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- MODULE malgtd1ex10ter -
EXTENDS Naturals, Integers, TLC
Constants x0, y0
Variables x, y, pc
 Interpretation: w assume that the precondition can hold and we have to find possible values for x0,y0,z0 to validate or not
Assume \wedge x0 \in Int \wedge y0 \in Int
             \wedge x0 = 1 \wedge y0 = 12
  Auxiliary definitions
typeInt(u) \stackrel{\triangle}{=} u \in Int
pre \stackrel{\Delta}{=} \wedge x0 \in Int \wedge y0 \in Int
           \wedge \ \ x0 = 1 \wedge y0 = 12
 Action for transitioon of the algorithm
al1l2 \triangleq
      \land \mathit{pc} = \text{`'l1''}
      \wedge pc' = "12"
      \wedge x' = 2 * y + x
      \wedge y' = y
 Computations
Next \triangleq al1l2 \lor UNCHANGED \langle x, y, pc \rangle
Init \stackrel{\triangle}{=} pc = \text{``I1''} \land x = x0 \land y = y0 \land pre
Checking the annotation by checking the invariant i derived from the annotation i \ \stackrel{\Delta}{=} \ 
    \land typeInt(x) \land typeInt(y)
    \wedge pc = \text{"l1"} \Rightarrow x = x0 \wedge y = y0 \wedge pre
    \land pc = \text{``I2''} \Rightarrow x = 25 \land y = y0 \land PrintT(x)
safe \triangleq i
\ \ *  Modification History
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- \ \* Last modified Wed Feb 23 08:13:41 CET 2022 by mery
- \ \* Created Wed Sep 09 18:19:08 CEST 2015 by mery