
MODULE *plusal_power3*

EXTENDS *Integers, TLC*

CONSTANTS *x* x is the input

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--algorithm squareroot{
variables cz = 0, cv = 0, cw = 1, ct = 3, k = 0, r;
{
l1: assert k ≥ 0 ∧ cz = k * k * k ∧ cv + ct = 3 * (k + 1) * (k + 1)
      ∧ cz + cv + cw = (k + 1) * (k + 1) * (k + 1) ∧ cv = 3 * k * k ∧ cw = 3 * k + 1;
in: while ( k < x )
    {
l2: assert k ≥ 0 ∧ k < x ∧ cz = k * k * k * k ∧ cv + ct = 3 * (k + 1) * (k + 1)
      ∧ cz + cv + cw = (k + 1) * (k + 1) * (k + 1) ∧ cv = 3 * k * k * k ∧ cw = 3 * k + 1;
      cz := cz + cv + cw;
l3: assert k ≥ 0 ∧ k < x ∧ cz = (k + 1) * (k + 1) * (k + 1) * (k + 1) ∧ cv + ct = 3 * (k + 1) * (k + 1)
      ∧ cz = (k + 1) * (k + 1) * (k + 1) * (k + 1) ∧ cv = 3 * k * k * k ∧ cw = 3 * k + 1;
      cv := cv + ct;
l4: assert k ≥ 0 ∧ k < x ∧ cz = (k + 1) * (k + 1) * (k + 1) * (k + 1) ∧ cv = 3 * (k + 1) * (k + 1)
      ∧ cz = (k + 1) * (k + 1) * (k + 1) * (k + 1) ∧ cw = 3 * k + 1;
      ct := ct + 6;
l5: assert k ≥ 0 ∧ k < x ∧ cz = (k + 1) * (k + 1) * (k + 1) * (k + 1) ∧ cv = 3 * (k + 1) * (k + 1)
      ∧ cz = (k + 1) * (k + 1) * (k + 1) * (k + 1) ∧ cw = 3 * k + 1 ∧ cv + ct = 3 * (k + 2) * (k + 2);
      cw := cw + 3;
l6: assert k ≥ 0 ∧ k < x ∧ cz = (k + 1) * (k + 1) * (k + 1) * (k + 1) * (k + 1) * (k + 1)
      ∧ cz + cv + cw = (k + 2) * (k + 2) * (k + 2) * (k + 2) * (k + 2) * (k + 2) ∧ cw = 3 * (k + 1) + 1 ∧ cv + ct = 3 * (k + 2) * (k + 2);
      k := k + 1;
l7: assert k ≥ 0 ∧ k ≤ x ∧ cz = (k) * (k) * (k) * (k) * (k) * (k) ∧ cv = 3 * (k) * (k)
      ∧ cz + cv + cw = (k + 1) * (k + 1) * (k + 1) * (k + 1) * (k + 1) * (k + 1) ∧ cw = 3 * (k) + 1 ∧ cv + ct = 3 * (k + 1) * (k + 1);
    } ;
l8: assert k = x ∧ cz = (k) * (k) * (k) * (k) * (k) * (k) ∧ cv = 3 * (k) * (k) ∧ cz + cv + cw = (k + 1) * (k + 1) * (k + 1)
      ∧ cw = 3 * (k) + 1 ∧ cv + ct = 3 * (k + 1) * (k + 1);
      r := cz;
l9: assert r = cz ∧ k = x ∧ cz = (k) * (k) * (k) * (k) * (k) * (k) ∧ cv = 3 * (k) * (k)
      ∧ cz + cv + cw = (k + 1) * (k + 1) * (k + 1) * (k + 1) * (k + 1) * (k + 1) ∧ cw = 3 * (k) + 1 ∧ cv + ct = 3 * (k + 1) * (k + 1);
l58: print ⟨x, r⟩;
    }
}

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BEGIN TRANSLATION

CONSTANT *defaultInitValue*

VARIABLES *cz, cv, cw, ct, k, r, pc*

vars \triangleq $\langle cz, cv, cw, ct, k, r, pc \rangle$

Init \triangleq Global variables

$$\begin{aligned}
& \wedge cz = 0 \\
& \wedge cv = 0 \\
& \wedge cw = 1 \\
& \wedge ct = 3 \\
& \wedge k = 0 \\
& \wedge r = \text{defaultInitValue} \\
& \wedge pc = \text{"l1"} \\
l1 & \triangleq \wedge pc = \text{"l1"} \\
& \wedge \text{Assert}(\quad k \geq 0 \wedge cz = k \quad * k * k \wedge cv + ct = 3 * (k + 1) * (k + 1) \\
& \quad \wedge cz + cv + cw = (k + 1) * (k + 1) * (k + 1) \wedge cv = 3 * k * k \wedge cw = 3 * k + 1, \\
& \quad \text{"Failure of assertion at line 11, column 6."}) \\
& \wedge pc' = \text{"in"} \\
& \wedge \text{UNCHANGED } \langle cz, cv, cw, ct, k, r \rangle \\
in & \triangleq \wedge pc = \text{"in"} \\
& \wedge \text{IF } k < x \\
& \quad \text{THEN } \wedge pc' = \text{"l2"} \\
& \quad \text{ELSE } \wedge pc' = \text{"l8"} \\
& \wedge \text{UNCHANGED } \langle cz, cv, cw, ct, k, r \rangle \\
l2 & \triangleq \wedge pc = \text{"l2"} \\
& \wedge \text{Assert}(\quad k \geq 0 \wedge k < x \wedge cz = k * k \quad * k \wedge cv + ct = 3 * (k + 1) * (k + 1) \\
& \quad \wedge cz + cv + cw = (k + 1) * (k + 1) * (k + 1) \wedge cv = 3 * k * k \wedge cw = 3 * k + 1, \\
& \quad \text{"Failure of assertion at line 15, column 5."}) \\
& \wedge cz' = cz + cv + cw \\
& \wedge pc' = \text{"l3"} \\
& \wedge \text{UNCHANGED } \langle cv, cw, ct, k, r \rangle \\
l3 & \triangleq \wedge pc = \text{"l3"} \\
& \wedge \text{Assert}(\quad k \geq 0 \wedge k < x \wedge cz = (k + 1) * (k + 1) * (k + 1) \wedge cv + ct = 3 * (k + 1) * (k + 1) \\
& \quad \wedge cz = (k + 1) * (k + 1) * (k + 1) \wedge cv = 3 * k * k \wedge cw = 3 * k + 1, \\
& \quad \text{"Failure of assertion at line 18, column 5."}) \\
& \wedge cv' = cv + ct \\
& \wedge pc' = \text{"l4"} \\
& \wedge \text{UNCHANGED } \langle cz, cw, ct, k, r \rangle \\
l4 & \triangleq \wedge pc = \text{"l4"} \\
& \wedge \text{Assert}(\quad k \geq 0 \wedge k < x \wedge cz = (k + 1) * (k + 1) * (k + 1) \wedge cv = 3 * (k + 1) * (k + 1) \\
& \quad \wedge cz = (k + 1) * (k + 1) * (k + 1) \wedge cw = 3 * k + 1, \\
& \quad \text{"Failure of assertion at line 21, column 5."}) \\
& \wedge ct' = ct + 6 \\
& \wedge pc' = \text{"l5"} \\
& \wedge \text{UNCHANGED } \langle cz, cv, cw, k, r \rangle \\
l5 & \triangleq \wedge pc = \text{"l5"} \\
& \wedge \text{Assert}(\quad k \geq 0 \wedge k < x \wedge cz = (k + 1) * (k + 1) * (k + 1) \wedge cv = 3 * (k + 1) * (k + 1)
\end{aligned}$$

$$\begin{aligned}
& \wedge cz = (k+1) * (k+1) * (k+1) \quad \wedge cw = 3 * k + 1 \wedge cv + ct = 3 * (k+2) * (k+2), \\
& \text{"Failure of assertion at line 24, column 5."}) \\
& \wedge cw' = cw + 3 \\
& \wedge pc' = \text{"l6"} \\
& \wedge \text{UNCHANGED } \langle cz, cv, ct, k, r \rangle \\
l6 \triangleq & \wedge pc = \text{"l6"} \\
& \wedge \text{Assert}(\quad k \geq 0 \wedge k < x \wedge cz = (k+1) \quad * (k+1) * (k+1) \wedge cv = 3 * (k+1) \\
& \quad \wedge cz + cv + cw = (k+2) * (k+2) * (k+2) \quad \wedge cw = 3 * (k+1) + 1 \wedge cv + ct = 3 * (k+2) * \\
& \quad \text{"Failure of assertion at line 27, column 5."}) \\
& \wedge k' = k + 1 \\
& \wedge pc' = \text{"l7"} \\
& \wedge \text{UNCHANGED } \langle cz, cv, cw, ct, r \rangle \\
l7 \triangleq & \wedge pc = \text{"l7"} \\
& \wedge \text{Assert}(\quad k \geq 0 \wedge k \leq x \wedge cz = (k) * (k) * (k) \wedge cv = 3 * (k) * (k) \\
& \quad \wedge cz + cv + cw = (k+1) * (k+1) * (k+1) \quad \wedge cw = 3 * (k) + 1 \wedge cv + ct = 3 * (k+1) * (k+1) \\
& \quad \text{"Failure of assertion at line 30, column 5."}) \\
& \wedge pc' = \text{"in"} \\
& \wedge \text{UNCHANGED } \langle cz, cv, cw, ct, k, r \rangle \\
l8 \triangleq & \wedge pc = \text{"l8"} \\
& \wedge \text{Assert}(\quad k = x \wedge cz = (k) * (k) * (k) \wedge cv = 3 * (k) * (k) \wedge cz + cv + cw = (k+1) * (k+1) * (k+1) \\
& \quad \wedge cw = 3 * (k) + 1 \wedge cv + ct = 3 * (k+1) * (k+1), \\
& \quad \text{"Failure of assertion at line 33, column 5."}) \\
& \wedge r' = cz \\
& \wedge pc' = \text{"l9"} \\
& \wedge \text{UNCHANGED } \langle cz, cv, cw, ct, k \rangle \\
l9 \triangleq & \wedge pc = \text{"l9"} \\
& \wedge \text{Assert}(\quad r = cz \wedge k = x \wedge cz = (k) * (k) * (k) \wedge cv = 3 * (k) * (k) \\
& \quad \wedge cz + cv + cw = (k+1) * (k+1) * (k+1) \wedge cw = 3 * (k) + 1 \wedge cv + ct = 3 * (k+1) * (k+1) \\
& \quad \text{"Failure of assertion at line 36, column 5."}) \\
& \wedge pc' = \text{"l58"} \\
& \wedge \text{UNCHANGED } \langle cz, cv, cw, ct, k, r \rangle \\
l58 \triangleq & \wedge pc = \text{"l58"} \\
& \wedge \text{PrintT}(\langle x, r \rangle) \\
& \wedge pc' = \text{"Done"} \\
& \wedge \text{UNCHANGED } \langle cz, cv, cw, ct, k, r \rangle \\
\text{Allow infinite stuttering to prevent deadlock on termination.} \\
\text{Terminating} \triangleq & pc = \text{"Done"} \wedge \text{UNCHANGED vars} \\
\text{Next} \triangleq & l1 \vee in \vee l2 \vee l3 \vee l4 \vee l5 \vee l6 \vee l7 \vee l8 \vee l9 \vee l58 \\
& \vee \text{Terminating}
\end{aligned}$$

$$Spec \triangleq Init \wedge \Box[Next]_{vars}$$

$$Termination \triangleq \Diamond(pc = \text{"Done"})$$

END TRANSLATION

$$\begin{aligned}
MAX &\triangleq 32768(*16 \text{ bits } *) \\
D &\triangleq 0 \dots MAX \\
(*x \leq 32768 *) DD(X) &\triangleq (X \# defaultInitValue \Rightarrow X \in D) \text{ init}(X) \triangleq (X \# \\
&defaultInitValue) \\
Safety_absence &\triangleq DD(y1) \wedge DD(y2) \wedge DD(y3) \wedge DD(z) \\
Safety_partialcorrectness &\triangleq pc = \text{"Done"} \Rightarrow z * z \leq x \wedge x < (z + 1) * (z + 1) \\
Inv &\triangleq \\
&\wedge pc \in \{\text{"l0"}, \text{"l1"}, \text{"l2"}, \text{"l3"}, \text{"l4"}, \text{"Done"}, \text{"l5"}, \text{"l33"}\} \\
&\wedge (init(y1) \wedge init(y2) \wedge init(y3) \wedge init(z)) \Rightarrow (y1 \in Nat \wedge y2 \in Nat \wedge y3 \in Nat \wedge z \in Nat) \\
&\wedge pc = \text{"l0"} \Rightarrow (y1 = defaultInitValue \wedge y2 = defaultInitValue \wedge y3 = defaultInitValue \wedge z = \\
&defaultInitValue) \\
&\wedge pc = \text{"l1"} \Rightarrow y2 = (y1 + 1) * (y1 + 1) \wedge y3 = 2 * y1 + 1 \wedge y1 * y1 \leq x \\
&\wedge pc = \text{"l2"} \Rightarrow y2 = (y1 + 1) * (y1 + 1) \wedge y3 = 2 * y1 + 1 \wedge y2 \leq x \\
&\wedge pc = \text{"l3"} \Rightarrow y2 = (y1 + 1) * (y1 + 1) \wedge y3 = 2 * y1 + 1 \wedge y1 * y1 \leq x \\
&\wedge pc = \text{"l4"} \Rightarrow y2 = (y1 + 1) * (y1 + 1) \wedge y3 = 2 * y1 + 1 \wedge y1 * y1 \leq x \wedge x < y2 \\
&\wedge Safety_partialcorrectness \\
check &\triangleq \\
&\wedge Safety_absence \\
&\wedge Safety_partialcorrectness \\
&\wedge Inv
\end{aligned}$$