Algorithm Engineering – Exercise X

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Remarks [Not to be contained in the final version]

- Write a bit to each of the following four sections (at most one page of text, including references!)
- Put the figures (at least one) on the subsequent pages.
- Use references when appropriate. E. g. always reference Skiena [?];-)

1. Implemented Features

Introduce the method(s) employed in your submission to the exercise. Ideas explained in the lecture can just be mentioned and do not need to be explained (again).

2. Data Structures

Tell us something about the data structures you used, and why they were a good (or not so good) choice.

3. Highlights

You have some freedom here. Tell us about the most interesting observations you made during working on the assignment!

4. Experiments

You should do a few experiments on your submission, showing how well your solver performs. For example (as a bare minimum), compare it to the solver of your previous submission. Tell us here what experiments you made. Use some figures to convince us of how great your submitted solver is. See Figure ?? for two example diagrams. The plots are built from the data supplied in data.csv. For the top plot, the CSV needs to contain the running times of the two algorithms to compare. For the bottom plot, the CSV needs to contain the running time of one algorithm, the graph size, and the solution size. Thus, for the bottom plot you can easily use the CSV generated by the script benchmark-fast.sh, while for the top plot, you first have to merge the CSV files of two benchmark runs (one for each algorithm). Observe that you can load multiple CSV files into the plots and, for example, give them different symbols.

This is a plot for comparing running times

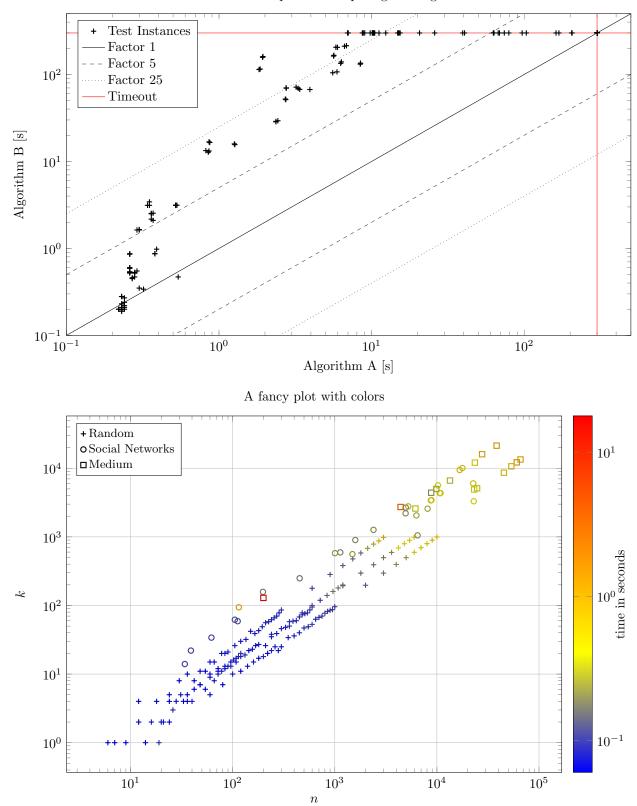


Figure 1: **Top:** Comparison of the running times of two algorithms. The solid line denotes the values where both algorithms would have the same running time. Marks above the solid line indicate an instance where Algorithm A is faster, marks below the solid line indicate an instance where Algorithm B is faster. The dashed lines mark the factor 5 increase/decrease and the dotted lines mark the factor 20 increase/decrease. **Bottom:** An example for a heat map showing the running time depending on k and k at the same time. The marks indicate random instances (mark +), social networks (circles), and medium-sized graphs (squares). All scales are log-scales.