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Conditional Jump instructions (J)

 In the 8086 through the 80286 microprocessors, conditional jump instructions are always jump to any location within the current code segment.

Jcondition label

```
; condition : depends on the result from
; any arithmetic or logic operations (refers to status flags)
; label : refers to code label
```

- If the **condition** under test is **true**, a branch to the **label** associated with the conditional jump instruction is executed. If the **condition** is **false**, the next sequential step in the program is executed.
- Although the CMP instruction is the same for both unsigned and signed numbers, the conditional jump instructions used to make a decision for the unsigned numbers are different from the signed numbers.
- Conditional jump instructions which are used with unsigned numbers are JA, JB, JAE, JBE, JE, and JNE.
- Conditional jump instructions which are used with signed numbers are JG, JL, JGE, JLE, JE, and JNE.

Conditional Jump instruction for the unsigned numbers:

| Conditional Jump instruction | Description | Flag condition |
|------------------------------|------------------------------|-------------------|
| JE, JZ | Jump if equal (zero) | ZF = 1 |
| JNE, JNZ | Jump if not equal (not zero) | ZF = 0 |

| Conditional Jump instruction | Description | Flag condition |
|------------------------------|--|-------------------|
| JA, JNBE | Jump if above (not below or equal) | CF=0 and ZF=0 |
| JB, JNAE, JC | Jump if below (not above or equal/carry) | CF=1 |
| JAE, JNB, JNC | Jump if above or equal (not below/not carry) | CF=0 |
| JBE, JNA | Jump if below or equal (not above) | CF=1 or ZF=1 |
| JPE, JP | Jump if parity even | PF=1 |
| JPO, JNP | Jump if parity odd (no parity) | PF=0 |

Conditional Jump instruction for the signed numbers:

| Conditional Jump instruction | Description | Flag condition |
|------------------------------|--|----------------|
| JE, JZ | Jump if equal (zero) | ZF = 1 |
| JNE, JNZ | Jump if not equal (not zero) | ZF = 0 |
| JG, JNLE | Jump if greater (not less or equal) | SF=OF and ZF=0 |
| JL, JNGE | Jump if less (not greater or equal) | SF≠OF |
| JGE, JNL | | SF=OF |

| Conditional Jump instruction | Description | Flag condition |
|------------------------------|-------------------------------------|----------------|
| | Jump if greater or equal (not less) | |
| JLE, JNG | Jump if less or equal (not greater) | SF≠OF or ZF=1 |
| JPE, JP | Jump if parity even | PF=1 |
| JPO, JNP | Jump if parity odd (no parity) | PF=0 |
| ЈО | Jump if overflow | OF=1 |
| JNO | Jump if not overflow | OF=0 |
| JS | Jump if sign | SF=1 |
| JNS | Jump if not sign | SF=0 |