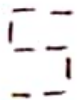

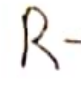
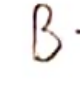
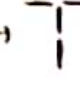


Displayler için ortak anot sistem kullanıldı.
8051 cihaz için AT89C51 kullanıldı.

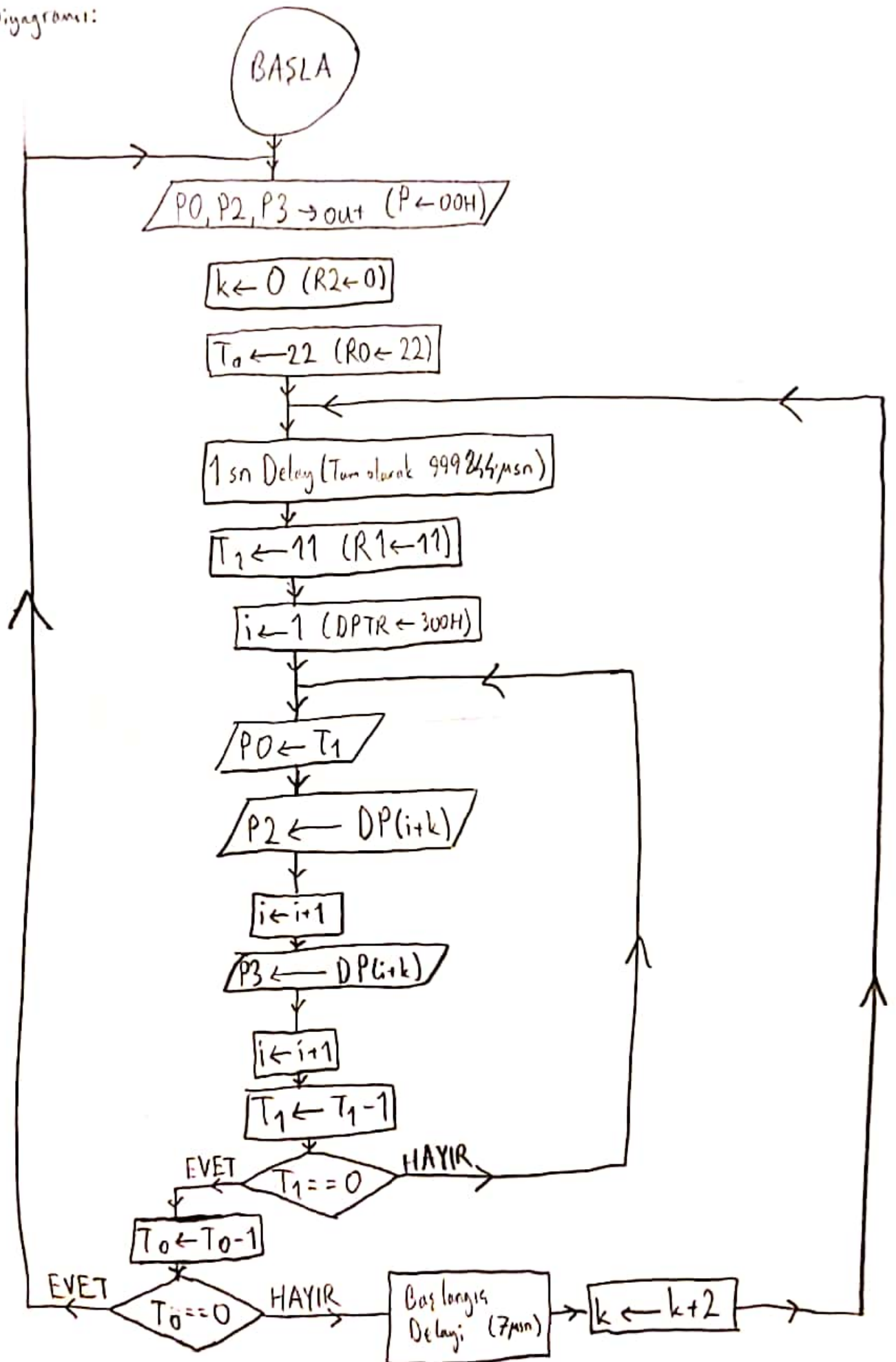
Mehmet Şerbetçioğlu
040160056

S →  E →  R →  B →  T → 

C →  I →  O →  G →  L →  U → 

$\frac{a}{c} \frac{b}{d} \frac{e}{f} \frac{g}{h}$	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	Hex
S	1	1	1	0	0	0	0	1	1	0	0	0	0	1	1	1	E187
E	1	1	1	0	0	0	0	1	0	1	0	0	0	0	1	1	E143
R	1	1	1	0	0	1	0	1	1	1	0	0	0	1	0	0	E5C4
B	1	1	1	0	0	1	0	1	1	1	0	0	0	1	1	1	E5C7
T	1	1	0	0	1	0	0	0	0	0	0	1	0	0	0	0	C810
C	1	1	1	0	0	0	0	0	0	1	0	0	0	0	0	1	E043
I	1	1	0	0	1	0	0	0	0	0	0	1	0	0	1	1	C813
O	1	1	1	0	0	0	1	0	0	1	0	0	0	1	1	1	E247
G	1	1	1	0	0	0	0	0	1	1	0	0	0	0	1	1	E0C7
L	0	0	1	0	0	0	0	0	0	1	0	0	0	0	0	1	2043
U	0	0	1	0	0	0	1	0	0	1	0	0	0	0	1	1	2247

Akış Diyagramı:



DB = { $\underbrace{00H, 00H, \dots, 00H}_{20x}, S_0, S_1, E_0, E_1, R_0, R_1, B_0, B_1, E_0, E_1, T_0, T_1, C_0, C_1, I_0, I_1, O_0, O_1, G_0, G_1, L_0, L_1, U_0, U_1, \underbrace{00H, \dots, 00H}_{20x}$ }

Delay: "Makine kodları ve başlangıç delayi atılarak, kodun LOOP1 döngüsünü her saniye çalıştırabilmesi için 999844 μ s delay gerekmektedir. Bu hesap, 12 MHz kristal frekanslı, 1 makine döngüsü = 1 μ s alınarak yapıldı.

999844 μ s delay için biri timerla diğeri timer kullanmadan iki farklı delay kodu kullanıldı.

Timer ile:

DELAY:

MOV RS, #nD
MOV TMOD, #01

LOOP:

MOV TLO, #0
MOV TH0, #0
SETB TRO

$n \cdot 65544 + 6 \mu$ s delay sağlanır

Kodda $n=15$ alınıp 983166 μ s delay elde edilir.

Kalan delay: 16678 μ s

AGAIN:

JNB TFO, AGAIN
CLR TRO
CLR TFO
DJNZ RS, LOOP
RET

Timer kullanmadan:

DELAY:

MOV RS, #nD

LABEL:

ACALL DEL
DJNZ RS, LABEL
RET

DEL:

MOV R6, #mD

DELLOOP:

DJNZ R6, DELLOOP
RET

$(2m+5)n+5 \mu$ s delay sağlanır.

Kodda iki kez kullanılıp

Delay 1 \rightarrow 10205 μ s

Delay 2 \rightarrow 6473 μ s delay sağlanır.

Delay 1 \rightarrow $n_1 = 200$ $m_1 = 23$

Delay 2 \rightarrow $n_2 = 196$ $m_2 = 14$

Assembly Kodu:

ORG 000H

START:

MOV P0, #00H

MOV P2, #00H

MOV P3, #00H

MOV R2, #0D

MOV R0, #22D

SJMP SKIPSTARTDELAY

LOOP1:

NOP

NOP

NOP

NOP

NOP

NOP

NOP

INC R2

INC R2

SKIPSTARTDELAY:

ACALL DELAY

MOV R1, #11D

MOV DPTR, #300H

LOOP2:

MOV P0, R1

MOV A, R2

MOVC A, @A+DPTR

MOV P2, A

INC DPTR

MOV A, R2

MOVC A, @A+DPTR

MOV P3, A

INC DPTR

DJNZ R1, LOOP2

DJNZ R0, LOOP1

SJMP START

ORG 300H

DB 00H, 00H, ..., 00H, 0E1H, 87H, 0E1H, 43H, 0E5H, 0C4H, 0E5H, 0C7H, 0E1H, 043H, -
20x --- 0C8H, 10H, 0E0H, 43H, 0C8H, 13H, 0E2H, 47H, 0E0H, 0C7H, 20H, -
--- 43H, 22H, 47H, 00H, 00H, ..., 00H
20x

DELAY:

ACALL DELAY1

ACALL DELAY2

MOV RS, #15

MOV TMOD, #01

DELAYLOOP:

MOV TLO, #0

MOV TH0, #0

SETB TRO

AGAIN:

JNB TFO, AGAIN

CLR TRO

CLR TFO

DJNZ RS, DELAYLOOP

RET

DELAY1:

MOV RS, #2000

LABEL1:

ACALL DEL1

DJNZ RS, LABEL1

RET

DEL1:

MOV R6, #23D

DEL1LOOP:

DJNZ R6, DEL1LOOP

RET

DELAY2:

MOV R5, #1960

LABEL2:

ACALL DEL2

DJNZ R5, LABEL2

RET

DEL2:

MOV R6, #14D

DEL2LOOP:

DJNZ R6, DEL2LOOP

RET