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## Cours MALG & MOVEX

# Vérification mécanisée de contrats (I)

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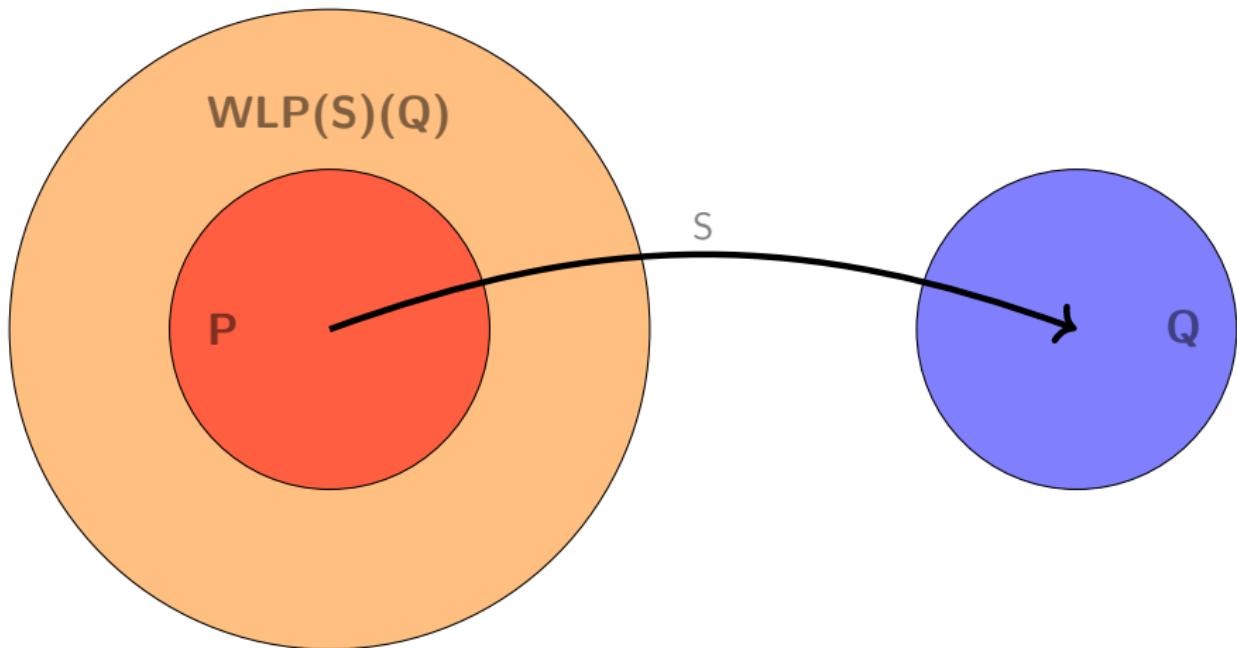
- ① Programs as Predicate  
Transformers
- ② Mechanizing the contract  
checking
- ③ Transforming predicates  
Hoare Logic for PC  
Examples in ACSL  
Définition et propriétés du  
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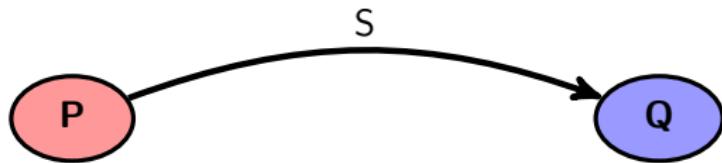
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## Asserted Program $\{P\} S \{Q\}$



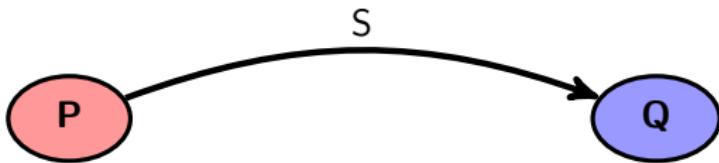
## Asserted Program {P} S {Q}

$\{P\} \leq \{Q\}$



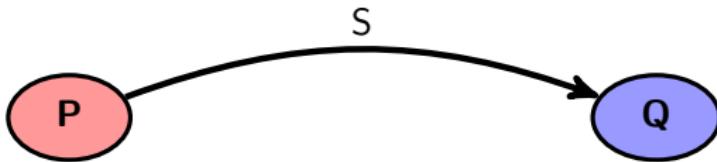
## Asserted Program {P} S {Q}

$\{P\} \leq \{Q\}$



$$P \Rightarrow WLP(S)(Q)$$

$\{P\} S \{Q\}$



$$P \Rightarrow WLP(S)(Q)$$

Computing  $WLP(S)(Q)$  ?

- ① Programs as Predicate Transformers
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## Method for verifying partial correctness and RTE

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A program P *satisfies* a contract  $(x, \text{pre}, \text{post})$  :

- ▶ P transforms a variable x from an initial value  $x_0$  and produces a final value  $x_f : x_0 \xrightarrow{P} x_f$
- ▶  $x_0$  satisfies pre :  $\text{pre}(x_0)$  and  $x_f$  satisfies post :  $\text{post}(x_0, x_f)$
- ▶  $\text{pre}(x_0) \wedge x_0 \xrightarrow{P} x_f \Rightarrow \text{post}(x_0, x_f)$
- ▶  $\mathbb{D}$  is the domain of x for RTE (No Run Time Errors) .

i

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i

```

variables x :  $\mathbb{D}$ 
requires  $pre(x_0)$ 
ensures  $post(x_0, x_f)$ 
begin
  0 :  $P_0(x_0, x)$ 
  S
   $f : P_f(x_0, x)$ 
end

```

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i

```
variables x :  $\mathbb{D}$ 
requires pre( $x_0$ )
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begin
  0 :  $P_0(x_0, x)$ 
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  f :  $P_f(x_0, x)$ 
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```

- ▶  $\text{pre}(x_0) \wedge x = x_0 \Rightarrow P_0(x_0, x)$
- ▶  $\text{pre}(x_0) \wedge P_f(x_0, x) \Rightarrow \text{post}(x_0, x)$
- ▶ For any pair  $\ell, \ell'$  such that  $\ell \longrightarrow \ell'$ , we verify that for any values  $x, x' \in \text{MEMORY}$   
$$\left( \begin{array}{l} P_\ell(x_0, x) \\ \wedge \text{cond}_{\ell, \ell'}(x) \wedge x' = f_{\ell, \ell'}(x) \end{array} \right) \Rightarrow P_{\ell'}(x_0, x')$$
- ▶ For any pair  $m, n$  such that  $m \longrightarrow n$ , we verify that  $\forall x, x' \in \text{MEMORY}$  :  
 $\text{pre}(x_0) \wedge P_m(x_0, x) \Rightarrow \text{DOM}(m, n)(x)$

## Checking verification conditions

- ▶  $pre(x_0) \wedge x = x_0 \Rightarrow P_0(x_0, x)$
  - ▶  $pre(x_0) \wedge P_f(x_0, x) \Rightarrow post(x_0, x)$
  - ▶ For any pair  $\ell, \ell'$  such that  $\ell \rightarrow \ell'$ , we verify that for any values  $x, x' \in \text{MEMORY}$ 

$$\left( \begin{array}{l} P_\ell(x_0, x) \\ \wedge cond_{\ell, \ell'}(x) \wedge x' = f_{\ell, \ell'}(x) \\ \Rightarrow P_{\ell'}(x_0, x') \end{array} \right),$$
  - ▶ For any pair  $m, n$  such that  $m \rightarrow n$ , we verify that  
 $\forall x, x' \in \text{MEMORY} : pre(x_0) \wedge P_m(x_0, x) \Rightarrow \text{DOM}(m, n)(x)$

## Example DOM(m,n)(x)

$$DOM(\ell_0, \ell_1)(u) = u \in minint..maxint \wedge 5 \in minint..maxint \wedge u+5 \in$$

*minint..maxint* where

```

 $\ell_0 : P_{\ell_0}(u);$ 
 $\text{u} := \text{u} + 5;$ 
 $\ell_1 : P_{\ell_0}(u);$ 

```

- ▶ A program  $P$  *produces* results or outputs from inputs according to a (operational or denotational) semantics
  - STATES is the set of states of  $P$  :  $STATES = x \rightarrow \mathbb{Z}$  where  $x$  designate variables of  $P$ .
  - $s_0$  et  $s_f$  two states of STATES :  $\mathcal{D}(P)(s_0) = s_f$  means that  $P$  is executed from the memory state  $s_0$  and produces a final state  $s_f$ .
  - For any current state  $s$  of  $P$ ,  $s(x) = x$  for expressing the value of  $x$  in state  $s$  :

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- STATES is the set of states of P :  $STATES = x \rightarrow \mathbb{Z}$  where x designate variables of P.
- $s_0$  et  $s_f$  two states of STATES :  $\mathcal{D}(P)(s_0) = s_f$  means that P is executed from the memory state  $s_0$  and produces a final state  $s_f$ .
- For any current state s of P,  $s(x) = x$  for expressing the value of x in state s :

$$s_0(x) = x_0, s_f(x) = x_f, s'(x) = x'$$

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- $\mathcal{D}(P)(s_0) = s_f$  defines the computation relation over the set of states :

$$x_0 \xrightarrow{P} x_f$$

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- A program P *satisfies* the contract (x,pre,post) :

- P transforms a variable x from a value  $x_0$  and produces a value  $x_f$  :
- $$x_0 \xrightarrow{P} x_f$$
- $x_0$  satisfies pre :  $pre(x_0)$
  - $x_f$  satisfies post :  $post(x_0, x_f)$
  - $pre(x_0) \wedge x_0 \xrightarrow{P} x_f \Rightarrow post(x_0, x_f)$

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- ▶  $\text{pre}(x_0) \wedge x_0 \xrightarrow{P} x_f \Rightarrow \text{post}(x_0, x_f)$

```
variables x : ℂ
requires pre(x₀)
ensures post(x₀, xₙ)
begin
  0 : P₀(x₀, x)
  S
  f : Pₙ(x₀, x)
end
```

A program  $P$  satisfies a contract  $(x, \text{pre}, \text{post})$  :

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- ▶  $\text{pre}(x_0) \wedge x_0 \xrightarrow{P} x_f \Rightarrow \text{post}(x_0, x_f)$

```
variables x :  $\mathbb{D}$ 
requires pre( $x_0$ )
ensures post( $x_0, x_f$ )
begin
  0 :  $P_0(x_0, x)$ 
  s
  f :  $P_f(x_0, x)$ 
end
```

- ▶  $\text{pre}(x_0) \wedge x = x_0 \Rightarrow P_0(x_0, x)$
- ▶  $\text{pre}(x_0) \wedge P_f(x_0, x) \Rightarrow \text{post}(x_0, x)$
- ▶ For any pair  $\ell, \ell'$  such that  $\ell \longrightarrow \ell'$ , we verify that for any values  $x, x' \in \text{MEMORY}$   
$$\left( \begin{array}{c} P_\ell(x_0, x) \\ \wedge \text{cond}_{\ell, \ell'}(x) \wedge x' = f_{\ell, \ell'}(x) \end{array} \right) \Rightarrow P_{\ell'}(x_0, x')$$

## Checking a contract using the solver Z3

```
requires x0 ≥ 0;
ensures xf = x0+2;
variables X
begin
  intX = x0;
  0 : x = x0
  X = X+2;
  1 : x = x0+2
end
```

- ▶  $x0 \geq 0 \wedge x = x0 \Rightarrow x = x0$
- ▶  $x = x0+2 \Rightarrow x = x0+2$
- ▶ conditions de vérification  $0 \rightarrow 1 :$   
 $x = x0 \wedge x' = x+2 \Rightarrow x' = x0+2$
- ▶  $(x0 \geq 0, x == x0, x! = x0)$
- ▶  $(x == x0+2, x! = x0+2)$
- ▶  $(x == x0, xp == x+2, xp! = x0+2)$

Listing 1 – z3 en Python

```
from numbers import Real
from z3 import *
x = Real('x')
xp = Real('xp')
x0 = Real('x0')
s = Solver()
s.add(x0 >= 0, x == x0, x != x0)
print(s.check())
s.add(x == x0+2, x != x0+2)
print(s.check())
s.add(x == x0, xp == x + 2, xp != x0+2)
print(s.check())
```

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## Transformation of predicates

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- ▶  $\forall x_0, x_f. \text{pre}(x_0) \wedge x_0 \xrightarrow{\text{P}} x_f \Rightarrow \text{post}(x_0, x_f)$

## Transformation of predicates

---

- ▶  $\forall x_0, x_f. \text{pre}(x_0) \wedge x_0 \xrightarrow{\text{P}} x_f \Rightarrow \text{post}(x_0, x_f)$
- ▶  $\forall x_0, x. \text{pre}(x_0) \Rightarrow (x_0 \xrightarrow{\text{P}} x \Rightarrow \text{post}(x_0, x))$

## Transformation of predicates

---

- ▶  $\forall x_0, x_f. \text{pre}(x_0) \wedge x_0 \xrightarrow{\text{P}} x_f \Rightarrow \text{post}(x_0, x_f)$
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- ▶  $\forall x_0. \text{pre}(x_0) \Rightarrow \forall x. x_0 \xrightarrow{\text{P}} x \Rightarrow \text{post}(x_0, x)$

## Transformation of predicates

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- ▶  $\forall x_0, x_f. \text{pre}(x_0) \wedge x_0 \xrightarrow{\text{P}} x_f \Rightarrow \text{post}(x_0, x_f)$
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- ▶  $\forall x_0. \text{pre}(x_0) \Rightarrow \forall x. x_0 \xrightarrow{\text{P}} x \Rightarrow \text{post}(x_0, x)$
- ▶  $\forall x_0. \text{pre}(x_0) \Rightarrow \{P\} \text{post}(x_0, x)$

- ▶  $\forall x_0, x_f. \text{pre}(x_0) \wedge x_0 \xrightarrow{\text{P}} x_f \Rightarrow \text{post}(x_0, x_f)$
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### Weakest Liberal Precondition of S for P

$$\{S\}P(x) \stackrel{\text{def}}{=} \forall x_f. x \xrightarrow{\text{S}} x_f \Rightarrow \text{P}(x_f)$$

- ▶  $\forall x_0, x_f. \text{pre}(x_0) \wedge x_0 \xrightarrow{\text{P}} x_f \Rightarrow \text{post}(x_0, x_f)$
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### Weakest Liberal Precondition of S for P

$$\{S\}P(x) \stackrel{\text{def}}{=} \forall x_f. x \xrightarrow{S} x_f \Rightarrow P(x_f)$$

- ▶  $\{x := e\}P(x) = P[x \mapsto e]$
- ▶  $\{\text{if } b(x) \text{ then } S1 \text{ else } S2\}P(x) = b(x) \wedge \{S1\}P(x) \vee \neg b(x) \{S2\}P(x)$

## Weakest Liberal Precondition of S for P

---

- ▶  $WLP(S)(P(x))$  is another notation for  $\{S\}P(x)$ .
- ▶  $\{\text{while } b(x) \text{ do } S \text{ end}\}P(x) = \{w\}(P(x))$

## Weakest Liberal Precondition of S for P

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- ▶  $\{\text{while } b(x) \text{ do } S \text{ end}\}P(x) = \{w\}(P(x))$
- ▶  $\{\text{if } b(x) \text{ then } S; w \text{ else } \text{skip } \}P(x) =$

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- ▶  $\{\text{if } b(x) \text{ then } S; w \text{ else } \text{skip }\}P(x) =$
- ▶  $b(x) \wedge \{S; w\}P(x) \vee \text{not } b(x) \wedge \{\text{skip}\}P(x) =$

- ▶  $WLP(S)(P(x))$  is another notation for  $\{S\}P(x)$ .
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- ▶  $\{\text{if } b(x) \text{ then } S; w \text{ else } \text{skip }\}P(x) =$
- ▶  $b(x) \wedge \{S; w\}P(x) \vee \text{not } b(x) \wedge \{\text{skip}\}P(x) =$
- ▶  $b(x) \wedge \{S\}(\{w\}(P(x))) \vee \text{not } b(x) \wedge P(x) = \{w\}(P(x))$
- ▶  $F(\{w\})(P(x)) = \{w\}(P(x))$

### Examples

- ▶  $\{\text{while } x > 0 \text{ do } x := x - 1 \text{ end}\}(x = 0) = x \geq 0$
- ▶  $\{\text{while } x > 0 \text{ do } x := x + 1 \text{ end}\}(x = 0) = x \geq 0$
- ▶  $\{\text{while } x > 0 \text{ do } x := x + 1 \text{ end}\}(x \leq 0) = x \in \mathbb{Z}$

### Computing WLP function

- ▶  $\forall x_0. \text{pre}(x_0) \Rightarrow \{P\} \text{post}(x_0, x)$
- ▶  $\forall x_0. x = x_0 \wedge \text{pre}(x_0) \Rightarrow \{P\} \text{post}(x_0, x)$
- ▶ Hoare Triple :  $\{\text{pre}(x_0) \wedge x = x_0\} P \{\text{post}(x_0, x)\}$

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#### ☒ Definition(Axiomes et règles d'inférence)

- ▶ Axiome d'affectation :  $\{P(e/x)\}\mathbf{X} := \mathbf{E(X)}\{P\}$ .
  - ▶ Axiome du saut :  $\{P\}\mathbf{skip}\{P\}$ .
  - ▶ Règle de composition : Si  $\{P\}\mathbf{S}_1\{R\}$  et  $\{R\}\mathbf{S}_2\{Q\}$ , alors  $\{P\}\mathbf{S}_1 ; \mathbf{S}_2\{Q\}$ .
  - ▶ Si  $\{P \wedge B\}\mathbf{S}_1\{Q\}$  et  $\{P \wedge \neg B\}\mathbf{S}_2\{Q\}$ , alors  $\{P\}\mathbf{if}\ B\ \mathbf{then}\ \mathbf{S}_1\ \mathbf{then}\ \mathbf{S}_2\ \mathbf{fi}\{Q\}$ .
  - ▶ Si  $\{P \wedge B\}\mathbf{S}\{P\}$ , alors  $\{P\}\mathbf{while}\ B\ \mathbf{do}\ \mathbf{S}\ \mathbf{od}\{P \wedge \neg B\}$ .
  - ▶ Règle de renforcement/affaiblissement : Si  $P' \Rightarrow P$ ,  $\{P\}\mathbf{S}\{Q\}$ ,  $Q \Rightarrow Q'$ , alors  $\{P'\}\mathbf{S}\{Q'\}$ .

.....  
Exemple de preuve  $\{x = 1\} Z := X ; X := Y ; Y := Z \{y = 1\}$

- ▶ (1)  $x = 1 \Rightarrow (z = 1)[x/z]$  (propriété logique)
- ▶ (2)  $\{(z = 1)[x/z]\} Z := X \{z = 1\}$  (axiome d'affectation)
- ▶ (3)  $\{x = 1\} Z := X \{z = 1\}$  (Règle de renforcement/affaiblissement avec (1) et (2))
- ▶ (4)  $z = 1 \Rightarrow (z = 1)[y/x]$  (propriété logique)
- ▶ (5)  $\{(z = 1)[y/x]\} X := Y \{z = 1\}$  (axiome d'affectation)
- ▶ (6)  $\{z = 1\} X := Y \{z = 1\}$  (Règle de renforcement/affaiblissement avec (4) et (5))
- ▶ (7)  $z = 1 \Rightarrow (y = 1)[z/y]$  (propriété logique)
- ▶ (8)  $\{(z = 1)[x/z]\} Y := Z \{y = 1\}$  (axiome d'affectation)
- ▶ (9)  $\{z = 1\} Y := Z \{y = 1\}$  (Règle de renforcement/affaiblissement avec (7) et (8))
- ▶ (10)  $\{x = 1\} Z := X ; X := Y ; \{z = 1\}$  (Règle de composition avec 3 et 6)
- ▶ (11)  $\{x = 1\} Z := X ; X := Y ; Y := Z \{y = 1\}$  (Règle de composition avec 11 et 9)

## Definition

$\{P\}\mathbf{S}\{Q\}$  est défini par  $\forall s, t \in STATES : P(s) \wedge \mathcal{D}(S)(s) = t \Rightarrow Q(t)$

☺ PropertyCorrection du système axiomatique des programmes commentés

- S'il existe une preuve construite avec les règles précédentes de  $\{P\}S\{Q\}$ , alors  $\{P\}S\{Q\}$  est valide.
  - Si  $\{P'\}S\{Q'\}$  est valide et si le langage d'assertions est suffisamment expressif, alors il existe une preuve construite avec les règles précédentes de  $\{P\}S\{Q\}$ .

## Definition

Un langage d'assertions est la donnée d'un ensemble de prédicts et d'opérateurs de composition comme la disjonction et la conjonction ; il est muni d'une relation d'ordre partielle appelée implication. On le notera  $(\text{PRED}, \Rightarrow, \text{false}, \text{true}, \wedge, \vee)$  :  $(\text{PRED}, \Rightarrow, \text{false}, \text{true}, \wedge, \vee)$  est un treillis complet.

- ▶  $\{P\} \mathbf{S} \{Q\}$
  - ▶  $\forall s, t \in STATES : P(s) \wedge \mathcal{D}(S)(s) = t \Rightarrow Q(t)$
  - ▶  $\forall s \in STATES : P(s) \Rightarrow (\forall t \in STATES : \mathcal{D}(S)(s) = t \Rightarrow Q(t))$
- 

### Définition de wlp

$$wlp(S)(Q) \stackrel{\text{def}}{=} (\forall t \in STATES : \mathcal{D}(S)(s) = t \Rightarrow Q(t))$$

---

$$wlp(S)(Q) \equiv \overline{(\exists t \in STATES : \mathcal{D}(S)(s) = t \wedge \overline{Q}(t))}$$

---

### Lien entre wp et wlp

- ▶  $loop(S) \equiv \overline{(\exists t \in STATES : \mathcal{D}(S)(s) = t)}$  (ensemble des états qui ne permettent pas à S de terminer)
  - ▶  $wp(S)(Q) \equiv wlp(S)(Q) \wedge \overline{loop(S)}$
-

☒ Definition

$$WLP(S)(P) = \nu \lambda X. ((B \wedge wlp(BS)(X)) \vee (\neg B \wedge P))$$

☺ Property

- ▶ Si  $P \Rightarrow Q$ , then  $wlp(S)(P) \Rightarrow wlp(S)(Q)$ .
-

.....  
☒ Definition triplets de Hoare

$$\{P\} \mathbf{S} \{Q\} \stackrel{\text{def}}{=} P \Rightarrow wlp(S)(Q)$$

.....

## ☒ Definition triplets de Hoare

$$\{P\}\mathbf{S}\{Q\} \stackrel{\text{\scriptsize def}}{=} P \Rightarrow wlp(S)(Q)$$

#### ☒ Definition(Axiomes et règles d'inférence)

- ▶ Axiome d'affectation :  $\{P(e/x)\}\mathbf{X} := \mathbf{E(X)}\{P\}$ .
  - ▶ Axiome du saut :  $\{P\}\mathbf{skip}\{P\}$ .
  - ▶ Règle de composition : Si  $\{P\}\mathbf{S}_1\{R\}$  et  $\{R\}\mathbf{S}_2\{Q\}$ , alors  $\{P\}\mathbf{S}_1 ; \mathbf{S}_2\{Q\}$ .
  - ▶ Si  $\{P \wedge B\}\mathbf{S}_1\{Q\}$  et  $\{P \wedge \neg B\}\mathbf{S}_2\{Q\}$ , alors  $\{P\}\mathbf{if}\; \mathbf{B}\;\mathbf{then}\; \mathbf{S}_1\;\mathbf{then}\; \mathbf{S}_2\;\mathbf{fi}\{Q\}$ .
  - ▶ Si  $\{P \wedge B\}\mathbf{S}\{P\}$ , alors  $\{P\}\mathbf{while}\; \mathbf{B}\;\mathbf{do}\; \mathbf{S}\;\mathbf{od}\{P \wedge \neg B\}$ .
  - ▶ Règle de renforcement/affaiblissement : Si  $P' \Rightarrow P$ ,  $\{P\}\mathbf{S}\{Q\}$ ,  $Q \Rightarrow Q'$ , alors  $\{P'\}\mathbf{S}\{Q'\}$ .

- ▶  $\{P\}\mathbf{S}\{Q\}$
- ▶  $\forall s \in STATES. P(s) \Rightarrow wlp(S)(Q)(s)$
- ▶  $\forall s \in STATES. P(s) \Rightarrow (\forall t \in STATES : \mathcal{D}(S)(s) = t \Rightarrow Q(t))$
- ▶  $\forall s, t \in STATES. P(s) \wedge \mathcal{D}(S)(s) = t \Rightarrow Q(t))$
- ▶ Correction : Si on a construit une preuve de  $\{P\}\mathbf{S}\{Q\}$  avec les règles de la logique de Hoare, alors  $P \Rightarrow wlp(S)(Q)$
- ▶ Complétude sémantique : Si  $P \Rightarrow wlp(S)(Q)$ , alors on peut construire une preuve de  $\{P\}\mathbf{S}\{Q\}$  avec les règles de la logique de Hoare si on peut exprimer  $wlp(S)(P)$  dans le langage d'assertions.

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## Example 1

---

Listing 2 – difference of two numbers

```
#include <limits.h>
/*@ requires a-b >= INT_MIN && a-b <= INT_MAX;
   assigns \nothing;
   ensures \result = (a - b);
*/
static int difference(int a, int b) {
    return a-b;
}
```

- ▶ INT\_MIN (resp. INT\_MAX) is the smallest codable integer (resp. greatest codable integer).
- ▶  $a - b \geq INT\_MIN \wedge a - b \leq INT\_MAX \wedge a = a_0 \wedge b = b_0 \Rightarrow [\result = a - b](\result = (a - b))$

## Example 2

---

Listing 3 – incrément de nombre

```
/*@ requires x0 >= 0;
   assigns \nothing;
   ensures \result == x0+2;
@*/

int exemple(int x0) {
    int x=x0;
    //@ assert x == x0;
    x = x + 2;
    //@ assert x == x0+2;
    return x;
}
```

requires  $x_0 \geq 0$ ;  
ensures  $x_f = x_0 + 2$ ;  
variables x

```

begin
int x = x0;
0 : x = x0
x := x+2;
1 : x = x0+2
end

```

Conditions de vérification 0 → 1 :

- ▶  $x = x0 \wedge x' = x+2 \Rightarrow x' = x0+2$
  - ▶  $x = x0 \Rightarrow (x' = x+2 \Rightarrow x' = x0+2)$
  - ▶  $x = x0 \Rightarrow (x+2 = x0+2)$
  - ▶  $wp(x := x+2)(x = x0+2) = (x+2 = x0+2)$
  - ▶  $x = x0 \wedge x0 \geq 0 \Rightarrow wp(x := x+2)(x = x0+2)$
  - ▶  $x = x0 \wedge x0 \geq 0 \Rightarrow x+2 = x0+2$
  - ▶  $x = x0 \wedge x0 \geq 0 \Rightarrow x0+2 = x0+2$

- ▶  $x0 \geq 0 \wedge x = x0 \Rightarrow x = x0$
  - ▶  $x = x0 + 2 \Rightarrow x = x0 + 2$
  - ▶  $x = x0 \Rightarrow wp(x := x + 2)(x = x0 + 2)$



**calcul de**  $wp(X := X+2)(x = x0+2)$

## Exemple avec wp de ACSL/Frama-c avant wp

---

Listing 4 – incrément de nombre

```
/*@ requires x0 >= 0;
   assigns \nothing;
   ensures \result == x0+1;
*/
int exemple(int x0) {
    int x=x0;
    //@ assert x == x0;
    x = x + 2;
    //@ assert x == x0+2;
    return x;
    //@ assert \result == x0+2;
}
```

Listing 5 – incrément de nombre

```
/*@ requires x0 >= 0;
   assigns \nothing;
   ensures \result == x0;
*/
int exemple(int x0) {
    int x=x0;
    //@ assert x == x0+1;
    x = x + 2;
    //@ assert x== x0+2;
    return x;
}
```

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# Opérateur WP

Soit STATES l'ensemble des états sur l'ensemble X des variables. Soit S une instruction de programme sur X. Soit A une partie de STATES.  $s \in WP(S)(A)$ , si la condition suivante est vérifiée :

$$\left( \begin{array}{l} \forall t \in STATES : \mathcal{D}(S)(s) = t \Rightarrow t \in A \\ \wedge \\ \exists t \in STATES : \mathcal{D}(S)(s) = t \end{array} \right)$$

- ▶  $WP(X := X+1)(A) = \{s \in STATES | s[X \mapsto s(X) \oplus 1] \in A\}$
  - ▶  $WP(X := Y+1)(A) = \{s \in STATES | s[X \mapsto s(Y) \oplus 1] \in A\}$
  - ▶  $WP(\text{while } X > 0 \text{ do } X := X-1 \text{ od})(A) = \{s \in STATES | (s(X) \leq 0) \vee (s(X) \in A \wedge s(X) < 0)\}$
  - ▶  $WP(\text{while } x > 0 \text{ do } x := x+1 \text{ od})(A) = \{s \in STATES | (s(X) \in A \wedge s(X) \leq 0)\}$
  - ▶  $WP(\text{while } x > 0 \text{ do } x := x+1 \text{ od})(\emptyset) = \emptyset$
  - ▶  $WP(\text{while } x > 0 \text{ do } x := x+1 \text{ od})(STATES) = \{s \in STATES | s(X) \leq 0\}$

## Propriétés

- $WP$  est une fonction monotone pour l'inclusion d'ensembles de STATES.
  - $WP(S)(\emptyset) = \emptyset$
  - $WP(S)(A \cap B) = WP(S)(A) \cap WP(S)(B)$
  - $WP(S)(A) \cup WP(S)(B) \subseteq WP(S)(A \cup B)$
  - Si  $S$  est déterministe,  $WP(S)(A \cup B) = WP(S)(A) \cup WP(S)(B)$

- ▶ WP est un opérateur avec le profil suivant
    - pour toute instruction  $S$  du langage de programmation,  
 $WP(S) \in \mathcal{P}(STATES) \rightarrow \mathcal{P}(STATES)$
  - ▶  $(\mathcal{P}(STATES), \subseteq)$  est un treillis complet.
  - ▶  $(Pred, \Rightarrow)$  est une structure où
    - (1)  $Pred$  est une *extension* du langage d'expressions booléennes
    - (2)  $Pred$  est une *intension* introduite comme un langage d'assertions
    - $\Rightarrow$  est l'implication
    - $s \in A$  correspond une assertion  $P$  vraie en  $s$  notée  $P(s)$ .

- ▶  $S$  est une instruction de STATS.
- ▶  $T$  est le type ou les types des variables et  $D$  est la constante ou les constantes Définie(s).
- ▶  $P$  est un prédicat du langage Pred
- ▶  $X$  est une variable de programme
- ▶  $E(X, D)$  (resp.  $B(X, D)$ ) est une expression arithmétique (resp. booléenne) dépendant de  $X$  et de  $D$ .
- ▶  $x$  est la valeur de  $X$  ( $X$  contient la valeur  $x$ ).
- ▶  $e(x, d)$  (resp.  $b(x, d)$ ) est l'expression arithmétique (resp. booléenne) du langage Pred associée à l'expression  $E(X, D)$  (resp.  $B(X, D)$ ) du langage des expressions arithmétiques (resp. booléennes) du langage de programmation Prog
- ▶  $b(x, d)$  est l'expression arithmétique du langage Pred associée à l'expression  $E(X, D)$  du langage des expressions arithmétiques du langage de programmation Prog

## Définition structurelle des transformateurs de prédicts

---

S	$wp(S)(P)$
$X := E(X, D)$	$P[e(x, d)/x]$
SKIP	$P$
$S_1; S_2$	$wp(S_1)(wp(S_2)(P))$
IF $B$ $S_1$ ELSE $S_2$ FI	$(B \Rightarrow wp(S_1)(P)) \wedge (\neg B \Rightarrow wp(S_2)(P))$
WHILE $B$ DO $S$ OD	$\mu.(\lambda X.(B \Rightarrow wp(S)(X)) \wedge (\neg B \Rightarrow P))$

- ▶  $wp(X := X+5)(x \geq 8) \stackrel{def}{=} x+5 \geq 8 \wedge x \geq 3$
- ▶  $wp(\text{WHILE } x > 1 \text{ DO } X := X+1 \text{ OD})(x = 4) = \text{FALSE}$
- ▶  $wp(\text{WHILE } x > 1 \text{ DO } X := X+1 \text{ OD})(x = 0) = x = 0$

- .....
  - ☒ Definition triplets de Hoare Correction Totale

$$[P]\mathbf{S}[Q] \stackrel{\text{def}}{=} P \Rightarrow wp(S)(Q)$$

- .....

☒ Definitiontriplets de Hoare Correction Totale

$$[P]\mathbf{S}[Q] \stackrel{\text{def}}{=} P \Rightarrow wp(S)(Q)$$

☒ Definition(Axiomes et règles d'inférence)

- ▶ Axiome d'affectation :  $[P(e/x)]\mathbf{X} := \mathbf{E}(\mathbf{X})[P]$ .
- ▶ Axiome du saut :  $[P]\mathbf{skip}[P]$ .
- ▶ Règle de composition : Si  $[P]\mathbf{S}_1[R]$  et  $[R]\mathbf{S}_2[Q]$ , alors  $[P]\mathbf{S}_1 ; \mathbf{S}_2[Q]$ .
- ▶ Si  $[P \wedge B]\mathbf{S}_1[Q]$  et  $[P \wedge \neg B]\mathbf{S}_2[Q]$ , alors  
 $[P]\mathbf{if}\; \mathbf{B}\;\mathbf{then}\; \mathbf{S}_1\;\mathbf{then}\; \mathbf{S}_2\;\mathbf{fi}[Q]$ .
- ▶ Si  $[P(n+1)]\mathbf{S}[P(n)]$ ,  $P(n+1) \Rightarrow b$ ,  $P(0) \Rightarrow \neg b$ , alors  
 $[\exists n \in \mathbb{N}. P(n)]\mathbf{while}\; \mathbf{B}\;\mathbf{do}\; \mathbf{S}\;\mathbf{od}[P(0)]$ .
- ▶ Règle de renforcement/affaiblissement : Si  $P' \Rightarrow P$ ,  $[P]\mathbf{S}[Q]$ ,  
 $Q \Rightarrow Q'$ , alors  $[P']\mathbf{S}[Q']$ .

### Correction

:

Si  $[P]\mathbf{S}[Q]$  est dérivé selon les règles ci-dessus, alors  $P\wp(S)5Q$ .

- ▶  $[P(e/x)]\mathbf{X} := \mathbf{E}(\mathbf{X})[P]$  est valide :  $wp(X := E)(P)/x = P(e/x)$ .
- ▶  $[\exists n \in \mathbb{N}. P(n)]\mathbf{while}\; \mathbf{B}\;\mathbf{do}\; \mathbf{S}\;\mathbf{od}[P(0)]$  : si  $s$  est un état de  $P(n)$  alors au bout de  $n$  boucles on atteint un état  $s_f$  tel que  $P(0)$  est vrai en  $s_f$ .

## Complétude

:

Si  $P \Rightarrow wp(S)(Q)$ , alors il existe une preuve de  $[P]\mathbf{S}[Q]$  construites avec les règles ci-dessus,

- ▶  $P \Rightarrow wp(X := E(X))(Q) : P \Rightarrow Q(e/x)$  et  $[Q(e/x)]\mathbf{X} := \mathbf{E}(\mathbf{X})[Q]$  constituent une preuve.
- ▶  $P \Rightarrow wp(while)(Q) :$ 
  - On construit la suite de  $P(n)$  en définissant  $P(n) = W_n$ .
  - On vérifie que cela vérifie la règle du while.

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## Verification of contract (I)

A program P satisfies a contract  $(\text{pre}, \text{post})$ :

- ▶ P transforms a variable  $x$  from an initial value  $x_0$  and produces a final value  $x_f$  :  $x_0 \xrightarrow{P} x_f$
  - ▶  $x_0$  satisfait pre :  $\text{pre}(x_0)$  and  $x_f$  satisfait post :  $\text{post}(x_0, x_f)$
  - ▶  $\text{pre}(x_0) \wedge x_0 \xrightarrow{P} x_f \Rightarrow \text{post}(x_0, x_f)$

requires  $pre(x_0)$   
 ensures  $post(x_0, x_f)$   
 variables  $X$

```

begin
0 :  $P_0(x_0, x)$ 
instruction0
...
i :  $P_i(x_0, x)$ 
...
instructionf-1
f :  $P_f(x_0, x)$ 
end

```

- ▶  $pre(x_0) \wedge x = x_0 \Rightarrow P_0(x_0, x)$
  - ▶  $pre(x_0) \wedge P_f(x_0, x) \Rightarrow post(x_0, x)$
  - ▶ For each pair  $\ell, \ell'$   
 such that  $\ell \rightarrow \ell'$ , one checks that  
 for any value  $x, x' \in \text{MEMORY}$ 

$$\left( \begin{array}{l} pre(x_0) \wedge P_\ell(x_0, x) \\ \wedge cond_{\ell, \ell'}(x) \wedge x' = f_{\ell, \ell'}(x) \\ \Rightarrow P_{\ell'}(x_0, x') \end{array} \right),$$



## Verification du contrat (II)

A program P satisfies a contract (pre,post) :

- ▶ P transforms a variable x from an initial value  $x_0$  and produces a final value  $x_f$  :  $x_0 \xrightarrow{P} x_f$
  - ▶  $x_0$  satisfait pre :  $\text{pre}(x_0)$  and  $x_f$  satisfait post :  $\text{post}(x_0, x_f)$
  - ▶  $\text{pre}(x_0) \wedge x_0 \xrightarrow{P} x_f \Rightarrow \text{post}(x_0, x_f)$

requires  $pre(x_0)$   
 ensures  $post(x_0, x_f)$   
 variables  $X$

```

begin
  0 :  $P_0(x_0, x)$ 
  instruction0
  ...
  i :  $P_i(x_0, x)$ 
  ...
  instructionf-1
  f :  $P_f(x_0, x)$ 
end

```

- ▶  $\forall x_f, x_0. \text{pre}(x_0) \wedge x_0 \xrightarrow{\text{P}} x_f \Rightarrow \text{post}(x_0, x_f)$
  - ▶  $\forall x_f, x_0. \text{pre}(x_0) \Rightarrow (x_0 \xrightarrow{\text{P}} x_f \Rightarrow \text{post}(x_0, x_f))$
  - ▶  $\forall x_0. \text{pre}(x_0) \Rightarrow \forall x_f. (x_0 \xrightarrow{\text{P}} x_f \Rightarrow \text{post}(x_0, x_f))$
  - ▶  $\forall x_0. \text{pre}(x_0) \Rightarrow \forall x. (x_0 \xrightarrow{\text{P}} x \Rightarrow \text{post}(x_0, x))$
  - ▶  $\forall x_0. \text{pre}(x_0) \Rightarrow WLP(P)(\text{post}(x_0, x))$

Un programme  $P$  *satisfies* a contract  $(\text{pre}, \text{post})$  :

- ▶  $P$  transforms a variable  $x$  from an initial value  $x_0$  and produces a final value  $x_f$  :  $x_0 \xrightarrow{P} x_f$
- ▶  $x_0$  satisfies  $\text{pre}$  :  $\text{pre}(x_0)$  and  $x_f$  satisfies  $\text{post}$  :  $\text{post}(x_0, x_f)$
- ▶  $\text{pre}(x_0) \wedge x_0 \xrightarrow{P} x_f \Rightarrow \text{post}(x_0, x_f)$
- ▶  $\forall x_0. \text{pre}(x_0) \Rightarrow WLP(P)(\text{post}(x_0, x))$

Un programme  $P$  *satisfies* a contract  $(\text{pre}, \text{post})$  :

- ▶  $P$  transforms a variable  $x$  from an initial value  $x_0$  and produces a final value  $x_f : x_0 \xrightarrow{P} x_f$
- ▶  $x_0$  satisfies  $\text{pre}$  :  $\text{pre}(x_0)$  and  $x_f$  satisfies  $\text{post}$  :  $\text{post}(x_0, x_f)$
- ▶  $\text{pre}(x_0) \wedge x_0 \xrightarrow{P} x_f \Rightarrow \text{post}(x_0, x_f)$
- ▶  $\forall x_0. \text{pre}(x_0) \Rightarrow WLP(P)(\text{post}(x_0, x))$
- ▶ WLP is not computable ...
- ▶ Using Hoare logic in the WLP computing as suggested by Rustan Leino. de WLP.

### **Verification of contract (III)**

A program P satisfies a contract (pre,post) :

- ▶ P transforms a variable x from an initial value  $x_0$  and produces a final value  $x_f$  :  $x_0 \xrightarrow{P} x_f$
  - ▶  $x_0$  satisfait pre :  $\text{pre}(x_0)$  and  $x_f$  satisfait post :  $\text{post}(x_0, x_f)$
  - ▶  $\text{pre}(x_0) \wedge x_0 \xrightarrow{P} x_f \Rightarrow \text{post}(x_0, x_f)$

requires  $pre(x_0)$   
 ensures  $post(x_0, x_f)$   
 variables  $X$

```

begin
  /·@assert  $P_0(x_0, x)$ ·/
  T;
  /·@loop invariant  $I(x_0, x)$ ·/
  while  $B(x)$  do
    S
  od
  /·@assert  $P_f(x_0, x)$ ·/
end

```

- ▶  $x = x_0 \wedge \text{pre}(x_0) \Rightarrow P_0(x_0, x)$
  - ▶  $\text{pre}(x_0) \wedge P_0(x_0, x) \Rightarrow WLP(T)(I(x_0, x))$
  - ▶  $I(x_0, x) \wedge B(x) \Rightarrow WLP(S)(I(x_0, x))$
  - ▶  $I(x_0, x) \wedge \neg B(x) \Rightarrow P_f(x_0, x)$

```
requires  $\text{pre}(x_0)$ 
ensures  $\text{post}(x_0, x_f)$ 
variables  $X$ 
begin
  /·@assert  $P_0(x_0, x)$ ·/
  S1;
  S2;
  /·@assert  $P_f(x_0, x)$ ·/
end
```

- ▶  $x = x_0 \wedge \text{pre}(x_0) \Rightarrow P_0(x_0, x)$
- ▶  $P_0(x_0, x) \Rightarrow WLP(S1; S2)(P_f(x_0, x))$

## Verification of contract (V)

requires  $\text{pre}(x_0)$   
ensures  $\text{post}(x_0, x_f)$   
variables  $X$

```
begin
  /·@assert  $P_0(x_0, x)$ ·/
  if  $B(x)$  do
    S1
  else
    S2
  elfi
  /·@assert  $P_f(x_0, x)$ ·/
end
```

$$\begin{aligned} x = x_0 \wedge \text{pre}(x_0) &\Rightarrow P_0(x_0, x) \\ P_0(x_0, x) \Rightarrow \\ &B(x) \wedge WLP(S1)(P_f(x_0, x)) \\ \vee \\ \neg B(x) \wedge WLP(S2)(P_f(x_0, x)) \end{aligned}$$