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MODULE *sys1*

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EXTENDS *Integers*  
 CONSTANTS *UN*  
 VARIABLES *x, y, pc*

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Define initial actions

$al0l1 \triangleq$   
 $\wedge pc = \text{"l0"}$   
 $\wedge pc' = \text{"l1"}$   
 $\wedge x' = 0$   
 $\wedge y' = 0$

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Define transition actions

$al1l1 \triangleq$   
 $\wedge pc = \text{"l1"}$   
 $\wedge x \leq 5$   
 $\wedge x' = x + 1$   
 $\wedge y' = y \wedge pc' = pc$

$al1l2 \triangleq$   
 $\wedge pc = \text{"l1"}$   
 $\wedge pc' = \text{"l2"}$   
 $\wedge x' = x \wedge y' = y$

$al2l1 \triangleq$   
 $\wedge pc = \text{"l2"}$   
 $\wedge y < 50$   
 $\wedge pc' = \text{"l1"}$   
 $\wedge x' = 0 \wedge y' = y + x$

$al2l3 \triangleq$   
 $\wedge pc = \text{"l2"}$   
 $\wedge y \geq 50$   
 $\wedge pc' = \text{"l3"}$   
 $\wedge x' = x \wedge y' = y$

$al3l1 \triangleq$   
 $\wedge pc = \text{"l3"}$   
 $\wedge pc' = \text{"l1"}$   
 $\wedge x' = 0 \wedge y' = 0$

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Define the computation relation

$next \triangleq al0l1 \vee al1l2 \vee al1l1 \vee al2l1 \vee al2l3 \vee al3l1 \vee \text{UNCHANGED } \langle x, y, pc \rangle$

Define the initial conditions

$init \triangleq pc = \text{"I0"} \wedge x = UN \wedge y = UN$

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Define the safety

$safety \triangleq$   
 $\wedge pc \neq \text{"I0"} \Rightarrow 0 \leq x \wedge x \leq 6$   
 $\wedge pc \neq \text{"I0"} \Rightarrow 0 \leq y \wedge y \leq 55$

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\ \* Modification History  
\ \* Last modified *Wed Jan 24 08:57:45 CET 2018* by *mery*  
\ \* Created *Wed Sep 09 17:02:47 CEST 2015* by *mery*