

HOLYDA YURII

Frontend Developer

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Ternopil, Ukraine, Remote

EDUCATION

Bachelor in Engineering

Ivan Puluj National
Technical University

2013 - 2015

SKILLS

- HTML5, CSS3, SCSS, Tailwind CSS
- Sass(SCSS), BEM
- JavaScript, TypeScript
- Git, GitHub
- React, React Router, Context API
- Axios
- REST API
- Figma

ADDITIONAL EDUCATION

- Genius – Frontend developer (2023 - 2024)
- Youtube (HTML, CSS, JS, React)

LANGUAGE

- Ukrainian – Native
- English – Intermediate

PROFILE

Motivated Front-end Developer with hands-on experience in building responsive web interfaces using HTML, CSS/SCSS, JavaScript and React. Familiar with version control systems (Git) and modern libraries for front-end development. Eager to grow in a dynamic environment and contribute to impactful projects as part of a collaborative team. Always ready to learn new things and improve my skills through practice.

WORK EXPERIENCE

TM-Leads full-time, remote

March 2025 – Present

- Develop responsive web pages using HTML, SCSS (BEM methodology), and JavaScript.
- Ensure optimal rendering and smooth user experience across different devices.
- Modified and fixed bugs on websites.
- Commitment to writing reusable, efficient code that adheres to development standards and best practices.
- Optimize page speed and integrate new technologies.
- Participate in team development projects, including code collaboration and coordination with other team members.

12to10 part-time, remote

May 2025 – October 2025

- Developed sites with React, TypeScript, Context API, Tailwind CSS and REST API
- Built multi language system with localization for multiple markets
- Optimized performance with lazy loading and modular architecture
- Implemented form validation
- Integrated analytics & conversion tracking
- Participate in team development projects, including code collaboration and coordination with other team members.
- Using GitHub to manage code versions, resolving merge conflicts.

Freelance

2024 – 2025

- Developed and maintained websites using JavaScript, HTML, CSS, and implemented web applications with React and TypeScript.
- Worked with media queries and responsive design techniques to ensure a mobile-first approach, catering to users on both desktop and mobile.
- Integrated video backgrounds, custom animations, and determining the device for the correct rendering of the corresponding store button to enhance user engagement and improve the overall visual appeal.
- Built reusable and scalable UI components, ensuring consistency with product requirements and leveraging UI libraries for long-term efficiency.
- Delivered new features and enhancements, optimizing components for cross-browser compatibility and performance.
- Wrote clean, reusable, and efficient code, following industry standards and best practices.
- Identified and fixed bugs.

Home projects

2023 – 2025

React projects

<https://mescyurasite.vercel.app/>

- Developed a site portfolio using React.
- Implemented features such as language and theme change.
- Integrated Discort api to show my current song playing in real time.

<https://mescyura.github.io/react-calculator/>

- Implemented a simple and functional calculator app using React
- Used React hook useReducer to create the state of the app
- Developed efficient algorithms to handle arithmetic operations and error handling.

Browser games.

<https://mescyura.github.io/tetris/>

- Implemented core gameplay features – movement, rotation, and collision detection.
- Developed dynamic score and speed adjustments based on gameplay.

<https://mescyura.github.io/rock-paper-scissors/>

- Implemented a simple Rock-paper-scissors game with the computer.
- Used local storage to store the previous results.

Landing pages

<https://mescyura.github.io/shop-bakery/>

<https://mescyura.github.io/konstruct-site/>

- Implemented the website layout using HTML/CSS, with a clean and user-friendly interface.
- Worked with media queries and responsive design techniques