

Session 16

JavaScript Part 1

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Reading

■ Reading

■ Wikipedia

en.wikipedia.org/wiki/Javascript

■ W3C

www.w3.org/TR/REC-html40/interact/scripts.html

■ Web Developers Notes

www.webdevelopersnotes.com/tutorials/javascript/

■ API

krook.org/jsdom/

■ Video (a great tutorial video)

<http://video.yahoo.com/watch/630959/2974197>

■ JQuery

<http://www.ibm.com/developerworks/xml/tutorials/x-processxmljquerytut/index.html>

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Reference

■ Reference

■ ECMAScript

www.ecma-international.org/publications/files/ECMA-ST/Ecma-262.pdf

■ Mozilla Guide

developer.mozilla.org/en/docs/Core_JavaScript_1.5_Guide

■ IBM Developer Site

www-128.ibm.com/developerworks/ajax?S_TACT=105AGX63&S_CMP=DWAJAX&DEVCOM=050270000005955

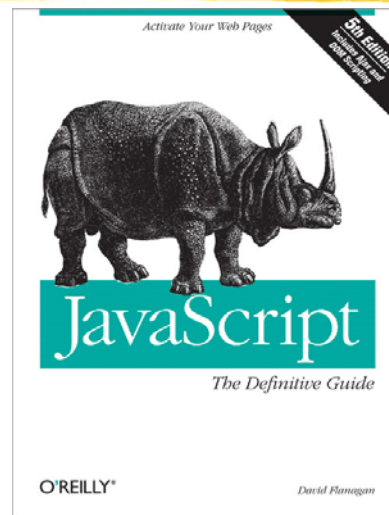
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Reference Book

- JavaScript: The Definitive Guide by David Flanagan, O'Reilly Press, 5th Edition (available through Safari Books On-Line and Google Books)

the only complete
JavaScript book I have
seen that is written
from a CS perspective



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Background Reading

- Available through CS Library using Safari Books On-line
 - Learning JavaScript by Shelley Powers, O'Reilly Press
 - XML In a Nutshell, Chapter 19 (DOM)

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Learning Goals

- Understand syntactic and semantic structure of JavaScript
- Understand use of events

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What is JavaScript?

- JavaScript is a scripting language (a scripting language is a lightweight programming language) to use within a browser
- A JavaScript is usually embedded directly into HTML pages
- JavaScript is an interpreted language (means that scripts execute without preliminary compilation)
- The name often actually refers to ECMAScript

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Why Should You Learn JavaScript

- Useful for
 - Client side form processing (e.g., field validation)
 - More dynamic graphic UI
www.scriptforest.com/javascript_cascading_menu.html
 - Dynamic update of html pages - Ajax

Warning: "achieving functionality through scripting is difficult for the author and restricts the type of user agent you can use to view the document" (W3C)

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Ajax

- JavaScript essential to the use of Ajax
- Ajax provides a new Web interaction style
- Examples:

maps.google.com/maps

nyc.bestparking.com/

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Important Concepts

- Low-level syntax of JavaScript is similar to Java, but the object model is very different
- A JavaScript can be set to respond to GUI events
- JavaScript treats functions as first class objects (you can use them in places where you would use other objects)
- JavaScript is a weakly typed language
- Browsers provide access to the document tree with JavaScript using the Document Object Model (DOM)
- JavaScript code can request data from the server - for update of the document tree (and browser update of the page)
- The Browser Object Model (BOM) forms a hierarchy of objects

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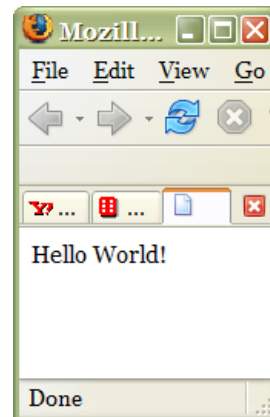
Hello JS

```
<html>
<body>
<h2>
<script type="text/javascript">
  document.write("Hello World!");
</script>
</h2>
</body>
</html>
```

Script tag is used to insert JavaScript into a page

Semicolon is optional (but mandatory for multiple statements on a line)

Code within a script element is executed immediately when the page is loaded (if it is not in a function)



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JavaScript Development

- Major browsers have JavaScript debuggers available
 - Firefox - Firebug (plugin)
 - IE (Visual Studio)
- Implementations of JavaScript vary, so it is helpful to test in all major browsers
- NetBeans has good syntax analysis features

Be careful in debugging - sometimes a JavaScript function will just return if it encounters an error

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JavaScript Object Notation

Object name Method invocation String literal

```
document.write("Hello World!");
```

- Syntax similar to Java
- But what is the document object?

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Window as Global Execution Context

- The document object represents the html document
- The window object represents the browser window that displays the document
- The window object is the global object (think of it as the default object)
- The document object is a property of the window object

`window.document.write(...)` ↔ `document.write(...)`

Is similar to

`this.getServletContext(...)` ↔ `getServletContext(...)`

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Script Tag - Type Attribute

■ Possible values

- text/javascript
- text/ecmascript - A standard version of Javascript
- text/jscript - Microsoft's version of Javascript
- text/vbscript - Runs only in IE
- text/vbs
- text/xml

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JavaScript Functions

- Scripts that appear in the head element of the document are loaded first
- A function defined in the head element will be loaded before anyone uses it

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JavaScript Variables

■ Syntax

```
var strname = "x"
```

or

```
strname = "x"
```

- Variables declared within a function are local to the function
- Variables declared outside a function are properties of the window object (visible everywhere in the page)

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Operations

- Arithmetic
- Assignment
- Comparison
- Logical
- String
- Conditional

Syntax is very similar
to Java
(both are based on C)

All Java keywords
are reserved in
JavaScript

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Popup Boxes

- Alert box - user has to click OK to proceed
- Confirm box - user has to either click OK or cancel to proceed
- Prompt box - user enters a value, then clicks either OK or Cancel to proceed

Methods of the
Window object

→ `alert("Email must be filled out");`
`confirm("sometext");`
`prompt("sometext", "defaultvalue");`

Popup boxes are useful
mainly for debugging



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Conditional Statements

- If, else, switch
statements

End of statement semicolons can be
omitted if each statement is on a
separate line

```
<script type="text/javascript">
//If the time is less than 10,
//you will get a "Good morning" greeting.
//Otherwise you will get a "Good day" greeting.
var d = new Date()
var time = d.getHours()
if (time < 10) {
    document.write("Good morning!") }
else { document.write("Good day!") }
}
</script>
```

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External JavaScripts

- Similar to style sheets

- Script can either be embedded or referenced in an external file

```
<html>
<head>
<script src="xxx.js" />
</head>
<body>
</body>
</html>
```

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Functions

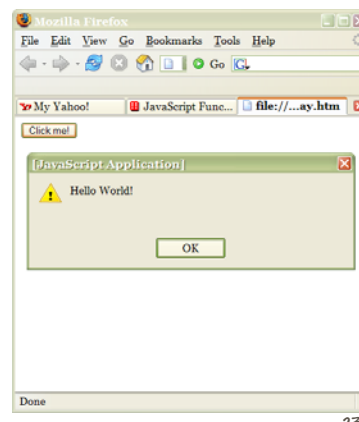
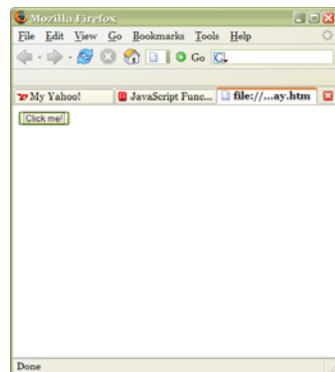
- To keep the browser from executing a script as soon as the page is loaded, write your script as a function.
- A function contains some code that will be executed only by an event or by a call to that function.
- You may call a function from anywhere within the page
- Functions are defined at the beginning of a page, in the <head> section (so that they are available when your page begins to load)

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Function Example

```
<html> <head>
<script type="text/javascript"> function displaymessage() {
    alert("Hello World!") } </script> </head>
<body> <form>
<input type="button" value="Click me!" onclick="displaymessage()" >
</form> </body> </html>
```



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Events

- Events are actions that can be detected by JavaScript
- Elements on a Web page have events that can be used to execute JavaScript functions
- Examples
 - Mouse click
 - Image load
 - Mouse over
 - Form submittal

```
<input type="button"
value="Click me!"
onclick="displaymessage()"
>
```

Notice that these event attributes are not camel case

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Typical Event Handlers

- onclick - when the pointing device button is clicked over an element
- onmouseover - when the pointing device is moved onto an element
- onchange - when a control loses the input focus *and* its value has been modified since gaining focus
- onblur - when an element loses focus either by the pointing device or by tabbing navigation
- onfocus - when an element receives focus either by the pointing device or by tabbing navigation
- onsubmit - when the submit button of a form element is clicked

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Are We on Track

- Write an xhtml page that contains a form with a text box and a submit button
- When the text box loses focus (after you enter text and hit tab) display an alert box with the text "CSE336"

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Were We on Track?

```
...
<script language="javascript">
function f() { alert("text entered"); }
</script>
</head>

<body>
<h1>Track - JavaScript Example</h1>
<form
  action="http://localhost:8080/CodeCSE336/JSPs/FormTester
  3.jsp" method="post" >
  <input type="text" name="JS-Input" value="Enter text"
    onblur="f();" />
  <br /><input type="submit" />
</form></body></html>
```

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Guidelines

- White space is ignored
- Case sensitive
- Comments (// ...)

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Objects

- Object properties are accessed with the dot (.) operator

Object encapsulation practice is not like Java

- Object methods invoked with the dot (.) operator and a parameter list (())

- Built-in objects

Objects are really maps, where the map value can be a function

- String

- Date

```
var myDate=new Date()  
myDate.setFullYear(2010,0,14)
```

- Array

- Boolean

```
var mycars=new Array()  
mycars[0]="Saab"  
mycars[1]="Volvo"  
mycars[2]="BMW"
```

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Have You Satisfied the Lecture Objectives?

- Understand syntactic and semantic structure of JavaScript
- Understand use of events

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