# Technical Hiring

Understanding the Hiring Viewpoint

# Cognitive Empathy

- Using the mind to put yourself in someone else's shoes
- Job Search requires working with others

#### Technical Hiring Manager

- A role, not a person
  - Who has the budget and how committed and/or tenuous is it?
  - o Who chooses?
    - Which candidate will be hired
  - Identify trusted resources
    - Dev leads, top performers
    - People the hiring manager wants more of
    - (confirmation bias alert)
    - Ask!
      - "What's your role on the team?"
      - "What's your history with the company?"
- Make sure you know who's doing the choosing

#### A role, but still made up of people!

- All of them have plenty of other work to do
- They want a hirable candidate so they can get back to work
- They don't want your drama and psychosis about finding a job
- Help them help you...

# Why are they hiring this position?

- Replacement
  - Find out what the person did
  - You'll need to be at least as good
- Growth
  - More latitude for a "team" hire
  - But more picky
- Other Reasons?

# Why are they hiring (Big Picture)?

- Find the Connection between this position and the company's strategic outlook
- Understand the level of urgency

## Why will a technical manager hire you?

- 1. Work that needs to be done today
- 2. Knowledge/experience the team needs today
- 3. Work that needs to be done tomorrow
- 4. (other stated lofty goals...that don't matter, see above)

#### Show that you can and will make contributions

- 1. Avoiding Red Flags
  - a. Dud
  - b. Wreak Havok
- 2. Where can you jump in now?
- 3. Where will you be able to jump in
  - a. 1 month?
  - b. 3 month?
  - c. 6 month?

Align your technical goals with their goals

#### Red Flags

Things that will cause a hiring manager to pass on you:

- 1. Appearing generally unskilled
- 2. Being sloppy
- 3. Not being able to talk about recent work in technical detail
- 4. Not having any recent work or projects to talk about
- 5. Not having technical interests (same as being interesting in "Everything")

#### Appearing Unskilled

- Not understanding the basics of your first language of choice
  - Made up syntax or not valid syntax or syntax not likely to make sense:
    - function foo[
    - someMethod(callback())
- Not looking like a programmer
  - Basic control flow (looping, if/else, functions)
  - Big O in time and space
  - Basic data structures:
    - Primitives, Objects, Arrays, Functions
    - Trees, (Graphs, Sorting Algorithms)
  - Meaningful approach to small-scale problem solving

#### How to appear skilled

- Practice code-challenge problems
  - codewars.com
  - o 30-60 minutes daily
- Value simplicity
- Want to really take it to the next level?
  - Cracking the Coding Interview: 189 Programming Questions and Solutions by Gayle Laakmann McDowell

Will any of this help in actual job work? Debatable Will this help in landing a job? Yes

Also check out:

https://performancejs.com/post/hde6d32/The-Best-Frontend-JavaScript-Interview-Questions-%28written-by-a-Frontend-Engineer%29

#### Get with current events and community...

- Twitter is tech heavy
- Start with people who contribute Open Source you use
- Technical body, current events: <a href="http://esnextnews.com/">http://esnextnews.com/</a>

# Don't Be Sloppy

- No excuse for bad typography
- Two faces of "engineering"
  - Running code
  - Actual code
- Be idiomatic
  - Read Code
  - Articles, Blogs

## Not having something to say

- Based in practice, not knowledge
- Create new github projects:
  - Small: 1 x week
  - Medium: 2 x week
  - Large: 1 x month
- At least 3-4 hours/day
- Okay to have research/junk projects too
- Code along with blogs

#### Who would you choose?

- Chef
  - Reading and reviewing recipes
  - Cooking desserts every day
- Adult Basketball League
  - Watching past NBA finals
  - Practicing Layups and Shooting when not playing in pick-up games
- Musician
  - Reviewing music theory
  - Playing covers and working on new tunes

#### Do, Do, Practice, Practice

- Yes you might research, read blogs, and find new information, but tangential to your work
- What you learned:
  - Not a body of knowledge that will get you a job
  - How to learn
  - Footing and placement as a developer
  - Now the journey begins!
- Don't review, do!
- Doing software development everyday?
  - YES? You are a developer
  - NO? What are you?

#### Other Things You Can Be Doing

- Learn basics of another:
  - Language: Python, C#, Go, Java
  - Front End Framework: Vue, Ember, Angular2
- Get Involved with Open Source: https://medium.com/@TheLarkInn/thank-you-so-much-for-reaching-out-takes-guts-3773bac7d111
- Give a Talk at a Meetup
  - Builds Cache/Expertise
  - Meet People who work at Companies

#### Claim Your Territory

Competency => Proficiency => Fluency

"Do Well" === Proficiency <-> Fluency

- What can you do well now?
- What do you know enough that you could do well if you spent effort?
- What do you want to know?

Plot your passion vector separately than your skills vector!

#### Mindset: Be a Developer, Not a Job Seeker

- Hard to do if you're not actively developing
- Remember what the hiring manager is looking for:
  - Someone to contribute to the work that needs to be done
- What they're not looking for:
  - Someone to give a chance
  - A project hire
  - High risk

#### Interviewing

- Approach all interviews with integrity
  - Honest and transparent
  - Be real and authentic (bacon not oatmeal!)
- Know your strategy
  - Does not mean divulging all your shortcomings!
  - Frame yourself
  - (based on claiming your territory)
- Act like a new hire

#### Intelligent Answers and Questions

- Don't bluster or try to snow
- Try not to speak generally
  - a. Give examples based in work you have done
- Answers based in real experience
  - a. Usually good regardless of the outcome
  - b. Having a hard time with a specific tech, or outright failing are great stories
  - c. Getting into a pros/cons discussion is a win!

#### When You Don't Know...

- When question is outside your realm:
  - a. Clearly define what you know well in relation to question
  - b. Ask an intelligent counter-question
  - c. Helps if you know a tidbit about what they're asking

#### • Example:

- a. We use Django on the backend
- b. My web server experience has been with node.js using express to create RESTful APIs, I haven't had a chance to use Django, how does it compare?

#### Example:

- a. Are you familiar with Ember?
- b. My experience with component architectures has been limited to React/Redux thus far. I've heard good things about Ember, what made you decide to go with that framework?

#### But...

Don't be evasive

- Feel free to say "I don't know, but it sounds interesting"
- Remember, if you start a tech conversation, it's a win!

What would you say if asked the same thing as a new hire?

#### Be the New Hire

- What would you be asking if it was your first day on the job?
- Probe for the goal posts:
  - What do see as the biggest challenge the team faces in the next 6-12 months?
  - What is the most critical thing you need from this new hire?
  - What keeps you up at night?
  - What are your goals with the company and how can this position support you?
  - What do you see as the team's biggest weaknesses right now?
  - What do you see as the team's strengths weaknesses right now?
  - What are the biggest technical challenges you see the team running into?
- These questions signal self-awareness and someone empathetic to manager challenges

# Probing the Dev Process 1

- Hiring: technical skills
- Reality: dev process is managers biggest challenge
- Two dimensions:
  - Project management (Delivering)
  - Engineering practices (Code Quality)

#### **Dev Process Questions**

- How often do you release?
  - Are they doing CD?
  - If not, the process has overhead
- How much time does it typically take between when dev is "done" with features and product is released?
  - Often a QA "hardening" phase
  - Restate the "qa time / (dev time + qa time)" as a percentage
- How do you interact with product management?
  - o Are PM's available and how much of the time?
- Do you reserve any capacity for development?
  - Upgrades, Pay-off technical debt

#### Probing the Devs

- Technical Debt
  - You can ask directly, see next question though...
  - Compare manager/dev answers
- Best developer question:
  - If product management suddenly couldn't think of any new features and you had a month to work on whatever, would would you choose?
  - (Devs will tell you all about the skeletons)
- Keep it tech:
  - Bad: What's your favorite part about working at ABC Co.?
    - The free peanuts???
  - Good: How has the transition to Ember be going?

#### What Just Happened?

- You just showed empathy/sympathy for managers real challenges
- You started acting like a team member in the interview
- You broke down/through the facade they were presenting (see it's not just you!)

If they feel comfortable with you technically (no red flags), and you feel like a teammate...

...you're likely to be offered the job.