

Math 170A: Homework 5

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Q1

1. Note that $U^{-1} = U^T$ and $V^{-1} = V^T$ since these matrices are orthonormal and that $\Sigma^\dagger = (\Sigma^T \Sigma)^{-1} \Sigma^T$ since $\Sigma^T \Sigma \Sigma^\dagger = \Sigma^T$

$$\begin{aligned}(A^T A)^{-1} A^T &= ((U \Sigma V^T)^T U \Sigma V^T)^{-1} (U \Sigma V^T)^T \\&= (V \Sigma^T U^T U \Sigma V^T)^{-1} (V \Sigma^T U^T) \\&= (V \Sigma^T \Sigma V^T)^{-1} (V \Sigma^T U^T) \\&= (V (\Sigma^T \Sigma)^{-1} V^T) (V \Sigma^T U^T) \\&= V (\Sigma^T \Sigma)^{-1} \Sigma^T U^T \\&= V \Sigma^\dagger U^T \\&= A^\dagger\end{aligned}$$

2.

$$A^\dagger A = (A^T A)^{-1} A^T A = I$$

3.

$$\begin{aligned}AA^\dagger &= U \Sigma V^T (V \Sigma^\dagger U^T) \\&= U \Sigma \Sigma^\dagger U^T \\&= U \begin{bmatrix} I_r & 0 \\ 0 & 0 \end{bmatrix} U^T \\&= U_r U_r^T\end{aligned}$$

Q2

$$\|A\|_2 = 3, \|A^{-1}\|_2 = 1, \kappa_2(A) = 3, \|B\|_2 = 4.$$

$$B^\dagger = Q^T \begin{bmatrix} \frac{1}{4} & 0 & 0 \\ 0 & \frac{1}{2} & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} P^T$$

Q3

$$\begin{aligned} A^T A &= (U \Sigma V^T)^T U \Sigma V^T \\ &= V \Sigma^T U^T U \Sigma V^T \\ &= V (\Sigma^T \Sigma) V^T \end{aligned}$$

If $m = n$ and A is full rank then

$$A^T A = V (\Sigma^T \Sigma) V^T = V \Sigma^2 V^T$$

Thus

$$\begin{aligned} \|A^T A\|_2 &= \sigma_1^2 = \|A\|_2^2 \\ \kappa_2(A^T A) &= \frac{\sigma_1^2}{\sigma_r^2} = \kappa_2(A)^2 \end{aligned}$$

Q4

1. 1
2. U_r is 3×1 , Σ_r is 1×1 , V_r^T is 1×2 .
3. We can use the column vector as U_r , the row vector as V_r^T , and $\Sigma_r = \|U_r\| \|V_r^T\|$

$$A = \begin{bmatrix} \frac{1}{\sqrt{6}} \\ \frac{2}{\sqrt{6}} \\ \frac{1}{\sqrt{6}} \\ -\frac{1}{\sqrt{6}} \end{bmatrix} [2\sqrt{3}] \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix}$$

Q5

```
1 % load image
2 A = imread('street2.jpg');
3 % convert to grayscale
4 A = rgb2gray(A);
5 % B uses doubles instead of ints
6 B = double(A);
7
8 % print size of B
9 size(B)
10 % print rank of B
11 r = rank(B)
12 % compute SVD of B
13 [U,S,V] = svd(B);
14
15 % number of ranks for each approximation
16 ranks = [1 2 4 8 16 32 64 r];
17 % number of ranks to test
18 l = length(ranks);
19
20 % loop through each rank
21 for i = 1:l
22     % get current rank
23     k = ranks(i);
24     % use the first k singular values for
        approximation
25     approxB = U(:,1:k)*S(1:k,1:k)*V(:,1:k)';
26     % round to nearest integer
27     approxA = uint8(approxB);
28
29     % make figure window
30     figure(1)
31     % go to the ith place in grid
32     subplot(2,4,i)
33     % show the approximated matrix
34     imshow(approxA);
35     % set title
36     title(sprintf('rank %d approximation', k))
37 end
```

The code approximates a grayscale image using powers of 2 up to the actual rank of the image and then displays them in a plot. Using $k = 32$ is a way to compress the image, but we lose some detail.