



Omnath, Locus of All

Legendary Creature – Phyrexian Elemental

If you would lose unspent mana, that mana becomes black instead.

At the beginning of your precombat main phase, look at the top card of your library. You may reveal that card if it has three or more colored mana symbols in its mana cost. If you do, add three mana in any combination of its colors and put it into your hand. If you don't reveal it, put it into your hand.

R 0249
MOM • EN ➔ BRYAN SOLA

166 / 331 U
2X2 • EN ➔ MATHIAS KOLLROS



Abzan Charm

Instant

Choose one —

- Exile target creature with power 3 or greater.
- You draw two cards and you lose 2 life.
- Distribute two +1/+1 counters among one or two target creatures.

166 / 331 U
2X2 • EN ➔ MATHIAS KOLLROS



Alpine Meadow

Snow Land – Mountain Plains

(C : Add G or U .)

Alpine Meadow enters the battlefield tapped.

"Here perished Rognar the Reckless after his hundred-day battle with the Ironjaw Dragon. We raised these stones to mark his resting place."

—Iskene, Kannah storyteller

248 / 285 L
KHM • EN ➔ PIOTR DURA



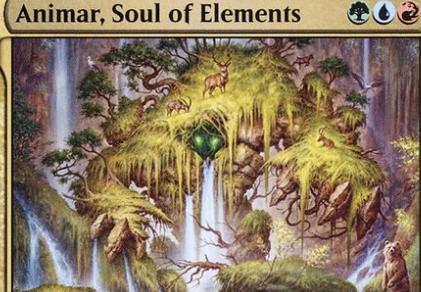
Ancient Ziggurat

Land

(C): Add one mana of any color to your mana pool. Spend this mana only to play creature spells.

Built in honor of Alara's creatures, the ziggurat vanished long ago. When Progenitus awakened, the temple emerged again.

John Avon
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Animar, Soul of Elements

Legendary Creature – Elemental

Protection from white and from black

Whenever you cast a creature spell, put a +1/+1 counter on Animar, Soul of Elements.

Creature spells you cast cost **1** less to cast for each +1/+1 counter on Animar.

171 / 331 M
2X2 • EN ➔ FILIP BURBAN



Annie Joins Up

Legendary Enchantment

When Annie Joins Up enters the battlefield, it deals 5 damage to target creature or planeswalker an opponent controls.

If a triggered ability of a legendary creature you control triggers, that ability triggers an additional time.

One last job, then she could retire in peace.

R 0191
OTJ • EN ➔ WYLIE BECKER



Arcane Laboratory

Enchantment

Each player can't play more than one spell each turn.

Too many wizards spoil the spell, but too many spells spoil the wizard.
—Sign on entry to arcane lab

Illus. Brian Snoddy
TM & © 1993–2009 Wizards of the Coast, Inc. 60/350



Arcane Sanctum

Land

Arcane Sanctum enters the battlefield tapped.

(C): Add * , U , or G .

"We must rely on our own knowledge, not on the dogma of the seekers or the mutterings of the sphinxes."
—Tullus of Palandius

U 0390
MOC • EN ➔ ANTHONY FRANCISCO



Arcane Signet

Artifact

(C): Add one mana of any color in your commander's color identity.

Sometimes safety is a place. Sometimes it's a person. Sometimes it's a tangible reminder that even in darkness, hope persists.

C 0092
DSC • EN ➔ DAVID ASTRUGA









Jodah, the Unifier



Legendary Creature – Human Wizard

Legendary creatures you control get +X/+X, where X is the number of legendary creatures you control.

Whenever you cast a legendary spell from your hand, exile cards from the top of your library until you exile a legendary nonland card with lesser mana value. You may cast that card without paying its mana cost. Put the rest on the bottom of your library in a random order.

203/281 M DMU • EN RYAN PANCOAST

Jungle Shrine



Land

Jungle Shrine enters the battlefield tapped.

• Add ♠, ♣, or *

Once, the “Houses of Tomorrow.” Now, the tombs of today.

U 0270 PIP • EN TOMAS DUCHEK

Leyline of the Guildpact



Enchantment

If Leyline of the Guildpact is in your opening hand, you may begin the game with it on the battlefield.

Each nonland permanent you control is all colors.

Lands you control are every basic land type in addition to their other types.

R 0217 MKM • EN DAARKEN

Lullimage's Domination



Sorcery

This spell costs 3 less to cast if it targets a creature whose controller has eight or more cards in their graveyard. Gain control of target creature with converted mana cost X.

“One spell to quiet the Roil, one to quash the will. The principle is the same.”

066/280 U ZNR • EN ZEZHOU CHEN

Maelstrom Nexus



Enchantment

The first spell you cast each turn has cascade. (When you cast your first spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)

159 M DMC • EN STEVEN BELLEDIN

Mana Confluence



Land

•, Pay 1 life: Add one mana of any color to your mana pool.

Five rivers encircle Theros, flowing with waters more ancient than the world itself.

Richard Wright

Mossfire Valley



Land

1, •: Add ♠♣.

Lush growth spreads like a ferocious blaze across the Otarian hillsides.

R 0357 M3C • EN JOHN AVON

Muldrotha, the Gravetide



Legendary Creature – Elemental Avatar

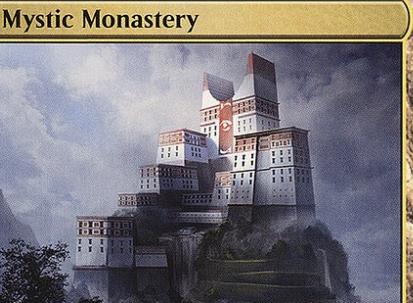
During each of your turns, you may play a land and cast a permanent spell of each permanent type from your graveyard. (If a card has multiple permanent types, choose one as you play it.)

“My child grew from rot and ruin, yet she bloomed.”

—Multani

258/331 M 2X2 • EN JASON RAINVILLE

Mystic Monastery



Land

Mystic Monastery enters the battlefield tapped.

•: Add ♠, ♣, or * to your mana pool.

When asked how many paths reach enlightenment, the monk kicked a heap of sand. “Count,” he smiled, “and then find more grains.”

236/269 U KTK • EN FLORIAN DE GESINCOURT



Pillar of the Paruns

Land

Cost: \diamond : Add one mana of any color. Spend this mana only to cast a multicolored spell.

Built on the very ground where the Ten signed the Guildpact, the tower is a monument to the past and a reminder of who holds power in the present.

328/331 R 2X2 • EN DANY ORIZIO TM & © 2022 Wizards of the Coast

Plaza of Heroes

Land

Cost: \diamond : Add \diamond .
 \diamond : Add one mana of any color. Spend this mana only to cast a legendary spell.
 \diamond : Add one mana of any color among legendary permanents you control.
3, \diamond , Exile Plaza of Heroes: Target legendary creature gains hexproof and indestructible until end of turn.

252/281 R DMU • EN GABOR SZIKSZAI TM & © 2022 Wizards of the Coast

Prismatic Vista

Land

Cost: \diamond , Pay 1 life, Sacrifice Prismatic Vista: Search your library for a basic land card, put it onto the battlefield, then shuffle your library.

There is beauty in the uncertainty of potential.

244/254 R MH1 • EN SAM BURLEY TM & © 2019 Wizards of the Coast

Reflecting Pool

Land

Cost: \diamond : Add one mana of any type that a land you control could produce.

Gale stared into the pool and saw a stranger. The similarities were uncanny, but it was not him.

358/361 R CLB • EN ALAYNA DANNER TM & © 2022 Wizards of the Coast

Relic of Legends

Artifact

Cost: \diamond : Add one mana of any color.
Tap an untapped legendary creature you control: Add one mana of any color.

If the worst parts of history can repeat themselves, it stands to reason that the best parts can as well.
—Teferi

236/281 U DMU • EN TITUS LUNTER TM & © 2022 Wizards of the Coast

Render Silent

Instant

Counter target spell. Its controller can't cast spells this turn.

We have confiscated your spells as evidence. Once we conclude our investigation, you may petition to have them returned.

018/133 R GK2 • EN MATT STEWART TM & © 2019 Wizards of the Coast

Rienne, Angel of Rebirth $\diamond\diamond\diamond$

Legendary Creature – Angel

Flying
Other multicolored creatures you control get +1/+0.
Whenever another multicolored creature you control dies, return it to its owner's hand at the beginning of the next end step.

166 DMC • EN KIERAN YANNER 5/4 TM & © 2022 Wizards of the Coast

Rite of the Moth $1\diamond\diamond\diamond$

Sorcery

Return target creature card from your graveyard to the battlefield with a finality counter on it. (If a creature with a finality counter on it would die, exile it instead.)

Flashback $3\diamond\diamond\diamond$ (You may cast this card from your graveyard for its flashback cost. Then exile it.)

U 0229 DSK • EN A. M. SARTOR TM & © 2024 Wizards of the Coast

Ruinous Ultimatum $\diamond\diamond\diamond\diamond\diamond\diamond\diamond$

Sorcery

Destroy all nonland permanents your opponents control.

It was my responsibility to bring the torch of knowledge to the wastes.
—Caesar

R 0220 PIP • EN DIEGO GIBERT TM & © 2024 Wizards of the Coast









