LOOPS

```
LOOP - EXIT/CONTINUE
                                                           L00P
                                                                -- some computations
     -- some computations
                                                                EXIT WHEN count > 100;
     IF count > 0 THEN
     EXIT; -- exit loop
END IF;
                                                                CONTINUE WHEN count < 50;
                                                                 -- some computations for count IN [50 .. 100]
 END LOOP;
                                                           END LOOP;
LOOP
     -- some computations
     EXIT WHEN count > 0; -- same result as previous example
 END LOOP;
FOR
FOR 1 IN 1..10 LOOP
-- i will take on the values 1,2,3,4,5,6,7,8,9,10 within the loop END LOOP;
FOR i IN REVERSE 10..1 LOOP
-- i will take on the values 10,9,8,7,6,5,4,3,2,1 within the loop
FND LOOP:
FOR i IN REVERSE 10..1 BY 2 LOOP
-- i will take on the values 10,8,6,4,2 within the loop END LOOP;
                                                                           WHILE
                                                                    WHILE amount_owed > 0 AND gift_certificate_balance > 0 LOOP \cdots some computations here END LOOP;
                                                                    -- some computations here END LOOP;
                                                                    WHILE NOT done LOOP
```

CONDITIONAL EXPRESSIONS

IF-THEN-ELSE

```
IF parentid IS NULL OR parentid = ''
THEN
    RETURN fullname;
ELSE
    RETURN hp_true_filename(parentid) || '/' || fullname;
END IF;

IF v_count > 0 THEN
    INSERT INTO users_count (count) VALUES (v_count);
    RETURN 't';
ELSE
    RETURN 'f';
END IF;
```

CASE-WHEN

```
CASE

WHEN x BETWEEN 0 AND 10 THEN

msg := 'value is between zero and ten';

WHEN x BETWEEN 11 AND 20 THEN

msg := 'value is between eleven and twenty';

END CASE;
```

```
IF number = 0 THEN
    result := 'zero';
ELSIF number > 0 THEN
    result := 'positive';
ELSIF number < 0 THEN
    result := 'negative';
ELSE
    -- hmm, the only other possibility is that number is null
    result := 'NULL';
END IF;</pre>
```