## Advanced Management of Data

Concepts of Distributed Databases (2)

## Exam Registration

- The examination board of department of computer science has approved to accept "Advanced Management of Data" instead of "Datenbanken und Objektorientierung"
- If you cannot register for exam "Advanced Management of Data" via SB Service / Central Examination Office please send an email to fsei@cs.tu-chemnitz.de with subject "Exam AMD". Ask for registration and state your
  - name
  - course of studies
  - matriculation number.
- · You will get a simple confirmation email

## Non-Distributed DBMS-Architecture

#### **External Level**

 The users' view of the database, describes that part of the database that is relevant to each user

External level

Conceptual level

Internal level

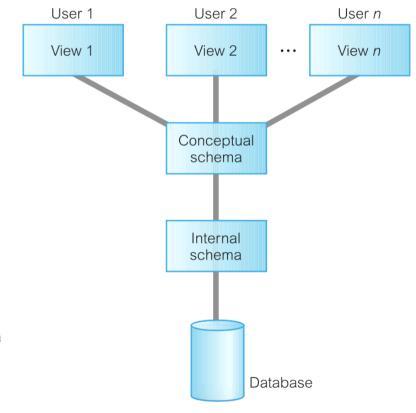
#### **Conceptual Level**

 The logical view of the database, describes what data is stored in the database and the relationships among the data

#### Internal Level

 The physical representation of the database on the computer, describes how the data is stored in the database

Physical data organization



[Connolly & Begg]

#### **DDBMS-Architecture**

#### Global conceptual schema

- logical description of the whole database
- provides physical data independence from the distributed environment

#### Global external schemas

• provide logical data independence

#### Fragmentation schema

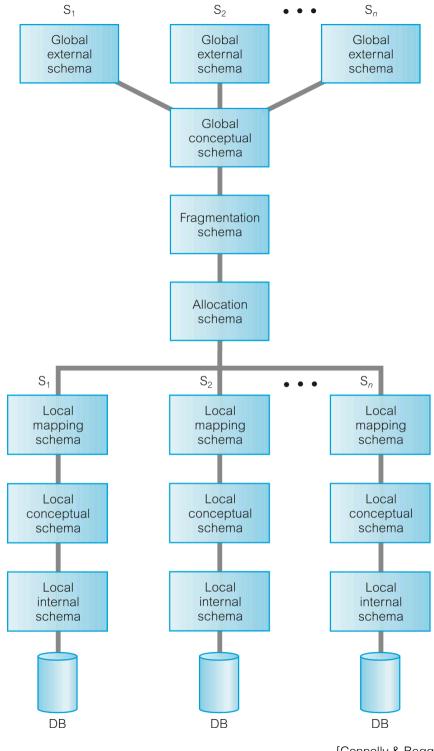
· description of how the data is logically partitioned

#### **Allocation schema**

 description of where the data is located, taking account of any replication

#### Local mapping schemas

 map fragments in the allocation schema into external objects in the local database



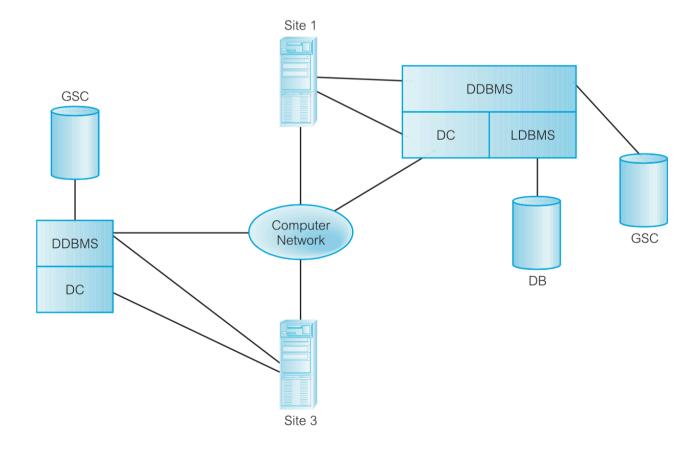
## DDBMS Component Architecture

#### Local DBMS (LDBMS) component

- standard DBMS, responsible for controlling the local data at each site that has a database
- has its own local system catalog that stores information about the data held at that site.

#### Data communications (DC) component

- software that enables all sites to communicate with each other
- contains information about the sites and the links



[Connolly & Begg]

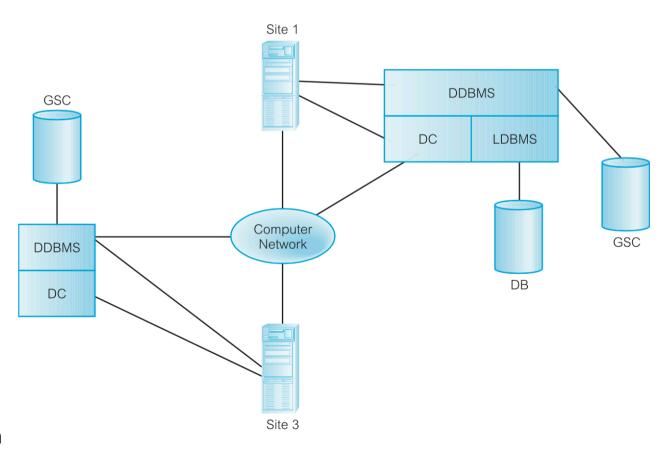
## DDBMS Component Architecture

#### Global system catalog (GSC)

- holds information specific to distribution, such as the fragmentation, replication, and allocation schemas
- can itself be managed as a distributed database (showing similar advantages and disadvantages)

#### **DDBMS** component

controlling unit of the entire system



[Connolly & Begg]

### Distributed Queries / Updates

#### **DDBMS** with no distribution transparency

users phrase a query by specifying the location of needed fragments directly

#### **DDBMS** with no replication transparency

• users are responsible for maintaining consistency of replicated data items when updating

#### DDBMS with full distribution, fragmentation, and replication transparency

- users specify a query just as in a non-distributed DBMS
  - a query decomposition module decomposes a query into subqueries that can be performed at the individual sites
  - 2. a subquery composition module combines the results of the subqueries
- for updates, the DDBMS is responsible for maintaining consistency among replicated items

# Query and Update Decomposition

Whenever the DDBMS determines that a referenced item is replicated, it must choose a particular replica during query execution. The DDBMS catalog stores information about

- replication
- distribution
- fragmentation
  - for vertical fragmentation, the attribute list for each fragment is kept
  - for horizontal fragmentation, a selection condition called **guard** is kept for each fragment
  - · for mixed fragments, both the attribute list and the guard condition are stored

#### EMPD\_4

Fname	Minit	Lname	<u>Ssn</u>	Salary	Super_ssn	Dno
Alicia	J	Zelaya	999887777	25000	987654321	4
Jennifer	S	Wallace	987654321	43000	888665555	4
Ahmad	V	Jabbar	987987987	25000	987654321	4

## Example

#### DEP\_4

Dname	<u>Dnumber</u>	Mgr_ssn	Mgr_start_date
Administration	4	987654321	1995-01-01

#### DEP\_4\_LOCS

EMPD4 attribute list: Fname, Minit, Lname, Ssn, Salary, Super ssn, Dno

<u>Dnumber</u>	<u>Location</u>
4	Stafford

#### WORKS\_ON\_4

<u>Essn</u>	<u>Pno</u>	Hours
333445555	10	10.0
999887777	30	30.0
999887777	10	10.0
987987987	10	35.0
987987987	30	5.0
987654321	30	20.0
987654321	20	15.0

PROJS\_4

Pname	<u>Pnumber</u>	Plocation	Dnum
Computerization	10	Stafford	4
New_benefits	30	Stafford	4

Dno = 4

[Elmasri & Navathe]

O

DEP4 attribute list: \*

EMPD4 guard:

DEP4 guard: Dnumber = 4

DEP4\_LOCS attr: \*

DEP4\_LOCS guard: Dnumber = 4

PROJS4 attribute list: \*

PROJS4 guard: Dnum = 4

WORKS\_ON4 attr.: \*

WORKS\_ON4 guard: Essn IN ( $\pi_{Ssn}$ (EMPD4)) OR Pno IN ( $\pi_{Pnumber}$ (PROJS4))

Fragmentation information stored in DDBMS catalog:

Symbol \* specifies all attributes of a relation

## Query Processing

A distributed database query is processed in four stages:

- **1. Query Mapping** The input query on distributed data is specified formally using a query language. It is then translated into an algebraic query on **global relations** using the global conceptual schema.
- **2. Localization** The distributed query is mapped on the global schema to separate queries on individual fragments using data distribution and replication information.
- 3. Global Query
  Optimization
  A list of candidate queries can be obtained by permuting the ordering of operations within a fragment query generated by the previous stage.
  The total cost is a weighted combination of CPU cost, I/O costs, and communication costs.
- 4. Local Query The techniques are similar to those used in centralized systems.Optimization

## Query Processing

#### **Network Data Transfer**

- relational data needs to be transferred to other sites for further processing
  - single tuples
  - intermediate files (the result of a partial query)
  - entire relations
- the final query result may be needed at a different site than it has been computed

#### **Distributed query optimization**

Network data transfer is an important cost factor in DDBs, because in most cases it is relatively slow compared to CPU or I/O transfer speeds → reducing the amount of network data transfer is an important optimization criterion in DDBMS.

#### **EMPLOYEE**

Fname	Minit	Lname	Ssn	Bdate	Address	Sex	Salarv	Super_ssn	Dno
							J		

10,000 records

each record is 100 bytes long

Ssn field is 9 bytes long

Dno field is 4 bytes long

Lname field is 15 bytes long

Lname field is 15 bytes long

#### Site 2:

#### **DEPARTMENT**

Dname	Dnumber	Mgr_ssn	Mgr_start_date
Dilailio	<u>Dilambor</u>		mgotart_aato

100 records

each record is 35 bytes long

Dnumber field is 4 bytes long

Mgr\_ssn field is 9 bytes long

Dname field is 10 bytes long

[Elmasri & Navathe]

Query Q1: For each employee, retrieve the employee name and the name of the

department for which the employee works (we assume that every

employee is related to a department).

**Result side:** The query is submitted at a distinct site 3

# 

#### Site 1:

#### **EMPLOYEE**

10,000 records

each record is 100 bytes long

Ssn field is 9 bytes long

Dno field is 4 bytes long

Lname field is 15 bytes long

Lname field is 15 bytes long

#### Site 2:

#### **DEPARTMENT**

Dname	Dnumber	Mgr_ssn	Mgr_start_date
			9 5.50. 1_ 5.50.

100 records

each record is 35 bytes long

Dnumber field is 4 bytes long

Mgr\_ssn field is 9 bytes long

Dname field is 10 bytes long

[Elmasri & Navathe]

Query Q2: For each department, retrieve the department name and the name of the

department manager (we assume that each department has a manager)

**Result side:** The query is submitted at a distinct site 3.

#### **EMPLOYEE**

Fname Minit Lname Ssn Bdate Address Sex Salary Super\_ssn Dno

10,000 records

each record is 100 bytes long

Ssn field is 9 bytes long
Dno field is 4 bytes long

Fname field is 15 bytes long Lname field is 15 bytes long

Site 2:

S

H

**DEPARTMENT** 

Dname <u>Dnumber</u> Mgr\_ssn Mgr\_start\_date

100 records

each record is 35 bytes long

Dnumber field is 4 bytes long

Mgr\_ssn field is 9 bytes long

Dname field is 10 bytes long

[Elmasri & Navathe]

**Query Q1:** For each employee, retrieve the employee name and the name of the department

for which the employee works.

**Query Q2:** For each department, retrieve the department name and the name of the

department manager.

Result side: Both queries are submitted at site 2

# Query Processing Using Semijoin

#### **Semijoin**

$$\mathbf{R} \triangleright_{\mathbf{F}} \mathbf{S}$$

The Semijoin operation defines a relation that contains the tuples of **R** that participate in the join of **R** with **S** satisfying the predicate **F**.

We can rewrite the Semijoin using the Projection and Join operations:

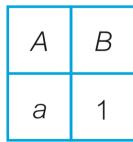
$$R \triangleright_F S = \prod_A (R \bowtie_F S)$$

(A is the set of all attributes for R)

a 1 b 2 U

В	С
1	X
1	Y
3	Z

$$T \triangleright_{\mathsf{B}} U$$



# Query Processing Using Semijoin

#### Idea

Reduce the number and size of tuples before transferring them to another site

#### **Steps**

- 1. send the joining column(s) jc of one relation R to the site where the other relation S is located
- 2. join jc with S
- 3. project the *jc* and attributes required in the result from S and transfer them to the site of R
- 4. join the transferred columns with R

#### **Realization of distributed Semijoin**

- 1. Project the join attributes of *S* and transfer them to the site where *R* resides
- 2. Join the transferred attributes with *R*.

:xample

#### **EMPLOYEE**

Fname	Minit	Lname	<u>Ssn</u>	Bdate	Address	Sex	Salary	Super_ssn	Dno
-------	-------	-------	------------	-------	---------	-----	--------	-----------	-----

10,000 records
each record is 100 bytes long
Ssn field is 9 bytes long
Dno field is 4 bytes long
Fname field is 15 bytes long
Lname field is 15 bytes long

#### Site 2:

#### **DEPARTMENT**

Dname <u>Dnumber</u>	Mgr_ssn	Mgr_start_date
----------------------	---------	----------------

100 records
each record is 35 bytes long
Dnumber field is 4 bytes long
Mgr\_ssn field is 9 bytes long

Dname field is 10 bytes long

[Elmasri & Navathe]

#### Using Semijoin Strategy for Query Q1 (at site 2)

1. Project the join attributes of DEPARTMENT (Dnumber) at site 2, and transfer them to site 1:

SELECT Fname, Lname, Dname FROM EMPLOYEE JOIN DEPARTMENT WHERE Dno=Dnumber

$$4 * 100 = 400$$
 bytes

2. Join the transferred file with the EMPLOYEE relation at site 1, and transfer the required attributes from the resulting file (Dno, Fname, Lname) to site 2:

$$34 * 10,000 = 340,000$$
 bytes

- 3. Perform the query by joining the transferred file with DEPARTMENT
  - in total, we transferred 400 + 340,000 = 340,400 (vs. 403,500 without semijoin) bytes

-xample

#### **EMPLOYEE**

10,000 records
each record is 100 bytes long
Ssn field is 9 bytes long
Dno field is 4 bytes long
Fname field is 15 bytes long
Lname field is 15 bytes long

#### DEPARTMENT

Site 2:

Dname	Dnumber	Mgr_ssn	Mgr_start_date
		_	. •

100 records each record is 35 bytes long Dnumber field is 4 bytes long Mgr\_ssn field is 9 bytes long

Dname field is 10 bytes long

[Elmasri & Navathe]

#### **Using Semijoin Strategy for Query Q2 (at site 2)**

1. Project the join attributes of DEPARTMENT (Mgr\_ssn) at site 2, and transfer them to site 1:

SELECT Fname, Lname, Dname FROM DEPARTMENT JOIN EMPLOYEE WHERE Mgr\_ssn=Ssn

$$9 * 100 = 900$$
 bytes

2. Join the transferred file with the EMPLOYEE relation at site 1, and transfer the required attributes (Mgr\_ssn, Fname, Lname) from the resulting file to site 2:

$$39 * 100 = 3,900$$
 bytes

- 3. Perform the query by joining the transferred file with DEPARTMENT
  - in total, we transferred 900 + 3,900 = 4,800 (vs. 7,500 without semijoin) bytes

# Query Processing and Optimization

#### **Communication time**

The time taken to send a message depends upon the length of the message and the type of network being used. It can be calculated using the following formula:

communication\_time = access\_delay + (no\_of\_bits\_in\_message / transmission\_rate)

#### **Examples**

Using access\_delay = 1 second, transmission\_rate = 10 000 bits per second, record\_size = 100 bits, we can calculate the time to send 100 000 records as a whole as:

communication\_time = 1 + (100 000 \* 100 / 10 000) = 1001 seconds

To transfer 100 000 records one at a time, we need:

communication\_time = 100 000 \* [1 + (100 / 10 000)] = 101 000 seconds

## Example (Task)

Consider the following query over three relations P, C, and V:

```
from P join (C join V on C.cKey = V.cKey) on P.pKey = V.pKey
where pValue = 1 and cValue = 2;

P(pKey, pValue) | location: site 1 | tuple number: 10 000 | tuple size: 100 bits
C(cKey, cValue) | location: site 2 | tuple number: 100 000 | tuple size: 100 bits
V(pKey, cKey) | location: site 1 | tuple number: 1 000 000 | tuple size: 100 bits
```

100 000 tuples in (P join V) fulfill the condition pValue = 1 10 tuples in C fulfill the condition cValue = 2

data transmission rate: 10 000 bits / second

access delay: 1 second

In this example we consider computation time to be negligible compared with communication time.