

QUIC Packets

Packet can have ≥ 0 frames,
frame is in 1 packet (doesn't span multiple
packets)

○: seen in captured pcap (youtube,
ngtcp)
Packet

```
i: Initial (Section 17.2.2)
H: Handshake (Section 17.2.4)
0: 0-RTT (Section 17.2.3) Quic long header 0-RTT packet
1: 1-RTT (Section 17.3)
ih: A CONNECTION_CLOSE frame of type 0x1d cannot appear in Initial
or Handshake packets.
```

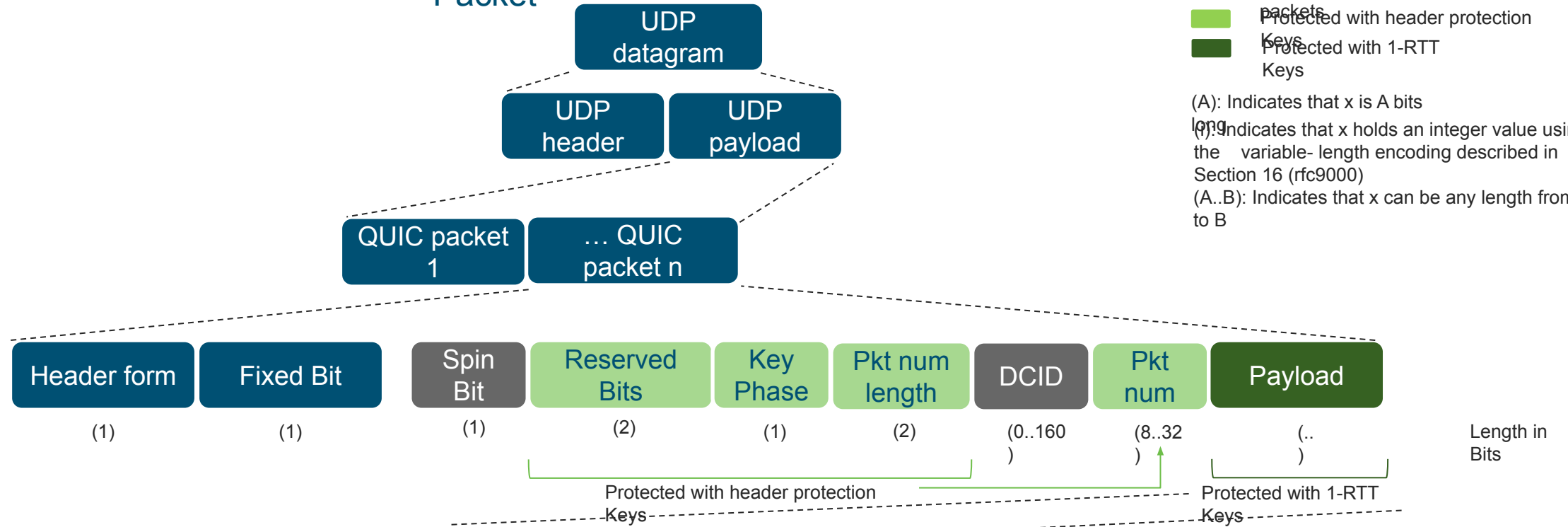
Except the initial cid change from server, no multiple
connection id's
are seen for browser captured packets.
Ngtcp has NCI frames and multiple cid's

| Type Value | Frame Type Name | | Definition | Packets |
|-------------|----------------------|---|-------------------------------|---------|
| 0x00 | PADDING | ○ | Section 19.1 | IH01 |
| 0x01 | PING | ○ | Section 19.2 | IH01 |
| 0x02 - 0x03 | ACK | ○ | Section 19.3 | IH_1 |
| 0x04 | RESET_STREAM | ○ | Section 19.4 | __01 |
| 0x05 | STOP_SENDING | ○ | Section 19.5 | __01 |
| 0x06 | CRYPTO | ○ | Section 19.6 | IH_1 |
| 0x07 | NEW_TOKEN | ○ | Section 19.7 | __1 |
| 0x08 - 0x0f | STREAM | ○ | Section 19.8 | __01 |
| 0x10 | MAX_DATA | ○ | Section 19.9 | __01 |
| 0x11 | MAX_STREAM_DATA | ○ | Section 19.10 | __01 |
| 0x12 - 0x13 | MAX_STREAMS | ○ | Section 19.11 | __01 |
| 0x14 | DATA_BLOCKED | ○ | Section 19.12 | __01 |
| 0x15 | STREAM_DATA_BLOCKED | ○ | Section 19.13 | __01 |
| 0x16 - 0x17 | STREAMS_BLOCKED | | Section 19.14 | __01 |
| 0x18 | NEW_CONNECTION_ID | ○ | Section 19.15 | __01 |
| 0x19 | RETIRE_CONNECTION_ID | | Section 19.16 | __01 |
| 0x1a | PATH_CHALLENGE | | Section 19.17 | __01 |
| 0x1b | PATH_RESPONSE | | Section 19.18 | __01 |
| 0x1c - 0x1d | CONNECTION_CLOSE | ○ | Section 19.19 | ih01 |
| 0x1e | HANDSHAKE_DONE | ○ | Section 19.20 | __1 |

QUIC Short Header (1-RTT) Packet

- Mandatory field for all QUIC packets
- Mandatory field for short QUIC packets
- Protected with header protection
- Protected with 1-RTT Keys

(A): Indicates that x is A bits
 (i): Indicates that x holds an integer value using the variable-length encoding described in Section 16 (rfc9000)
 (A..B): Indicates that x can be any length from A to B



There are 21 types of frames and STREAM Frames are one of them

STREAM Frame

