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- module malgtd1ex4 -
EXTENDS Naturals, TLC, Integers
 contract
  variables x, y1, y2, z, pc
 requires x0 \in Nat \land y10, y20, z0 \in Nat \land pc = "l0"
 ensures zf = f91(x0)
Constants x0
 auxiliary definitions
mini \stackrel{\triangle}{=} -2^{15}
maxi \stackrel{\Delta}{=} 2^{15} - 1
D \triangleq mini \dots maxi
UND \triangleq -650000
f91 \stackrel{\triangle}{=} [i \in Int \mapsto \text{if } i > 100 \text{ then } i - 10 \text{ else } 91]
Variables x, y1, y2, z, pc
 preconditions
Assume x0 \ge 0
 actions
a \triangleq
     \land pc = \text{"START"}
     \wedge y1' = x \wedge y2' = 1
     \wedge pc' = \text{``LOOP''}
     \wedge UNCHANGED \langle x, z \rangle
b \stackrel{\scriptscriptstyle \Delta}{=}
     \land \ pc = \text{``LOOP''} \ \land \ y1 \ \leq 100
     \land y1' = y1 + 11 \land y2' = y2 + 1
     \land UNCHANGED \langle x, z, pc \rangle
cc \; \stackrel{\scriptscriptstyle \Delta}{=} \;
     \land \ pc = \text{``LOOP''} \ \land \ \ y1 \ \ > 100 \land y2 \neq 1
     \wedge y1' = y1 - 10 \wedge y2' = y2 - 1
     \land UNCHANGED \langle x, z, pc \rangle
     \wedge PrintT(y1) \wedge PrintT(y2)
d \stackrel{\stackrel{\cdot}{	riangle}}{	riangle}
     \land \ pc = \text{``LOOP''} \land \ y1 \ > 100 \land y2 = 1
     \land z' = y1 - 10 \land pc' = \text{``HALT''}
     \wedge UNCHANGED \langle x, y1, y2 \rangle
```

spcification

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\begin{array}{ll} \textit{Next} & \triangleq a \lor b \lor cc \lor d \lor \textit{UNCHANGED} \ \langle y1, \ y2, \ z, \ x, \ pc \rangle \\ \textit{init1} & \triangleq y1 \in \textit{Int} \land y2 \in \textit{Int} \land z \in \textit{Int} \land pc = \textit{"START"} \\ \textit{Init} & \triangleq y1 = \textit{UND} \ \land y2 = \textit{UND} \land z = \textit{UND} \ \land \ x = \ x0 \land pc = \textit{"START"} \end{array}
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analyse Q1 \stackrel{\triangle}{=} pc \neq \text{``HALT''} \quad \text{c prned la valeur } \underbrace{HALT} Qpc \stackrel{\triangle}{=} pc = \text{``HALT''} \Rightarrow z = \text{IF } x > 100 \text{ THEN } x - 10 \text{ ELSE } 91 Qy1 \stackrel{\triangle}{=} y1 \neq UND \quad \Rightarrow mini \leq y1 \wedge y1 \leq maxi Qover \stackrel{\triangle}{=} y1 \in D \quad \wedge y2 \in D \wedge z \in D Question \stackrel{\triangle}{=} Qpc \wedge Qover tocheck \stackrel{\triangle}{=} Question
```