

EXTENDS *TLC, Integers, Naturals*

CONSTANTS *n0*

```
--algorithm  compte{
variables  n, count = 0;
{
  l0: n := n0;
  l1: while ( n ≠ 0 )
  {
    l2: n := n ÷ 10;
    l3: count := count + 1;
  } ;
  l4: print <"Number of digits: %d", count>;
}
}
```

BEGIN TRANSLATION

CONSTANT *defaultInitValue*

VARIABLES *n, count, pc*

vars \triangleq $\langle n, count, pc \rangle$

Init \triangleq Global variables
 $\wedge n = defaultInitValue$
 $\wedge count = 0$
 $\wedge pc = "l0"$

l0 \triangleq $\wedge pc = "l0"$
 $\wedge n' = n0$
 $\wedge pc' = "l1"$
 $\wedge count' = count$

l1 \triangleq $\wedge pc = "l1"$
 \wedge IF $n \neq 0$
 THEN $\wedge pc' = "l2"$
 ELSE $\wedge pc' = "l4"$
 \wedge UNCHANGED $\langle n, count \rangle$

l2 \triangleq $\wedge pc = "l2"$
 $\wedge n' = (n \div 10)$
 $\wedge pc' = "l3"$
 $\wedge count' = count$

l3 \triangleq $\wedge pc = "l3"$
 $\wedge count' = count + 1$
 $\wedge pc' = "l1"$
 $\wedge n' = n$

$$\begin{aligned}
l4 &\triangleq \wedge pc = \text{"l4"} \\
&\quad \wedge PrintT(\langle \text{"Number of digits: \%d"}, count \rangle) \\
&\quad \wedge pc' = \text{"Done"} \\
&\quad \wedge \text{UNCHANGED } \langle n, count \rangle \\
Next &\triangleq l0 \vee l1 \vee l2 \vee l3 \vee l4 \\
&\quad \vee \text{Disjunct to prevent deadlock on termination} \\
&\quad (pc = \text{"Done"} \wedge \text{UNCHANGED } vars)
\end{aligned}$$

$$Spec \triangleq Init \wedge \Box [Next]_{vars}$$

$$Termination \triangleq \Diamond (pc = \text{"Done"})$$

END TRANSLATION

$$\begin{aligned}
test1 &\triangleq pc = \text{"Done"} \wedge n0 = 345 \Rightarrow count = 3 \\
test2 &\triangleq pc = \text{"Done"} \wedge n0 = 0 \Rightarrow count = 0 \\
safe &\triangleq n \neq defaultInitValue \Rightarrow 0 \leq n \wedge n \leq n0
\end{aligned}$$
