Project: implement a grade manager using Dynamic arrays in CPP

Pre:

Shortcut google docs to increase the font size of the selected document: <a href="https://ctrl+shift+.">ctrl+shift+.</a>

This is how to use shortcuts for c++ in vs code:

- Type g++ main.cpp -o -main.exe to compile o is a flag for naming it
  - a. Then instead of typing main.exe to run it
  - b. Just type main.cpp and you start typing in your current projects text editor
- 2. Shortcut for terminal open/close: ctrl+j

Upload main.cpp here with comments that walkthrough the challenges and things you learned.

```
#include <iostream>

class GradeManagerDynamicArray {
    private:
        char* grades;
        int length;
        int capacity;

    public:
        // Constructror: Initializes the dynamic array with a given

capacity (default: 2)
        GradeManagerDynamicArray(int cap = 2): capacity(cap), length(0) {
```

```
grades = new char[capacity];
        void addGrade(int grade) {
            if (length == capacity) {
                resize();
            grades[length++] = grade; //increment grades array length by 1
        void displayGrades() {
            std::cout << "TEST: Call to displayGrades is GOOD!" <<</pre>
std::endl; // Debugging calling displayGrades() 🔽
            if (length == 0) { // I am now typing here!d=====(\overline{\nabla}^{-*}) b
            for (int i = 0; i < length; i++) {</pre>
                std::cout << grades[i] << " ";
            std::cout << std::endl;</pre>
        void resize() {
            capacity *= 2; //double the capacity
            char* newArr = new char[capacity]; //allocate new array with
            for (int i = 0; i < length; i++) {
                newArr[i] = grades[i];
            grades = newArr; // point to the new array
```

```
int main() {
    GradeManagerDynamicArray myGradeManager;
        std::cin >> choice;
        std::cout << std::endl;</pre>
std::endl;
            myGradeManager.displayGrades();
            myGradeManager.addGrade(grade);
        std::cin.clear();
        std::cin.ignore(1000, '\n');
```