

User Monopoly Game Player Money Square Board Die Card Piece

start # of
players
get # of # of
create board

create dice
create players
create cards

get bank pay
get start
get start
get the value
move

create piece
create money

roll
set location
draw card
get card (set card)

set money
else [move card]
set location
else
get location = 300
get 300
get location = 00
get money

get location
get location

get location
get location

print board