Department of computer science

Microprocessor Assembly Language Programming

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INTRODUCTION TO MICROPROCESSORS

- Computer's Central Processing Unit (CPU) built on a single Integrated Circuit (IC) is called a microprocessor.
- A digital computer with one microprocessor which acts as a CPU is called microcomputer.
- It is a *programmable, multipurpose, clock -driven, register-based electronic device* that reads binary instructions from a storage device called memory, accepts binary data as input and *processes data according to those instructions and provides results as output.*

- The microprocessor contains millions of tiny components like transistors, registers, and diodes that work together.
- A Microprocessor is an important part of a computer architecture without which you will not be able to perform anything on your computer.
- It is a programmable device that takes in input performs some arithmetic and logical operations over it and produces the desired output.
- In simple words, a Microprocessor is a digital device on a chip that can fetch instructions from memory, decode and execute them and give results.

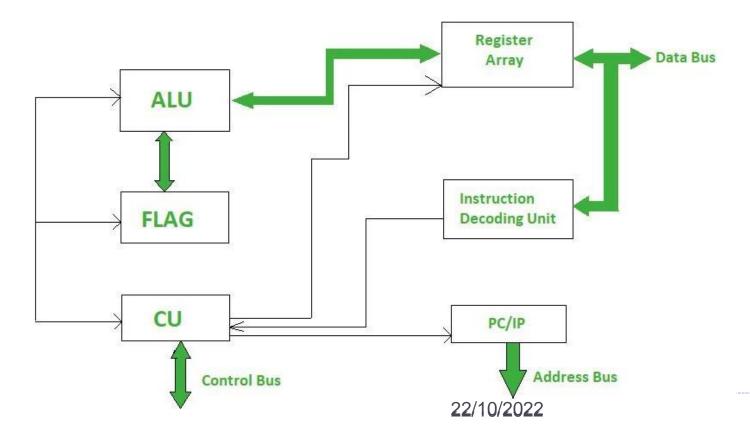
Basics of Microprocessor

- A Microprocessor takes a bunch of instructions in machine language and executes them, telling the processor what it has to do. Microprocessor performs three basic things while executing the instruction:
- It performs some basic operations like addition, subtraction, multiplication, division, and some logical operations using its Arithmetic and Logical Unit (ALU).
 - New Microprocessors also perform operations on floating-point numbers also.
- Data in microprocessors can move from one location to another.

Program Counter (PC)

• Is a register that stores the address of the next instruction based on the value of the PC, Microprocessor jumps from one location to another

and takes decisions



Basic Terms used in Microprocessor

Instruction Set -

- The group of commands that the microprocessor can understand is called Instruction set.
- It is an interface between hardware and software.

• Bus -

- Set of conductors intended to transmit data, address or control information to different elements in a microprocessor.
- A microprocessor will have three types of buses, i.e., data bus, address bus, and control bus.
- IPC (Instructions Per Cycle) -
 - It is a measure of how many instructions a CPU is capable of executing in a single clock.

Clock Speed -

- It is the number of operations per second the processor can perform.
- It can be expressed in megahertz (MHz) or gigahertz (GHz).
- What Is the Difference between GHz AND MHz?
- One GHz equals one billion cycles per second whereas one MHz equals one million cycles per second
- It is also called the Clock Rate.

Bandwidth -

 The number of bits processed in a single instruction is called Bandwidth.

- Word Length -
- The number of bits the processor can process at a time is called the word length of the processor.
- 8-bit Microprocessor may process 8 -bit data at a time.
- The range of word length is from 4 bits to 64 bits *depending upon* the type of the microcomputer.
- Data Types The microprocessor supports multiple data type formats like binary, A SCII, signed and unsigned numbers.

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Features of Microprocessor

Low Cost

- Due to integrated circuit technology microprocessors are available at very low cost.
- It will reduce the cost of a computer system.

High Speed

- Due to the technology involved in it, the microprocessor can work at very high speed.
- It can execute millions of instructions per second.

Small Size

- A microprocessor is fabricated in a very less footprint due to very large scale and ultra large scale integration technology.
- Because of this, the size of the computer system is reduced.

Versatile -

The same chip can be used for several applications, therefore, microprocessors are versatile.

Low Power Consumption -

Microprocessors are using metal oxide semiconductor technology, which consumes less power.

Less Heat Generation -

Microprocessors uses semiconductor technology which will not emit much heat as compared to vacuum tube devices.

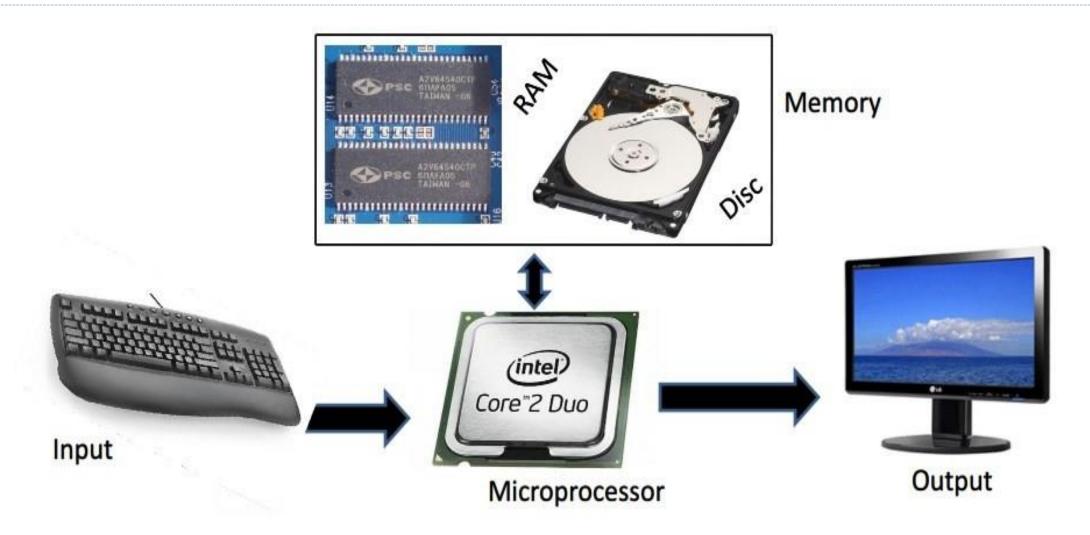
Reliable -

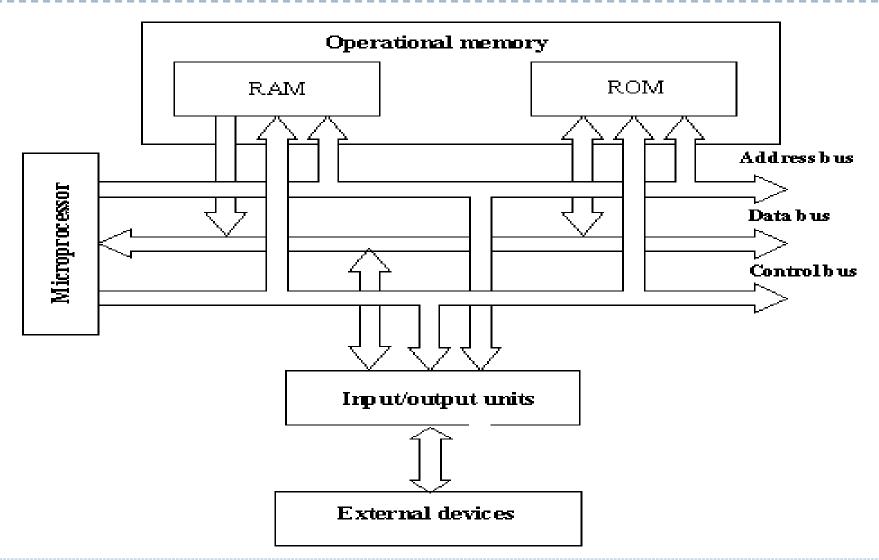
Since microprocessors use semiconductor technology, therefore, the failure rate is very less. Hence it is very reliable.

Portable -

Due to the small size and low power consumption microprocessors are portable.

A μcomputer system?







- ☐ airchild Semiconductors (founded in 1957) invented the first IC in 1959.
- In 1968, Robert Noyce, Gordan Moore, Andrew Grove resigned from Fairchild Semiconductors.
- They founded their own company **Intel** (Integrated Electronics).
- Intel grown from 3 man start-up in 1968 to industrial giant by 1981.





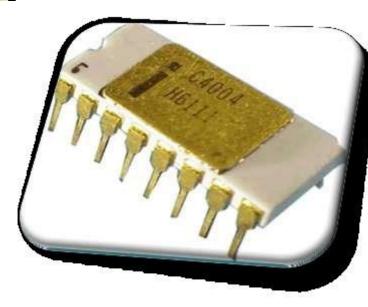
was the first microprocessor by Intel.

✓ was a 4-bit µP.

"'s clock speed was 740KHz.

had 2,300 transistors.

It could execute around 60,000 instructions per second.



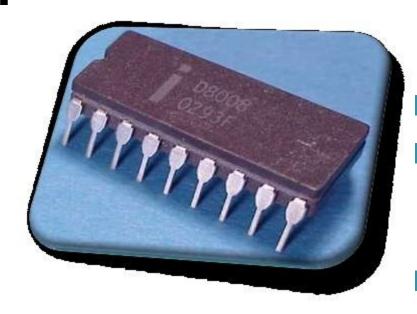




- was also 4-bit μP.
- KB of program memory
- 10 bytes of addressable memory
- ^.000 The number of transistor
- Clock speed is between 500 kHz and 740 kHz. 4 uses a crystal to 5185 MHz



✓Introduced in 1972.



- It was first 8-bit µP.
 Its clock speed
 was 500 KHz.
- Could execute 50,000 instructions per second.





was also 8-bit μP.

Its clock speed was 2 MHz.

't had 6,000 transistors.

Was 10 times faster than 8008 Could execute

5,00,000 instructions per second.







was also 8-bit μP.

✓ its clock speed was 3 MHz.

Its data bus is 8-bit and address bus is 16-bit.

It had 6,500 transistors.

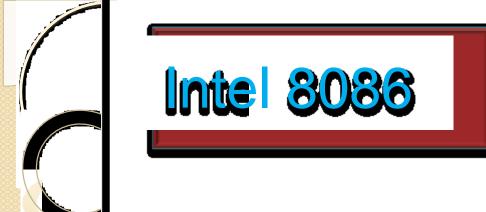
Could execute 7,69,230 instructions per second.

It could access 64 KB of memory.

It had 246 instructions.

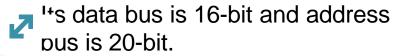
Over 100 million copies were







- it was first 16-bit μP.
- its clock speed is 4.77 MHz, 8 MHz and 10 MHz, depending on the version.



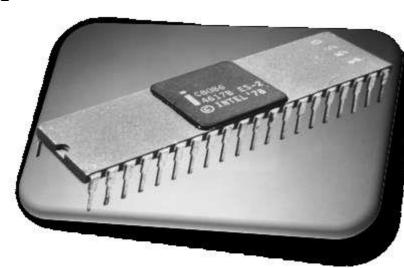
It had 29,000 transistors.

ould execute 2.5 million instructions per second.

14 could access 1 MB of memory.

¹⁴ had 22,000 instructions.

instructions.







was also 16-bit μP

It was created as a cheaper version of Intel's 8086.

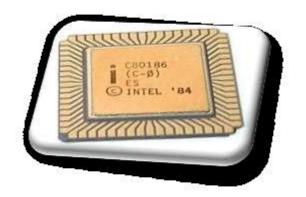
" was a 16-bit processor with an 8-bit external bus.

ould execute 2.5 million instructions per second.

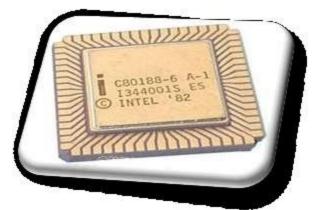
nis chip became the most popular in the computer industry when IBM used it for its first PC.







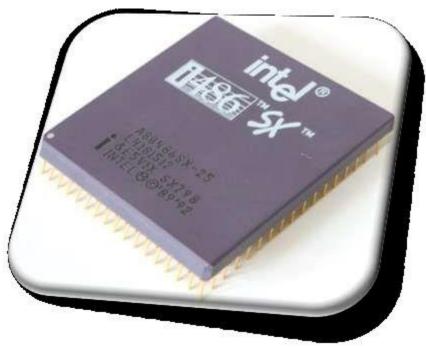
- Introduced in 1982.
- They were 16-bit μPs.
- Clock speed was 6 MHz.
- 80188 was a cheaper version of 80186 with an 8bit external data bus.
- They had additional components like:
 - Interrupt Controller
 - Clock Generator
 - ✓ Local Bus Controller
 - Counters







- Introduced in 1989.
- ✓ It was also 32-bit µP. It had It
- ad 1.2 million transistors.



- Its clock speed varied from 6 MHz to 100 MHz depending upon the various versions.
- t had five different versions:
 - > 80486 DX
 - > 80486 SX
 - > 80486 DX2
 - > 80486 SL
 - > 80486 DX4



32-bit Microprocessors





- ntroduced in 1986.
- rt was first 32-bit μP.
- ts data bus is 32-bit and address bus is 32-bit.
- - ➤ It had 2,75,000 transistors.
 - ➤ Its clock speed varied from 16 MHz to 33 MHz depending upon the various versions.

Different versions:

- **№** 80386 DX
- **№** 80386 SX
- **₹** 80386 SL
- ➤Intel 80386 became the best selling microprocessor in history.



Initel Pentium

- rtroduced in 1993.
- ✓ was also 32-bit µP.
- was originally named 80586.



's clock speed was 66 MHz.

"s data bus is 32-bit and address bus is 32-bit.

- ➤ It could address 4 GB of memory.
- a ould execute 110 million instructions per second.
- cache memory:
 - 8 KB for instructions.
 - 8 KB for data.

Intel Pentium Pro



Introduced in 1995.

- \triangleright It was also 32-bit μ P.
- It had L2 cache of 25.6 KB
- > It had 21 million transistors
- It was primarily used in server system
- ✓ cache memory:
- 8 KB for instructions.
- 8 KB for data.
- ✓ It had L2 cache of 256 KB.





233 MHz to 500 MHz.

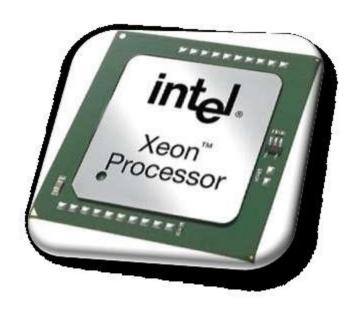
Ould execute 333 million instructions per second.

2 cache & processor were on one circuit.





Intel Pentium II Xeon



- ntroduced in 1998.
- was also 32-bit μP.
- was designed for servers.
- s clock speed was 400MHz to 450 MHz.
- 1 cache of 32 KB & L2 cache of 512 KB, 1MB or 2 MB.
- could work with 4 Xeons in same system.

Intel Pentium III



✓It was also µP. 32 bit



- ✓ Its clock speed varied from 500 MHz to 1.4 GHz.
- ✓It had 9.5 million transistors.

Intel Pentium IV





- ➤ It was also 32-bit
- μP. ➤ Its clock speed was from 3 GHz to 3.8 GHz.
- 1 cache was of 32 KB &
- 2 cache of 256 KB.
- It had 42 million transistors.
 Il internal connections were made from aluminium to copper.





 \sim is 32-bit or 64-bit μ P.

has two cores.



both the cores have there wn internal bus and L1 ache, but share the external bus and L2 cache (Next Slide).

It supported SMT Technology.

SMT Simultaneously Multi- threading

E.g.: Adobe Photoshop



64-bit Microprocessors







- "3 clock speed is from 1.2 Hz to 3 GHz.
- has 291 million transistors.
- has 64 KB of L1 cache per core and 4 MB of L2 cache.
- is launched in three different ersions:
 - ➤ Intel Core 2 Duo
 - Intel Core 2 Quad
 - Intel Core2 Extreme







y ' is a 64-bit μP.

has 4 physical cores.

's clock speed is from 2.66 GHz to 3.33 GHz.

It has 781 million ransistors.

has 64 KB of L1 cache per core, 256 KB of L2 cache and MB of L3





- troduced in 2009.
- **y** is a 64-bit μP.
- has 4 physical cores.
- 2's clock speed is from 2.40 GHz to 3.60 GHz.
- t has 781 million transistors.
- has 64 KB of L1 cache per core, 25KB of L2 cache





- troduced in 2010.
- is a 64-bit μP.
- has 2 physical cores.
- s clock speed is from 2.93 GHz to \$1.33 GHz.
- has 781 million transistors.
- has 64 KB of L1 cache per core, 51 KB of L2 cache and MB of L3 cache.



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