

EXTENDS *TLC*, *Integers*, *Naturals*

CONSTANTS *n0*, *min*, *max*

```
--algorithm  compte{
variables n = n0, reverse = 0, rem, temp, r ;
{
  l1: temp := n ;
  w: while ( temp ≠ 0 )
  {
    l2: rem := temp%10 ;
    l3: reverse := reverse * 10 + rem ;
    l4: temp := temp ÷ 10 ;
  } ;
  l5: print ⟨“finde boucle”⟩ ;
  if ( reverse = n ) {
    print ⟨“palin”, n⟩ ;
    r := TRUE ;
  }
  else
  {
    print ⟨“not palin”, n⟩ ;
    r := FALSE ;
  }
}
}
```

BEGIN TRANSLATION

CONSTANT *defaultInitValue*

VARIABLES *n*, *reverse*, *rem*, *temp*, *r*, *pc*

vars \triangleq ⟨*n*, *reverse*, *rem*, *temp*, *r*, *pc*⟩

Init \triangleq Global variables
 $\wedge n = n0$
 $\wedge reverse = 0$
 $\wedge rem = defaultInitValue$
 $\wedge temp = defaultInitValue$
 $\wedge r = defaultInitValue$
 $\wedge pc = \text{“l1”}$

l1 \triangleq $\wedge pc = \text{“l1”}$
 $\wedge temp' = n$
 $\wedge pc' = \text{“w”}$
 $\wedge \text{UNCHANGED } \langle n, reverse, rem, r \rangle$

w \triangleq $\wedge pc = \text{“w”}$

$$\begin{aligned}
& \wedge \text{IF } temp \neq 0 \\
& \quad \text{THEN } \wedge pc' = \text{"l2"} \\
& \quad \text{ELSE } \wedge pc' = \text{"l5"} \\
& \wedge \text{UNCHANGED } \langle n, reverse, rem, temp, r \rangle \\
l2 & \triangleq \wedge pc = \text{"l2"} \\
& \wedge rem' = temp \% 10 \\
& \wedge pc' = \text{"l3"} \\
& \wedge \text{UNCHANGED } \langle n, reverse, temp, r \rangle \\
l3 & \triangleq \wedge pc = \text{"l3"} \\
& \wedge reverse' = reverse * 10 + rem \\
& \wedge pc' = \text{"l4"} \\
& \wedge \text{UNCHANGED } \langle n, rem, temp, r \rangle \\
l4 & \triangleq \wedge pc = \text{"l4"} \\
& \wedge temp' = (temp \div 10) \\
& \wedge pc' = \text{"w"} \\
& \wedge \text{UNCHANGED } \langle n, reverse, rem, r \rangle \\
l5 & \triangleq \wedge pc = \text{"l5"} \\
& \wedge PrintT(\langle \text{"finde boucle"} \rangle) \\
& \wedge \text{IF } reverse = n \\
& \quad \text{THEN } \wedge PrintT(\langle \text{"palin"}, n \rangle) \\
& \quad \wedge r' = \text{TRUE} \\
& \quad \text{ELSE } \wedge PrintT(\langle \text{"not palin"}, n \rangle) \\
& \quad \wedge r' = \text{FALSE} \\
& \wedge pc' = \text{"Done"} \\
& \wedge \text{UNCHANGED } \langle n, reverse, rem, temp \rangle \\
Next & \triangleq l1 \vee w \vee l2 \vee l3 \vee l4 \vee l5 \\
& \vee \text{Disjunct to prevent deadlock on termination} \\
& \quad (pc = \text{"Done"} \wedge \text{UNCHANGED } vars) \\
Spec & \triangleq Init \wedge \Box [Next]_{vars} \\
Termination & \triangleq \Diamond (pc = \text{"Done"}) \\
& \text{END TRANSLATION} \\
D & \triangleq min .. max \\
DD(X) & \triangleq (X = defaultInitValue) \vee (X \in D) \\
question1 & \triangleq pc = \text{"Done"} \Rightarrow (r = \text{TRUE} \Rightarrow reverse = n) \\
question2 & \triangleq DD(reverse) \wedge DD(temp)
\end{aligned}$$

$$P1 \triangleq n \in D \wedge reverse \in D \wedge (rem = \perp \vee rem \in D) \wedge (temp = defaultInitValue \vee temp \in D)$$
