows, you can try making small changes to the scripts to see how to change behavior, or you can try copying and pasting the scripts into your own applications. Instructions for copying scripts and adapting them for use in your own applications are included in the tutorial material that accompanies each Sample Project.

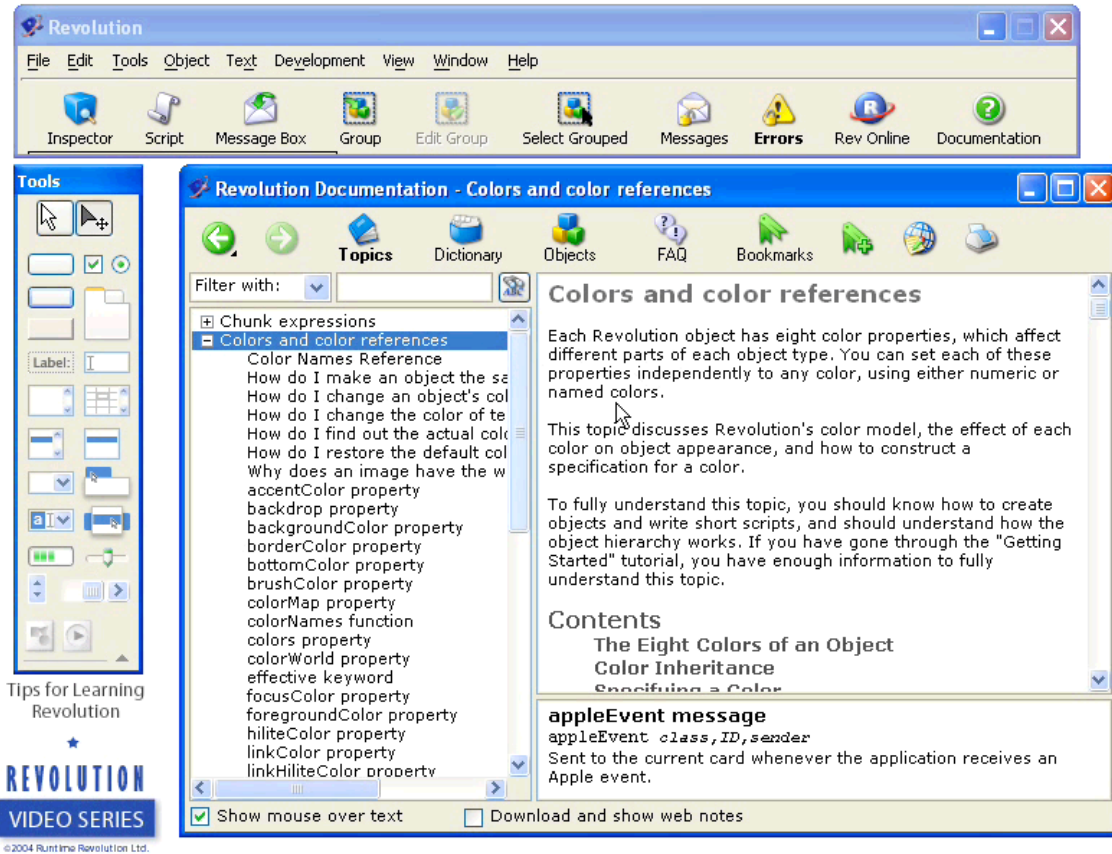
The Sample Scripts are like the Sample Projects except they are smaller, usually consisting of one or a few objects instead of a complete project. You can try out the Sample Scripts Detailed information is provided with each Sample Script that explains how it has been constructed. The scripts are also fully commented, again, you can try modifying these or copying them into your own application.



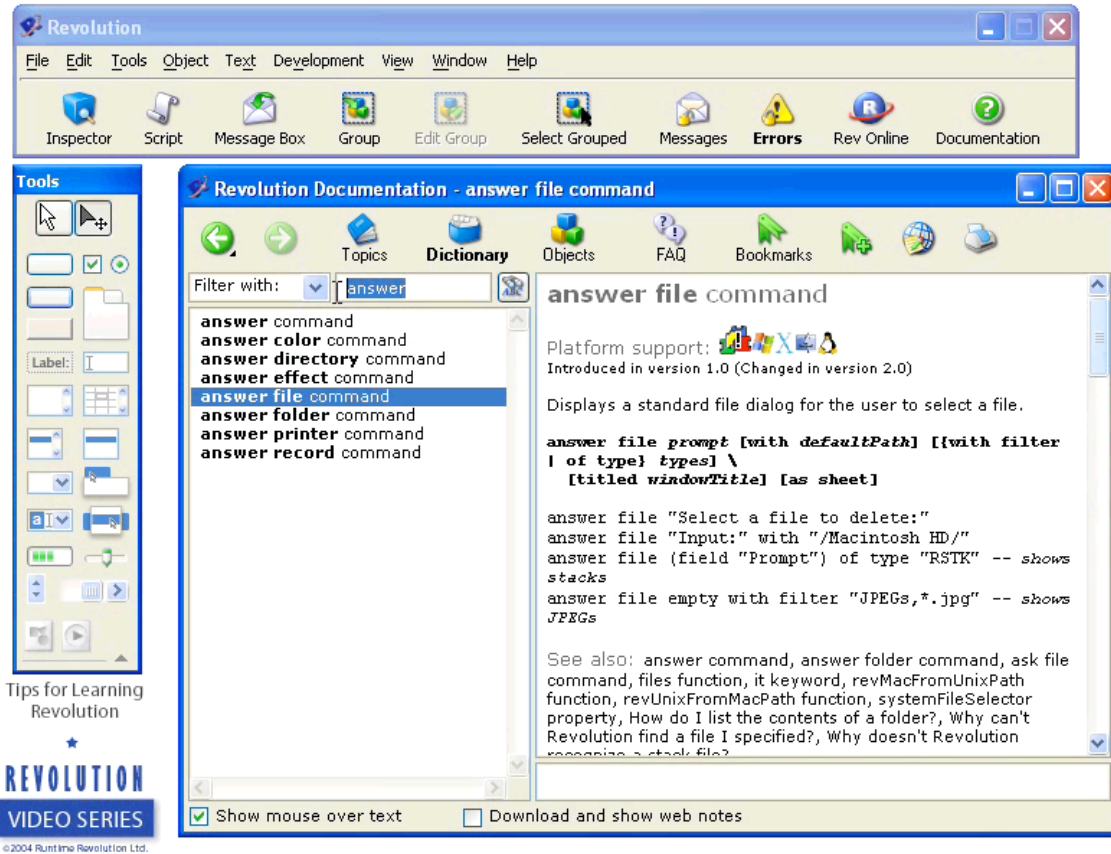
The Runtime Revolution web site and the other sections of Revolution Online allow you to download other stacks that have been created by other users. These can often be a great way to learn.



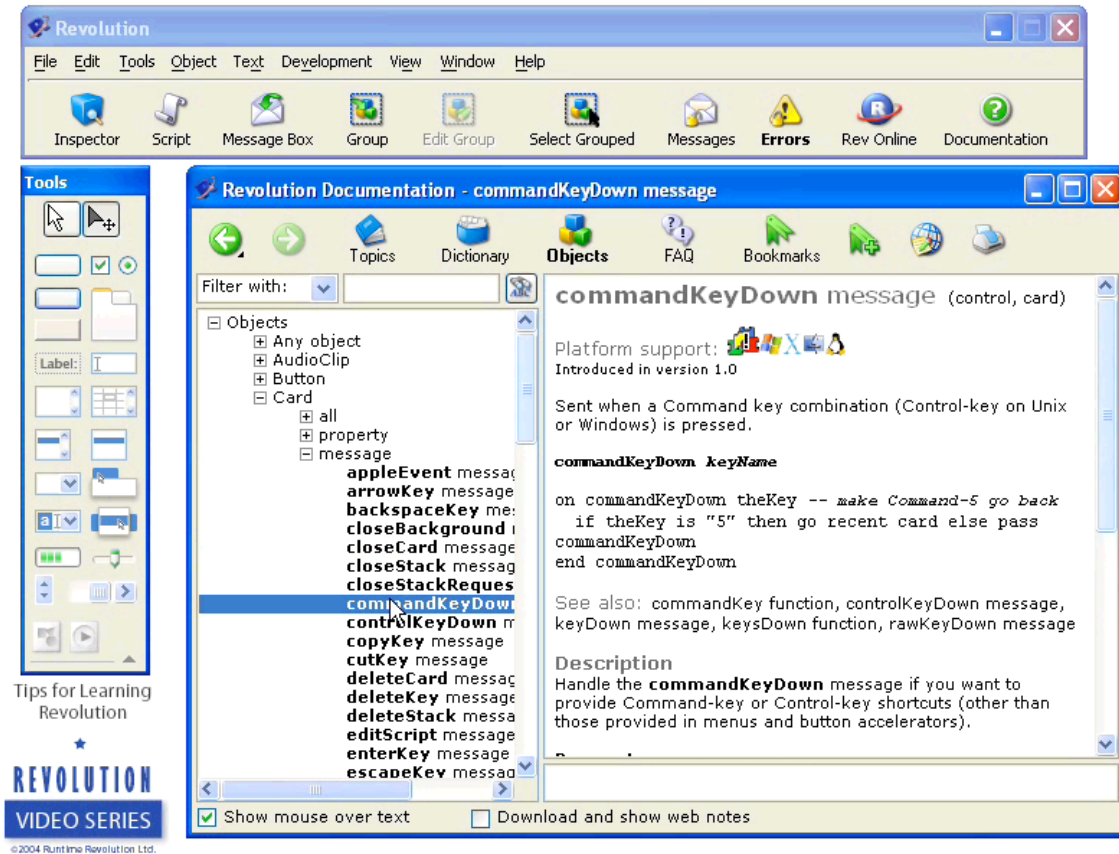
The Reference Documentation talks over the feature set in more detail. Use it to look up information as you are writing your application. The Topics menu contains a list of the main topic areas available. Clicking on a topic brings up a detailed document that introduces you to that topic area, and displays a list of relevant sub topics.



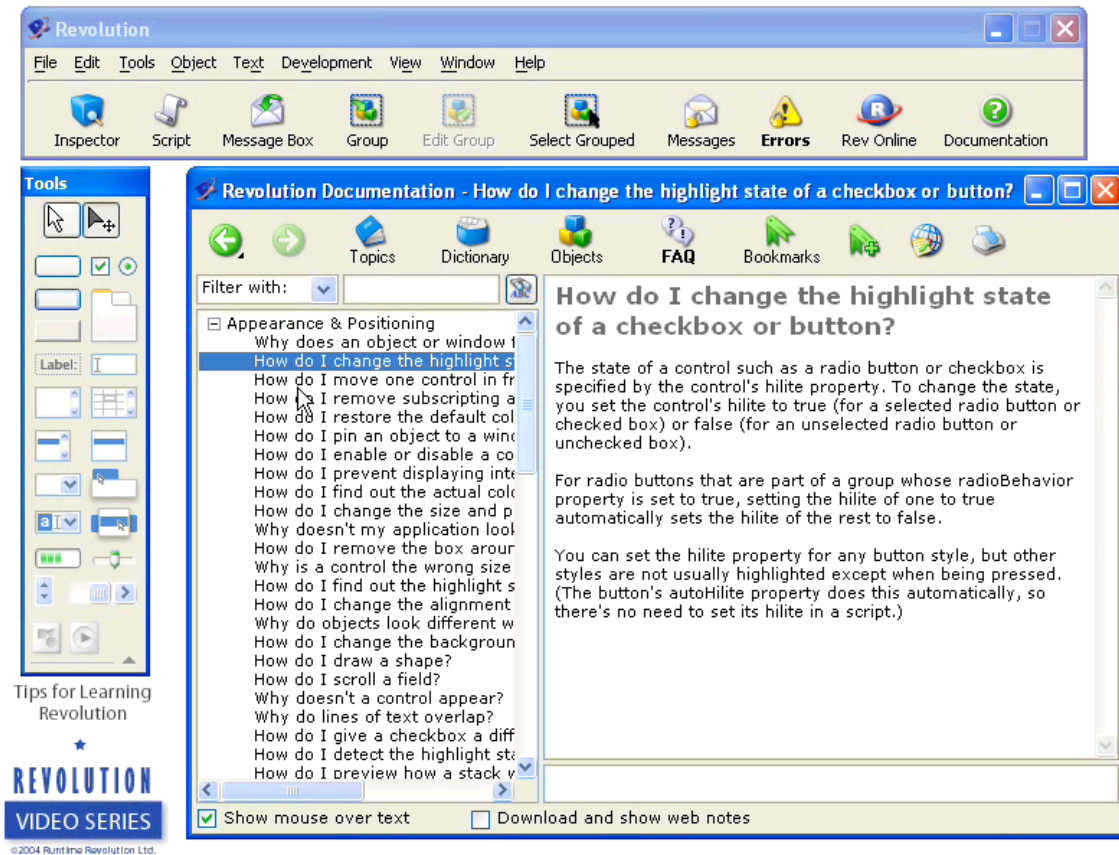
The Dictionary brings up a complete list of all the words you can use in Transcript. You can filter the list to narrow the list of entries. Each entry contains details of how to use that word, complete with a discussion and an example. You can also bring up this reference guide by right-clicking a word in the script editor while you are writing a script.



The Objects section allows you to see all the entries in the documentation organized by object. This can be useful if you are looking for a message or property name associated with a specific object.



The FAQ contains a list of common scripting questions with their solution.



In addition to documentation and learning center, a free discussion mailing list is available. Sign up to ask questions and discuss any aspect of building applications in Revolution. Finally, a book on Revolution has been written by Dan Shafer. *Revolution: Software at the Speed of Thought* is an excellent guide to the package. It is written from the perspective of someone learning Revolution, and is available from the Runtime Revolution online store.

