

# Temporal Reachability Minimization: Delaying vs. Deleting

Hendrik Molter<sup>1</sup>

Malte Renken<sup>2</sup>

Philipp Zschoche<sup>2</sup>

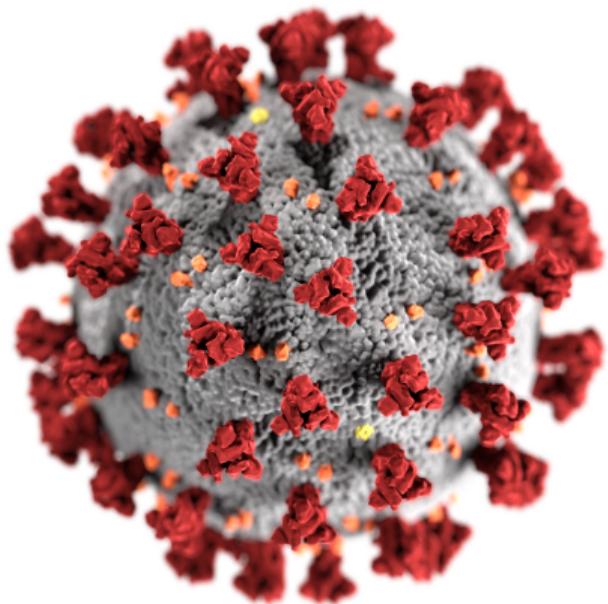
<sup>1</sup> Department of Industrial Engineering and Management, Ben-Gurion University of the Negev, Israel

<sup>2</sup> Algorithmics and Computational Complexity, Faculty IV, TU Berlin, Germany

Algorithmic Aspects of Temporal Graphs IV

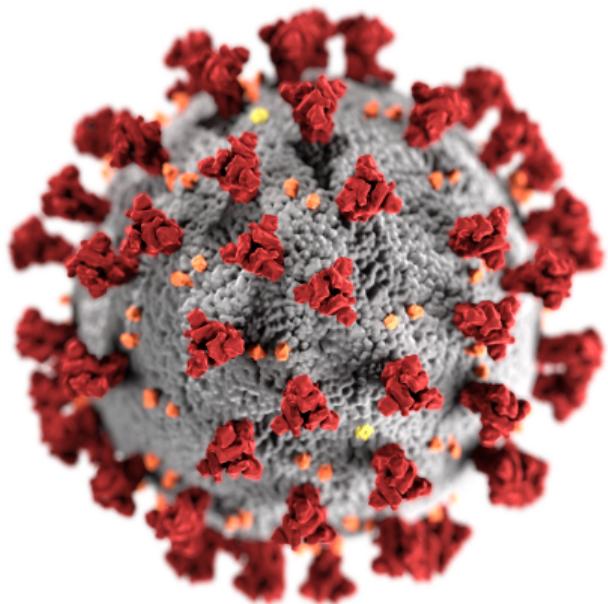
Extended abstract to appear in proceedings of MFCS 2021

# Motivation: Disease Spreading



**Scenario:** Diseases spread through physical contact.

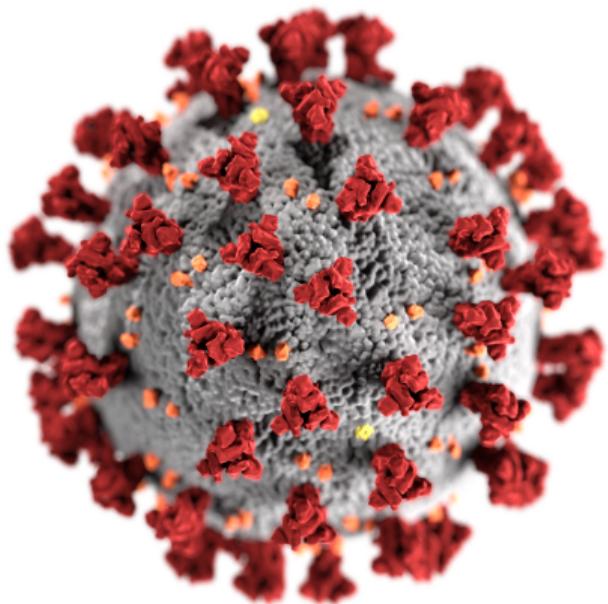
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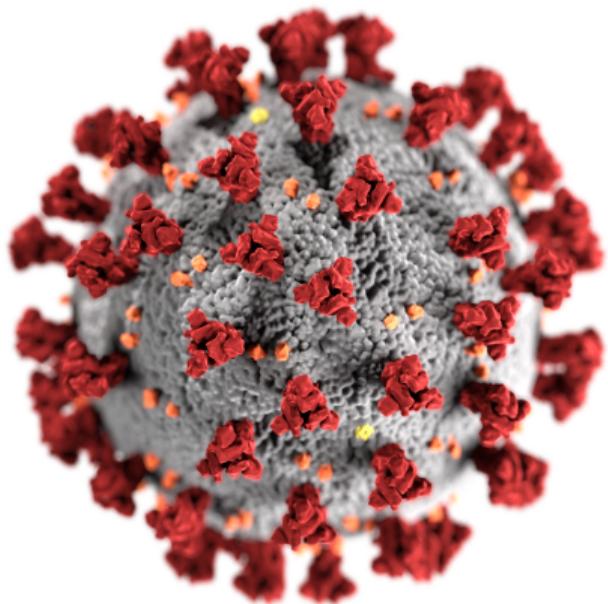


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- By **removing** interactions.

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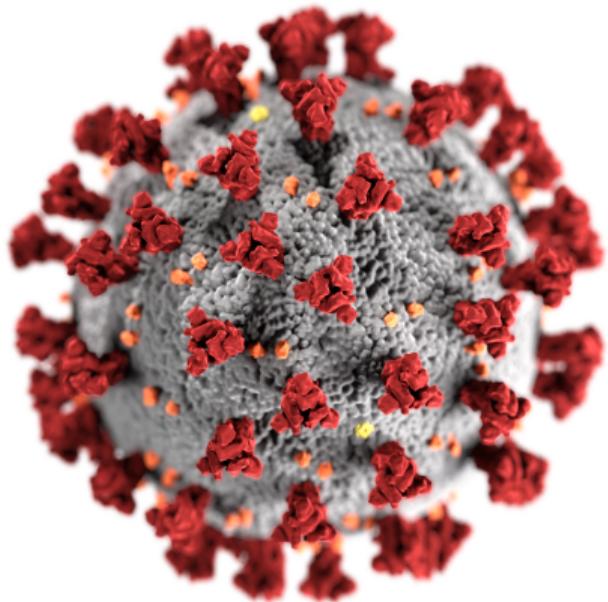


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- By **delaying** interactions.

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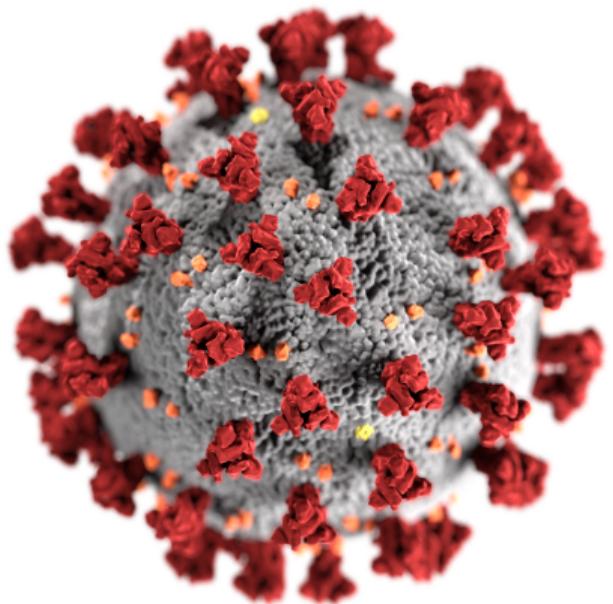


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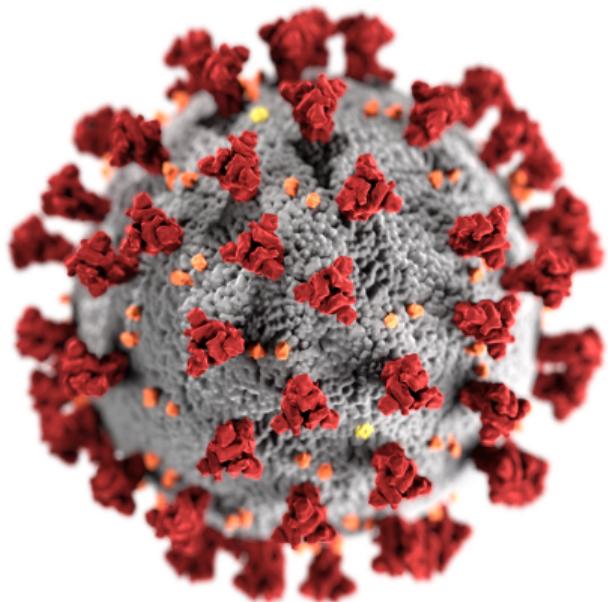
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# Related Work

## Minimizing Reachability by Time-Edge Modification

Modification		Known Outbreak		Unknown Outbreak
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merging	Deligkas & Potapov [AAAI '20]	?

# Temporal Graphs and Temporal Reachability: Definition

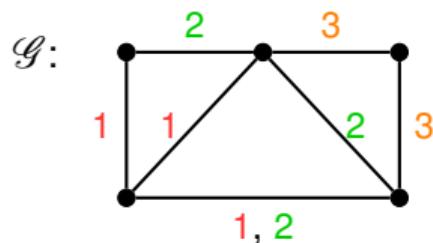
## Temporal Graph

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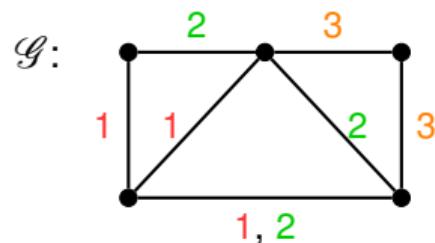
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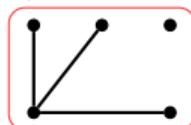
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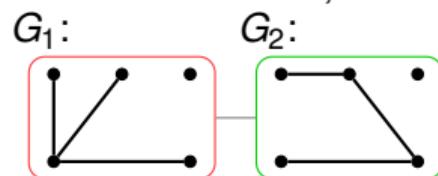
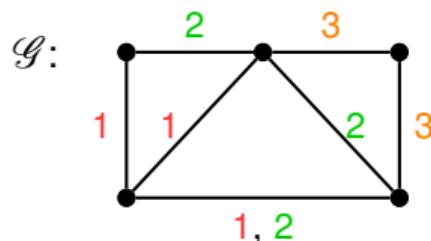
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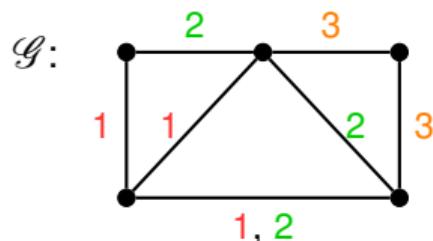
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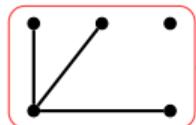
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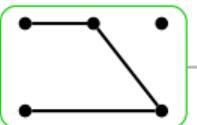
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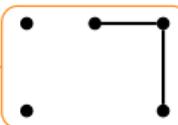
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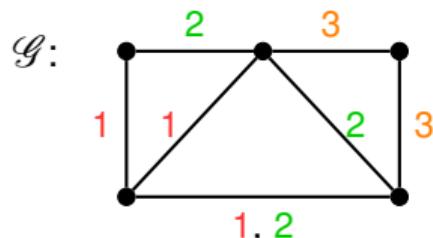
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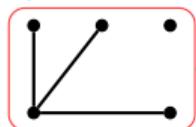
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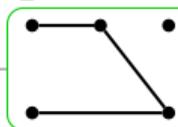
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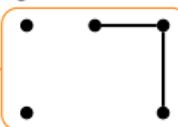
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## Temporal $(s, z)$ -Path

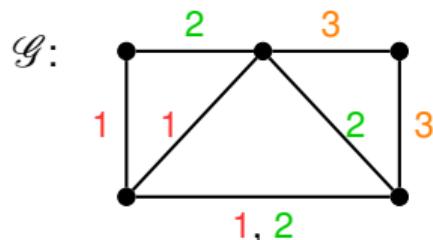
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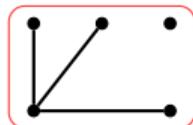
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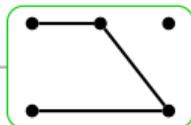
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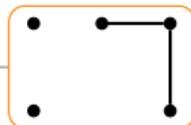
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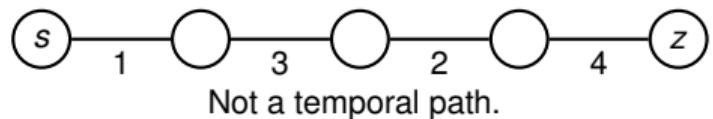
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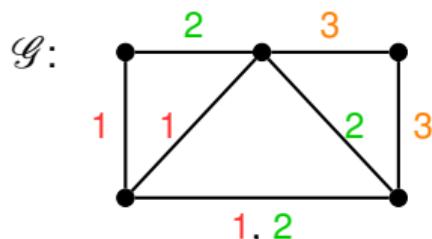
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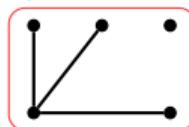
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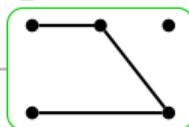
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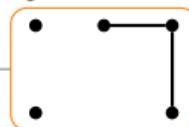
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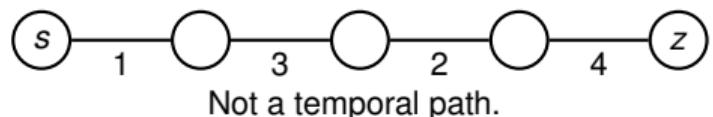
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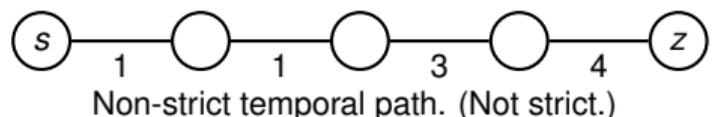
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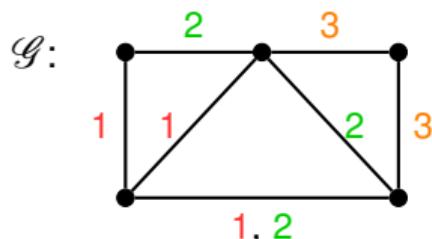


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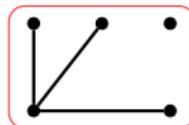
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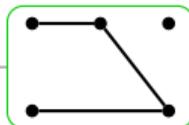
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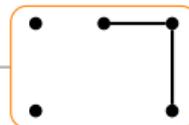
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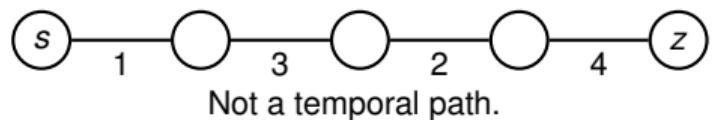
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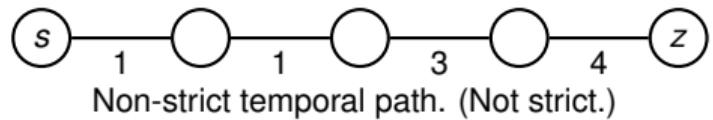
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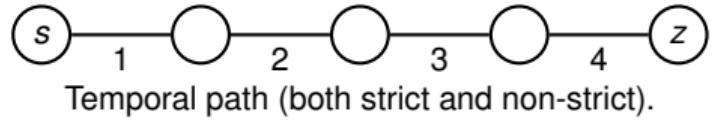
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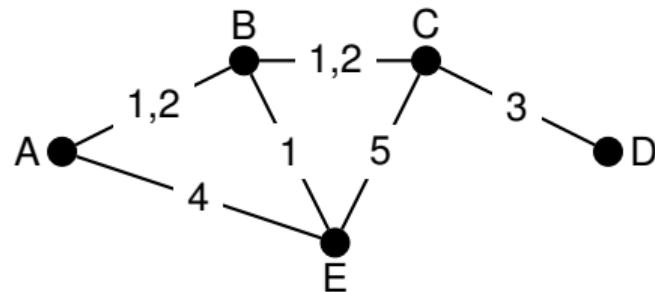
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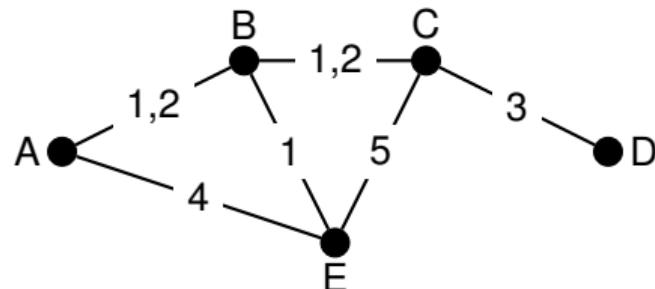


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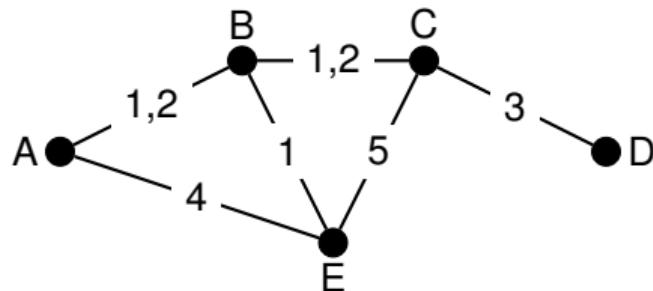
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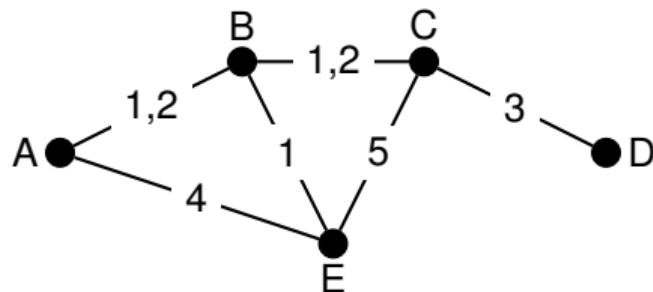
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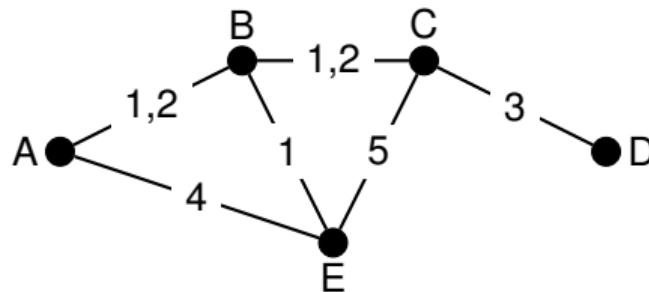
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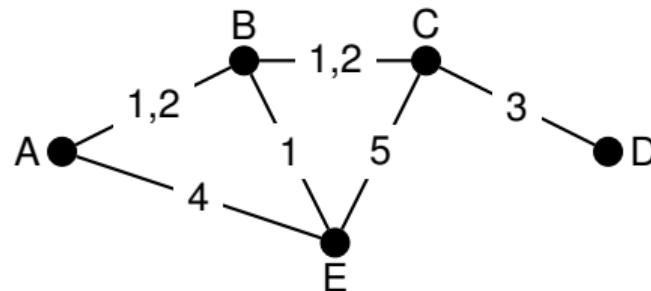


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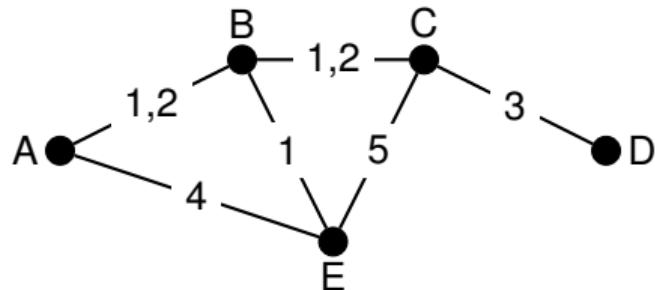
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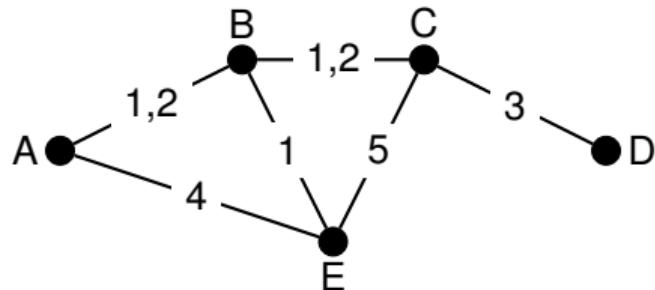
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- Polytime solvable on trees.
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- Fixed-parameter tractable wrt.  $r$ .

# FPT Algorithm for Delaying: Idea

## Algorithm Idea:

- 1 Move to equivalent model:

Instead of **delaying** time-edges, **slow** them.

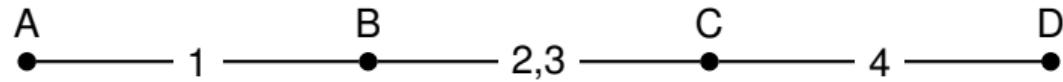
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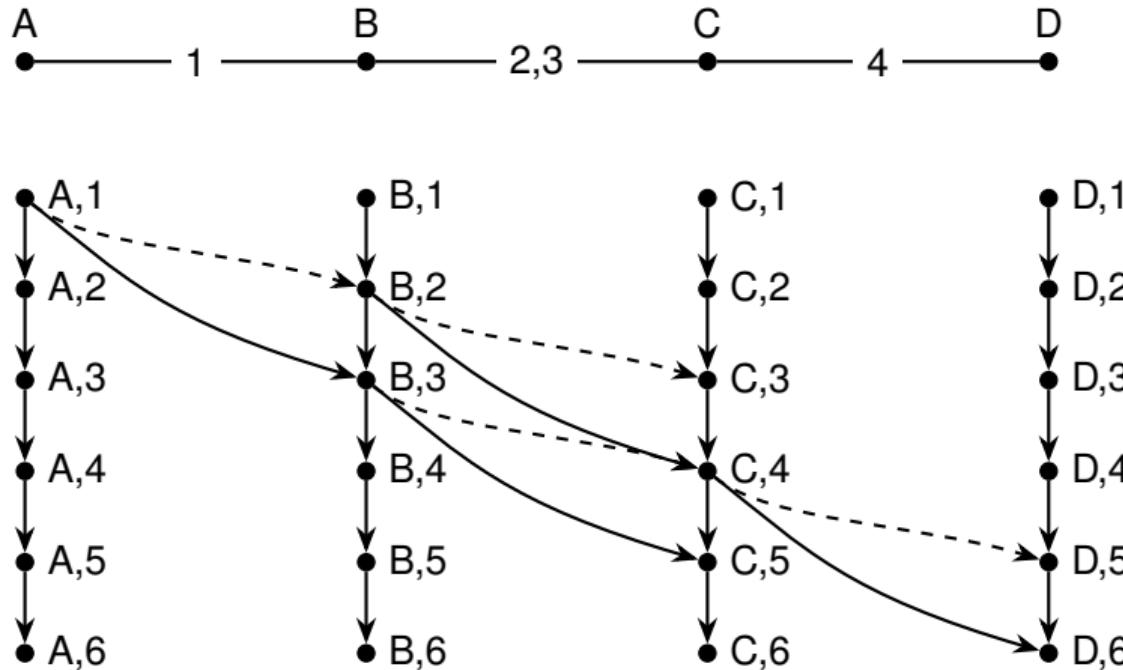
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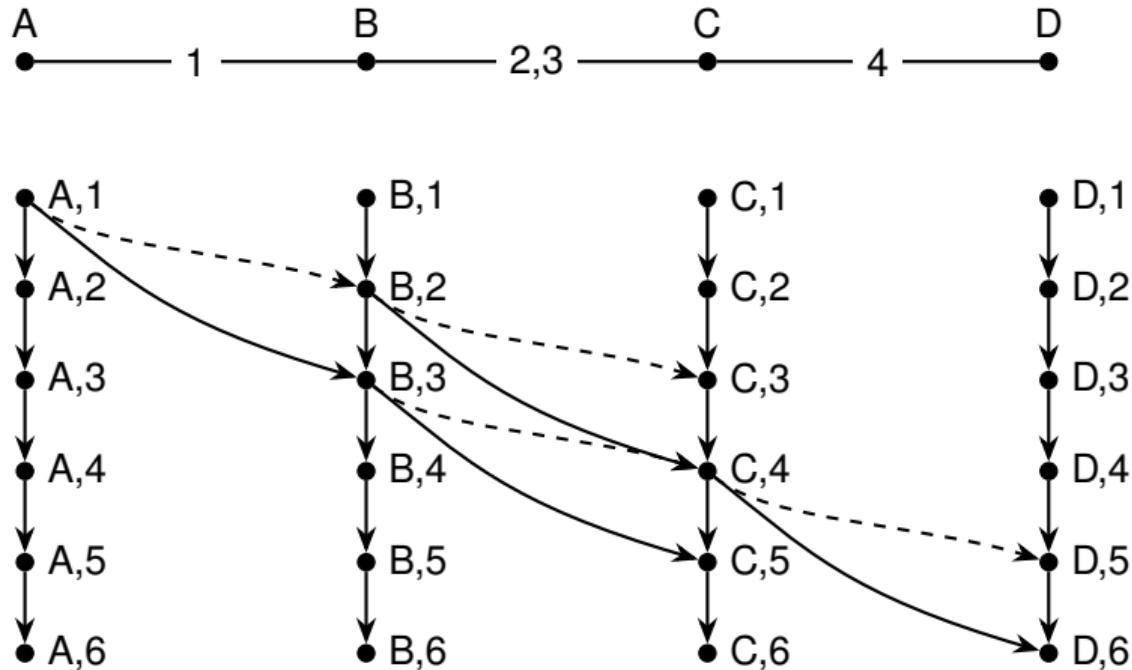
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- 4 If maximum flow has value  $> k$ , consider set  $L$  of flow network vertices that “leak” flow to  $V \setminus R$ .

# FPT Algorithm for Delaying: Flow Network



# FPT Algorithm for Delaying: Idea

## Algorithm Idea:

- 1 Move to equivalent model:  
Instead of **delaying** time-edges, **slow** them.  
~~ On the chosen time-edges, transmission takes 2 time steps instead of 1.
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## Theorem

Minimizing Reachability by Delaying can be solved in  $O(r^r \cdot k \cdot |G|)$  time.

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Arxiv link:



**Thank you!**