

# Merrill O'Shaughnessy —

UX + Product Designer

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## EDUCATION

### Duke University

B.S. in Human-Centered Design and Informatics  
Major GPA: 4.0  
Dean's List with Distinction (2019), DTech  
Scholar

## SKILLS

### Disciplines

Interaction Design  
Visual Design  
Interactive Prototyping  
Web Design  
Mobile Design  
Illustration

### Methods

Structured Interviews  
Survey Design  
Persona Development  
Journey Mapping  
Storyboarding  
Wireframing  
Rapid Prototyping  
Usability Testing

### Tools

Pen + Paper  
Figma  
Sketch  
Photoshop  
Illustrator  
React  
Django  
HTML + CSS  
Javascript  
Java  
Python  
SolidWorks  
Git

## EXPERIENCE

### Writing Consultant—First-Year Design Course Duke University | August 2019 - Present

Guided small design teams during weekly meetings to develop their written communication and presentation skills. Presented my research on assessing undergraduate engineers communication skills at the National IWCA Conference in 2019.

### Intern—Full-stack Web Development Course Code Platoon | May 2020 - Aug 2020

Provided training in full-stack web development to a class of 20 military veterans. Collaborated with a team of faculty and proactively expanded my role into marketing and graphic design. Consistently received positive feedback from students and instructors.

### T.A.—Data Structures and Algorithms Course Duke University | Jan 2020 - May 2020

Lead a weekly 75-minute recitation section on Data Structures and Algorithms in addition to holding office hours, coordinating with other TAs and the Computer Science department, and grading exams and assignments.

## SELECTED PROJECTS

### Product Design + UX/UI Design Next Health App | Jan 2020 - May 2020

An app that combats healthcare inequality by helping women aggregate and share their medical history. Involved in contextual research, ideating solutions, and building a high-fidelity interactive prototype. Winner at the 2020 IDEATE Designathon.

### Visual Design + UI Design + Project Management PLANter Web App | August 2020 - Present

An interactive program for growing produce at home. Managed the development process and produced wireframes, a brand identity system, and interactive demos. Developed the frontend of the site using Javascript and the React framework.

OTHER INTERESTS — Reading True Crime + Hiking + Cycling + Volunteering as a Tour Guide + Organizing life into lists