



# Cours MALG & MOVEX

## Vérification d'une annotation

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#### **Verification Condition for Assignment**

```
Listing 1 – an1.c 

//@ assert /1: P(x);

x = e(x);

//@ assert /2: Q(x);
```

Listing 2 - an1.c

```
//@ assert | 11: P(x);
 x = e(x);
 //@ assert | 12: Q(x);
```

 $ightharpoonup P(x) \Rightarrow WP(x := e(x))(Q(x))$ 

```
Listing 3 - an1.c
```

```
//@ assert I1: P(x);

x = e(x);

//@ assert I2: Q(x);

P(x) \Rightarrow WP(x := e(x))(Q(x))
```

 $ightharpoonup P(x) \Rightarrow Q[x \mapsto e(x))]$ 

## Listing 4 - an1.c

```
//@ assert I1: P(x);
 x = e(x):
//@ assert 12: Q(x);
```

- $P(x) \Rightarrow WP(x := e(x))(Q(x))$
- $P(x) \Rightarrow Q[x \mapsto e(x)]$
- $ightharpoonup P(x1) \Rightarrow Q[x \mapsto e(x1))]$  (renaming of free occurrences of x by x1)

```
//@ assert | 11: P(x);
x = e(x);
//@ assert | 12: Q(x);
```

- $ightharpoonup P(x) \Rightarrow WP(x := e(x))(Q(x))$
- $ightharpoonup P(x) \Rightarrow Q[x \mapsto e(x))]$
- $ightharpoonup P(x1) \Rightarrow Q[x \mapsto e(x1))]$  (renaming of free occurrences of x by x1)
- $ightharpoonup P(x1) \wedge x = e(x1) \Rightarrow Q(x)$

```
//@ assert | 11: P(x);
x = e(x);
//@ assert | 12: Q(x);
```

- $ightharpoonup P(x) \Rightarrow WP(x := e(x))(Q(x))$
- $ightharpoonup P(x) \Rightarrow Q[x \mapsto e(x))]$
- $ightharpoonup P(x1) \Rightarrow Q[x \mapsto e(x1))]$  (renaming of free occurrences of x by x1)
- $ightharpoonup P(x1) \wedge x = e(x1) \Rightarrow Q(x)$
- $ightharpoonup P(x1) \wedge x = e(x1) \Rightarrow Q(x)$

```
//@ assert I1: P(x);
x = e(x);
//@ assert I2: Q(x);
```

- $ightharpoonup P(x) \Rightarrow WP(x := e(x))(Q(x))$
- $ightharpoonup P(x) \Rightarrow Q[x \mapsto e(x))]$
- $ightharpoonup P(x1) \Rightarrow Q[x \mapsto e(x1))]$  (renaming of free occurrences of x by x1)
- $ightharpoonup P(x1) \wedge x = e(x1) \Rightarrow Q(x)$
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- $P(x) \Rightarrow WP(x := e(x))(Q(x))$
- $P(x) \Rightarrow Q[x \mapsto e(x)]$
- $ightharpoonup P(x1) \Rightarrow Q[x \mapsto e(x1))$  (renaming of free occurences of x by x1)
- $P(x1) \wedge x = e(x1) \Rightarrow Q(x)$
- $P(x1) \wedge x = e(x1) \Rightarrow Q(x)$
- $ightharpoonup P(x1) \land x = e(x1) \Rightarrow Q(x)$
- $P(x1) \wedge x = e(x1) \vdash Q(x)$

#### **Verification Condition for Assignment**

```
Listing 9 - an1.c
//@ assert I1: P(x);
   x = e(x):
//@ assert 12: Q(x):
 P(x) \Rightarrow WP(x := e(x))(Q(x))
 P(x) \Rightarrow Q[x \mapsto e(x)]

ightharpoonup P(x1) \Rightarrow Q[x \mapsto e(x1)) (renaming of free occurences of x by x1)
 P(x1) \wedge x = e(x1) \Rightarrow Q(x)
 P(x1) \wedge x = e(x1) \Rightarrow Q(x)

ightharpoonup P(x1) \land x = e(x1) \Rightarrow Q(x)
  P(x1) \wedge x = e(x1) \vdash Q(x)
      Assume {
      P(x1)
 x = e(x1)
      Prove: Q(x)
```

#### Annotation simple (I)

```
Listing 10 - an1.c

void ex(void) {

int x=12,y=24;

//@ assert /1: 2*x == y;

x = x+1;

//@ assert /2: y == 2*(x-1);

}
```

### Annotation simple(I)

```
[kernel] Parsing an1.c (with preprocessing)
[wp] Running WP plugin...
[wp] Warning: Missing RTE guards
[wp] 2 goals scheduled
[wp] Proved goals: 4 / 4
  Terminating: 1
  Unreachable: 1
  Qed: 2
```

#### Annotation simple (I)

```
Goal Assertion '11' (file an1.c, line 3):
Assume {
   Type: is_sint32(x) /\ is_sint32(y).
   (* Initializer *)
   Init: x = 12.
   (* Initializer *)
   Init: y = 24.
}
Prove: (2 * x) = y.
Prover Qed returns Valid
```

\_\_\_\_\_

```
Goal Assertion '12' (file an1.c, line 5):
Assume {
  Type: is_sint32(x) / is_sint32(x_1) / is_sint32(y).
  (* Initializer *)
  Init: x 1 = 12.
  (* Initializer *)
  Init: y = 24.
  (* Assertion 'l1' *)
  Have: (2 * x_1) = y.
  Have: (1 + x 1) = x.
Prove: (2 + y) = (2 * x).
Prover Qed returns Valid
```

### Annotation simple(I)

```
[kernel] Parsing an1.c (with preprocessing)
[wp] Running WP plugin...
[wp] Warning: Missing RTE guards
[wp] 2 goals scheduled
[wp] Proved goals: 4 / 4
  Terminating: 1
  Unreachable: 1
  Qed: 2
```

```
Listing 11 - an2.c

void ex(void) {
  int x=12,y=24;
  //@ assert /1: 2*x == y;
  x = x+1;
  //@ assert /2: y == 2*(x-1);
  x = x+2;
  //@ assert /3: y+6 == 2*x;
}
```

### Annotation simple (II)

```
[kernel] Parsing an2.c (with preprocessing)
[wp] Running WP plugin...
[wp] Warning: Missing RTE guards
[wp] 3 goals scheduled
[wp] Proved goals: 5 / 5
  Terminating: 1
  Unreachable: 1
  Qed: 3
```

#### Annotation simple (ii)

```
Goal Assertion '11' (file an2.c, line 3):
Assume {
   Type: is_sint32(x) /\ is_sint32(y).
   (* Initializer *)
   Init: x = 12.
   (* Initializer *)
   Init: y = 24.
}
Prove: (2 * x) = y.
Prover Qed returns Valid
```

#### Annotation simple (ii)

```
Goal Assertion '12' (file an2.c, line 5):
Assume {
  Type: is_sint32(x) / is_sint32(x_1) / is_sint32(y).
  (* Initializer *)
  Init: x_1 = 12.
  (* Initializer *)
  Init: y = 24.
  (* Assertion 'l1' *)
  Have: (2 * x_1) = y.
  Have: (1 + x_1) = x.
Prove: (2 + y) = (2 * x).
Prover Qed returns Valid
```

#### Annotation simple (ii)

```
Goal Assertion '13' (file an2.c, line 7):
Assume {
  Type: is_sint32(x) / is_sint32(x_1) / is_sint32(x_2) / is_s
  (* Initializer *)
  Init: x 2 = 12.
  (* Initializer *)
  Init: y = 24.
  (* Assertion '11' *)
  Have: (2 * x_2) = y.
  Have: (1 + x_2) = x_1.
  (* Assertion '12' *)
  Have: (2 + y) = (2 * x_1).
  Have: (2 + x 1) = x.
Prove: (6 + y) = (2 * x).
Prover Qed returns Valid
```

```
Listing 12 - an2bis.c
```

```
void ex(void) {
  int x=12,y=24;
  //@ assert I1: 2*x == y;
  x = x+1;
  //@ assert I2: y == 2*(x-1);
  x = x+2;
  //@ assert I3: y+6 == 2*x;
}
```