APRAMEYA PANDIT

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EDUCATION:

Carnegie Mellon University

Pittsburgh, PA, USA

Master of Science in Sustainable Design (Current – May 2021) | Domains of Focus – Construction Automation, Sustainable Design (Solar Radiation – PV Cells, Storm water management), BIM, BEM, Environmental Performance Modelling, Data Science and Computational Design.

Visvesvaraya Technological University

Bengaluru, India

Bachelor of Architecture (May 2018) | Domains of Focus - Parametric Design, Design Thinking, Project Management, Architectural Design, Structural Analysis, Building Construction & Energy Simulation.

SKILLS:

Architectural Engineering: Autodesk AutoCAD (Certified by an AATC) AutoCAD Civil 3D, Autodesk Revit (BIM) (Certified by AATC), Dynamo, Autodesk Flow Design (CFD), Autodesk 3ds Max, CATIA V5, Trimble Sketchup, Blender, Unreal Engine 4 (Real-time Rendering), V-Ray, Keyshot, Lumion, Adobe Creative Cloud Suite [Adobe Experience Design (UI/UX), Photoshop, Illustrator, InDesign, After Effects and Premiere Pro], Rhinoceros 3D and Grasshopper (including allied plugins like GhPython, Ladybug, Honeybee, Kangaroo Physics and DIVA).

Fabrication & X-Reality Platforms: RhinoCAM (CNC Milling), Autodesk Fusion 360 (3D Printing + CAM), Vuforia AR (Unity), Unreal Engine 4 (VR - C++ Blueprints) and Enscape (VR).

Programming Languages: Python, JavaScript, Pearl, HTML, CSS, Processing and Arduino.

Robotics Software: RobotStudio (ABB RAPID for 6+DOF Industrial Robotic Arms), HAL Robotics, Machina Bridge and ROS.

WORK EXPERIENCE:

Graduate Research Assistant – FRC Funded Project, Carnegie Mellon University

Generative algorithms & Multi-Objective Facade Optimization under Prof. Azadeh O. Sawyer

Teaching Assistant – Virtual Reality, Carnegie Mellon University

Computational design + VR with Prof. Stephen R. Lee and Prof. Azadeh O. Sawyer

Graduate Research Assistant – Data Analytics, Carnegie Mellon University

Data Analytics for Environmental Systems and Sustainable Design under Prof. Vivian Loftness

Graduate Teaching Assistant – Robotics, Carnegie Mellon University

Introduction to Architectural Robotics (48755) under Robotics Fellow Ardavan Bidgoli, Construction Automation

Founding Partner & Principal Researcher – TAAD Studio

Bengaluru, India

Pittsburgh, PA, USA

Pittsburah, PA, USA

Pittsburgh, PA, USA

Pittsburgh, PA, USA

May 2020 - August 2020

March 2020 - May 2020

January 2020 – March 2020

January 2020 – May 2020

Professional-Licensed Architect (COA, India) – Architectural Engineering and Design Studio

September 2016 – August 2019

Designed the following structures as a Professional Architect (TAAD Studio), India: • Parallax - Residential Building (May 2018 – Final Phase of Construction), Tumkur, India • UNI - Institutional Building (Jan 2017 - Under Construction), Gadag, India • Transit[ION] - Transit Hub (March 2017 - Under Construction), Gadag, India • Forest Bling - Interior Design (Completed), Bengaluru, India • Oasis X - Residential Extension (Completed), Jamshedpur, India.

AWARDS AND HONORS:

• Was awarded the 'Graduate Student Merit Scholarship' by Carnegie Mellon University.

March 2019

PROJECTS:

Data Science: • Adaptive Concrete Formwork (On-going independent research), Carnegie Mellon University – Developed a pin-field based formwork apparatus, lined with a flexible membrane that can be manipulated using an industrial robotic arm to cast complex double-curve concrete panels that are modular. Together, the panels can be used to pre-fabricate convoluted concrete shell structures. • A Regression based Neural Network Model to predict the Compressive Strength of Concrete. (On-going research), Carnegie Mellon University – Developing a tool using a regression based neural network model to predict the compressive strength of a given concrete sample.

Generative Design + Computational Design: •Alphabet City (Rule-based modelling), Carnegie Mellon University - Developed a rule-based-framework using Python in the Grasshopper environment, that autonomously generates city blocks and urban landscapes based on real-world urban-design strategies. In collaboration with Jichen Wang. • A Responsive Façade for the Hunt Library (Agent-based modelling), Carnegie Mellon University — Developed an agent-based-framework (built on cellular automaton) using Python in the Grasshopper environment. The algorithm is inspired by the workings of the forest-fire model. In collaboration with Michael Stesney.

Robotics: • Pick & Place Path Planning, Carnegie Mellon University - Programmed an ABB IRB 6600 on RobotStudio (RAPID code) to execute a 'Pick and Place' function, simulating the automation of the construction of a brick/block wall. • Robotic Stereotomy (Hot-wire-cutter + Foam), Carnegie Mellon University — Programmed an ABB IRB 6600 on HAL Robotics Framework, that visualizes and generates the RAPID code to perform complex robotic stereotomy. A static hot-wire-cutter and foam (gripped by the robotic arm) were used to create modular & convoluted 3D geometry.