



**Brokers Hideout**

**Land**

When Brokers Hideout enters the battlefield, sacrifice it. When you do, search your library for a basic Forest, Plains, or Island card, put it onto the battlefield tapped, then shuffle and you gain 1 life.

*Once the witness was inside, the safe house vanished first from sight, then from memory.*

248/281 C SNC • EN ➔ JAMES PACK

**Burgeoning**

**Enchantment**

Whenever an opponent plays a land, you may put a land card from your hand onto the battlefield.

*The first vine shows the others where to grow.*

143/351 R C16 • EN ➔ TITUS LUNTER

**Cabaretti Courtyard**

**Land**

When Cabaretti Courtyard enters the battlefield, sacrifice it. When you do, search your library for a basic Mountain, Forest, or Plains card, put it onto the battlefield tapped, then shuffle and you gain 1 life.

*So long as the Halo keeps flowing, the festivities never end.*

249/281 C SNC • EN ➔ KASIA 'KAFIS' ZIELIŃSKA

**Canopy Cover**

**Enchantment — Aura**

Enchant creature  
Enchanted creature can't be blocked except by creatures with flying or reach.  
Enchanted creature can't be the target of spells or abilities your opponents control.

Igor Kieruluk  
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**Carapace**

**Enchantment — Aura**

Enchant creature  
Enchanted creature gets +0/+2.  
Sacrifice Carapace: Regenerate enchanted creature.

Illus. Anson Maddocks  
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**Cavern of Souls**

**Land**

As Cavern of Souls enters the battlefield, choose a creature type.  
✿: Add ♦.  
✿: Add one mana of any color. Spend this mana only to cast a creature spell of the chosen type, and that spell can't be countered.

M 0269  
LCI • EN ➔ ALAYNA DANNER

**Chrome Mox**

**Artifact**

Imprint — When Chrome Mox comes into play, you may remove a nonartifact, nonland card in your hand from the game. (The removed card is imprinted on this artifact.)  
✿: Add one mana of any of the imprinted card's colors to your mana pool.

Donato Giancola  
TM & © 1993–2003 Wizards of the Coast, Inc. 152/306

**Collective Resistance**

**Instant**

Escalate ♦ (Pay this cost for each mode chosen beyond the first.)  
Choose one or more —

- Destroy target artifact.
- Destroy target enchantment.
- Target creature gains hexproof and indestructible until end of turn.

U 0147  
MH3 • EN ➔ RAOUL VITALE

**Crystal Vein**

**Land**

✿: Add ♦ to your mana pool.  
✿: Sacrifice Crystal Vein: Add ♦♦ to your mana pool.

246/320 U CMA • EN ➔ PAT LEWIS

**Darksteel Plate** 3



**Artifact — Equipment**

Indestructible  
Equipped creature has indestructible.  
Equip 2

*"If there can be no victory, then I will fight forever."*  
—Koth of the Hammer

304/331 R 2X2 • EN ➔ DANIEL LJUNGREN

**Defend the Rider**



**Instant**

Choose one —  
 • Target permanent you control gains hexproof and indestructible until end of turn.  
 • Create a 1/1 colorless Pilot creature token with "This token saddles Mounts and crews Vehicles as though its power were 2 greater."  
*Lagorin would not lose another.*

U 0157 DFT • EN ➔ RAPH LOMOTAN

**Delighted Halfling**



**Creature — Halfling Citizen**

◆ Add ◆.  
 ◆ Add one mana of any color. Spend this mana only to cast a legendary spell, and that spell can't be countered.

*There were toys the Hobbit-children had never seen before, all beautiful, and some obviously magical.*

1/2

R 0158 LTR • EN ➔ INKA SCHULZ

**Dense Foliage** 2



**Enchantment**

Creatures cannot be the target of spells.  
*"Big plants not only good for hidin', but full o' tasty bugs, too."*  
—Squee, goblin cabin hand

Illus. Alan Rabinowitz  
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**Enter the Unknown**



**Sorcery**

Target creature you control explores.  
*(Reveal the top card of your library. Put that card into your hand if it's a land. Otherwise, put a +1/+1 counter on the creature, then put the card back or put it into your graveyard.)*  
 You may play an additional land this turn.

128/196 U RIX • EN ➔ HOWARD LYON

**Escape Tunnel**



**Land**

◆, Sacrifice Escape Tunnel: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.  
 ◆, Sacrifice Escape Tunnel: Target creature with power 2 or less can't be blocked this turn.  
*No self-respecting criminal has a basement with only one exit.*

C 0261 MKM • EN ➔ CARLOS PALMA CRUCHAGA

**Exploration**



**Enchantment**

You may play an additional land on each of your turns.  
*The first explorers found Argoth a storehouse of natural wealth—towering forests grown over rich veins of ore.*

159/261 R DMR • EN ➔ LINDSEY LOOK

**Fabled Passage**



**Land**

◆, Sacrifice Fabled Passage: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle. Then if you control four or more lands, untap that land.  
*Beyond Valley lies danger—and promise.*

R 0252 BLB • EN ➔ ADAM PAQUETTE

**Gaea's Blessing**



**Sorcery**

Target player shuffles up to three target cards from their graveyard into their library.  
 Draw a card.  
 When Gaea's Blessing is put into your graveyard from your library, shuffle your graveyard into your library.

161/269 U DOM • EN ➔ DAVID PALUMBO





**Mountain Valley**

**Land**

Mountain Valley enters the battlefield tapped.  
C, Sacrifice Mountain Valley: Search your library for a Mountain or Forest card, put it onto the battlefield, then shuffle.

219 U DMC • EN KARI JOHNSON

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**Mox Amber**

**Legendary Artifact**

C: Add one mana of any color among legendary creatures and planeswalkers you control.  
*A moment in time made tangible, it has the power to realize epic visions.*

Illus. Steven Belledin

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**Myriad Landscape**

**Land**

Myriad Landscape enters the battlefield tapped.  
C: Add ♦.  
2, C, Sacrifice Myriad Landscape: Search your library for up to two basic land cards that share a land type, put them onto the battlefield tapped, then shuffle.

U 0421 CMN • EN RICHARD WRIGHT

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**Natural Selection**

**Instant**

Look at top three cards of any player's library. You may opt to rearrange those three cards or shuffle the entire library.

Illus. © Mark Poole

**Naya Panorama**

**Land**

C: Add ♦.  
1, C, Sacrifice Naya Panorama: Search your library for a basic Mountain, Forest, or Plains card and put it onto the battlefield tapped. Then shuffle your library.  
*Between the thunderous footfalls of Naya's behemoths lie moments of perfect quiet.*

136 C ZNC • EN HIDEAKI TAKAMURA

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**Overprotect**

**Instant**

Target creature you control gets +3/+3 and gains trample, hexproof, and indestructible until end of turn.  
*"Blor's defenses are impervious!"*  
—Blor the Impervious

U 0185 BLB • EN PAVEL KOLOMEYETS

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**Peerless Recycling**

**Instant**

Gift a card (You may promise an opponent a gift as you cast this spell. If you do, they draw a card before its other effects.)  
Return target permanent card from your graveyard to your hand. If the gift was promised, instead return two target permanent cards from your graveyard to your hand.

U 0188 BLB • EN JEFF MIRACOLA

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**Prismatic Vista**

**Land**

C, Pay 1 life, Sacrifice Prismatic Vista: Search your library for a basic land card, put it onto the battlefield, then shuffle your library.  
*There is beauty in the uncertainty of potential.*

244/254 R MH1 • EN SAM BURLEY

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**Promising Vein**

**Land – Cave**

C: Add ♦.  
1, C, Sacrifice Promising Vein: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.  
*United under the banner of the Brazen Coalition, pirates put aside their feuds to plunder the underground bounty.*

L 0279 LCI • EN JULIAN KOK JOON WEN

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**Revive the Shire**

**Sorcery**

Return target permanent card from your graveyard to your hand. Create a Food token. (It's an artifact with "2, {G}, Sacrifice this artifact: You gain 3 life.")

*In the Party Field, a beautiful young sapling leaped up: it was indeed a mallorn, and it was the wonder of the neighborhood.*

C 0185 LTR • EN ➔ CRAIG ELLIOTT © MEE TM & © 2023 Wizards of the Coast

**Riftsweeper**

**Creature — Elf Shaman**

When Riftsweeper enters the battlefield, choose target face-up exiled card. Its owner shuffles it into his or her library.

*"Beings of the rifts are not natural. No longer will these abominations tread upon the body of Gaea."*

Brian Despain  
TM & © 2013 Wizards of the Coast 159/229

**Riveteers Overlook**

**Land**

When Riveteers Overlook enters the battlefield, sacrifice it. When you do, search your library for a basic Swamp, Mountain, or Forest card, put it onto the battlefield tapped, then shuffle and you gain 1 life.

*Along the outer girders, in gold filigree, are inscribed the names of all those who fell to their deaths during construction.*

C 0369 M3C • EN ➔ LUCAS STANIEC TM & © 2024 Wizards of the Coast

**Sakura-Tribe Scout**

**Creature — Snake Shaman Scout**

{G}: You may put a land card from your hand into play.

*"Scouts of the Sakura Tribe spent two years wandering the forest to learn every leaf and tree. That knowledge was called upon during the Kami War to ensure the orochi's survival."*  
—The History of Kamigawa

Darrell Riche  
1999–2005 Wizards of the Coast, Inc. 144/165

**Say Its Name**

**Sorcery**

Mill three cards. Then you may return a creature or land card from your graveyard to your hand.

Exile this card and two other cards named Say Its Name from your graveyard: Search your graveyard, hand, and/or library for a card named Altanak, the Thrice-Called and put it onto the battlefield. If you search your library this way, shuffle. Activate only as a sorcery.

C 0197 DSK • EN ➔ SAM WOLFE CONNELLY TM & © 2024 Wizards of the Coast

**Seer's Sundial**

**Artifact**

*Landfall* — Whenever a land enters the battlefield under your control, you may pay 2. If you do, draw a card.

*The shadow travels toward the apex. I predict we will soon see the true measure of darkness.*

R 0304 M3C • EN ➔ FRANZ VOHWINKEL TM & © 2024 Wizards of the Coast

**Sensei's Divining Top**

**Artifact**

1: Look at the top three cards of your library, then put them back in any order.

{G}: Draw a card, then put Sensei's Divining Top on top of its owner's library.

S14 / 331 R 2X2 • EN ➔ MICHAEL SUTIN TM & © 2022 Wizards of the Coast

**Shire Terrace**

**Land**

{G}: Add {G}.

1, {G}, Sacrifice Shire Terrace: Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.

*Everything looked fresh, and the new green of Spring was shimmering in the fields.*

C 0261 LTR • EN ➔ JEREMY PAILOTIN © MEE TM & © 2023 Wizards of the Coast

**Smuggler's Surprise**

**Instant**

*Spree* (Choose one or more additional costs.)

+ 2 — Mill four cards. You may put up to two creature and/or land cards from among the milled cards into your hand.

+ 4 {G} — You may put up to two creature cards from your hand onto the battlefield.

+ 1 — Creatures you control with power 4 or greater gain hexproof and indestructible until end of turn.

R 0180 OTJ • EN ➔ JONAS DE RO TM & © 2024 Wizards of the Coast





