



CORONA  
EMERGENCY  
LECTURE

# Security of Distributed Software

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Systems

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# Chapter 3

## **OWASP**



- The Open Web Application Security Project
  - worldwide not-for-profit charitable organization focusing on improving the security of software
  - issues software tools and knowledge-based documentation on application security
- Demo: <https://www.owasp.org/>



# TOP 10 Report

Achtung: Die dargestellten Werkzeuge und Verfahren dienen lediglich zur Demonstration (Lehrzwecke) der Gefahrenpotenziale. Gesetzliche Bestimmungen sind zu beachten.

OWASP Top 10 - 2013	→	OWASP Top 10 - 2017
A1 – Injection	→	A1:2017-Injection
A2 – Broken Authentication and Session Management	→	A2:2017-Broken Authentication
A3 – Cross-Site Scripting (XSS)	↘	A3:2017-Sensitive Data Exposure
A4 – Insecure Direct Object References [Merged+A7]	U	A4:2017-XML External Entities (XXE) [NEW]
A5 – Security Misconfiguration	↘	A5:2017-Broken Access Control [Merged]
A6 – Sensitive Data Exposure	↗	A6:2017-Security Misconfiguration
A7 – Missing Function Level Access Contr [Merged+A4]	U	A7:2017-Cross-Site Scripting (XSS)
A8 – Cross-Site Request Forgery (CSRF)	⊗	A8:2017-Insecure Deserialization [NEW, Community]
A9 – Using Components with Known Vulnerabilities	→	A9:2017-Using Components with Known Vulnerabilities
A10 – Unvalidated Redirects and Forwards	⊗	A10:2017-Insufficient Logging&Monitoring [NEW,Comm.]

cf. **Homework:** Know what the Top10 looks like today  
<https://owasp.org/www-project-top-ten/>



Discussion

# **WHICH RISKS DO YOU KNOW?**



# Typical Break-in

- Dropper
- Rootkit
- Environment scan
- Key logger
- Malware:
  - UID/PWD via e-mail to “.ru”
  - Various, including e.g. Battlefield server, dropper

Achtung: Die dargestellten Werkzeuge und Verfahren dienen lediglich zur Demonstration (Lehrzwecke) der Gefahrenpotenziale. Gesetzliche Bestimmungen sind zu beachten.



# Another Attack on IoT



Source: <https://www.nytimes.com/2018/05/10/technology/alexa-siri-hidden-command-audio-attacks.html>

# Homework

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- Continue to read more about GDPR:
  - <https://www.eugdpr.org/the-regulation.html>
  - Google will also find lots of interesting places ;-)
- To be more concrete:
  - <http://eur-lex.europa.eu/legal-content/EN/TXT/PDF/?uri=CELEX:32016Ro679&qid=1490179745294&from=en>
  - Chapter 1, Article 1 *Subject-matter and objectives* – Chapter 4, Article 43.
  - You should be able to explain what the EU-GDPR's general provisions and principles are all about, and what they mean for the data economy and for doing business (incl. to build software)
  - You should be able to state obligations and responsibilities of data controllers and data processors, and to differentiate these two roles
  - You should be able to state the rights of the data subject, and what that means



## Part II

# SECURITY MECHANISMS FOR DISTRIBUTED SOFTWARE



## Chapter 1

# CRYPTOGRAPHY – A VERY BRIEF INTRODUCTION



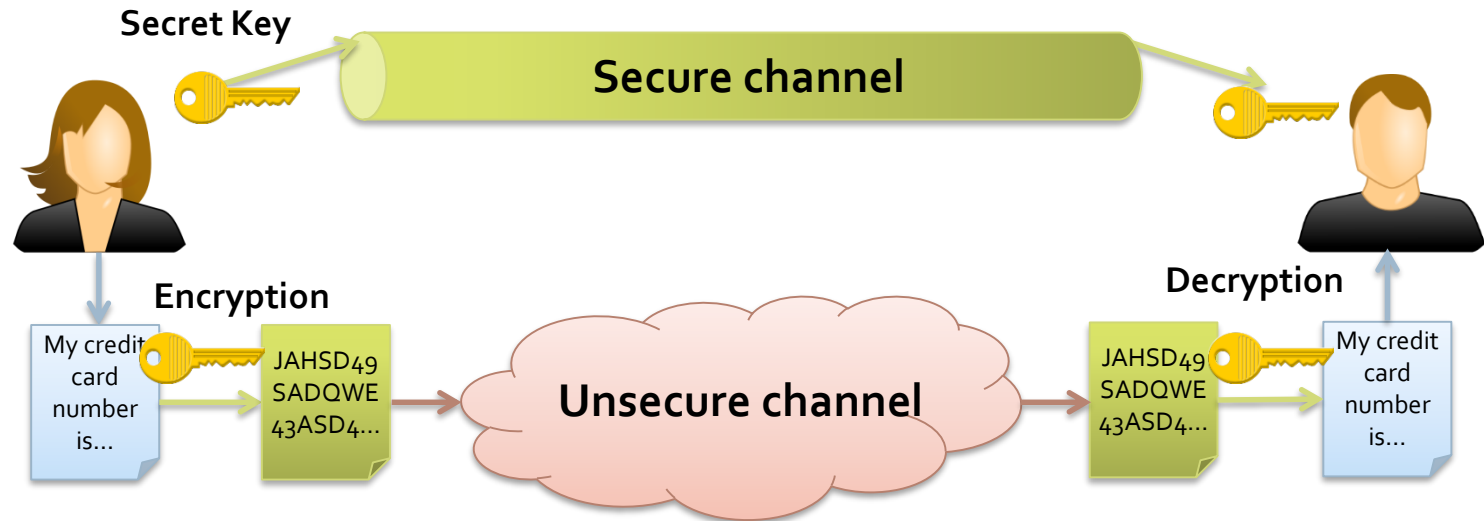
# Introduction

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- Cryptography is a broad field, which is only briefly touched in this lecture. For more information see the corresponding lectures and literature.
- Cryptographic methods used in this lecture:
  - One key (symmetric algorithms)
  - Two keys (asymmetric algorithms)
  - One-way hash functions



# Symmetric Methods

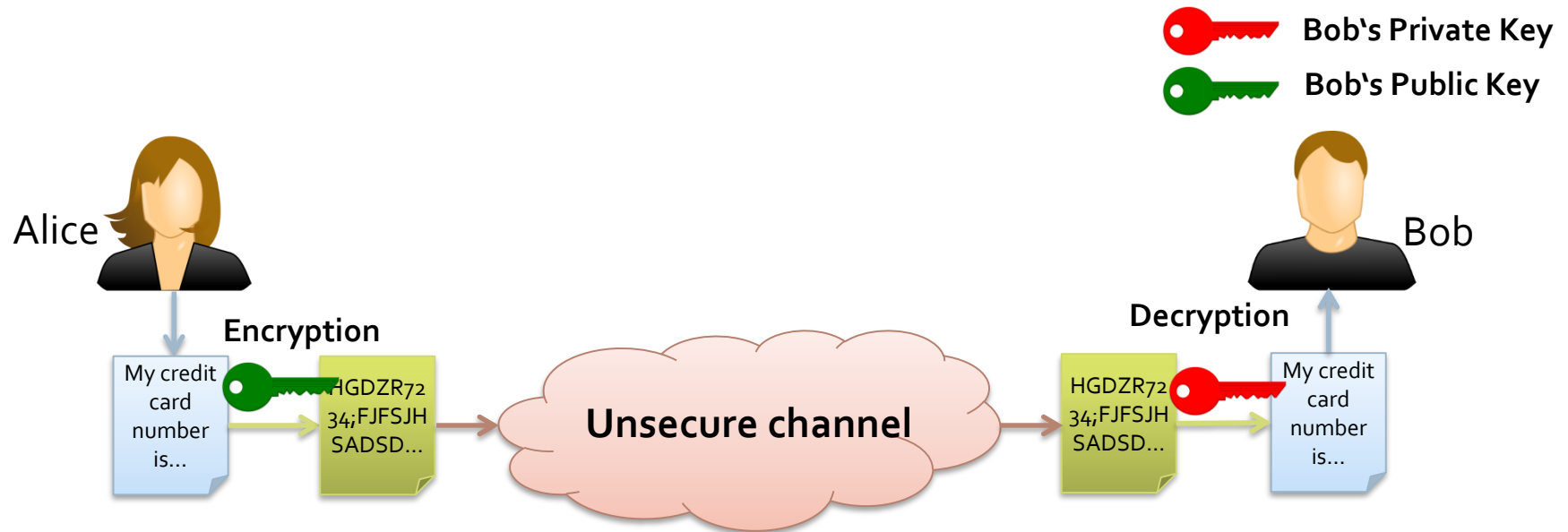


- Fast algorithms
- Easy to implement in hardware



- Secure channel is required
- Key management is necessary

# Asymmetric Methods

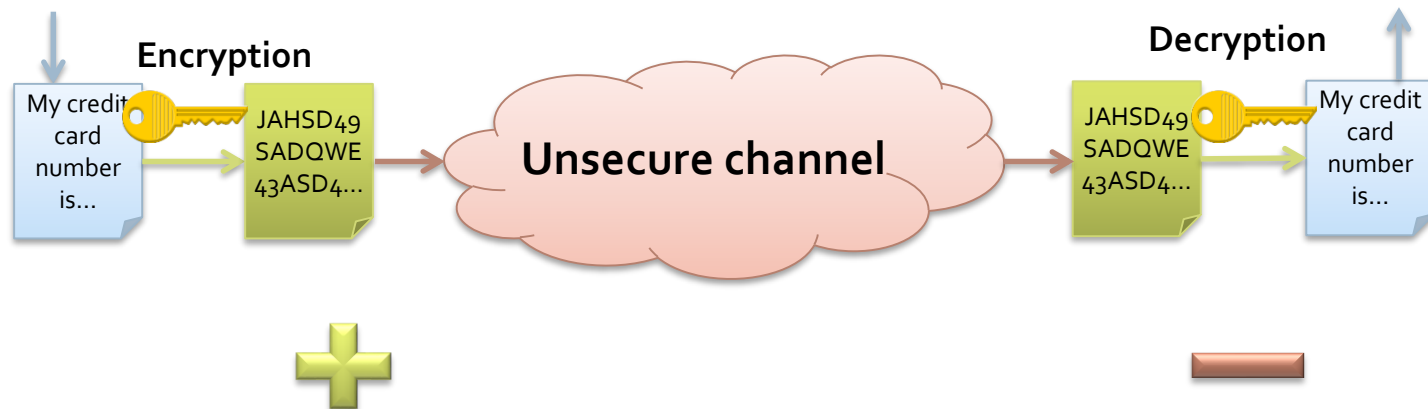
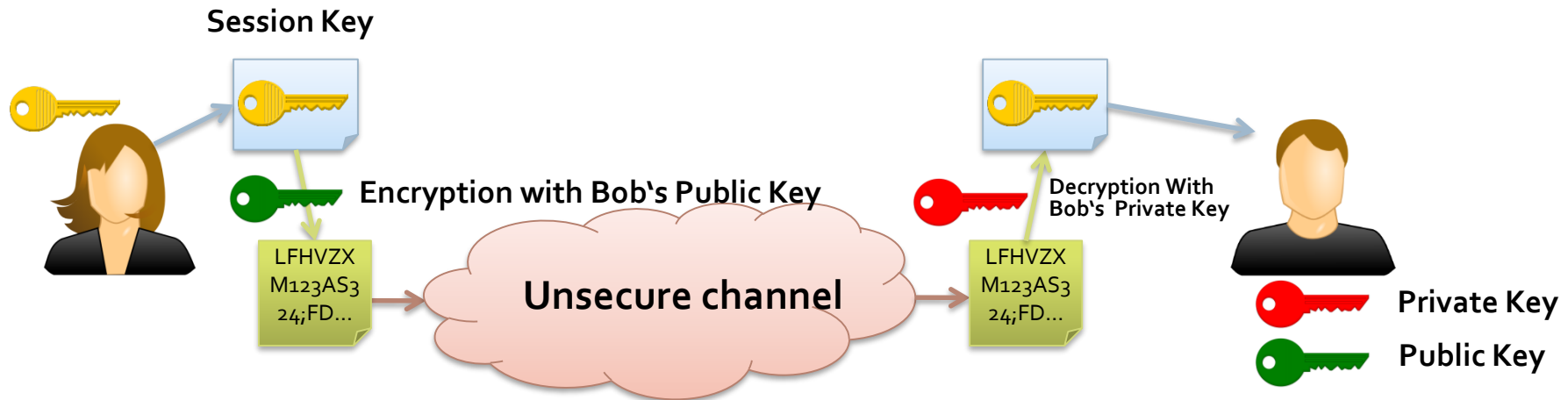


- Secure channel is not necessary
- Efficient key distribution



- Complex encryption
- Authenticity proof of public keys is necessary

# Hybrid Methods



- Performance
- Efficient key distribution

- Authenticity proof of public keys is necessary

# One-way Hash Functions

- **Compression**

Inputs of arbitrary length are mapped to outputs with fixed length

- **Irreversibility (surjective function)**

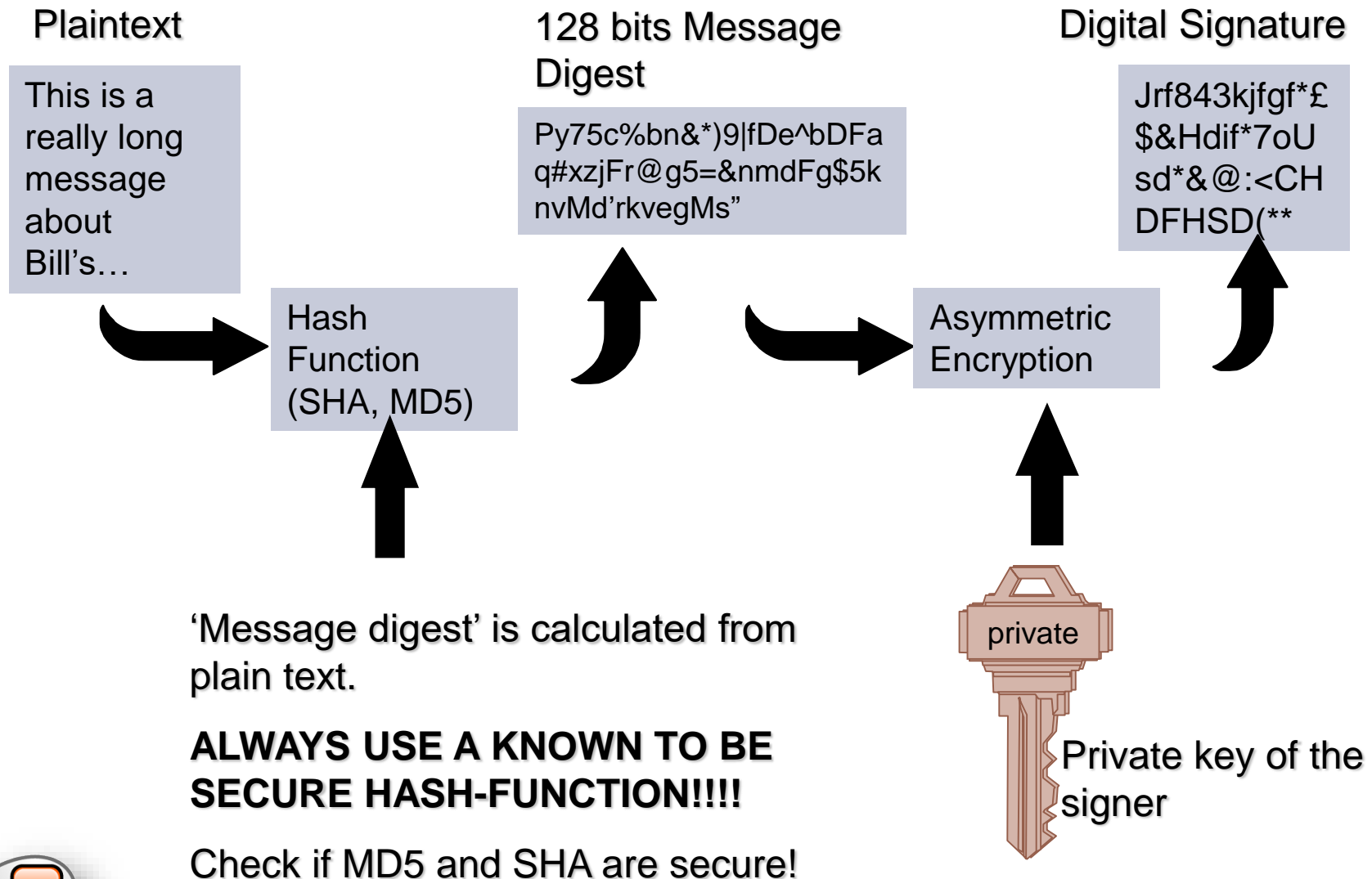
Input can not be inferred from the output

- **Collision-resistant**

Hash function  $h()$  is called collision resistant - if it is hard to find two inputs  $a$  and  $b$  such that  $h(a) = h(b)$ , and  $a \neq b$

- Application: Digital signatures, authentication, integrity checks,...

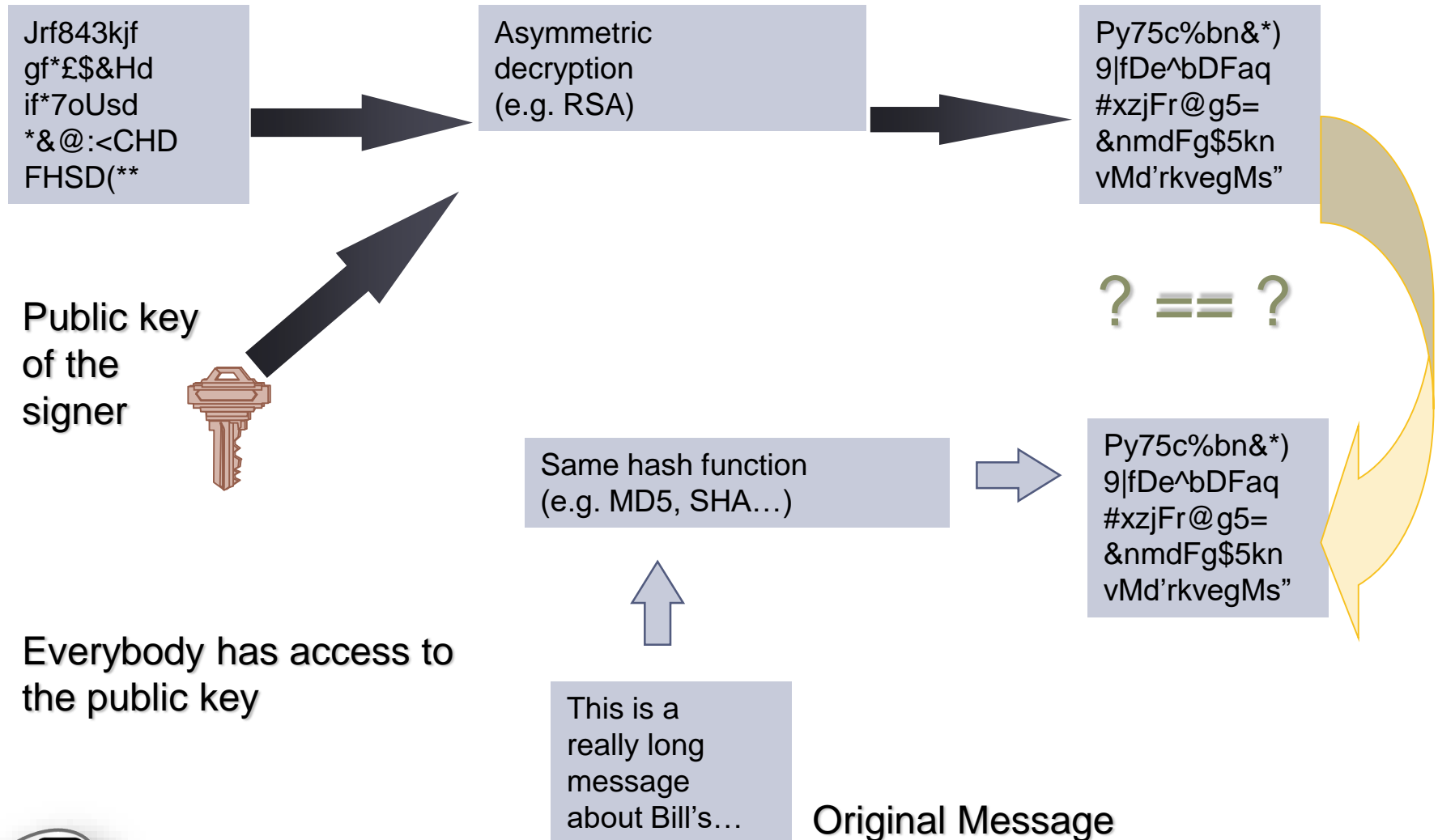
# Digital Signature Generation



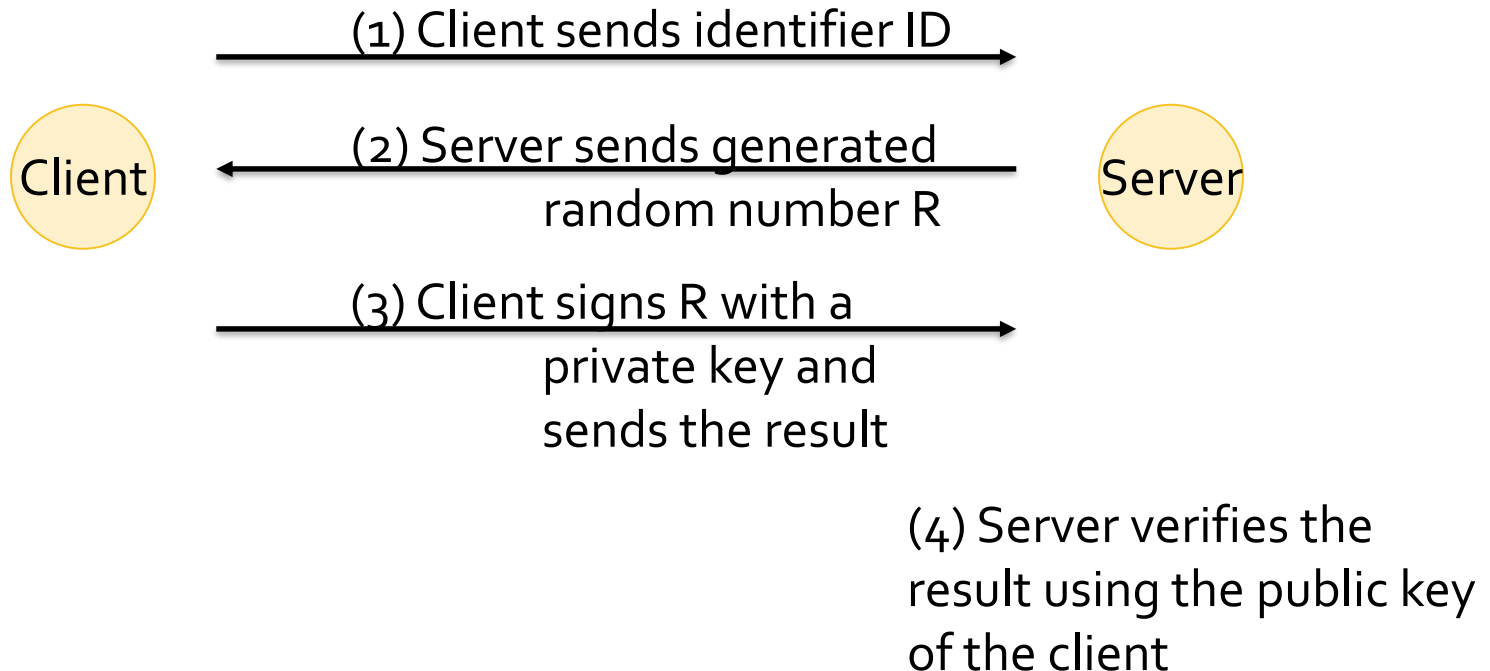


# Digital Signature Verification

## Digital Signature



# Challenge-Response with Public Key



## Chapter 2

# **PUBLIC KEY INFRASTRUCTURE (PKI)**

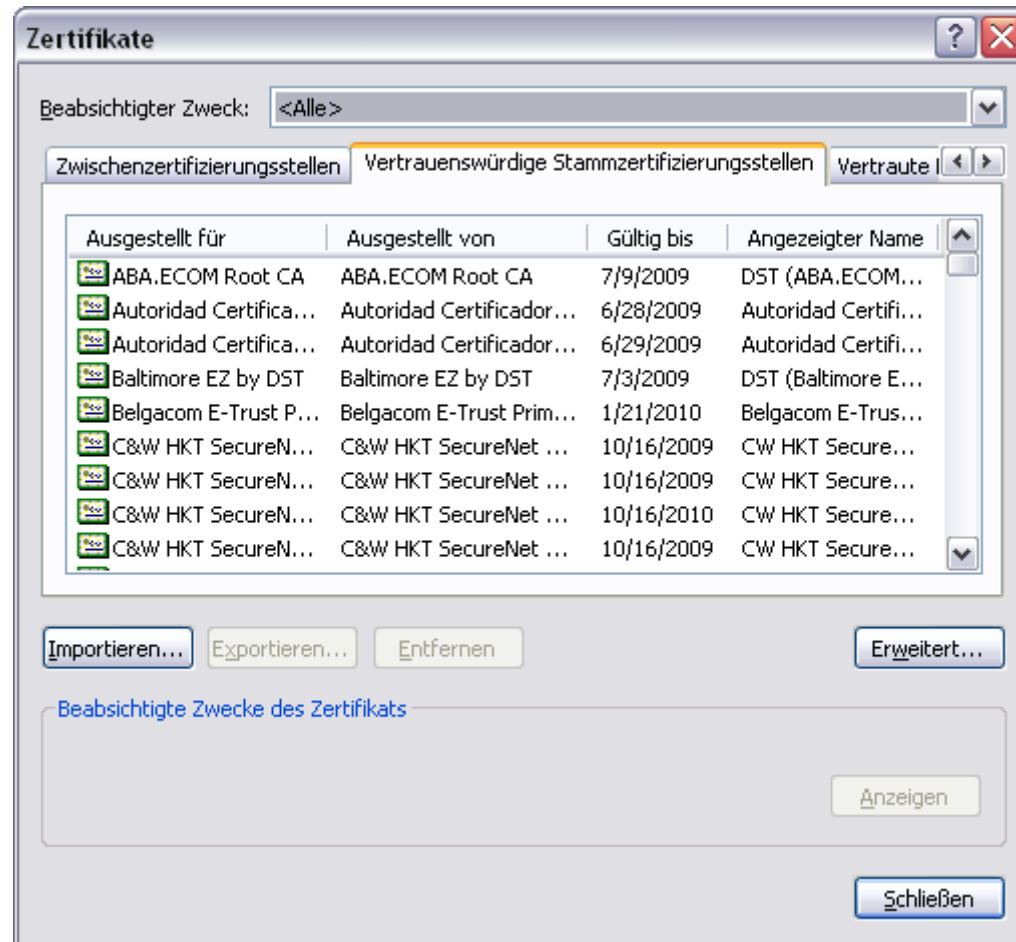


# Public Key Infrastructure (PKI)

- Challenge: Management of public keys
- Binding the key to its owner
  - Certificate: digital certificate of public key assignment to a (legal) person
    - Example: X.509 Certificate (ITU, ISO/IEC)
  - Certification authority (CA): provides certificate issuing services; the certificates are usually signed with the private key of the CA
    - Reduce the problem of authentic key distribution to distribution of authentic keys of CAs
  - Service users must identify themselves to the CA

# Root CAs

Internet Explorer: Extras → Internet options → Content → Certificates



# X.509 Certificates

- Version Number: v1, v2 or v3
- Serial Number (uniquely assigned by the issuer)
- Signature Algorithm
- Issuer (X.500 Name)
- Validity (not before, not after)
- Subject Name
- Subject Public Key
- Unique identifier for issuer and subject

Version Number	
Serial Number	
Signature (Algor. ID + Param.)	
IssuerName	
Validity	Not Before
	Not After
SubjectName	
Subject Public Key (+ Algor. ID)	
Subject Unique ID	
Issuer Unique ID	
Extensions	Extension #1
	Extension #2
	⋮
	Extension #n
Signature	

X.509v3

Example:  
key usage

extension ID
criticality flag
ext. Value

# Certificate: Text Format

## Certificate:

### Data:

**Version:** 3 (0x2)

**Serial Number:** 169910475 (0xa20a0cb)

**Signature Algorithm:** sha1WithRSAEncryption

**Issuer:** C=DE, O=Technische Universitaet Chemnitz, OU=Universitaetsrechenzentrum, CN=TU Chemnitz  
Certification Authority - TUC/URZ CA G3/emailAddress=ca@tu-chemnitz.de

### Validity

Not Before: Mar 21 12:21:17 2007 GMT

Not After : Mar 19 12:21:17 2012 GMT

**Subject:** C=DE, O=Technische Universitaet Chemnitz, OU=Universitaetsrechenzentrum, CN=wtc.tu-chemnitz.de

### Subject Public Key Info:

**Public Key Algorithm:** rsaEncryption

**Public-Key:** (2048 bit)

**Modulus:**

00:df:b6:c3:bf:ab:83:...

**Exponent:** 65537 (0x10001)

### X509v3 extensions:

#### X509v3 Subject Key Identifier:

AB:BD:BB:D3:2F:9E:CA:8A:6C:C6:F6:8A:38:6E:74:8B:Co:A6:7B:61

#### X509v3 Authority Key Identifier:

keyid:E8:DA:B8:F2:47:DE:99:24:7D:67:40:89:27:67:71:0D:63:D8:A3:8E

.....

# Certificate: DER-Format

- Encoding ASN.1 structures in a binary stream

```
Attribute ::= SET {  
    name IA5String,  
    value INTEGER,  
    flag BOOLEAN  
}.
```

<i>SET</i>	<i>IA5String</i>	<i>Issuer</i>	<i>INTEGER</i>	<i>4</i>	<i>BOOLEAN</i>	<i>TRUE</i>
31 14	16 06	77 71 71 65 73 69	02 01	04	01 01	FF



# Certificate: PEM-Format

-----BEGIN CERTIFICATE-----

MIIFiDCCBHCgAwIBAgIECKKcyjANBgkqhkiG9w0BAQUFADCBvTELMakGA1UEBhMC  
REUxKTAnBgNVBAoTIFRIY2huaXNjaGUgVW5pdmVyc2loYWVoIENoZW1uaXR6MSMw  
IQYDVQQLExpVbml2ZXJzaXRhZXRzcmVjaGVuemVudHJ1bTE8MDoGA1UEAxMzVFUg  
Q2hlbW5pdHogQ2VydGlmaWNhdGlubiBBdXR0b3JpdHkgLSBUVUMvVVJalENBIEcz  
MSAwHgYJKoZIhvcNAQkBFhFjYUBodS1jaGVtbmloei5kZTAeFwowNzAoMTYwNzAx

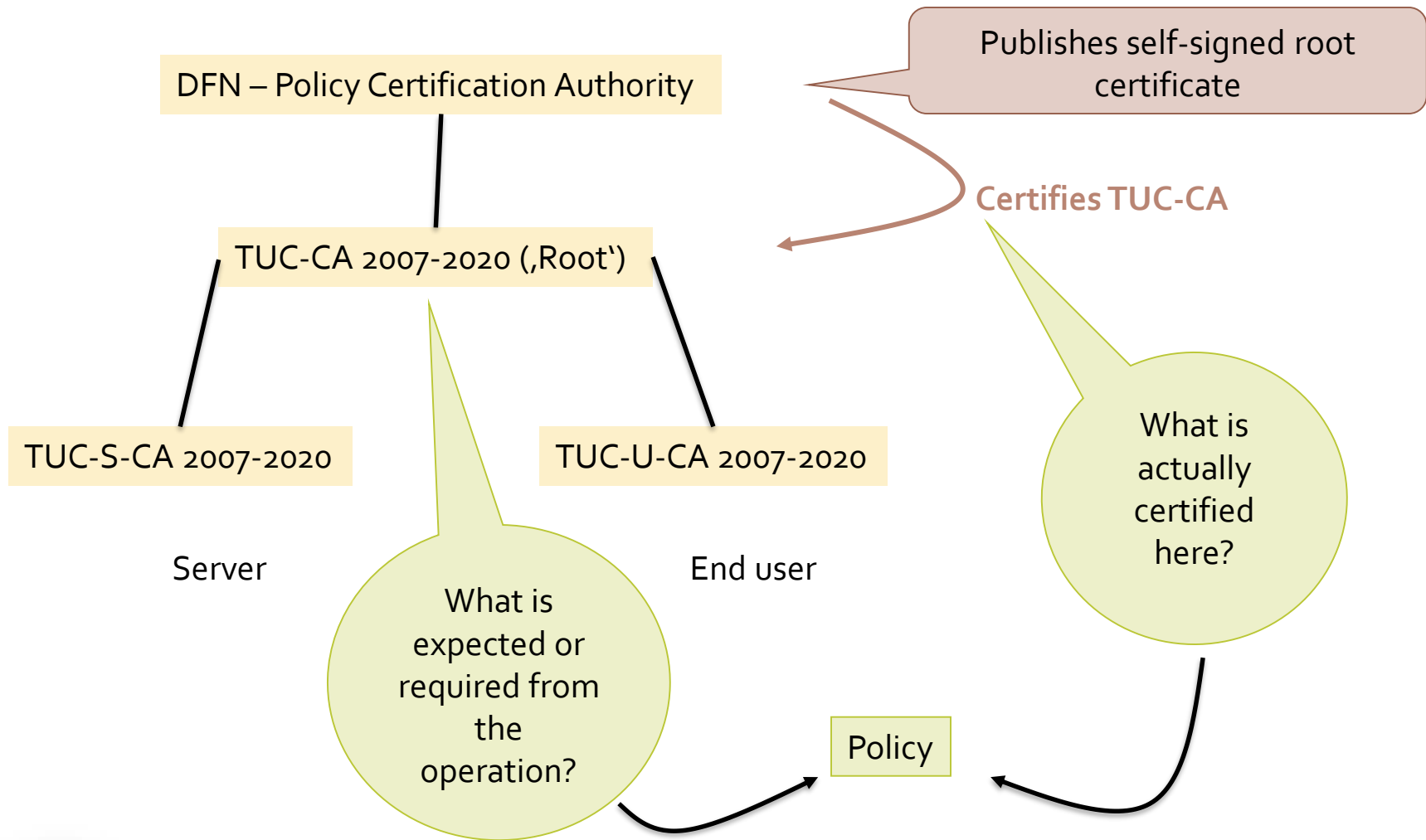
.....

LmRIL3R1LWN0ZW1uaXR6LWNhL3B1YigjYWNlcnQvY2FjZXJoLmNydDANBgkqhkiG  
9w0BAQUFAAOCAQEAGuJSdTDZbQl6D9bonJcTOBgZQLMTq3gQVrYtqR8lpsjBzi8E  
JdTTTeNQ6K3ZhoiD+CwDG55qFGWKPOF3Mf5x+KTKfCljgnlrrBJyev72rVxqiKo  
og7H1PbkUg1lbEimCSWg+Wx/BJSwpmddxnVYcEXMYxmGcdt66Swxlg+CowC5dVL9  
6Hrg8O+Ktql2NRhuH6aqUqumD8EP6YR6/oJZe01SNM3y/QQE0yVgPLob5uNofdr  
g2twMUgptohGea3sPbmrlTLlulvtAWqjaDidsyUKiuveWSlh4YbshZCNH+r6TzLe  
zBo9/gWIA25buTEEDwGKCBOKN47rnnVLwcmqBw==

-----END CERTIFICATE-----



# Example: DFN-PCA and TUC-CA



# What is Certified?

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- The underlying policy's requirements for technical components and certification methods comprise only of certification criteria "simple digital signature" or "advanced digital signature," according to § 2 No. 1 SigG 2001.
- Thereby, they are not "qualified" or "accredited" under § 2, No. 2 and 3 Signature Act 2001 and § 15 para 1 SigG 2001.
- In case of dispute, courts and experts have to check the legal value of the used keys, certificates and signatures.

# DFN-PCA Requirements (1)

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- A dedicated computer without any connection to a computer network is used for DFN-PCA services.
- Data exchange is performed via external data medium (e.g. floppy disk or magnetic tape); no automated data processing takes place. All the key carrying data mediums are kept in an unused condition in a safe place.
- The DFN-PCA secret keys for digital signature generation are created and used exclusively on dedicated computers.
- Backups for all relevant (digital) data will be created in regular, short intervals. The disk with the backup has to be kept at a remote location. A suitable backup concept for DFN-PCA is based on this data backup, this should in particular enable long storage periods of certificates and CRLs.



# DFN-PCA Requirements (2)

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- Secret signature keys of the PCA are only used to sign CA-Keys and revocation lists (CRLs) or to create cross-certificates.
- Asymmetric key pairs of the DFN-PCA for generating signatures have a length of at least 2048 bits RSA (or equivalent).
- Integrity of all data and programs on DFN-PCA computers is verified on a regular basis with the help of cryptographic applications.
- In addition, all data is treated confidentially by the PCA staff and all applicable statutory data protection regulations are complied with.



# CA Requirements (1)

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- CA services require the use of a computer, which is suitably protected against improper use. In particular, it is recommended to use a computer **without any network connection to protect it physically.**
- Secret key of the CA must be adequately protected and may not be given to third parties. The **responsibility** lies with the administrators of the CA, who are, therefore, advised to use **external peripheral devices** (eg smart card, floppy disk).
- The secret signature key of the CA must only be used to sign **CA- or End-user keys or revocation lists (CRLs)** or to create **cross-signed certificates.**



# CA Requirements (2)

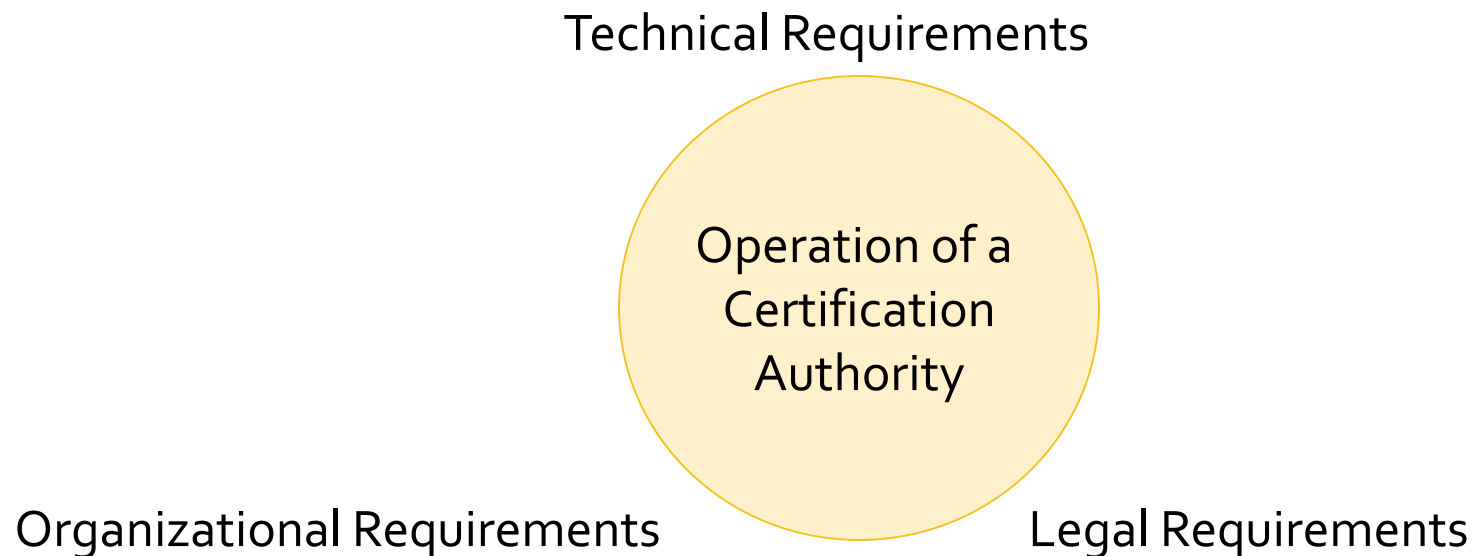
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- Each CA must generate its asymmetric key pairs **by themselves**.
- Asymmetric key pairs of the CA for signature generation must have a **minimum length of 2048 bits RSA** (or equivalent).
- In case CA generates asymmetric key pairs for the end user, CA has to perform it on a **dedicated CA computer**.
- All data obtained during certification **must be treated as confidential** by the CA staff. CA **legal data protection regulations** are to be complied with.

# Summary: CA Operation

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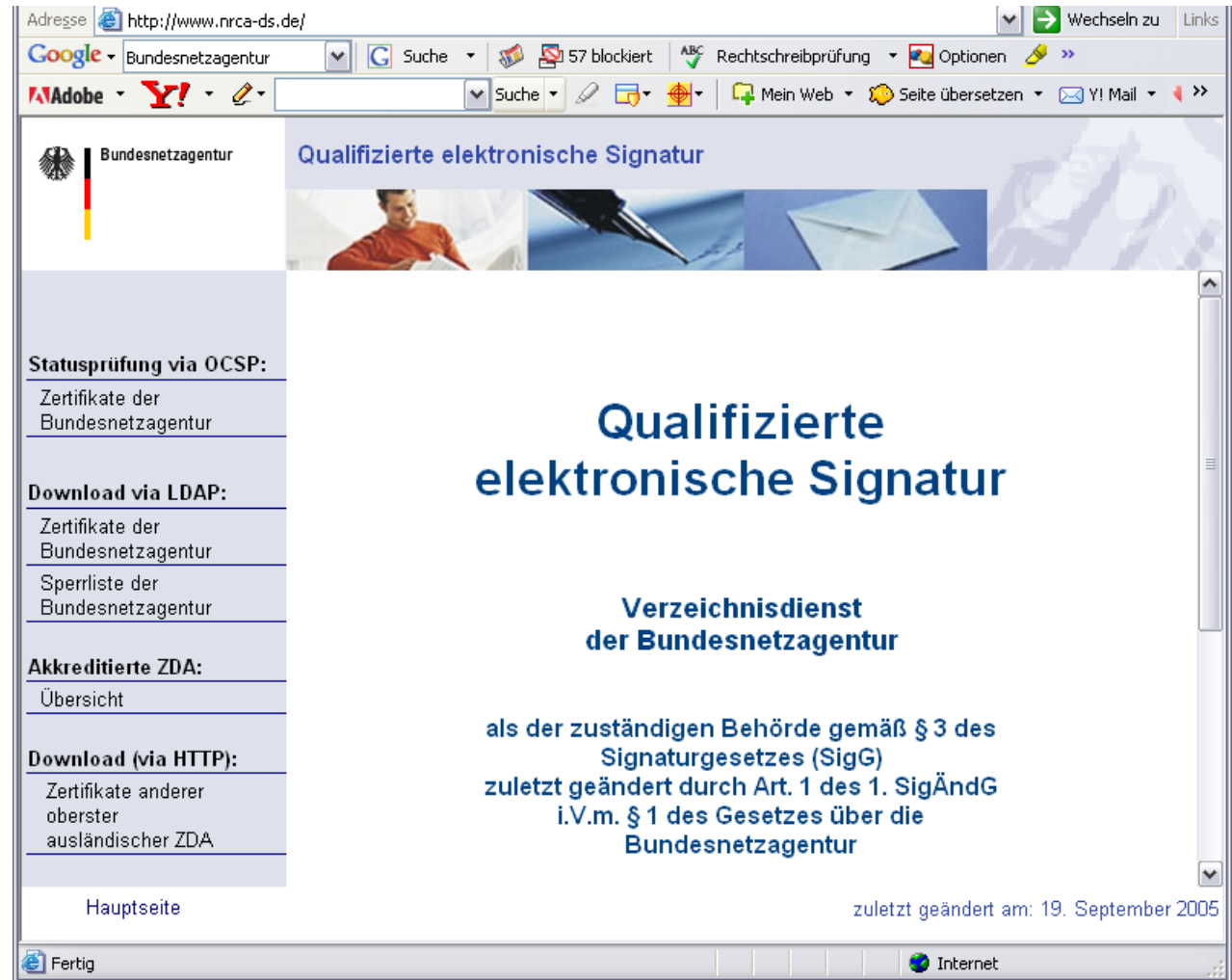
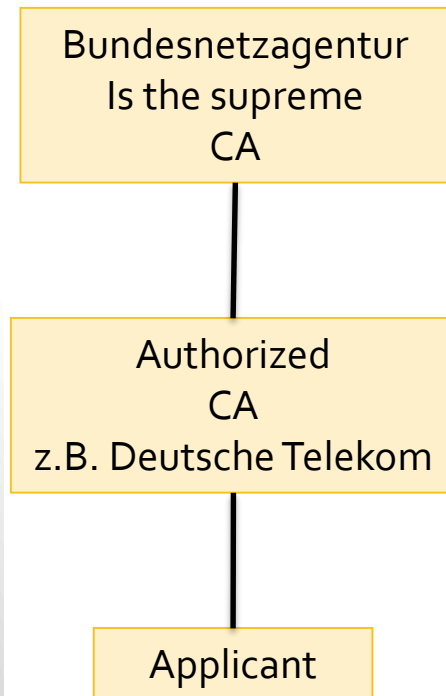
- According to CA's requirements





# Bundesnetzagentur (German Network Agency)

In Germany:



# Certificate Revocation

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- Such as with credit card and mobile phone
- OCSP: Online Certificate Status Protocol (RFC 2560)
- Addition or replacement of *Certificate Revocation Lists*

## Procedure:

- Request whether the given certificate is valid
  - In general, request to the certificate issuer or a *CA designated responder*
- Response signed by certificate authority or CA DR:
  - Good, revoked, unknown



# Chapter 3

## **SSL/TLS**



# SSL/TLS – Overview

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- Secure Sockets Layer (SSL)
  - Version 1.0 by Netscape Communications (1994)
- Transport Layer Security (TLS)
  - IETF-standard from the year 1999 ([RFC 2246](#))
- Network protocol for secure data transfer
- Since Version 3.0 SSL is being further developed under the name TLS
  - Minor differences between SSL 3.0 & TLS 1.0
  - TLS 1.0 is presented as SSL 3.1
- TLS 1.3 finalized by March 21, 2018
  - Supports for performance and better security
  - <https://datatracker.ietf.org/doc/draft-ietf-tls-tls13/>
  - Why browsers don't support the latest TLS - and what a POODLE has to do with it. **HOMEWORK:**  
<https://blog.cloudflare.com/why-tls-1-3-isnt-in-browsers-yet/>



# SSL/TLS – Architecture

- In OSI-model in layer 6
- In TCP/IP-model
  - Above the Transport layer (i.e. TCP,...)
  - Below the Application layer (i.e. HTTP,...)
- Basic idea: generic security layer
- Protocol consists of 2 layers:

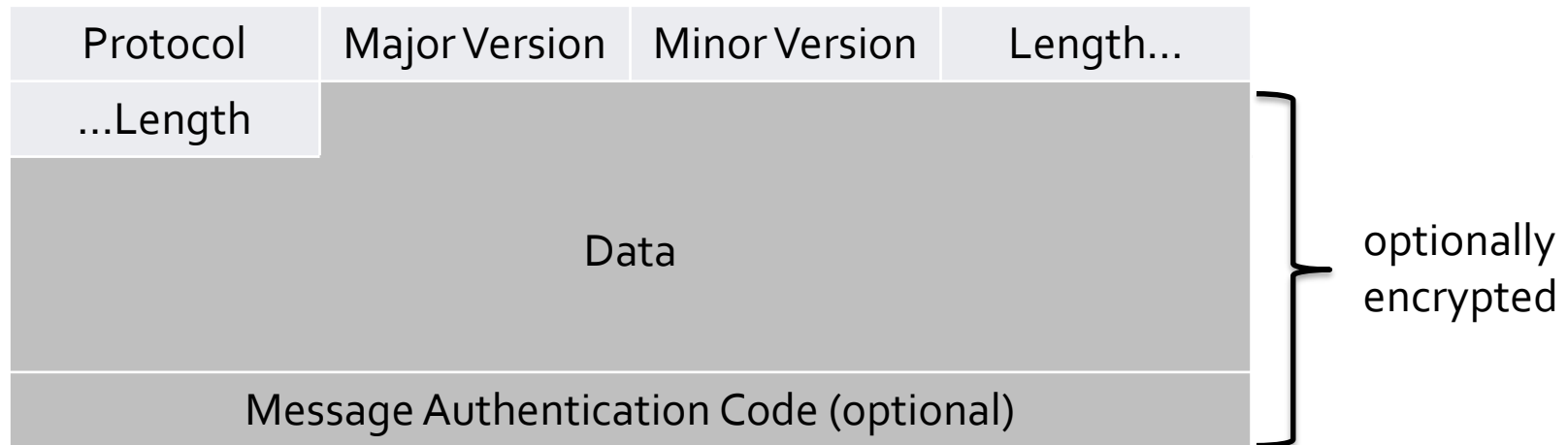
Handshake Protocol	Change Cipher Spec Protocol	Alert Protocol	Application Data Protocol
Record Protocol			

# Record Protocol

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- Represents the lower level of the TLS protocol
- Encapsulation of exchanged messages
- Decomposition into blocks for transmission
- End-to-End encryption
  - Symmetric algorithms
  - (see the following handshake protocol)
- Integrity and authenticity are ensured by cryptographic checksums

# Record Protocol



# Handshake Protocol

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- Server and Client decide on
  - Mode of encryption
  - Type of message authentication
  - Secret key
- Authentication via certificates is possible (X.509v3)



# Change Cipher Spec Protocol

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- Change to the negotiated **Cipher Suite**
- Cipher Suite identifies a combination of four algorithms:
  - Key exchange
  - Authentication
  - Hash function
  - Encryption

# Alert Protocol

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- Signaling on error states
- Protocol defines two fields:
  - Level of error alert
    - warning
    - fatal → connection is immediately interrupted
  - Type of error alert
    - detailed error description

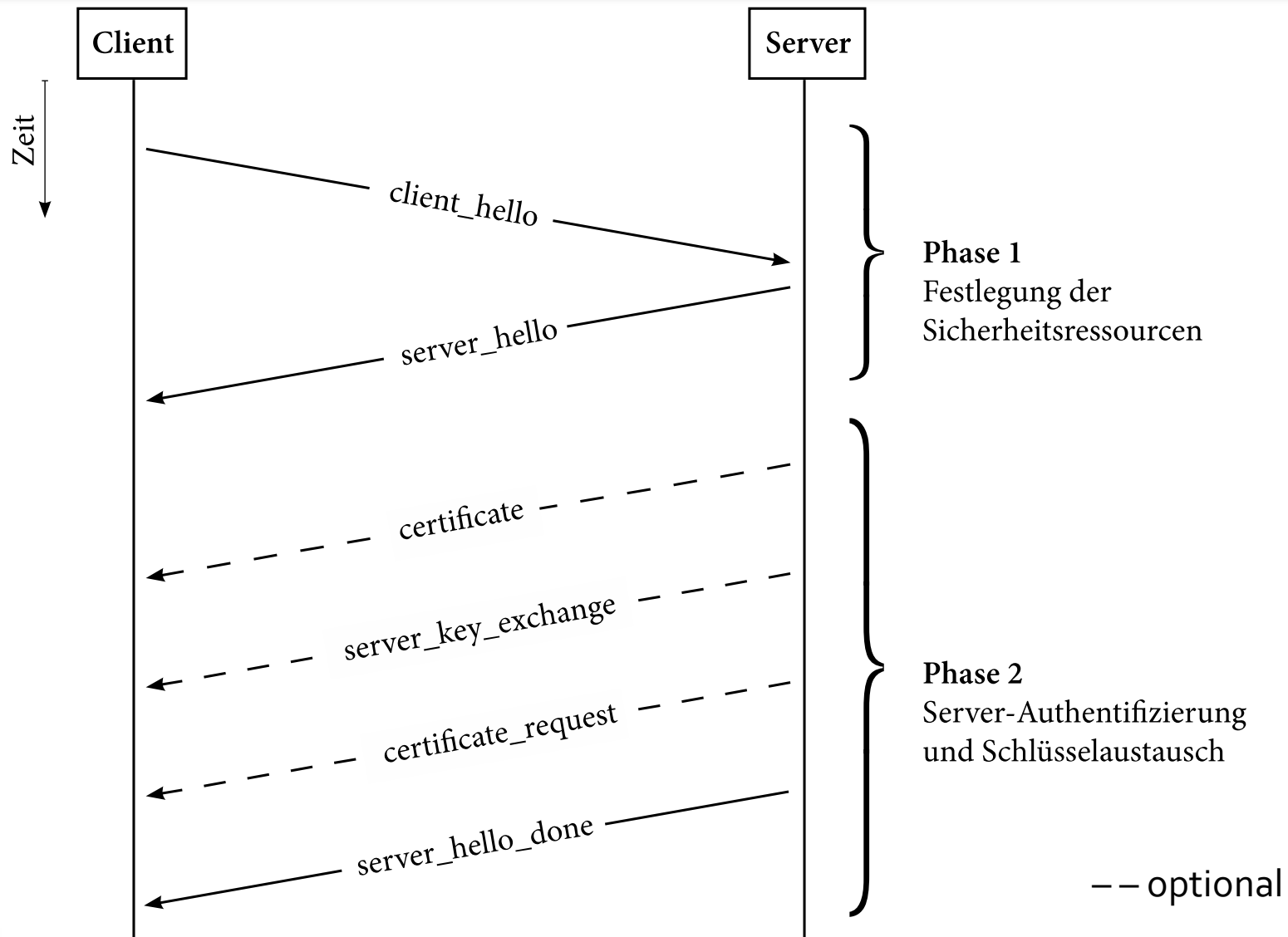
# Application Data Protocol

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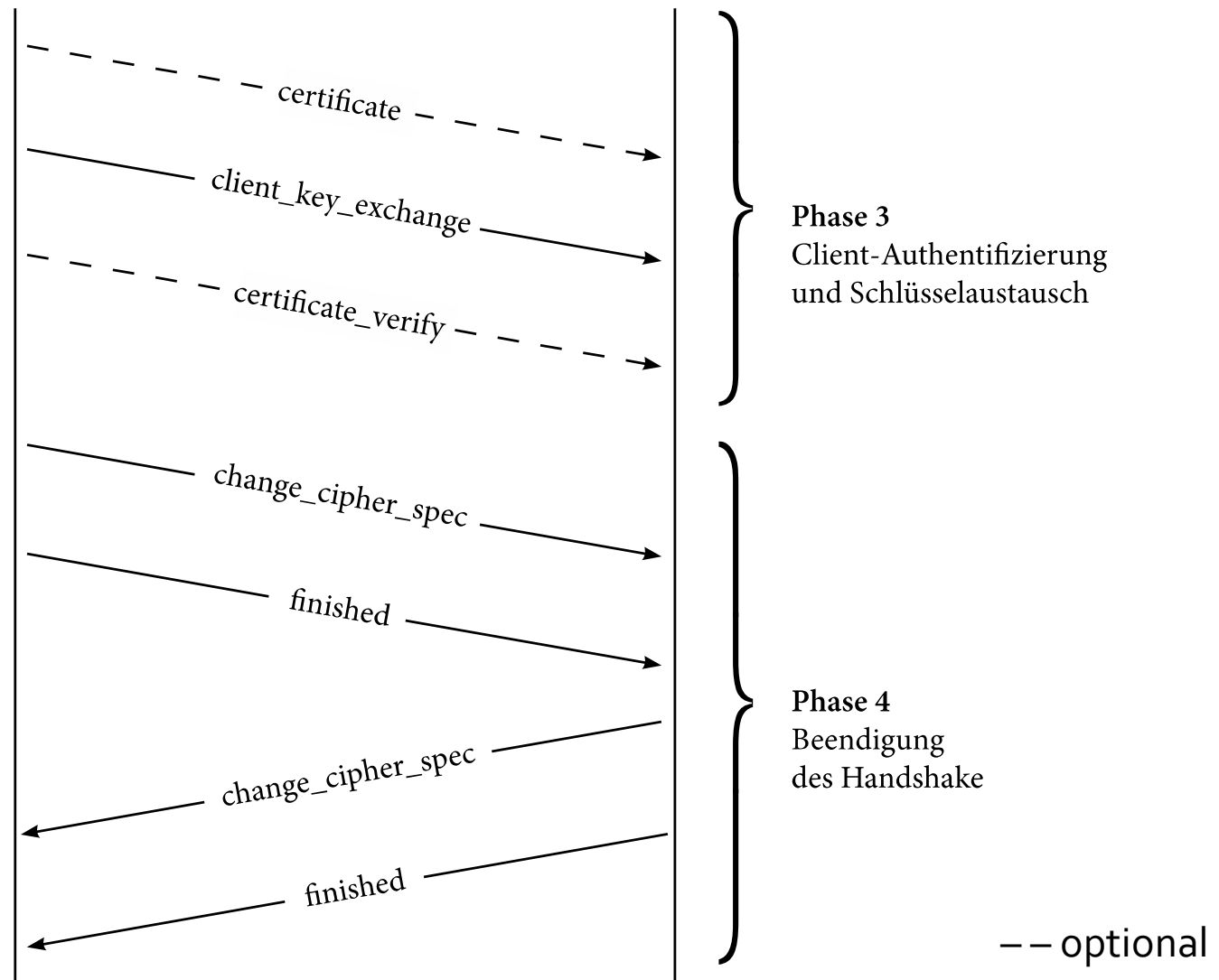
- Pass application data transparently
  - without consideration of its content!
- Based on security parameters data is...
  - fragmented
  - compressed
  - protected
  - encrypted



# Handshake-Protocol – Part 1

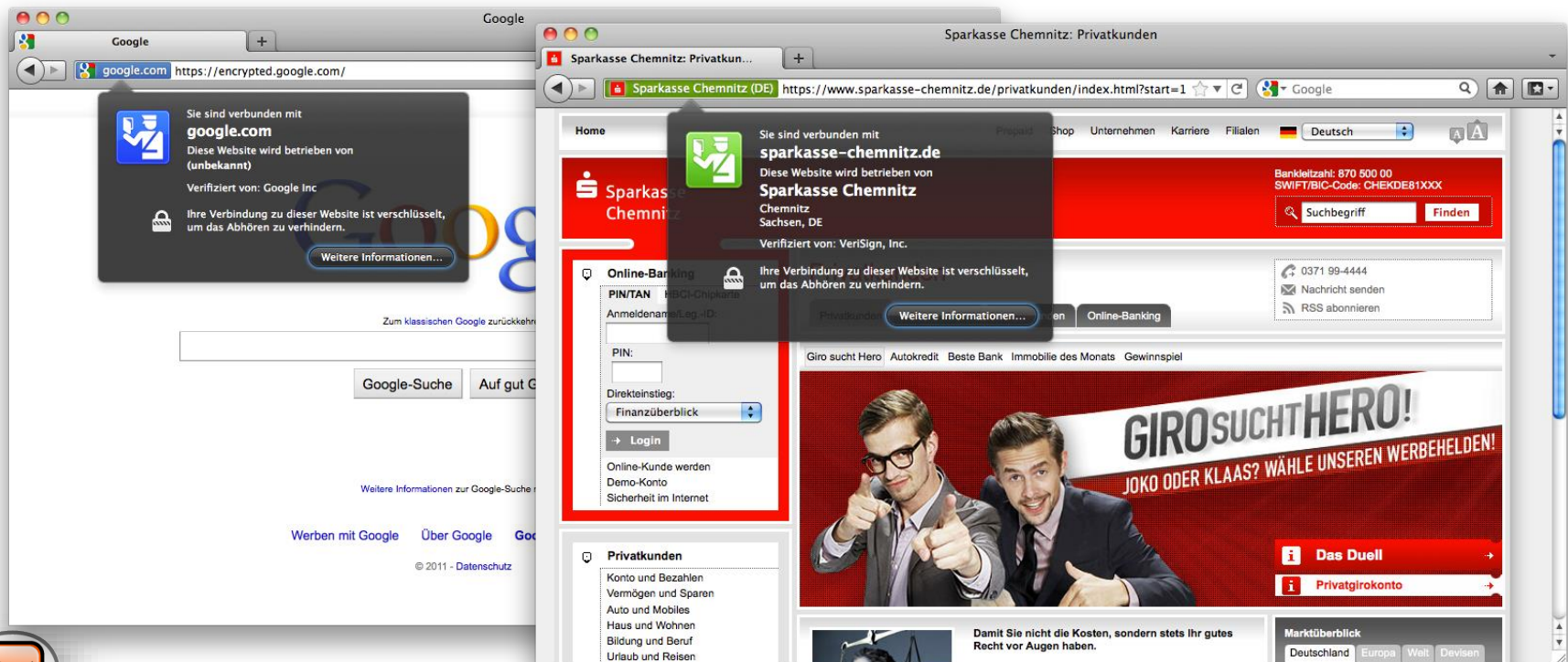


# Handshake-Protocol – Part 2



# Hypertext Transfer Protocol Secure

- HTTP with additional transmission encryption by SSL/TLS
- Standard-Port: 443



# Chapter 4

# **AUTHENTICATION**



Section

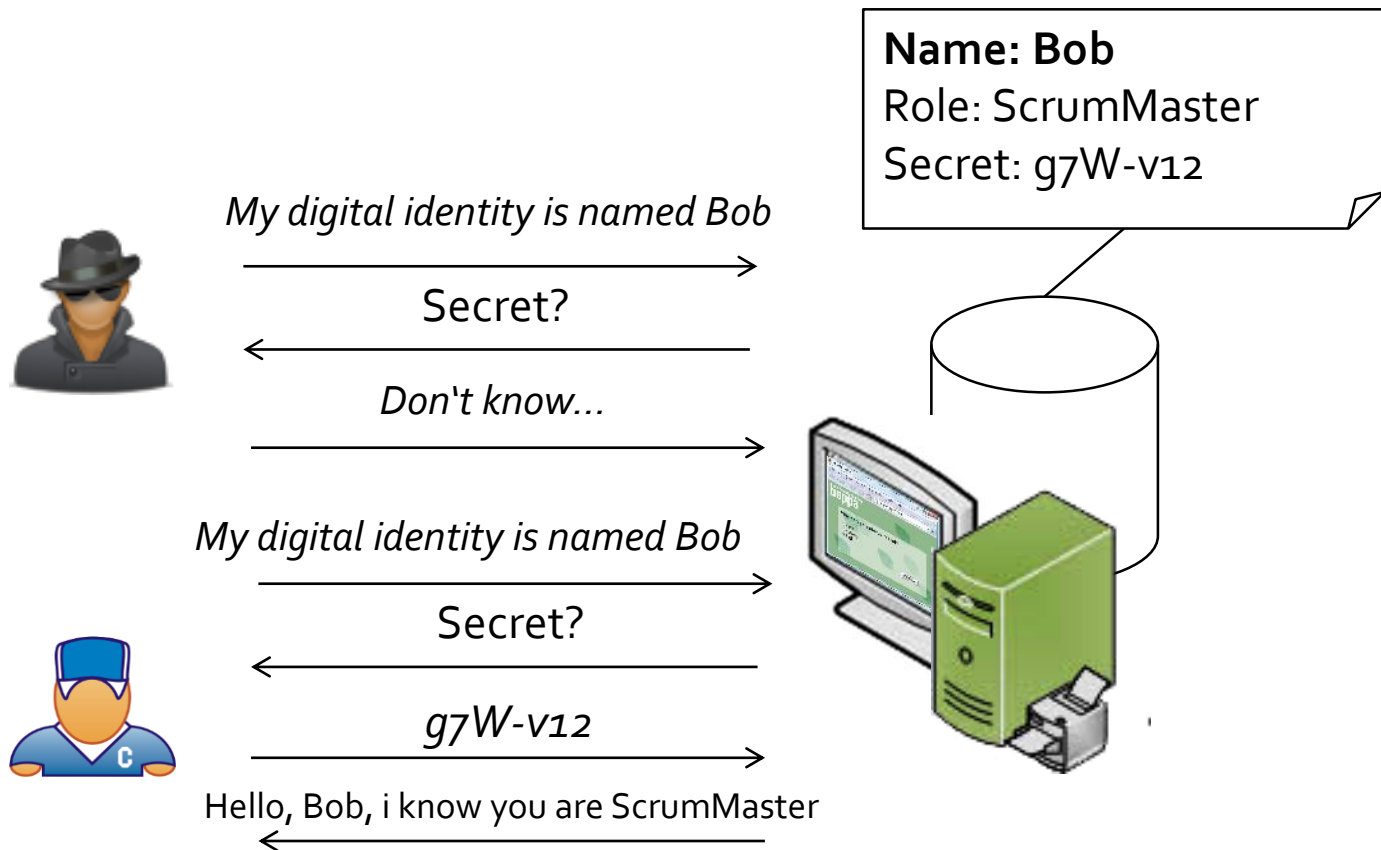
# INTRODUCTION





# Terminology

- **Authentication** is the process of verification if someone is the one who he claims to be



# Authenticators

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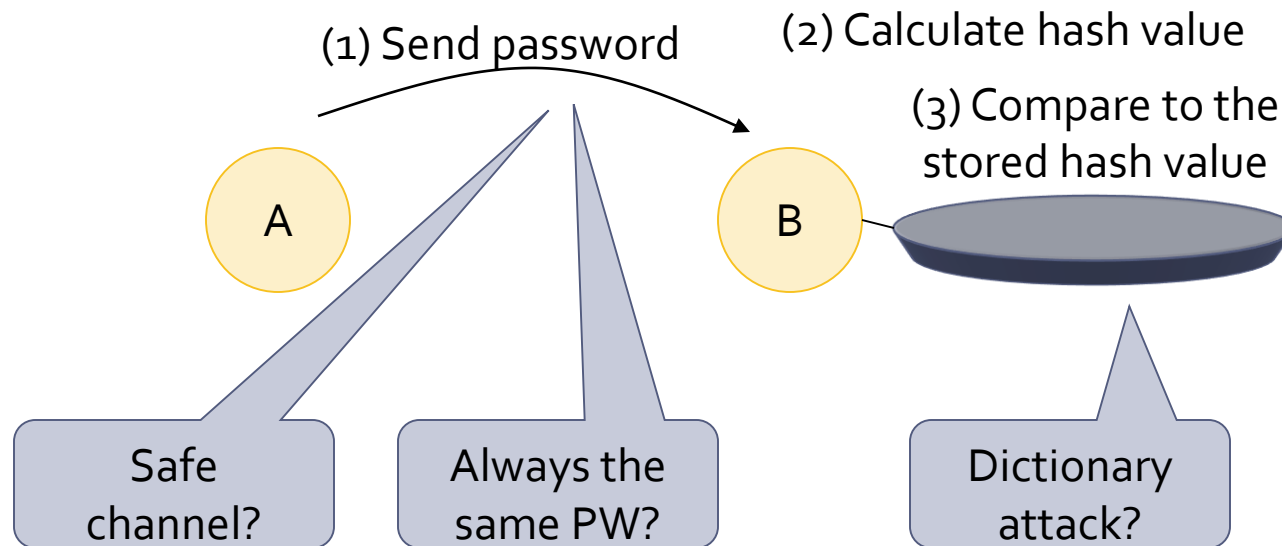
- What you know: knowledge-based
  - PIN, passwords
  - Challenge-Response
- What you are: biometrics
  - Fingerprint, iris, voice, signature, keystroke behavior
- What you have: ownership-based
  - Something that you do not notice, but what is stored on a medium
  - IDs, magnetic cards, certificates, smart cards
- Multi-factor authentication
  - Combination of different types of authentication
  - 2-Factors: deposit card + PIN, credit card + signature
  - 2-Factors: password + PIN send by SMS
  - 3-Factors: password + smart card + fingerprint

# Knowledge-based Authentication

Knowledge-based authentication using passwords:

- Alice agrees with Bob on a secret password  $p$  for authentication of Alice to Bob.
- Bob applies a one-way or cryptographic hash function  $H$  on the password, and stores the image value  $H(p)$ .

Authentication:

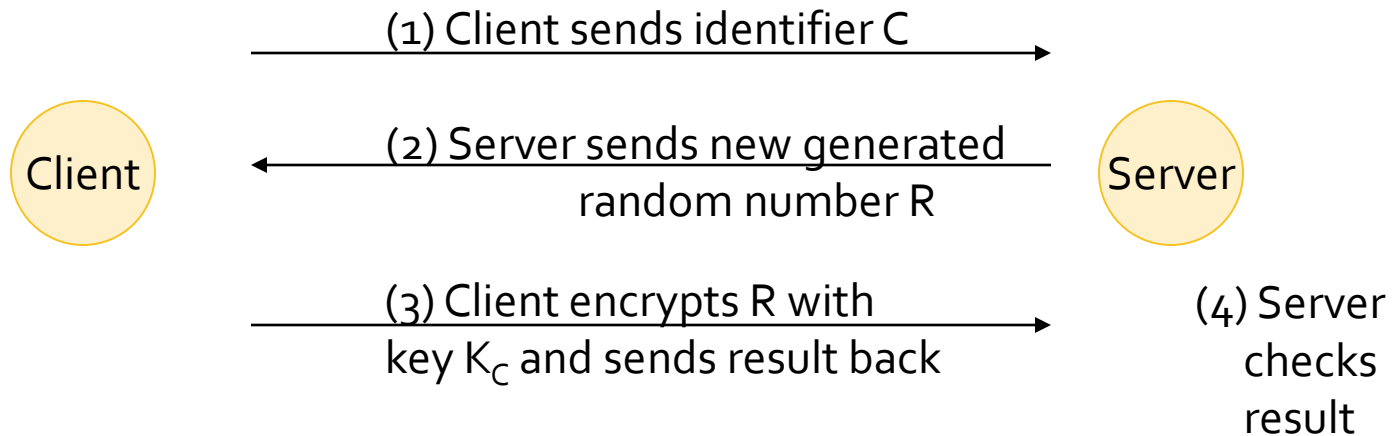


# Corresponding Password Policy

- How long should a password be? Which character set should be used?
  - System generated or user generated?
  - How often should the password be changed?
  - For which roles / functions must separate rules exist?
  - How many attempts to enter the right password?
  - Are the used hash functions still safe?
- 
- Example: Passwords must have between 6 and 8 printable ASCII characters except @, #, %, " and \$ and must contain at least two \_different\_ non-alphanumeric characters. Usable characters are: ! & ' ( ) \* + , - . / : ; < = > ? [ \ ] ^ \_ ` { | } ~

# Challenge-Response Method

Client and server share a common secret  $K_C$  and an encryption method  $E$ :

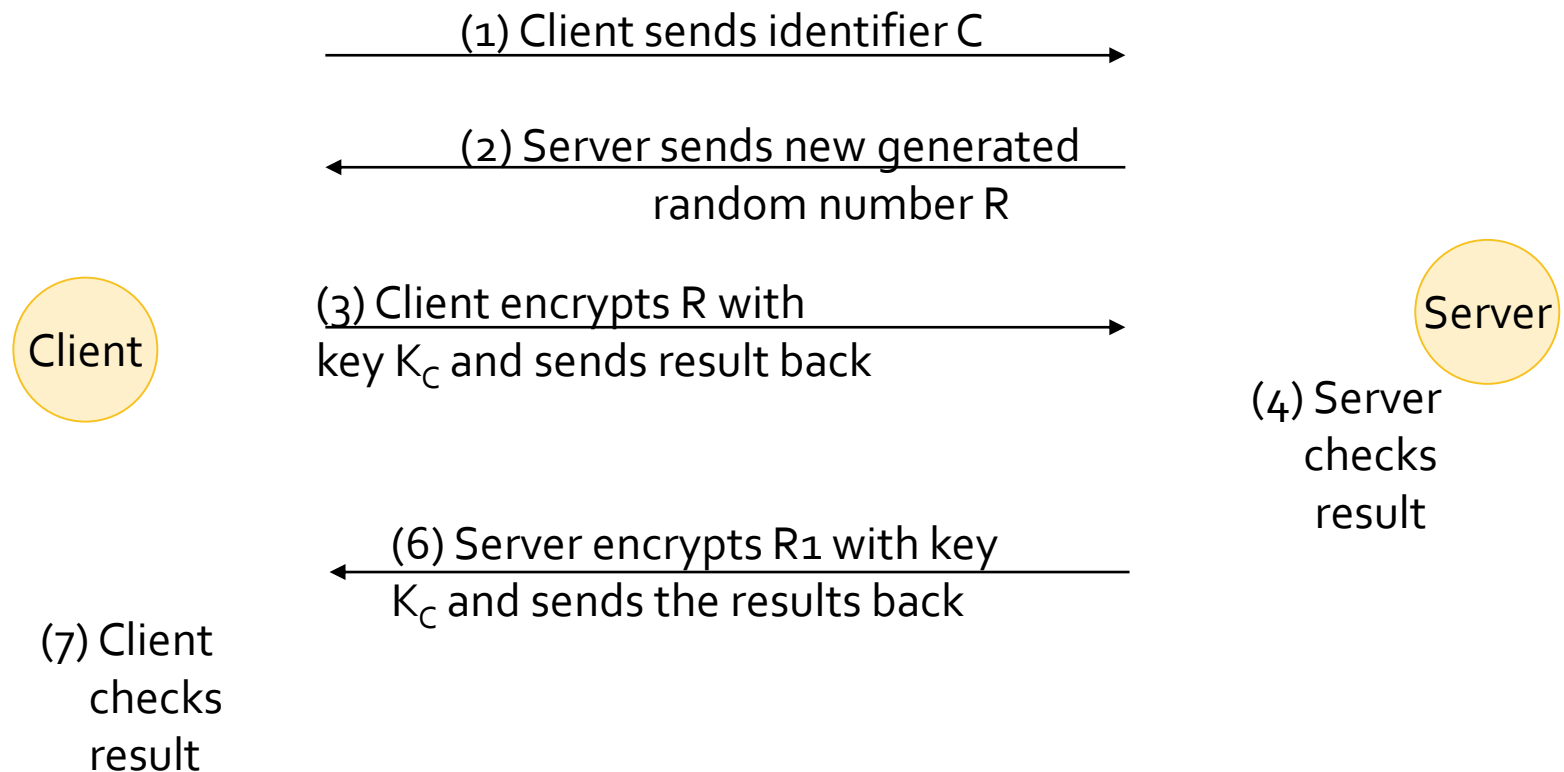


## ■ Ways to Attack:

- Listening to the channel and cryptanalysis
- Man-in-the-middle attack
- Attack on the server that has stored the key

# Authentication on Both Sides

- Each partner checks whether each of the others knows the secret

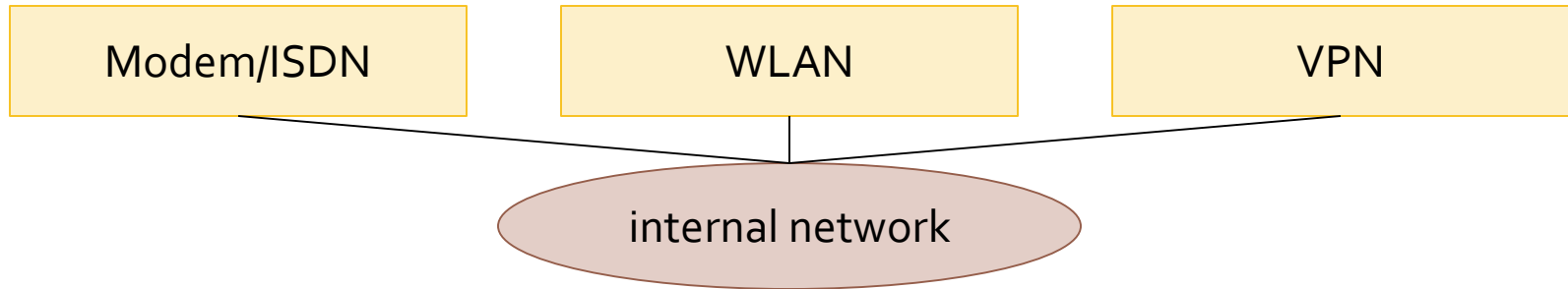


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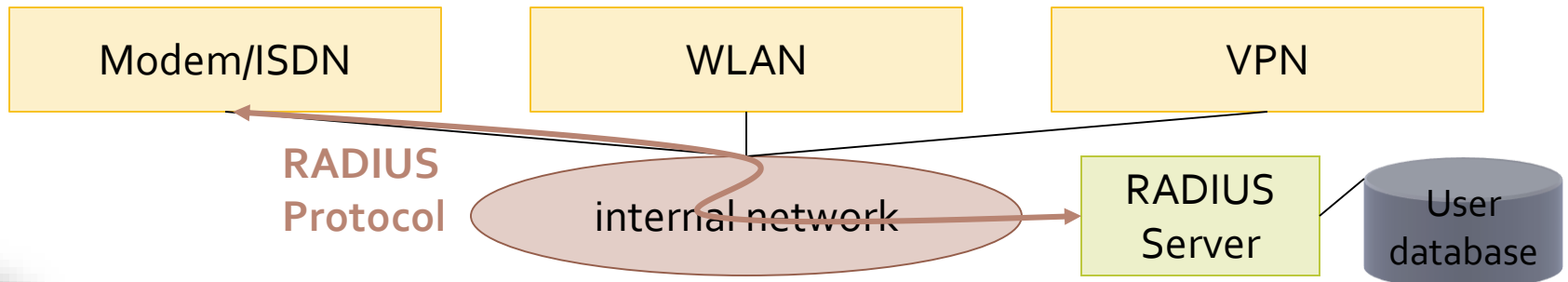
# AUTHENTICATION IN DISTRIBUTED SYSTEMS



# Remote Access



- Problem: Number of access points, authentication is required at each of them. Is it necessary to store and manage authentication data at each access point?
- Idea: Centralization by “remote authentication”
- RADIUS: Remote Authentication Dial In User Service





# RADIUS

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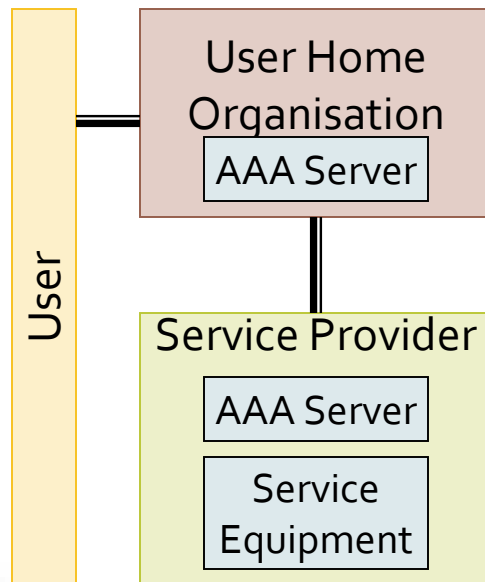
- UDP-based Client-Server-Protocol
- RADIUS client and RADIUS server share a pre-agreed secret  $S$
- Password Authentication Protocol (PAP):
  - Client encrypts user password with the help of the secret  $S$  and sends it to the RADIUS server.
  - The radius-server decrypts the password and checks it.
  - If the password is correct an “access accept message” will be sent to the client, otherwise an “access reject message” will be sent.
  - To ensure the authenticity of the RADIUS server, the client sends a random number with its request (“Request Authenticator”). This number will be encrypted by the server with the secret  $S$  and sent back in the access message.
  - Alternative: Challenge Handshake Authentication Protocol (CHAP)
    - Challenge response method

**RADIUS does not use message encryption!**



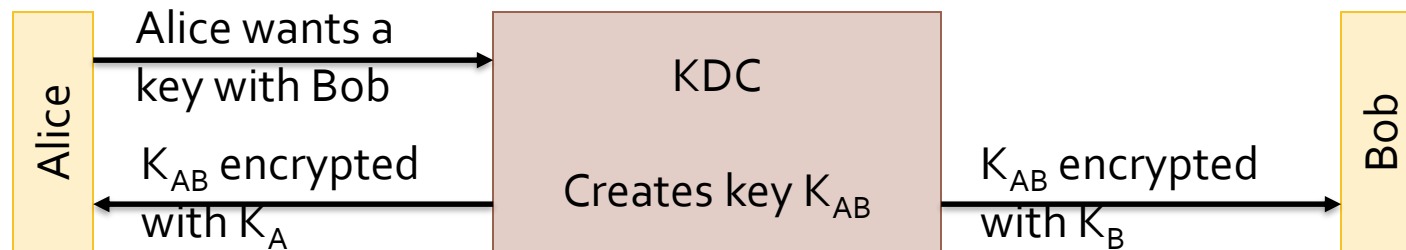
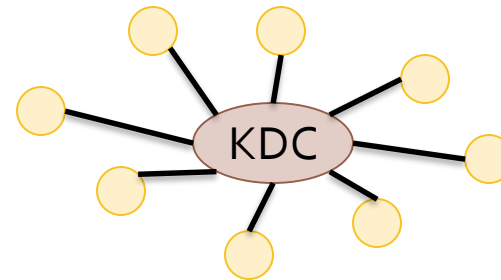
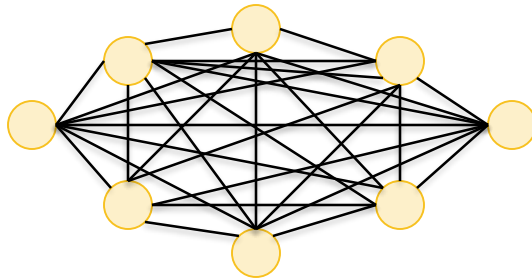
# AAA-Architecture

- AAA: Authentication, authorization, accounting
- RADIUS is a simplified implementation of this architecture
- AAA Authorization Framework, RFC 2904, August 2000
  - Recent development in the context of DIAMETER



- UHO and Service Provider can be located in the same or different “administrative domains”
- Various processes possible:
  - $U \rightarrow UHO \rightarrow SP \rightarrow UHO \rightarrow U$
  - $U \rightarrow SP \rightarrow UHO \rightarrow SP \rightarrow U$
  - $U \rightarrow UHO \rightarrow U \rightarrow SP \rightarrow U$
- How do you deal with multiple SPs?

# Key Distribution Center (KDC)



- Centralization reduces complexity from  $(N-1)!$  to  $N$
- Single-Sign-On
- Drawbacks: "Single point of failure", performance bottleneck

# Section

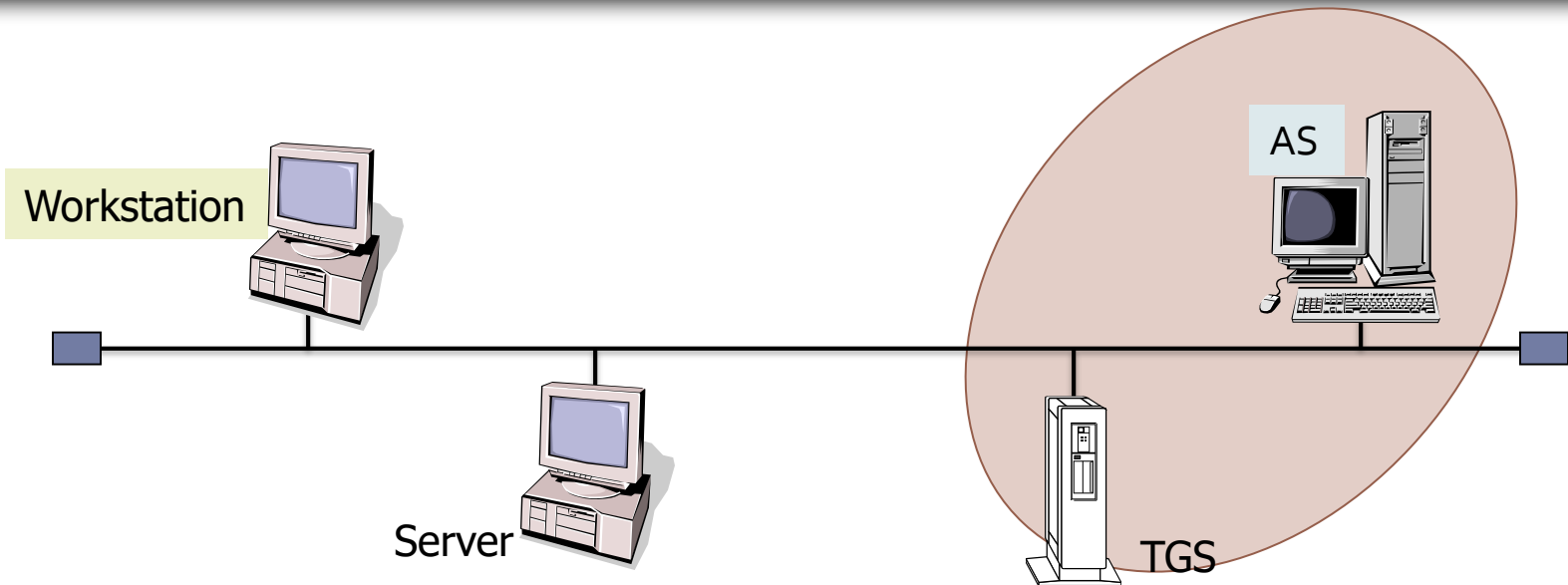
# **KERBEROS**

# Kerberos

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- Works according to the KDC principle
  - Developed at MIT within the Athena project
    - First big Client-Server-campus network
    - Approx. 25.000 users
    - 1.200 computers
  - Operational since 1986
  - Public Domain
  - Current version (5) is standardized in RFC 1510
- **User**  
wants to use a certain service
  - **Client**  
is the local Kerberos application
  - **Server**  
provides the desired service
  - **Authentication Server (AS)**  
is used for primary user authentication
  - **Ticket Granting Server (TGS)**  
issues tickets for certain services
  - **KDC** includes AS and TGS

# Kerberos V<sub>4</sub> Accreditation



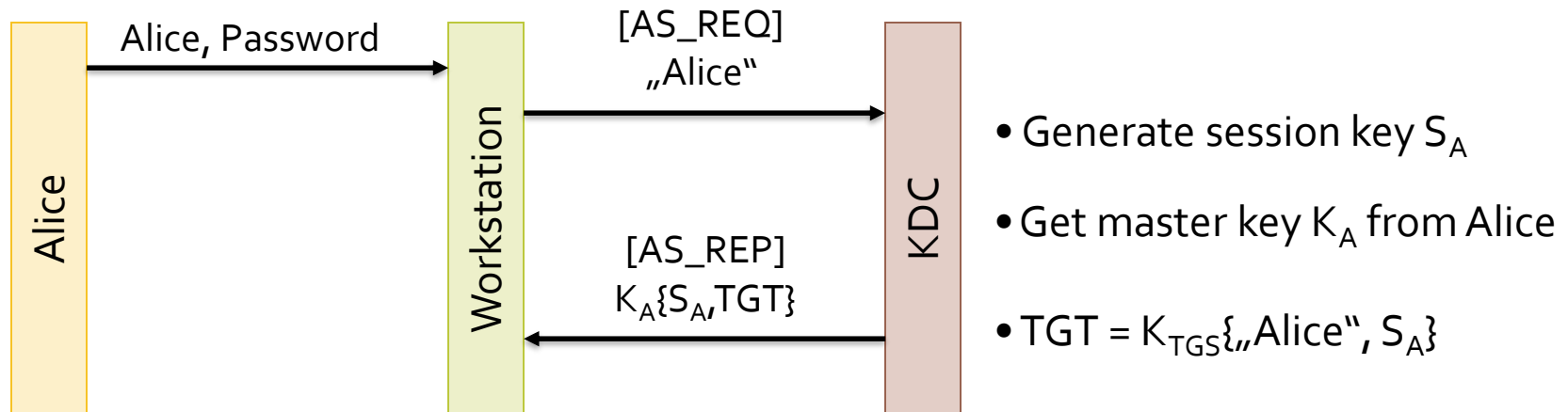
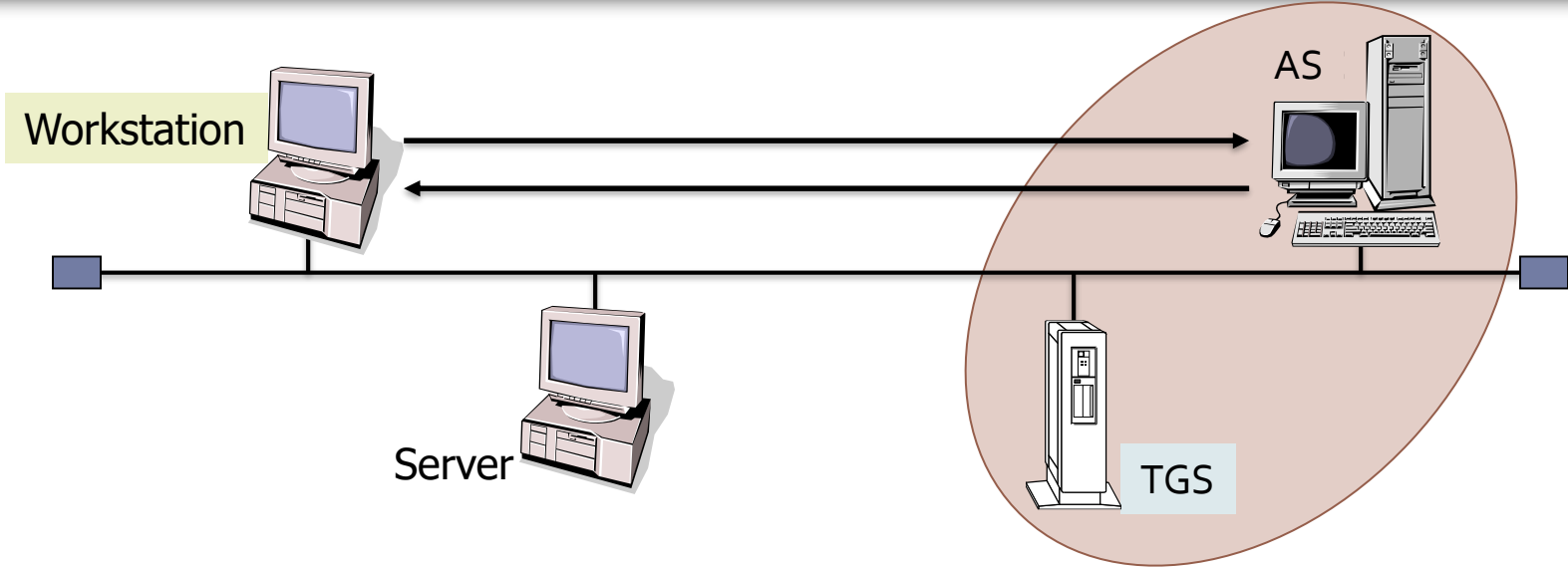
- User and his passwords are provided to the AS.
- TGS and its secret key are also accredited by the AS.
- Server and its secret key are made known to the TGS.

# Kerberos V<sub>4</sub>: Ticket

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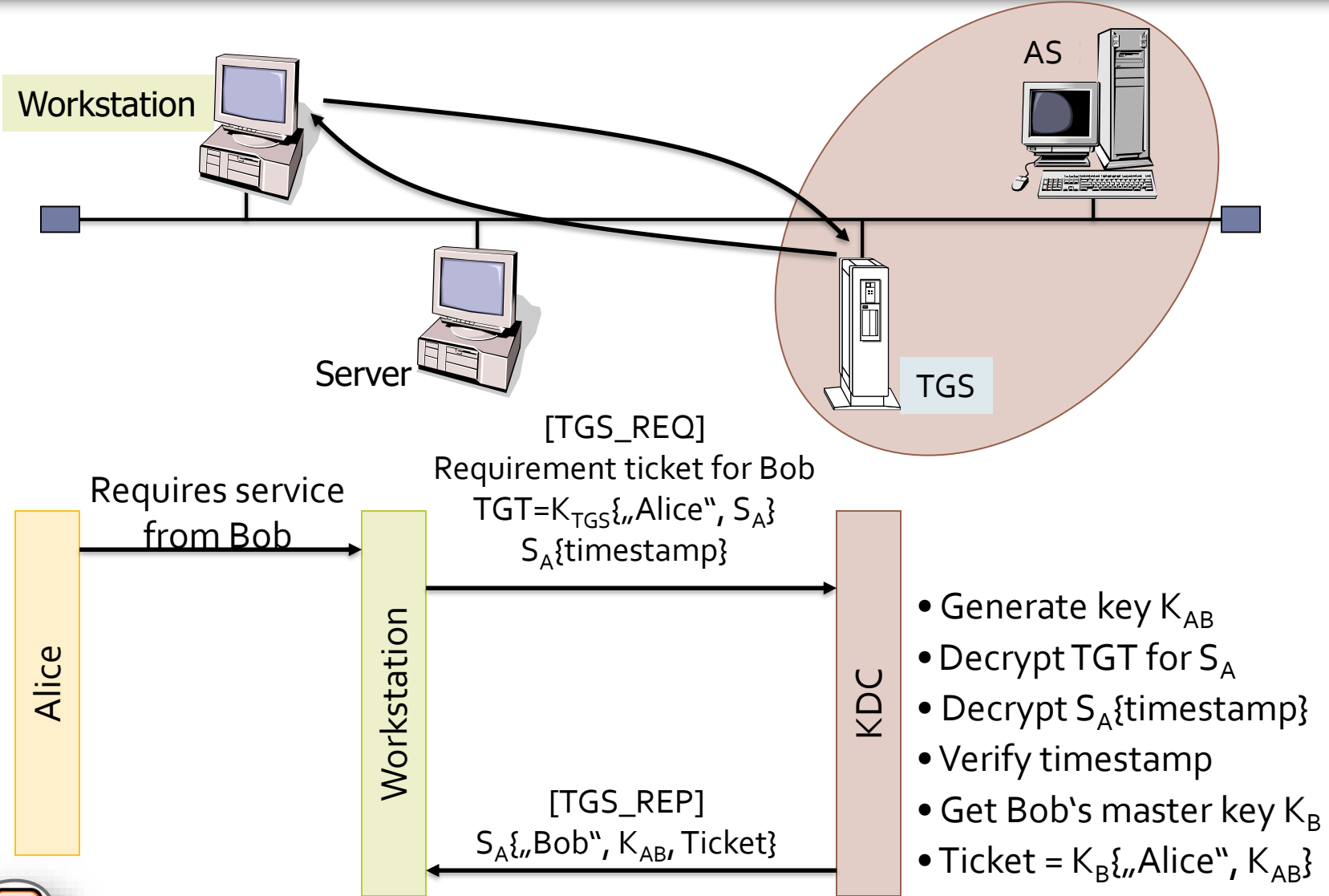
- Ticket is both user- and server-related:
  - Username
  - Name of the server/service
  - Address of the user computer (optional in V 5)
  - Session key
  - Ticket lifetime (expiry date in V 5)
  - Date of ticket issue

# Kerberos V<sub>4</sub>: Ticket-Granting-Ticket

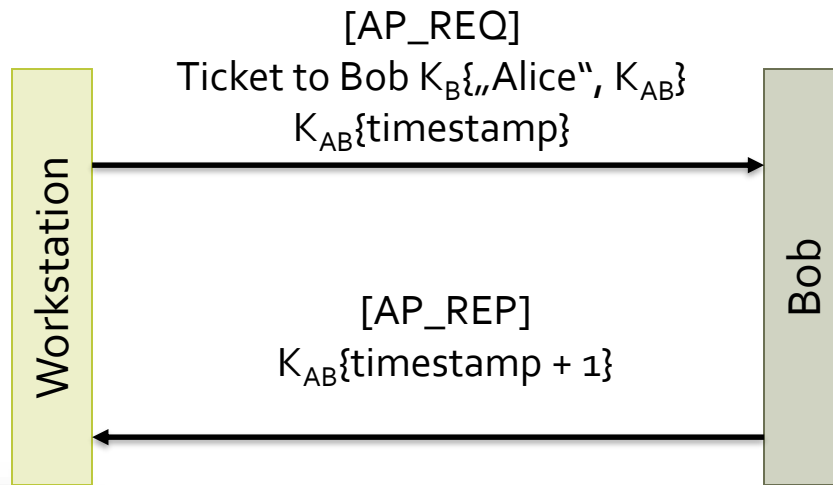
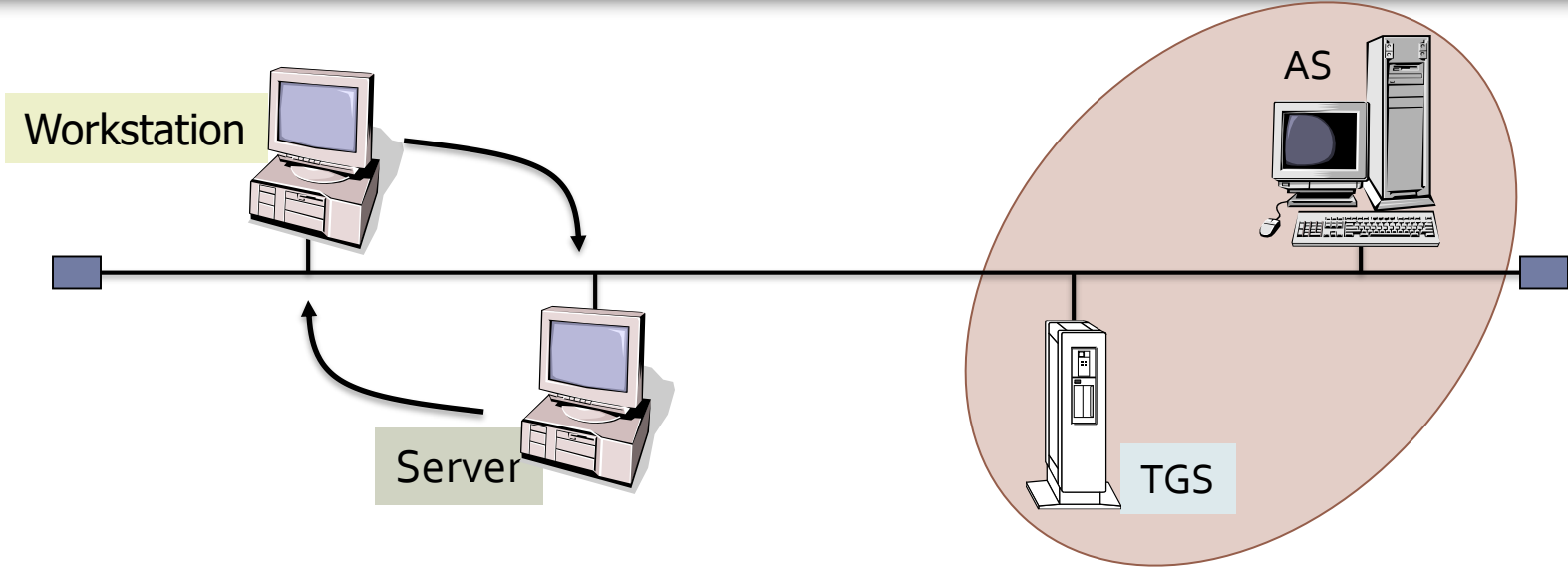




# Kerberos V<sub>4</sub>: Service-Ticket

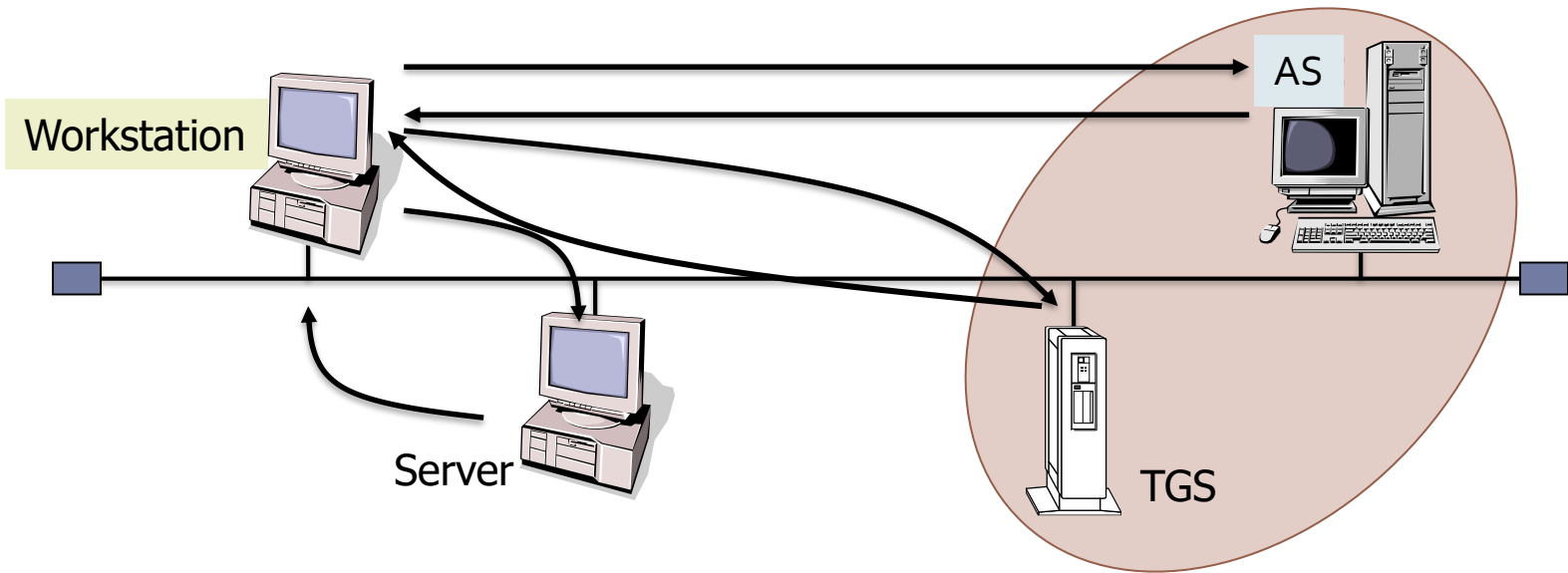


# Kerberos V<sub>4</sub>: Service Use



- Decrypt ticket for  $K_{AB}$
- Decrypt  $K_{AB}\{\text{timestamp}\}$
- Verify timestamp

# Kerberos V<sub>4</sub>: Protocol Summary



- Two-stage protocol:
  - Client rarely communicates with the KDC.
  - The actual secret key (password) is rarely used.
  - A single TGT is valid for multiple TGS requests.

# Kerberos V<sub>4</sub>: KDC Replication

- Availability: a single KDC constitutes a “Single Point of Failure”.
- Availability: a single KDC constitutes a bottleneck.
- Replication of KDCs:
  - One shared KDC Master Key
  - Use of identical databases
- One KDC holds the *Master Copy* of the database Master Key; the others synchronize.
- Confidentiality of database Master Key transmission is ensured by hashing with the KDC Master Key; integrity-enforcing procedures must be performed.



# Kerberos V<sub>4</sub>: "Realms"

- Realm → "territory"
- Requires the naming schema to be able to differentiate between Realms.
- Idea: KDC of Realm B acts as a resource in Realm A
  - Holds a shared secret with the KDC of Realm A
- Then: Transitivity utilization

