

1. Conversion with *ja*

if (ebx <= ecx)

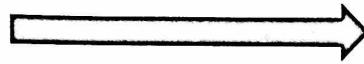
{

eax = 5;

edx = 6;

}

conversion



cmp ebx, ecx

ja next:

mov eax, 5

mov edx, 6

next:

2. Conversion with *jle, jmp*

if (var1 <= var2)

var3 = 10;

else

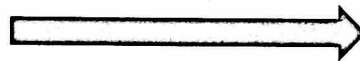
{

var3 = 6;

 var⁴₃ = 7;

}

conversion



mov eax, var1

cmp eax, var2

jle L1:

mov var3, 6

mov var4, 7

L1:

mov var3, 10

3. Conversion with *cmp, ja, jbe*

if (ebx <= ecx && ecx > edx)

{

eax = 5;

edx = 6;

}

conversion



cmp ebx, ecx

ja next

cmp ecx, edx

jbe next

mov eax, 5

mov edx, 6

next: