
MODULE *appex4_1_1*

EXTENDS *Integers, TLC*

```

-wfNext

--algorithm test {
variables x = 10, z = 2 * x, y = z + x ;
{
l1: assert x = 10 ∧ z = 2 * x ∧ y = z + x ;
y := z + x ;
l2: assert x = 10 ∧ y = x + 2 * 10 ;

l3: print ⟨x, y, z⟩ ;
}
}

```

BEGIN TRANSLATION

VARIABLES *x, z, y, pc*

vars $\triangleq \langle x, z, y, pc \rangle$

Init \triangleq Global variables

$\wedge x = 10$
 $\wedge z = 2 * x$
 $\wedge y = z + x$
 $\wedge pc = \text{"l1"}$

l1 \triangleq $\wedge pc = \text{"l1"}$

$\wedge \text{Assert}(x = 10 \wedge z = 2 * x \wedge y = z + x,$
"Failure of assertion at line 11, column 4.")
 $\wedge y' = z + x$
 $\wedge pc' = \text{"l2"}$
 $\wedge \text{UNCHANGED } \langle x, z \rangle$

l2 \triangleq $\wedge pc = \text{"l2"}$

$\wedge \text{Assert}(x = 10 \wedge y = x + 2 * 10,$
"Failure of assertion at line 13, column 4.")
 $\wedge pc' = \text{"l3"}$
 $\wedge \text{UNCHANGED } \langle x, z, y \rangle$

l3 \triangleq $\wedge pc = \text{"l3"}$

$\wedge \text{PrintT}(\langle x, y, z \rangle)$
 $\wedge pc' = \text{"Done"}$
 $\wedge \text{UNCHANGED } \langle x, z, y \rangle$

Allow infinite stuttering to prevent deadlock on termination.

Terminating $\triangleq pc = \text{"Done"} \wedge \text{UNCHANGED } vars$

$$\begin{aligned}
Next &\triangleq l1 \vee l2 \vee l3 \\
&\quad \vee Terminating \\
Spec &\triangleq Init \wedge \Box[Next]_{vars} \\
Termination &\triangleq \Diamond(pc = \text{"Done"})
\end{aligned}$$

END TRANSLATION

$$\begin{aligned}
MAX &\triangleq 32768 \quad 16 \text{ bits} \\
D &\triangleq 0 \dots 32768 \\
&\quad x \leq 32760 \\
DD(X) &\triangleq (X \in D) \\
Safety_absence &\triangleq DD(x) \wedge DD(y) \wedge DD(z) \\
Inv &\triangleq \\
&\quad \wedge pc = \text{"l1"} \Rightarrow x = 10 \wedge z = 2 * x \wedge y = z + x \\
&\quad \wedge pc = \text{"l2"} \Rightarrow x = 10 \wedge y = x + 2 * 10
\end{aligned}$$
