



Contact

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Address

Kocaeli, Turkey

LinkedIn

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GitHub

github.com/mertozen

Medium

mertozen.medium.com

Education

2020 - Current

Electronics and

Communications Engineering

Kocaeli University

GPA: 3.06/4

Skills

- iOS Development
- Swift
- UIKit
- Git
- CoreData
- Firebase
- SwiftUI

Languages

English - C1

Mert Adem Özseven

iOS DEVELOPER

Highly motivated fourth-year Electronics and Communications Engineering student at Kocaeli University with a strong passion for iOS application development. Seeking an iOS developer position to leverage my technical skills, creativity, and dedication to craft innovative and user-friendly mobile applications.

Experience

Dec 2024 - Current

iOS Developer Intern, EVSTEK

Currently doing internship that will last 1 month

Nov 2024 - Current

iOS Bootcamp Participant, iCommunity

Currently participating iCommunity's iOS Bootcamp Programme

Jul 2024 - Aug 2024

iOS Developer Intern, Atmosware

Worked at Engineering Department at Atmosware. Developed a retrospect app called Retrofy.

Mar 2024 - Jun 2024

iOS Bootcamp Participant, Turkcell Geleceği Yazanlar

Done 4 UIKit projects while studying: iTicket, Crypto Watch, Gamesplorer, Word Finder.

Aug 2023 - Sep 2023

Information Technology Intern, Hyundai Assan

Worked at IT Department at Hyundai Assan Kocaeli Plant as a summer intern. Contributed Cyber Security and Networking projects while working.

Volunteering

Jun 2023 - Aug 2024

Autonomous Driving Software Team Lead, TAISAT Greenguard UGV Project

Oct 2021 - Jun 2023

Head of Software Department, Kocaeli University Blockchain Technology Club

Projects

Gamesplorer

- Game browsing app.
- Built with Swift using UIKit programmatically, used 3rd party and native libraries such as KingFisher and AVKit. Also used MVVM architecture.
- Implemented features such as dark mode support and video player.

Crypto Watch

- Crypto market and trends tracking app. This app allows user to track current prices, market cap, price changes and see charts.
- Built with Swift using UIKit programmatically and used 3rd party libraries such as Alamofire, SnapKit and KingFisher. Also used MVVM architecture.
- Implemented features such as dark mode support and chart view for price tracking.

iTicket

- Bus ticket application with seat selection UI.
- Built with Swift using UIKit programmatically and no 3rd party package usage. Also used MVVM architecture.