



# Cours MALG & MOVEX

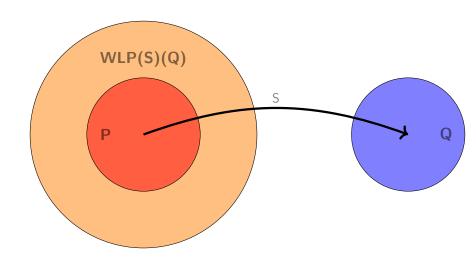
# Vérification mécanisée de contrats (I)

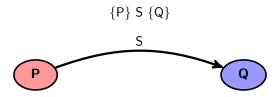
Dominique Méry Telecom Nancy, Université de Lorraine (22 mai 2025 at 11:26 P.M.)

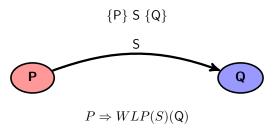
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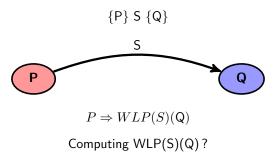
#### **Sommaire**

- 1 Programs as Predicate Transformers
- 2 Mechanizing the contract checking
- 3 Transforming predicates Hoare Logic for PC Examples in ACSL Définition et propriétés du calcul wp
- 4 Using predicate transformers for checking contracts









### Method for verifying partial correctness and RTE

# A program P satisfies a contract (x,pre,post) :

- ▶ P transforms a variable x from an iinitial value  $x_0$  and produces a final value  $x_f: x_0 \xrightarrow{\mathsf{P}} x_f$
- $ightharpoonup x_0$  satisfies pre :  $\operatorname{pre}(x_0)$  and  $x_f$  satisfies post :  $\operatorname{post}(x_0,x_f)$
- ightharpoonup is the domain of x for RTE (No Run Time Errors) .

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```
\begin{array}{c} \text{variables } \mathsf{x} : \mathbb{D} \\ \text{requires } pre(x_0) \\ \text{ensures } post(x_0, x_f) \\ \\ \boxed{\begin{array}{c} \mathsf{begin} \\ 0 : P_0(x_0, x) \\ \mathsf{S} \\ f : P_f(x_0, x) \\ \mathsf{end} \end{array}} \end{array}
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- $ightharpoonup pre(x_0) \wedge x = x_0 \Rightarrow P_0(x_0, x)$
- $ightharpoonup pre(x_0) \wedge P_f(x_0, x) \Rightarrow post(x_0, x)$
- For any pair  $\ell,\ell'$  such that  $\ell \longrightarrow \ell'$ , we verify that for any values  $x,x' \in \text{MEMORY}$   $\ell' \in P_{\ell}(x_0,x)$

$$\left( \begin{array}{c} P_{\ell}(x_0, x)) \\ \wedge cond_{\ell, \ell'}(x) \wedge x' = f_{\ell, \ell'}(x) \end{array} \right) ,$$

$$\Rightarrow P_{\ell'}(x_0, x')$$

For any pair m, n such that  $m \longrightarrow n$ , we verify that  $\forall x, x' \in \text{MEMORY}:$   $pre(x_0) \land P_m(x_0, x) \Rightarrow \textbf{DOM}(m, n)(x)$ 

# Checking verificatioon conditions

- $ightharpoonup pre(x_0) \wedge P_f(x_0, x) \Rightarrow post(x_0, x)$
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# Example **DOM**(m,n)(x)

$$DOM(\ell_0, \ell_1)(u) = u \in \underline{minint..maxint} \land 5 \in minint..maxint \land u + 5 \in$$

 $minint..maxint \text{ where } \begin{vmatrix} \ell_0 : F_{\ell_0}(u) \\ u := u+5; \end{vmatrix}$ 

$$\begin{array}{l} \ell_0: P_{\ell_0}(u); \\ {\bf u}:= {\bf u} {+} {\bf 5}; \\ \ell_1: P_{\ell_0}(u); \end{array}$$

#### Intuition

- ► A program P *produces* results or outputs from inputs according to a (operational or denotational) semantics
  - STATES is the set of states of P : STATES = x → Z where x designate variables of P.
  - $s_0$  et  $s_f$  two states of STATES :  $\mathcal{D}(P)(s_0) = s_f$  means that P is executed from the memory state  $s_0$  and produces a final state  $s_f$ .
  - For any current state s of P,  $s(\mathbf{x}) = x$  for expressing the value of  $\mathbf{x}$  in state s :

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  - P transforms a variable x from a value  $x_0$  and produces a value  $x_f$  :

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- $x_0$  satisfies pre :  $pre(x_0)$
- $x_f$  satisfies post : post $(x_0, x_f)$
- $\operatorname{pre}(x_0) \wedge x_0 \stackrel{\mathsf{P}}{\longrightarrow} x_f \Rightarrow \operatorname{post}(x_0, x_f)$

### Checking a contract

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- For any pair  $\ell, \ell'$  such that  $\ell \longrightarrow \ell'$ , we verify that for any values  $x, x' \in \text{MEMORY}$   $\left(\begin{array}{cc} P_{\ell}(x_0, x)) & & \end{array}\right)$

$$\left(\begin{array}{c}
P_{\ell}(x_0, x)) \\
\wedge cond_{\ell, \ell'}(x) \wedge x' = f_{\ell, \ell'}(x)
\end{array}\right),$$

$$\Rightarrow P_{\ell'}(x_0, x')$$

#### Checking a contract using the solver Z3

```
requires x0 > 0:
ensures x_f = x0+2;
variables X
       begin
       end
```

$$> x = x0+2 \Rightarrow x = x0+2$$

conditions de vérification 
$$0 \longrightarrow 1$$
:  
 $x = x0 \land x' = x+2 \Rightarrow x' = x0+2$ 

$$(x0 >= 0, x == x0, x! = x0)$$

$$(x == x0+2, x! = x0+2)$$

$$(x == x0, xp == x+2, xp! = x0+2)$$

#### Listing 1 – z3 en Python

```
from numbers import Real
from z3 import *
x = Real('x')
xp = Real('xp')
x0 = Real('x0')
s = Solver()
s.add(x0 >= 0, x == x0, x != x0)
print(s.check())
s.add(x == x0+2, x != x0+2)
print(s.check())
s.add(x == x0, xp == x + 2, xp != x0+2)
print(s.check())
```

 $\blacktriangleright \ \forall x_0, x_f.\mathsf{pre}(x_0) \land x_0 \overset{\mathsf{P}}{\longrightarrow} x_f \Rightarrow \mathsf{post}(x_0, x_f)$ 

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- $\qquad \forall x_0, x. \mathsf{pre}(x_0) \Rightarrow (x_0 \overset{\mathsf{P}}{\longrightarrow} x \Rightarrow \mathsf{post}(x_0, x))$

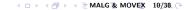
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- $\forall x_0.\mathsf{pre}(x_0) \Rightarrow \forall x.x_0 \overset{\mathsf{P}}{\longrightarrow} x \Rightarrow \mathsf{post}(x_0,x)$
- $ightharpoonup \forall x_0.\mathsf{pre}(x_0) \Rightarrow \{P\}\mathsf{post}(x_0,x)$

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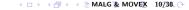
$$\{S\}P(x) \stackrel{def}{=} \forall x_f.x \stackrel{\mathsf{S}}{\longrightarrow} x_f \Rightarrow \mathsf{P}(x_f)$$





- $\forall x_0, x.\operatorname{pre}(x_0) \Rightarrow (x_0 \stackrel{\mathsf{P}}{\longrightarrow} x \Rightarrow \operatorname{post}(x_0, x))$
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- ightharpoonup WLP(S)(P(x)) is another notation for  $\{S\}P(x)$ .
- $\blacktriangleright \ \{ \text{while} \ b(x) \ \text{do} \ S \ \text{end} \} P(x) = \{ w \} (P(x))$

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- ▶  $b(x) \land \{S\}(\{w\}(P(x))) \lor \text{not } b(x) \land P(x) = \{w\}(P(x))$
- $F(\{w\})(P(x)) = \{w\}(P(x))$

# Examples

- {while x > 0 do x := x-1 end} $(x = 0) = x \ge 0$
- {while x > 0 do x := x+1 end} $(x = 0) = x \ge 0$

#### **Expressing a contract using predicate transformer**

# Computing WLP function

- $ightharpoonup \forall x_0.\mathsf{pre}(x_0) \Rightarrow \{P\}\mathsf{post}(x_0,x)$
- $\blacktriangleright \ \forall x_0.x = x_0 \land \mathsf{pre}(x_0) \Rightarrow \{P\}\mathsf{post}(x_0,x)$
- ► Hoare Triple :  $\{pre(x_0) \land x = x_0\}P\{post(x_0, x)\}$

#### Axiomatisation de la Logique de Hoare

# ☑ Definition(Axiomes et règles d'inférence)

- Axiome d'affectation :  $\{P(e/x)\}X := E(X)\{P\}$ .
- Axiome du saut :  $\{P\}$ **skip** $\{P\}$ .
- ▶ Règle de composition : Si  $\{P\}\mathbf{S}_1\{R\}$  et  $\{R\}\mathbf{S}_2\{Q\}$ , alors  $\{P\}\mathbf{S}_1$ ; $\mathbf{S}_2\{Q\}$ .
- ▶ Si  $\{P \land B\}$ S<sub>1</sub> $\{Q\}$  et  $\{P \land \neg B\}$ S<sub>2</sub> $\{Q\}$ , alors  $\{P\}$ if B then S<sub>1</sub> then S<sub>2</sub> fi $\{Q\}$ .
- ▶ Si  $\{P \land B\}$ S $\{P\}$ , alors  $\{P\}$ while B do S od $\{P \land \neg B\}$ .
- ▶ Règle de renforcement/affaiblissement : Si  $P' \Rightarrow P$ ,  $\{P\}$ **S** $\{Q\}$ ,  $Q \Rightarrow Q'$ , alors  $\{P'\}$ **S** $\{Q'\}$ .

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Exemple de preuve  $\{x=1\}$ **Z** :=**X** ;**X** :=**Y** ;**Y** :=**Z** $\{y=1\}$ 

- ▶ (1)  $x = 1 \Rightarrow (z = 1)[x/z]$  (propriété logique)
- (2)  $\{(z=1)[x/z]\}$ **Z** :=**X** $\{z=1\}$  (axiome d'affectation)
- ▶ (3)  $\{x=1\}$ **Z** :=**X** $\{z=1\}$  (Règle de renforcement/affaiblissement avec (1) et (2))
- (4)  $z = 1 \Rightarrow (z = 1)[y/x]$  (propriété logique)
- (5)  $\{(z=1)[y/x]\}$ **X** :=**Y** $\{z=1\}$  (axiome d'affectation)
- ▶ (6)  $\{z=1\}$ **X** :=**Y** $\{z=1\}$  (Règle de renforcement/affaiblissement avec (4) et (5))
- ▶ (7)  $z = 1 \Rightarrow (y = 1)[z/y]$  (propriété logique)
- (8)  $\{(z=1)[x/z]\}$ **Y** :=**Z** $\{y=1\}$  (axiome d'affectation)
- (9)  $\{z=1\}$ **Y** :=**Z** $\{y=1\}$  (Règle de renforcement/affaiblissement avec (7) et (8))
- (10)  $\{x = 1\}$ **Z** :=**X**;**X** :=**Y**; $\{z = 1\}$  (Règle de composition avec 3 et 6)
- $(11) \{x = 1\} \mathbf{Z} := \mathbf{X}; \mathbf{X} := \mathbf{Y}; \mathbf{Y} := \mathbf{Z}\{y = 1\} \text{ (Règle de composition avec } 11 \text{ et } 9)$

#### Sémantique des triplets de Hoare

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#### □ Definition

 $\{P\}\mathbf{S}\{Q\} \text{ est défini par } \forall s,t \in STATES: P(s) \land \mathcal{D}(S)(s) = t \Rightarrow Q(t)$ 

- Property Correction du système axiomatique des programmes commentés
  - S'il existe une preuve construite avec les règles précédentes de  $\{P\}$ **S** $\{Q\}$ , alors  $\{P\}$ **S** $\{Q\}$  est valide.
  - ▶ Si  $\{P'\}$ **S** $\{Q'\}$  est valide et si le langage d'assertions est suffisamment expressif, alors il existe une preuve construite avec les règles précédentes de  $\{P\}$ **S** $\{Q\}$ .

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#### □ Definition

Un langage d'assertions est la donnée d'un ensemble de prédicats et d'opérateurs de composition comme la disjonction et la conjonction ; il est muni d'une relation d'ordre partielle appelée implication. On le notera  $(\operatorname{PRED}, \Rightarrow, \mathbf{false}, \mathbf{true}, \wedge, \vee) : (\operatorname{PRED}, \Rightarrow, \mathbf{false}, \mathbf{true}, \wedge, \vee)$  est un treillis complet

#### Introduction de wlp

- ▶ {*P*}**S**{*Q*}
- $\forall s, t \in STATES : P(s) \land \mathcal{D}(S)(s) = t \Rightarrow Q(t)$
- $\forall s \in STATES : P(s) \Rightarrow (\forall t \in STATES : \mathcal{D}(S)(s) = t \Rightarrow Q(t))$

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# Définition de wlp

$$wlp(S)(Q) \stackrel{def}{=} (\forall t \in STATES : \mathcal{D}(S)(s) = t \Rightarrow Q(t))$$

$$wlp(S)(Q) \equiv (\exists t \in STATES : \mathcal{D}(S)(s) = t \land \overline{Q}(t))$$

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#### Lien entre wp et wlp

- ▶  $loop(S) \equiv (\exists t \in STATES : \mathcal{D}(S)(s) = \overline{t})$  (ensemble des états qui ne permettent pas à S de terminer)
- $\blacktriangleright wp(S)(Q) \equiv wlp(S)(Q) \wedge \overline{loop(S)}$

### Définition de wlp

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□ Definition

$$WLP(S)(P) = \nu \lambda X.((B \wedge wlp(BS)(X)) \vee (\neg B \wedge P))$$

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- © Property
  - ▶ Si  $P \Rightarrow Q$ , then  $wlp(S)(P) \Rightarrow wlp(S)(Q)$ .

#### Axiomatisation de la Logique de Hoare

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oxtimes Definitiontriplets de Hoare

$$\{P\}\mathbf{S}\{Q\}\stackrel{def}{=}P\Rightarrow wlp(S)(Q)$$

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- $ightharpoonup \{P\} S\{Q\}$
- $\forall s \in STATES.P(s) \Rightarrow wlp(S)(Q)(s)$
- $\blacktriangleright \forall s \in STATES.P(s) \Rightarrow (\forall t \in STATES : \mathcal{D}(S)(s) = t \Rightarrow Q(t))$
- $\forall s, t \in STATES.P(s) \land \mathcal{D}(S)(s) = t \Rightarrow Q(t)$
- ▶ Correction : Si on a construit une preuve de  $\{P\}$ **S** $\{Q\}$  avec les règles de la logique de Hoare, alors  $P \Rightarrow wlp(S)(Q)$
- ▶ Complétude sémantique : Si  $P \Rightarrow wlp(S)(Q)$ , alors on peut construire une preuve de  $\{P\}\mathbf{S}\{Q\}$  avec les règles de la logique de Hoare si on peut exprimer wlp(S)(P) dans le langae d'assertions.

```
Listing 2 – difference of two numbers
```

```
#include <limits.h>
/*@ requires a-b >= INT_MIN && a-b <= INT_MAX;
    assigns \nothing;
    ensures \result == (a - b);
*/
static int difference(int a, int b) {
    return a-b;
}</pre>
```

- INT\_MIN (resp. INT\_MAX) is the smallest codable integer (resp. greatest codable integer).
- ▶  $a0-b0 \ge INT\_MIN \land a0-b0 \le INT\_MAX \land a = a0 \land b = b0 \Rightarrow [\backslash result = a-b](\backslash result = (a-b))$

```
Listing 3 - incrément de nombre
/*0 requires x0 >= 0;
    assigns \ nothing;
    ensures \ result == x0+2:
  @*/
int exemple(int x0) {
  int x=x0:
  //@ assert x == x0;
 x = x + 2:
//@ assert x = x0+2;
return x:
```

#### Computing WLP

# requires $x0 \ge 0$ ; ensures $x_f = x0+2$ ; variables x

begin 
$$int \mathbf{x} = x0;$$
  $0: x = x0$   $\mathbf{x} := \mathbf{x} + 2;$   $1: x = x0 + 2$  end

Conditions de vérification  $0 \longrightarrow 1$  :

$$\rightarrow$$
  $x = x0 \land x' = x+2 \Rightarrow x' = x0+2$ 

$$x = x0 \Rightarrow (x' = x+2 \Rightarrow x' = x0+2)$$

$$x = x0 \Rightarrow (x+2 = x0+2)$$

$$wp(x := x+2)(x = x0+2) = (x+2 = x0+2)$$

$$\blacktriangleright$$
  $x = x0 \land x0 \ge 0 \Rightarrow wp(x := x+2)(x = x0+2)$ 

$$x = x0 \land x0 \ge 0 \Rightarrow x+2 = x0+2$$

$$x = x0 \land x0 > 0 \Rightarrow x0+2 = x0+2$$

$$\blacktriangleright x0 \ge 0 \land x = x_0 \Rightarrow x = x0$$

$$x = x0+2 \Rightarrow x = x0+2$$

$$x = x0 \Rightarrow wp(x := x+2)(x = x0+2)$$



**calcul de** wp(X := X+2)(x = x0+2)

```
Listing 4 – incrément de nombre
/*0 requires x0 >= 0;
    assigns \ nothing:
    ensures \ result = x0+1:
  @*/
int exemple(int x0) {
  int x=x0:
 //@ assert x == x0;
 x = x + 2:
//@ assert x==x0+2;
return x;
//@ assert \result = x0+2;
```

```
Listing 5 – incrément de nombre
/*0 requires x0 >= 0;
    assigns \ nothing;
    ensures \ result = x0:
  @*/
int exemple(int x0) {
  int x=x0:
//@ assert x = x0+1;
 x = x + 2:
//@ assert x==x0+2;
return x;
```

# Opérateur WP

Soit STATES l'ensemble des états sur l'ensemble X des variables. Soit S une instruction de programme sur X. Soit A une partie de STATES.  $s \in WP(S)(A)$ , si la condition suivante est vérifiée :

$$\left(\begin{array}{l} \forall t \in STATES : \mathcal{D}(S)(s) = t \Rightarrow t \in A \\ \land \\ \exists t \in STATES : \mathcal{D}(S)(s) = t \end{array}\right)$$

- $WP(X := X+1)(A) = \{ s \in STATES | s[X \mapsto s(X) \oplus 1] \in A \}$
- $WP(X := Y+1)(A) = \{ s \in STATES | s[X \mapsto s(Y) \oplus 1] \in A \}$
- ▶  $WP(while \ X > 0 \ do \ X := X 1 \ od)(A) = \{s \in STATES | (s(X) \le 0) \lor (s(X) \in A \land s(X) < 0)\}$
- ▶  $WP(while \ x > 0 \ do \ x := x+1 \ od)(A) = \{s \in STATES | (s(X) \in A \land s(X) \le 0)\}$
- $\blacktriangleright$  WP(while x > 0 do x := x+1 od)( $\varnothing$ ) =  $\varnothing$
- $WP(while \ x > 0 \ do \ x := x+1 \ od)(STATES) = \{s \in STATES | s(Y) < 0\}$

## **Propriétés**

- WP est une fonction monotone pour l'inclusion d'ensembles de STATES.
- $\blacktriangleright WP(S)(\varnothing) = \varnothing$
- $WP(S)(A \cap B) = WP(S)(A) \cap WP(S)(B)$
- $\blacktriangleright$   $WP(S)(A)\cup WP(S)(B)\subseteq WP(S)(A\cup B)$
- ▶ Si S est déterministe,  $WP(S)(A \cup B) = WP(S)(A) \cup WP(S)(B)$
- ► WP est un opérateur avec le profil suivant

pour toute instruction S du langage de programmation,  $WP(S) \in \mathcal{P}(STATES) \rightarrow \mathcal{P}(STATES)$ 

- $\blacktriangleright$   $(\mathcal{P}(STATES), \subseteq)$  est un treillis complet.
- $ightharpoonup (Pred, \Rightarrow)$  est une structure où
  - (1) Pred est une extension du langage d'expressions booléennes
  - (2) Pred est une intension introduite comme un langage d'assertions
  - ⇒ est l'implication
- $s \in A$  correspond une assertion P vraie en s notée P(s). Vérification mécanisée de contrats (I) (22 mai 2025) (Dominique Méry)

#### Définition structurelle des transformateurs de prédicats

- ▶ S est une instruction de STATS.
- ► *T* est le type ou les types des variables et *D* est la constante ou les constantes Définie(s).
- ▶ P est un prédicat du langage Pred
- ► X est une variable de programme
- ▶ E(X, D) (resp. B(X, D)) est une expression arithmétique (resp. booléenne) dépendant de X et de D.
- ightharpoonup x est la valeur de X ( X contient la valeur x).
- ullet e(x,d) (resp. b(x,d)) est l'expression arithmétique (resp. booléenne) du langage Pred associée à l'expression E(X,D) (resp. B(X,D)) du langage des expressions arithmétiques (resp. booléennes) du langage de programmation Prog
- $lackbox{b}(x,d)$  est l'expression arithmétique du langage Pred associée à l'expression E(X,D) du langage des expressions arithmétiques du langage de programmation Prog

## Définition structurelle des transformateurs de prédicats

S	wp(S)(P)
X := E(X,D)	P[e(x,d)/x]
SKIP	P
$S_1; S_2$	$wp(S_1)(wp(S_2)(P))$
IF $B S_1$ ELSE $S_2$ FI	$(B \Rightarrow wp(S_1)(P)) \land (\neg B \Rightarrow wp(S_2)(P))$
WHILE $B$ DO S OD	$\mu.(\lambda X.(B \Rightarrow wp(S)(X)) \land (\neg B \Rightarrow P))$

- $ploon wp(X := X+5)(x \ge 8) \stackrel{def}{=} x+5 \ge 8 \land x \ge 3$
- $\blacktriangleright$  wp(WHILE x > 1 DO X := X+1 OD)(x = 4) = FALSE
- $ightharpoonup wp(WHILE \ x > 1 \ DO \ X := X+1 \ OD)(x=0) = x=0$

#### **Logique de Hoare Correction Totale**

.....

oxdittimes Definitiontriplets de Hoare Correction Totale

$$[P]\mathbf{S}[Q] \stackrel{def}{=} P \Rightarrow wp(S)(Q)$$

#### Logique de Hoare Correction Totale

☑ Definitiontriplets de Hoare Correction Totale

$$[P]\mathbf{S}[Q] \stackrel{def}{=} P \Rightarrow wp(S)(Q)$$

- ☑ Definition(Axiomes et règles d'inférence)
  - Axiome d'affectation : [P(e/x)]X := E(X)[P].
  - Axiome du saut : [P]**skip**[P].
  - ightharpoonup Règle de composition : Si  $[P]\mathbf{S}_1[R]$  et  $[R]\mathbf{S}_2[Q]$ , alors  $[P]\mathbf{S}_1$ ;  $\mathbf{S}_2[Q]$ .
  - ▶ Si  $[P \land B]$ S<sub>1</sub>[Q] et  $[P \land \neg B]$ S<sub>2</sub>[Q], alors [P]if B then S<sub>1</sub> then S<sub>2</sub> fi[Q].
  - ▶ Si [P(n+1)]**S**[P(n)],  $P(n+1) \Rightarrow b$ ,  $P(0) \Rightarrow \neg b$ , alors  $[\exists n \in \mathbb{N}.P(n)]$  while **B** do **S** od[P(0)].
  - ▶ Règle de renforcement/affaiblissement : Si  $P' \Rightarrow P$ ,  $[P]\mathbf{S}[Q]$ ,  $Q \Rightarrow Q'$ , alors  $[P']\mathbf{S}[Q']$ .

#### Correction

:

Si  $[P]\mathbf{S}[Q]$  est dérivé selon les règles ci-dessus, alors  $P\wp(S)5Q)$ .

- ▶ [P(e/x)]**X** :=**E(X)**[P] est valide : wp(X := E)(P)/x = P(e/x).
- ▶  $[\exists n \in \mathbb{N}.P(n)]$  while **B** do **S** od[P(0)]: si s est un état de P(n) alors au bout de n boucles on atteint un état  $s_f$  tel que P(0) est vrai en  $s_f$ .

# Complétude

:

Si  $P\Rightarrow wp(S)(Q)$ , alors il existe une preuve de  $[P]\mathbf{S}[Q]$  construites avec les règles ci-dessus,

- ▶  $P \Rightarrow wp(X := E(X))(Q) : P \Rightarrow Q(e/x)$  et [Q(e/x)]**X** :=**E(X)**[Q] constituent une preuve.
- $ightharpoonup P \Rightarrow wp(while)(Q)$ :
  - On construit la suite de P(n) en définissant  $P(n) = W_n$ .
  - On vérifie que cela vérifie la règle du while.

#### Verification of contract (I)

## A program P satisfies a contract (pre,post) :

- ▶ P transforms a variable x from an initial value  $x_0$  and produces a final value  $x_f: x_0 \xrightarrow{P} x_f$
- ightharpoonup x<sub>0</sub> satisfait pre : pre( $x_0$ ) and x<sub>f</sub> satisfait post : post( $x_0, x_f$ )
- $\qquad \qquad \mathsf{pre}(x_0) \wedge x_0 \overset{\mathsf{P}}{\longrightarrow} x_f \Rightarrow \mathsf{post}(x_0, x_f)$

```
requires pre(x_0)
ensures post(x_0, x_f)
variables X
                   \begin{array}{c} \text{begin} \\ 0: P_0(x_0,x) \\ \text{instruction}_0 \\ \dots \\ i: P_i(x_0,x) \\ \dots \\ \text{instruction}_{f-1} \\ f: P_f(x_0,x) \end{array}
```

- $ightharpoonup pre(x_0) \wedge P_f(x_0, x) \Rightarrow post(x_0, x)$
- For each pair  $\ell,\ell'$  such that  $\ell \longrightarrow \ell'$ , one checks that foa any value  $x,x' \in \text{MEMORY}$

$$\begin{pmatrix}
pre(x_0) \land P_{\ell}(x_0, x)) \\
\land cond_{\ell, \ell'}(x) \land x' = f_{\ell, \ell'}(x)
\end{pmatrix},$$

$$\Rightarrow P_{\ell'}(x_0, x')$$

#### Verification du contract (II)

A program P satisfies a contract (pre,post) :

- ▶ P transforms a variable x from an initial value  $x_0$  and produces a final value  $x_f: x_0 \xrightarrow{P} x_f$
- ightharpoonup x<sub>0</sub> satisfait pre : pre( $x_0$ ) and x<sub>f</sub> satisfait post : post( $x_0, x_f$ )

```
requires pre(x_0)
ensures post(x_0, x_f)
variables X
           \begin{aligned} & \text{begin} \\ & 0: P_0(x_0, x) \\ & \text{instruction}_0 \end{aligned}
           i: P_i(x_0, x)
             instruction_{f-1}
            f: P_f(x_0, x)
```

- $\forall x_f, x_0.\mathsf{pre}(x_0) \land x_0 \xrightarrow{\mathsf{P}} x_f \Rightarrow \mathsf{post}(x_0, x_f)$
- $\forall x_f, x_0.\operatorname{pre}(x_0) \Rightarrow (x_0 \xrightarrow{\mathsf{P}} x_f \Rightarrow \operatorname{post}(x_0, x_f))$
- $\forall x_0.\mathsf{pre}(x_0) \Rightarrow \forall x_f.(x_0 \xrightarrow{\mathsf{P}} x_f \Rightarrow \mathsf{post}(x_0,x_f))$
- $\forall x_0.\mathsf{pre}(x_0) \Rightarrow \forall x.(x_0 \overset{\mathsf{P}}{\longrightarrow} x \Rightarrow \mathsf{post}(x_0,x))$
- $\forall x_0.\mathsf{pre}(x_0) \Rightarrow \\ WLP(P)(\mathsf{post}(x_0,x))$

## Partial Correctness by computing WLPs

Un programme P satisfies a contract (pre,post) :

- P transforms a variable x from an initial value  $x_0$  and produces a final value  $x_f: x_0 \xrightarrow{P} x_f$
- ightharpoonup x<sub>0</sub> satisfies pre : pre(x<sub>0</sub>) and x<sub>f</sub> satisfies post : post(x<sub>0</sub>, x<sub>f</sub>)
- $\forall x_0.\mathsf{pre}(x_0) \Rightarrow WLP(P)(\mathsf{post}(x_0,x))$

Un programme P satisfies a contract (pre,post) :

- ▶ P transforms a variable x from an initial value  $x_0$  and produces a final value  $x_f: x_0 \xrightarrow{P} x_f$
- ightharpoonup x<sub>0</sub> satisfies pre : pre( $x_0$ ) and x<sub>f</sub> satisfies post : post( $x_0, x_f$ )
- $\forall x_0.\mathsf{pre}(x_0) \Rightarrow WLP(P)(\mathsf{post}(x_0,x))$
- WLP is not computable . . .
- ▶ Using Hoare logic in the WLP computing as suggested by Rustan Leino. de WLP.

#### Verification of contract (III)

# A program P satisfies a contract (pre,post) :

- ▶ P transforms a variable x from an initial value  $x_0$  and produces a final value  $x_f: x_0 \xrightarrow{P} x_f$
- ightharpoonup x<sub>0</sub> satisfait pre : pre( $x_0$ ) and x<sub>f</sub> satisfait post : post( $x_0, x_f$ )
- $\qquad \qquad \mathsf{pre}(x_0) \land x_0 \overset{\mathsf{P}}{\longrightarrow} x_f \Rightarrow \mathsf{post}(x_0, x_f)$

```
requires pre(x_0)
ensures post(x_0, x_f)
variables X
       /·@assert P_0(x_0,x)·/
       /·@loop invariant I(x_0, x)·/
        while B(x) do
        /·@assert P_f(x_0,x)·/
        end
```

- $x = x_0 \land \operatorname{pre}(x_0) \Rightarrow P_0(x_0, x)$
- $I(x_0, x) \wedge B(x) \Rightarrow WLP(S)(I(x_0, x))$
- $I(x_0, x) \land \neg B(x) \Rightarrow P_f(x_0, x)$

## Verification of contract (IV)

```
\begin{array}{c} \bullet & x = \\ x_0 \land \mathsf{pre}(x_0) \Rightarrow P_0(x_0, x) \end{array}
```

$$P_0(x_0, x) \Rightarrow WLP(S1; S2)(P_f(x_0, x))$$

#### Verification of contract (V)

```
requires pre(x_0)
ensures post(x_0, x_f)
variables X
        /\cdot @assert P_0(x_0,x)\cdot / if B(x) do
         elfi
          /\cdot@assert P_f(x_0,x)\cdot/
         end
```

```
x = x_0 \land \operatorname{pre}(x_0) \Rightarrow P_0(x_0, x)
P_0(x_0, x) \Rightarrow
B(x) \land WLP(S1)(P_f(x_0, x))
\lor
\neg B(x) \land WLP(S2)(P_f(x_0, x))
```