```
--- module appex3\_5 -
EXTENDS Naturals, TLC, Integers
Variables v, pc
L \triangleq \{\text{"IO"}, \text{"I1"}\}
Init \stackrel{\triangle}{=} v = 3 \land pc = "I0"
al0l1 \;\stackrel{\scriptscriptstyle \Delta}{=}\;
        \land \mathit{pc} = \text{``IO''}
       \wedge pc' = "11"
        \wedge v' = v + 2
i \stackrel{\Delta}{=}
      \land v \in \mathit{Int}
      \land \ pc \in L
      \land pc = \text{``IO"} \Rightarrow v = 3
      \land \ pc = \text{``l1"} \Rightarrow v = 5
Next \triangleq al0l1 \lor (v' = v \land pc' = pc)
\begin{array}{ccc} Partial Correctness & \stackrel{\triangle}{=} & pc = \text{``l1''} \Rightarrow v = 5 \\ Prop1 & \stackrel{\triangle}{=} & Init \Rightarrow i \end{array}
Prop2 \triangleq i \Rightarrow PartialCorrectness
```