mert kosova
software engineer

contact

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github
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languages

turkish mother tongue
english fluent
spanish intermediate

programming

C, Java, C#, Python

JavaScript
AngularJS, Node.js

Java EE
Maven, Spring,
Hibernate, JSP, JSF
Design Patterns

DBMS, SQL, NoSQL

Unity3D, Corona.
OpenGL

education

2011–2016	**Bachelor** of Computer Science and Engineering	Hacettepe University

Graduated in February 2016. In 4 years, I have taken specialized classes for Database Management Systems, Enterprise Web Architecture, Design Patterns and Software Architecture

2013	**Artifical Intelligence**	BerkeleyX - CS188.1X

A Massive Open Online Course from edx.org. Taught by Dan Klein and Pieter Abbeel from University of California, Berkeley

experience

full time

12/2015 -	**PROXIZONE**	Ankara, Turkey

Proxizone is a startup company with only 2 employees, we have been developing an iBeacon engagement platform using AngularJS on frontend and Node.js on backend. I have developed a map overlay plugin for google maps with AngularJS, which will be publicly released on github soon

internship

07-09/2014	**TALEWORLDS ENTERTAINMENT**	Ankara, Turkey

06-07/2013	**GLOBSIS-JARBULL GAMES**	Ankara, Turkey

Worked with Turkey chapter of Jarbull games.

projects

12/2015 -	**AngularJS Google Maps Overlay Plugin**

A scalable rotatable map overlay plugin for google maps. Currently private but soon to be publicly released on github

01/2013	**Global Game Jam 2013 Participant**

Participated GGJ ATOM 2013 as four sophomores and managed to create a game from nothing in 48 hours using Unity3D and handmade graphics.

interests

professional: web applications, software design, game development, problem solving

personal: gaming, cooking, movies and series, saxophone, rock/metal and jazz music