

mert kosova

software engineer

contact

+90 (531) 690 5555

kosovamert@gmail.com

languages

english fluent
spanish beginner

programming

JavaScript
Angular, React
AngularJS, Node.js

Java
Spring, Spring Boot
Spring Data, Hibernate
PrimeFaces
Design Patterns

DB
Relational databases
MongoDB

Unity3D,OpenGL

education

2011–2016 **Bachelor** of Computer Science and Engineering Hacettepe University
Graduated in January 2016. In 4 years, I took specialized classes for Computer Graphics, Database Management Systems, Enterprise Web Architecture, Design Patterns and Software Architecture

online courses

2016 **MongoDB for Developers** MongoDB University-M101P
A 7 week long MOOC from MongoDB University, taught by Andrew Erlichson. Course was focused on MongoDB fundamentals and using MongoDB with python using pymongo.

2013 **Artificial Intelligence Course** BerkeleyX-CS188.1X
A massive Open Online Course from edx.org. Taught by Dan Klein and Pieter Abbeel from University of California, Berkeley

experience

full time

2017- **BiSoft** Ankara, Turkey
BiSoft is an IT company that focuses on business intelligence and database consulting. However, they have a small sized development team. After AFAD, I got located on BiSoft and kept maintaining those projects and developed a mobile application with NativeScript. After that, I started a data visualization project for The Ministry of Youth and Sports using Angular, Spring Boot and MongoDB.

2016-2017 **SPP42** Ankara, Turkey
SPP42 is a software company which operates in energy, education and big data fields. On their own projects they use python, flask and MongoDB but on their contracted projects they use java, PrimeFaces and PostgreSQL. They were also a sub-contractor of BiSoft on AFAD and I worked mostly there. I located in AFAD for 8 months, developed and maintained their existing projects AFKEN and EYDAS. Both projects were developed with java, PrimeFaces and PostgreSQL.

2015-2016 **Proxizone** Ankara, Turkey
Proxizone was a startup company, in Proxizone we had been developing an iBeacon engagement platform using AngularJS and Node.js. Also, I had developed a map overlay plugin for Google Maps with AngularJS then moved onto Android development for a while.

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internship

- 07-09/2014 **Taleworlds Entertainment** Ankara, Turkey
My second internship was also game development focused. There was a small in-house project developed with Unity. I tried to optimize and debug as much as I could.
- 07-09/2013 **Globsis-Jarbull Games** Ankara, Turkey
My first internship was focused on mobile game development for Windows Phone 7 using MonoGame with C#. For a brief period I used Corona for Android development.

projects

- 01/2013 **Global Game Jam 2013**
Participated GGJ ATOM 2013 as four sophomores and managed to develop a game from nothing in 48 hours using Unity3D and handmade graphics.

interests

professional: web applications, software design, game development, problem solving

personal: gaming, cooking, movies and tv series, saxophone, rock/metal and jazz music