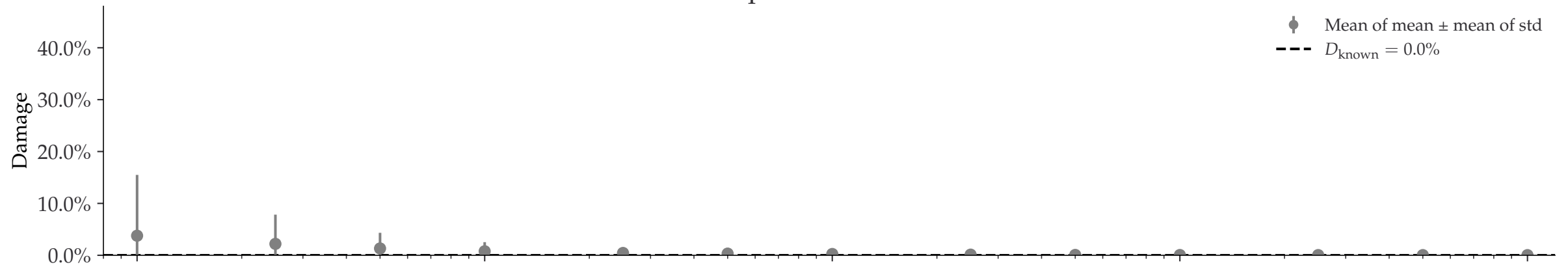
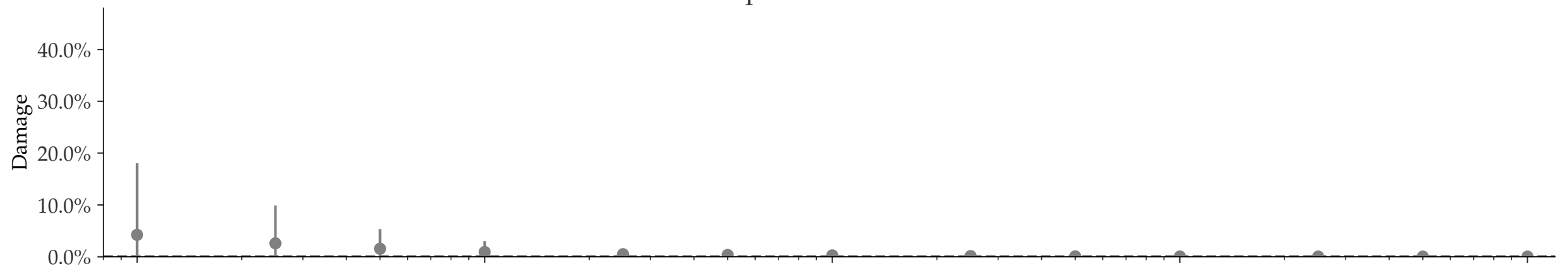


Damage  
Briggs damage = 0.0  
Damage percent (approx) = 0%

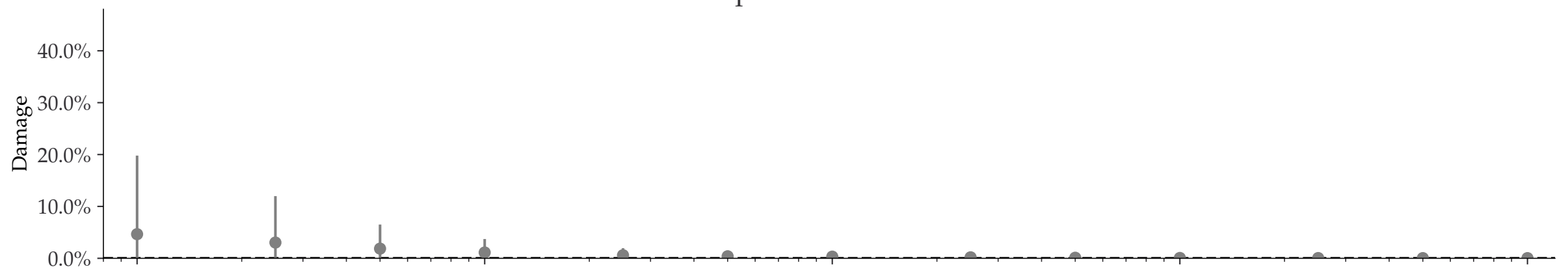
Species = homo



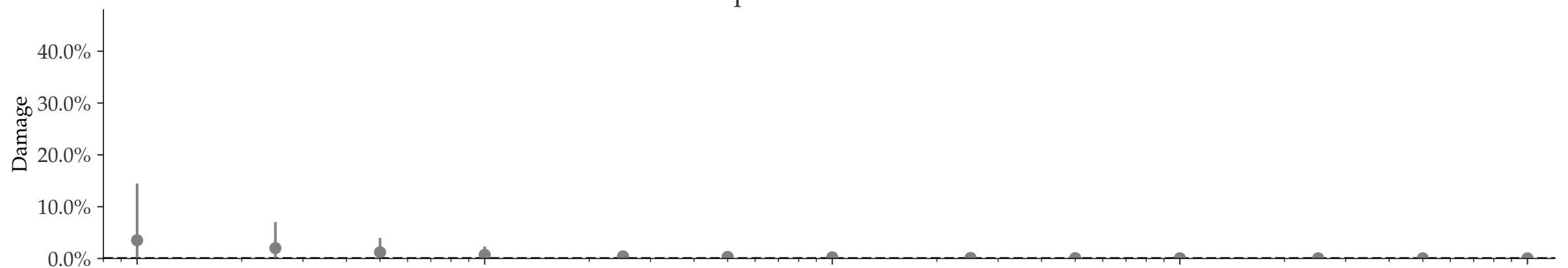
Species = betula



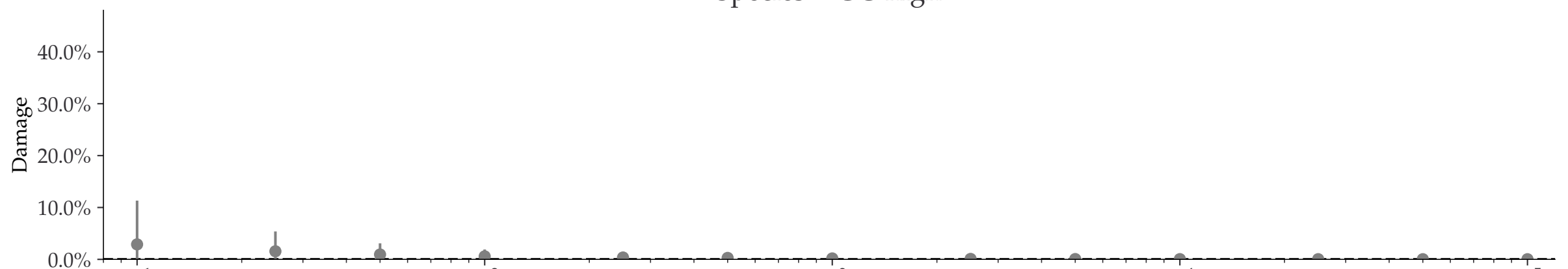
Species = GC-low



Species = GC-mid



Species = GC-high



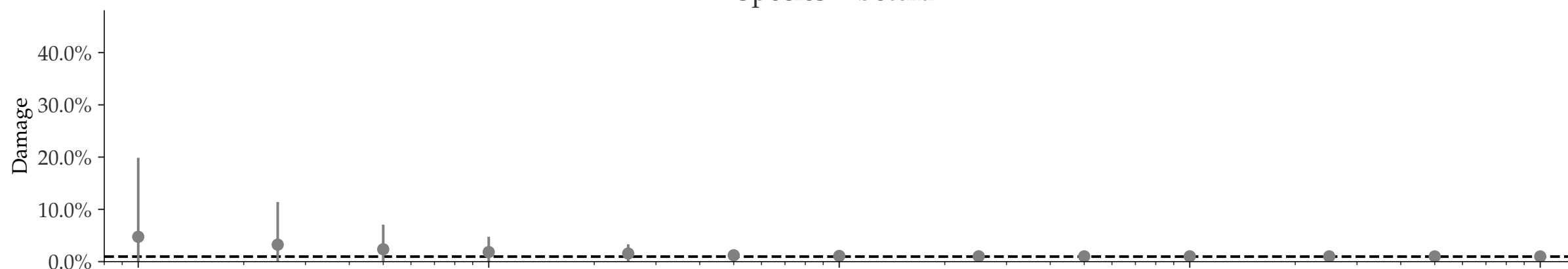
Number of reads

Damage  
Briggs damage = 0.035  
Damage percent (approx) = 1%

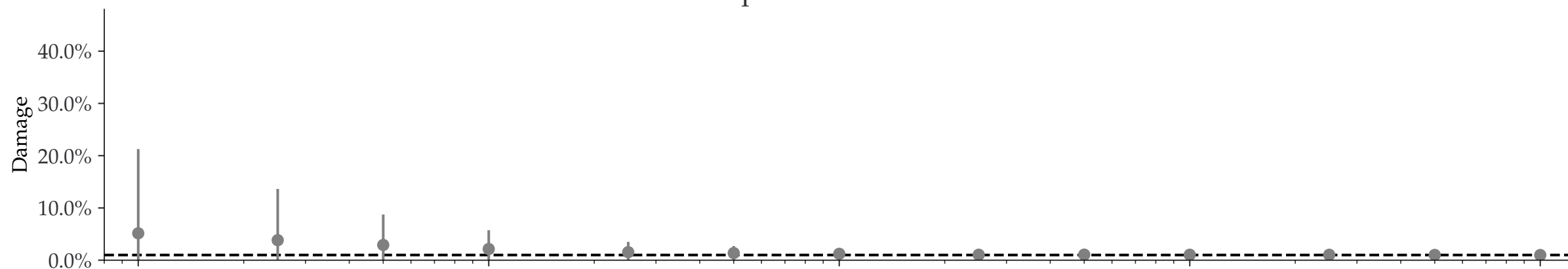
Species = homo



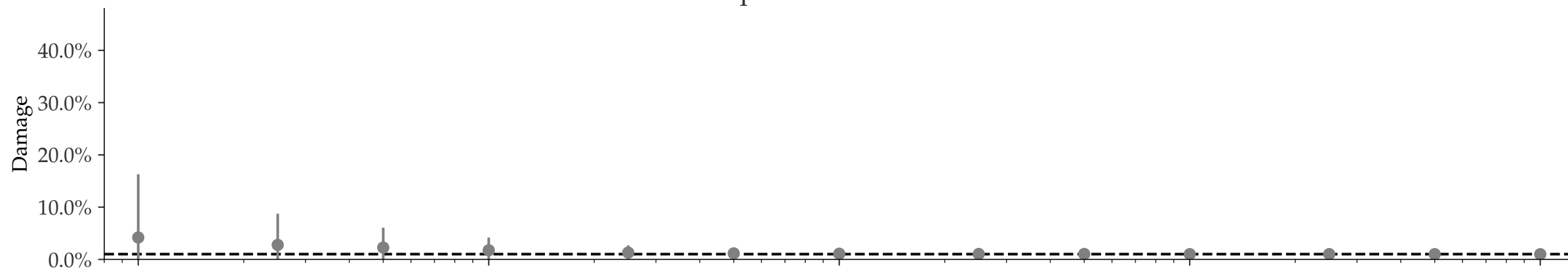
Species = betula



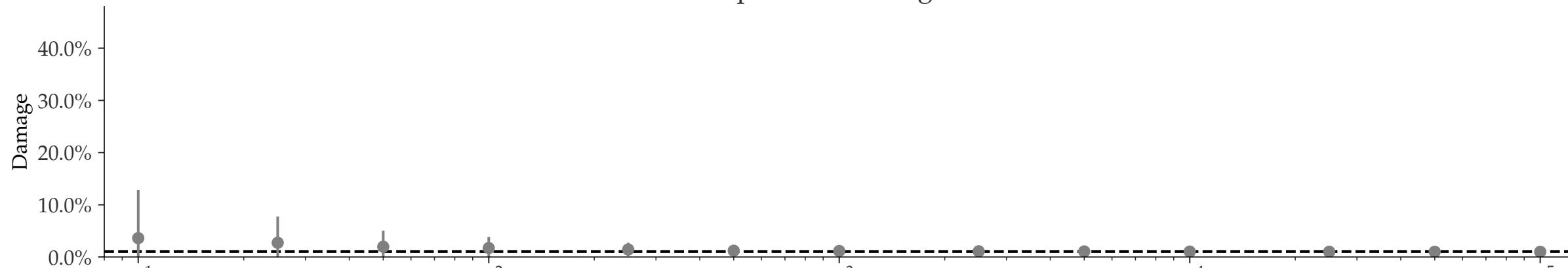
Species = GC-low



Species = GC-mid



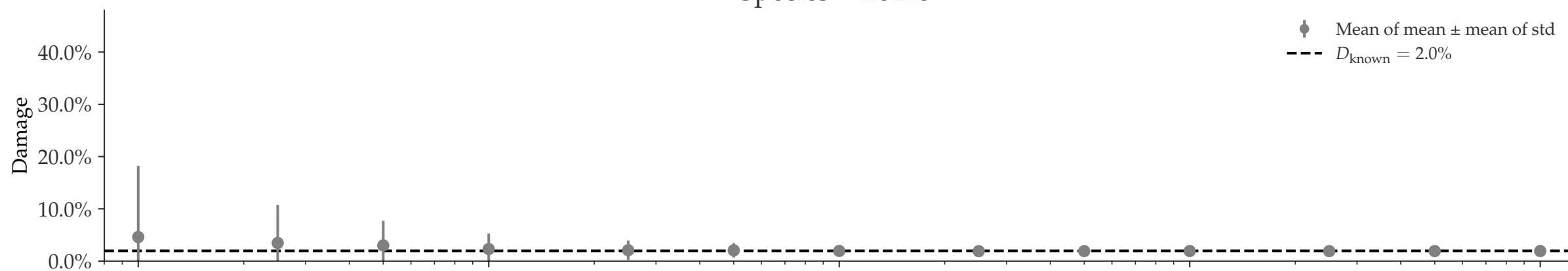
Species = GC-high



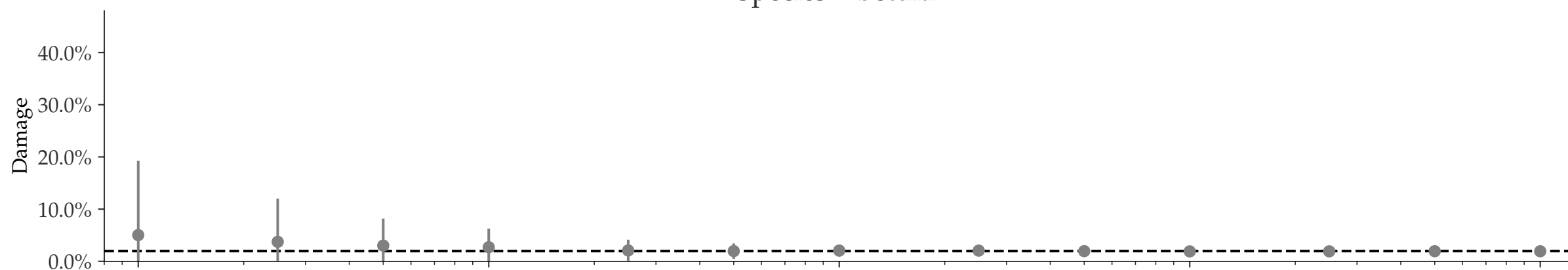
Number of reads

Damage  
Briggs damage = 0.065  
Damage percent (approx) = 2%

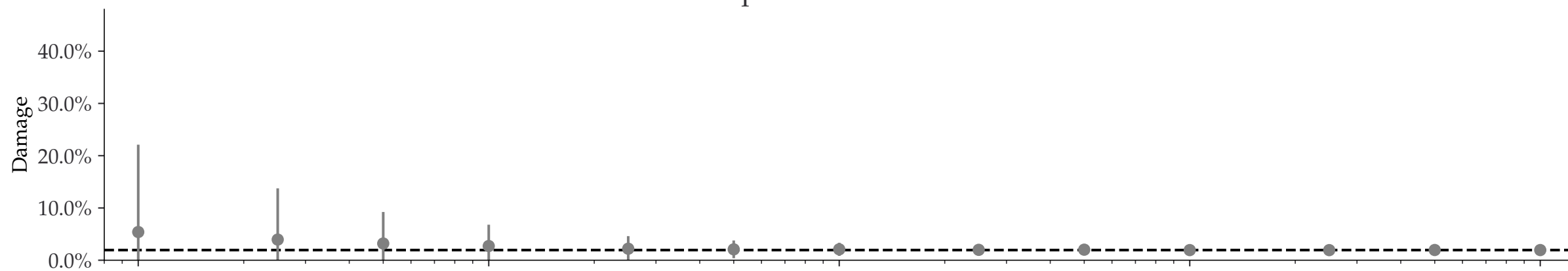
Species = homo



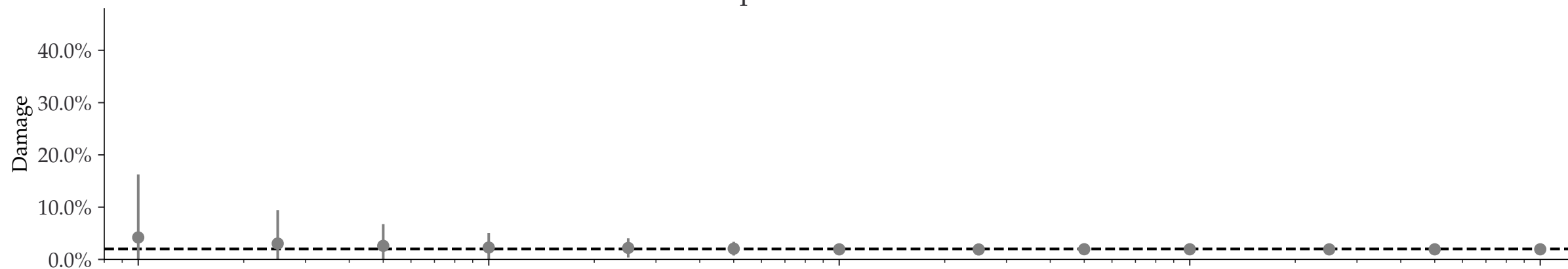
Species = betula



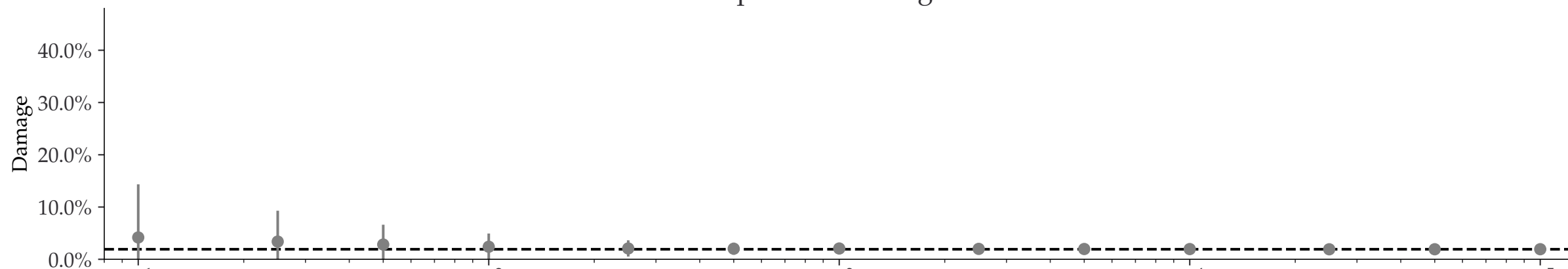
Species = GC-low



Species = GC-mid



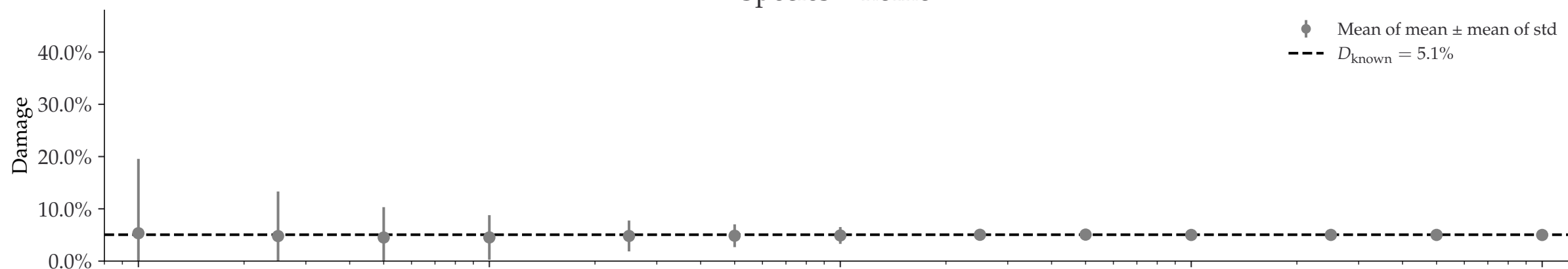
Species = GC-high



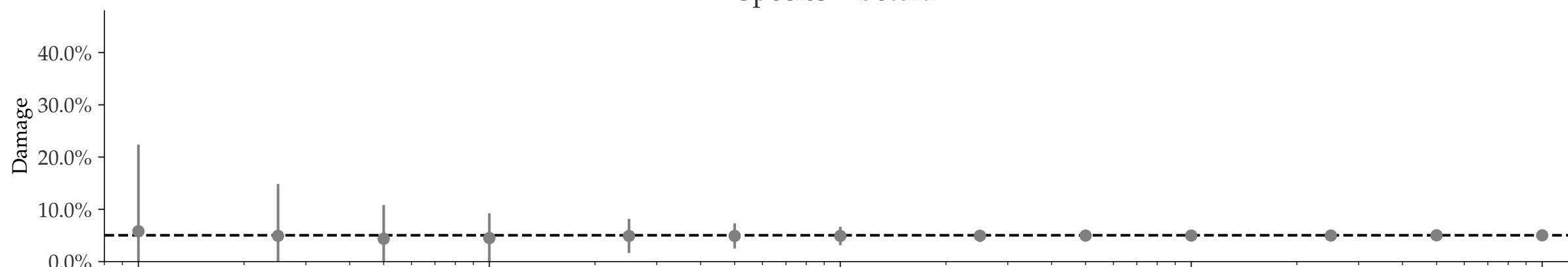
Number of reads

Damage  
Briggs damage = 0.162  
Damage percent (approx) = 5%

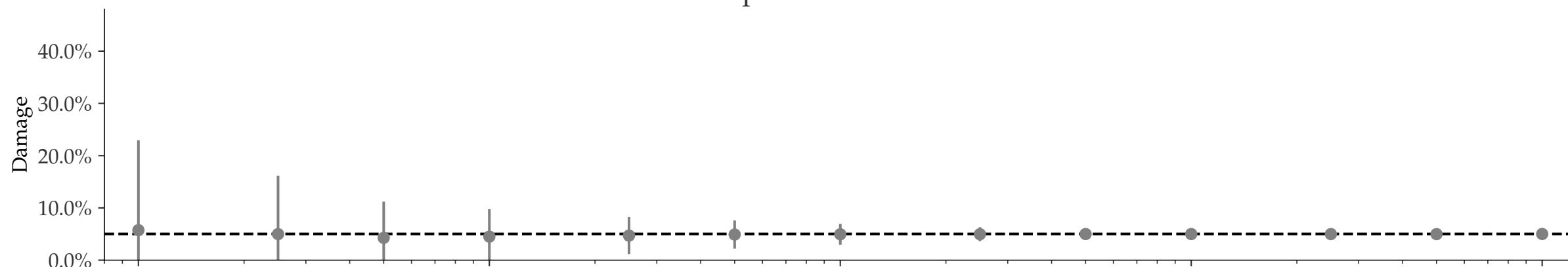
Species = homo



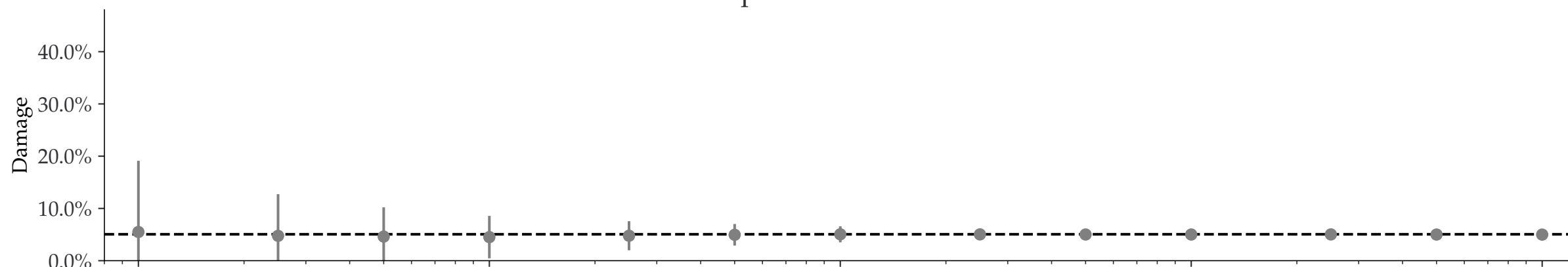
Species = betula



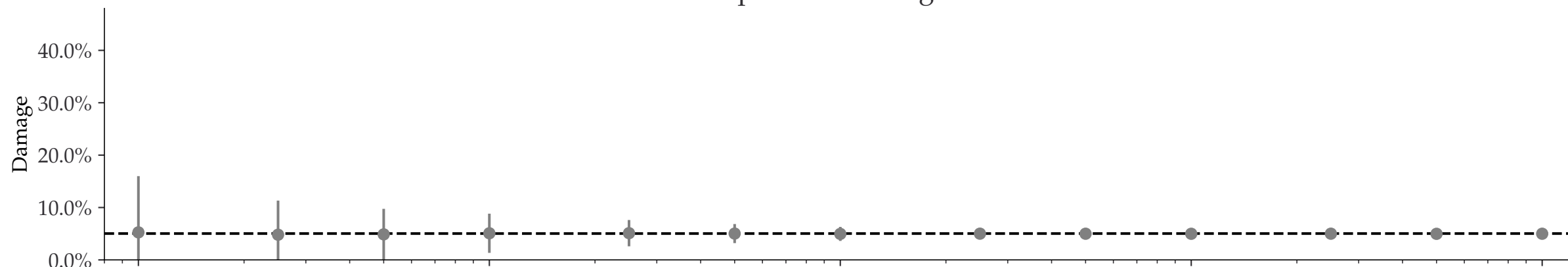
Species = GC-low



Species = GC-mid



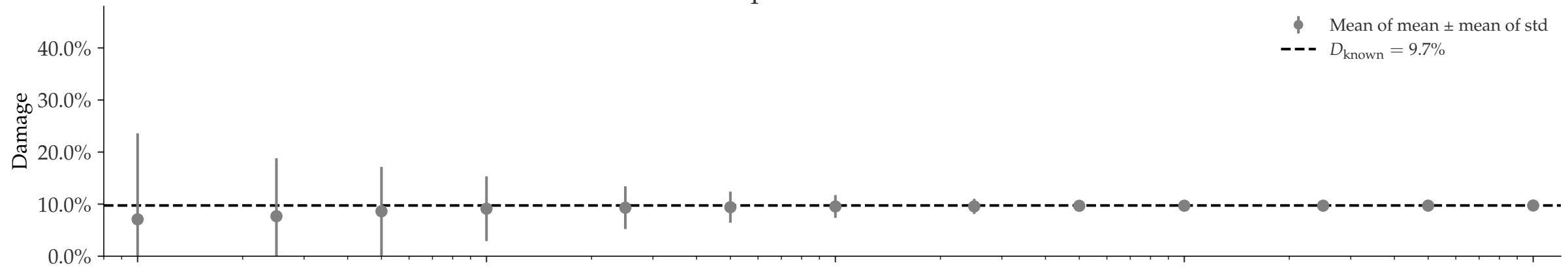
Species = GC-high



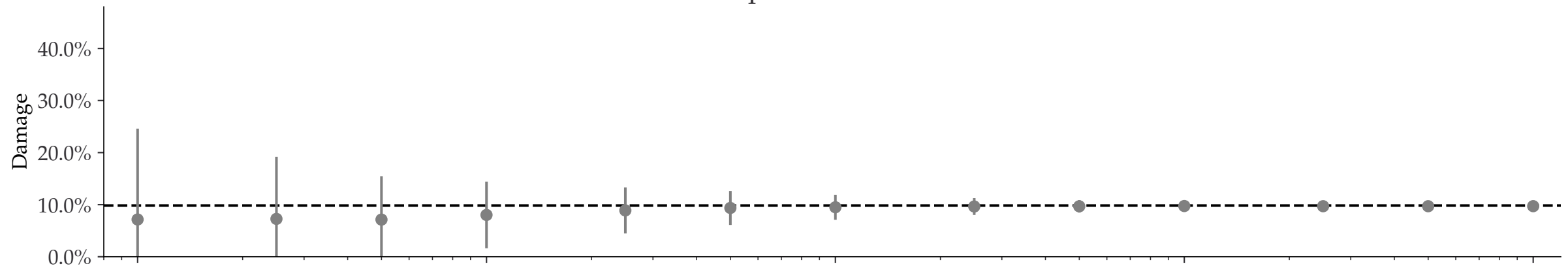
Number of reads

Damage  
Briggs damage = 0.31  
Damage percent (approx) = 10%

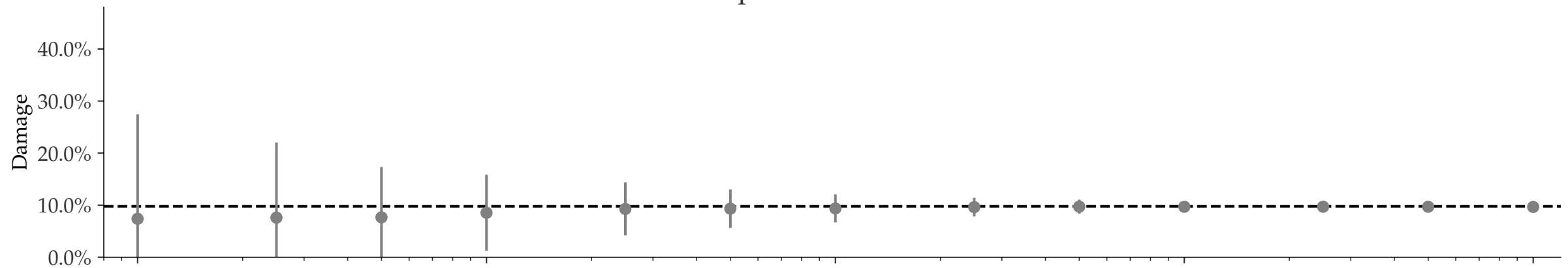
Species = homo



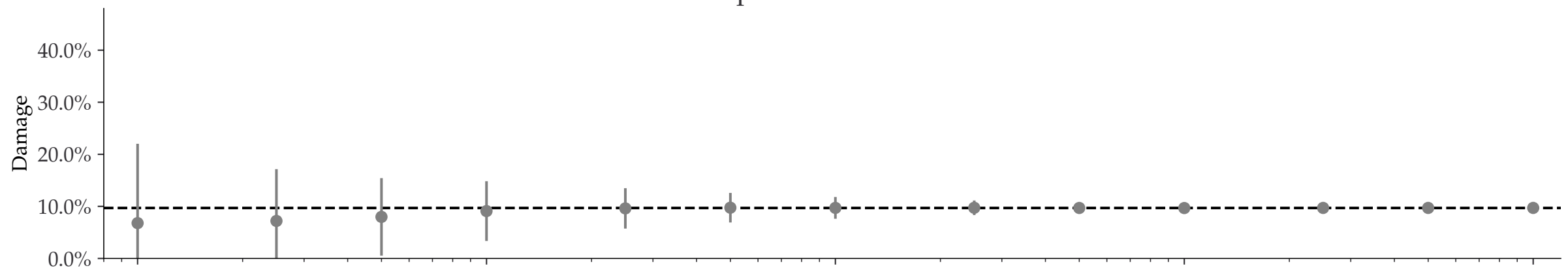
Species = betula



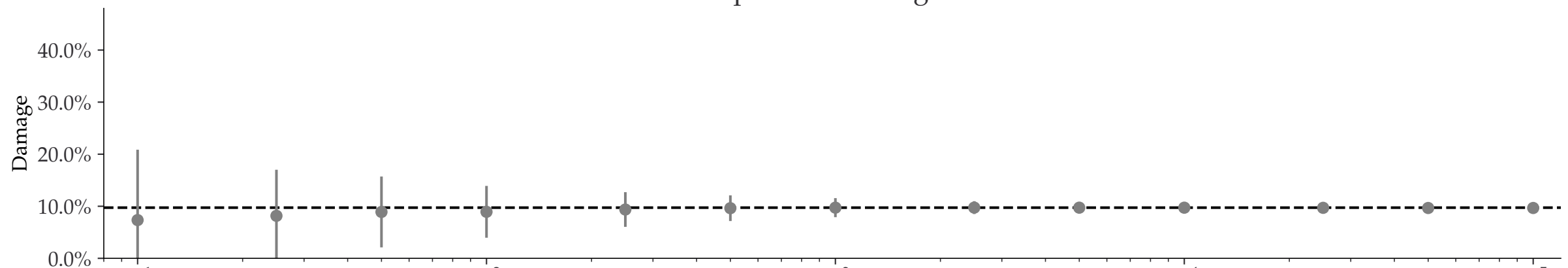
Species = GC-low



Species = GC-mid

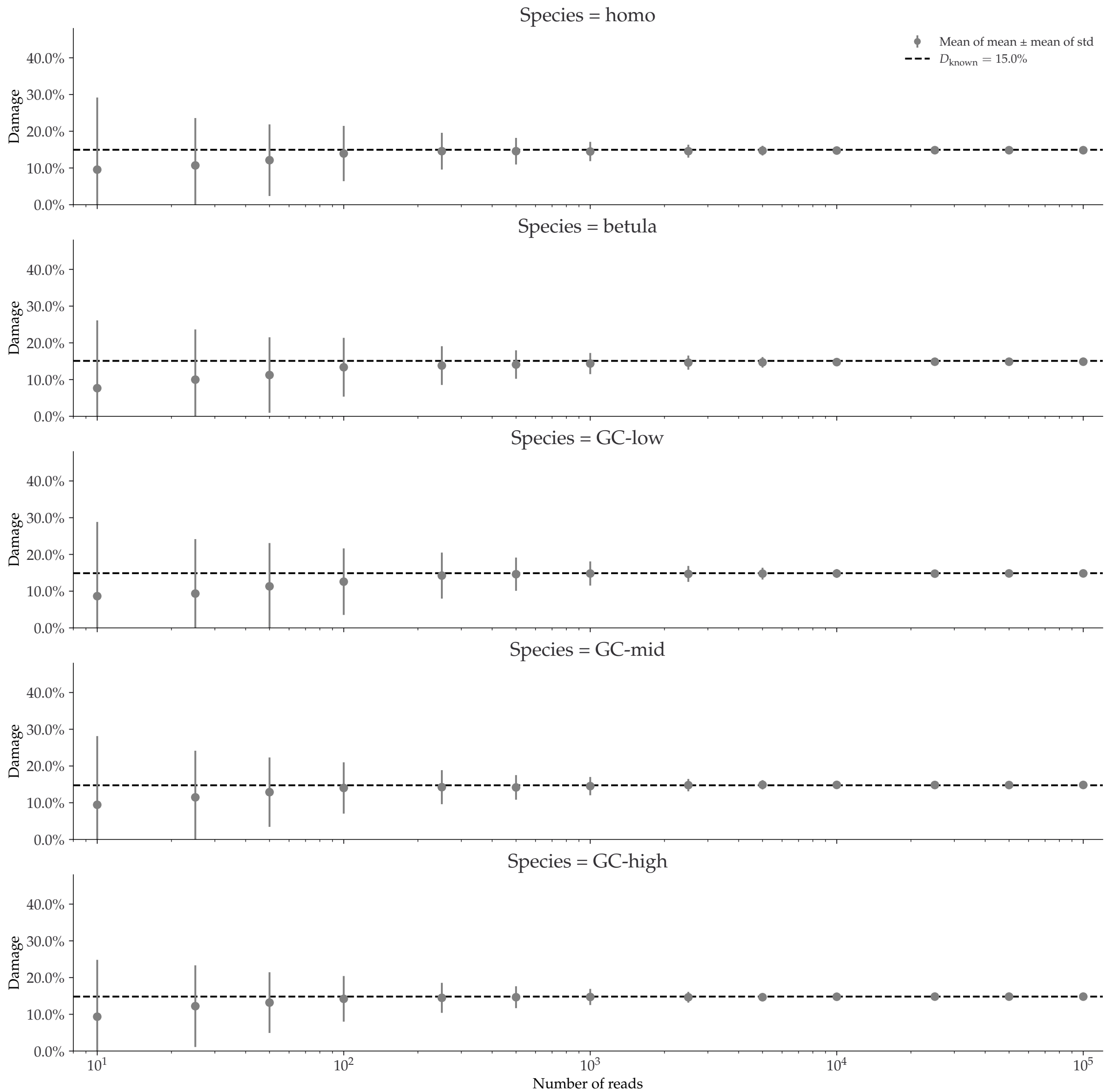


Species = GC-high



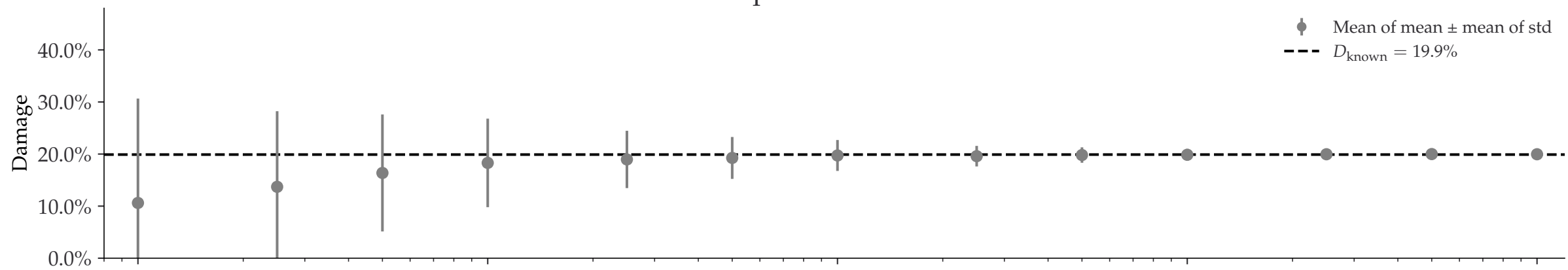
Number of reads

Damage  
Briggs damage = 0.472  
Damage percent (approx) = 15%

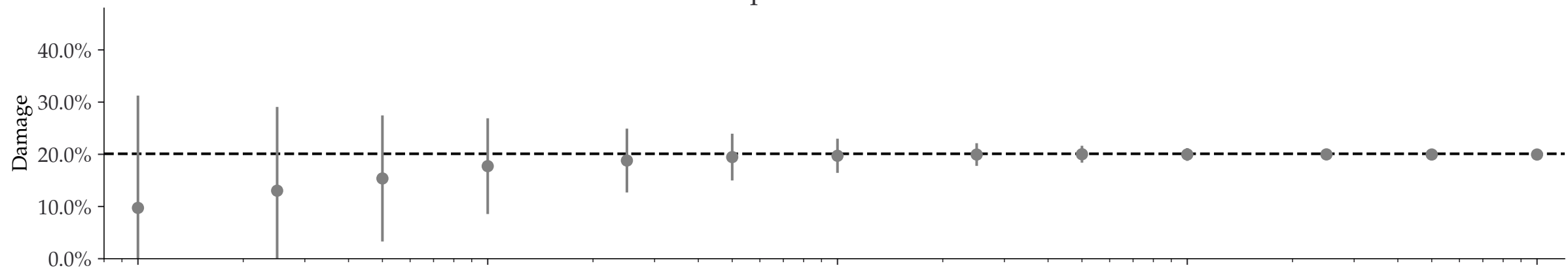


Damage  
Briggs damage = 0.633  
Damage percent (approx) = 20%

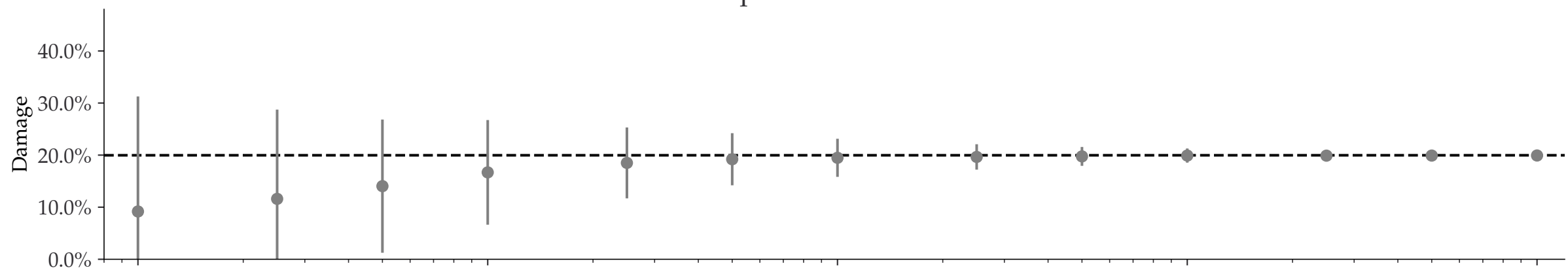
Species = homo



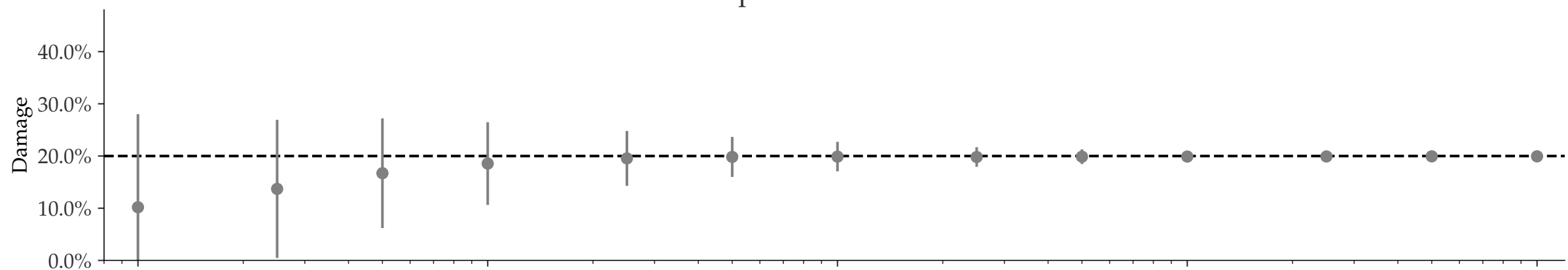
Species = betula



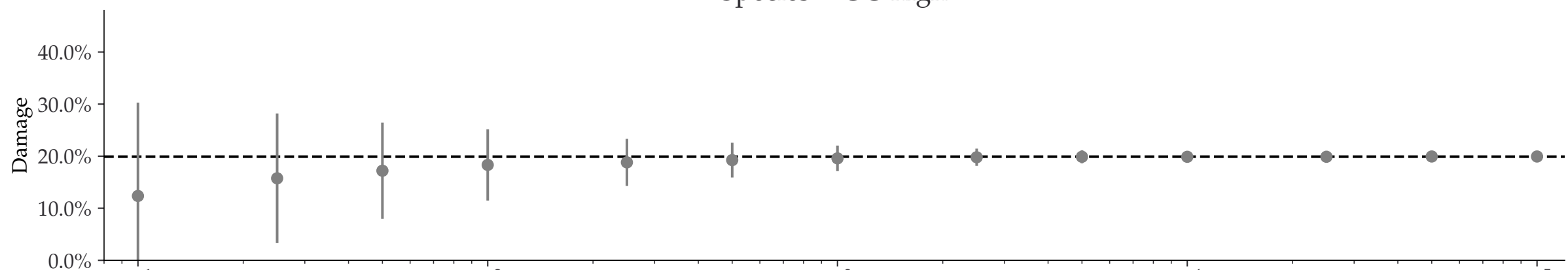
Species = GC-low



Species = GC-mid



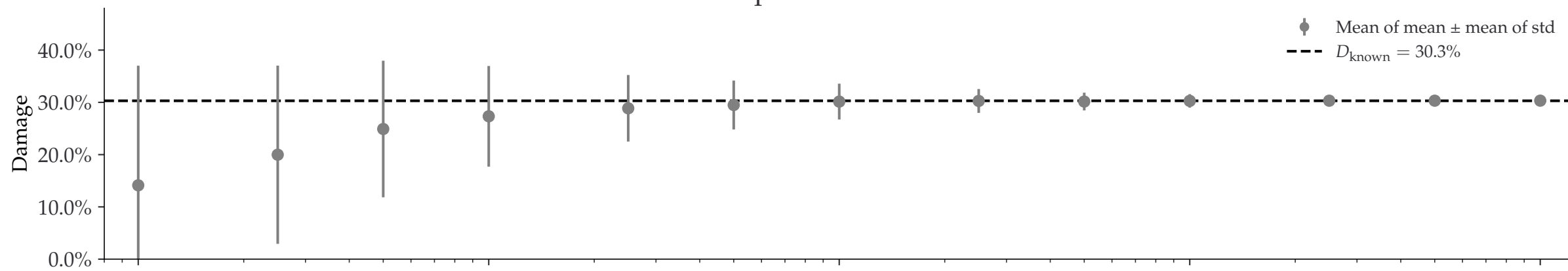
Species = GC-high



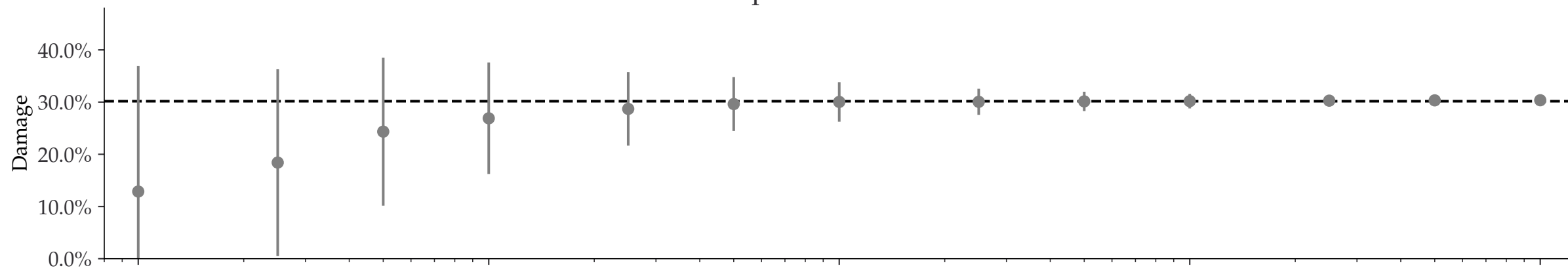
Number of reads

Damage  
Briggs damage = 0.96  
Damage percent (approx) = 30%

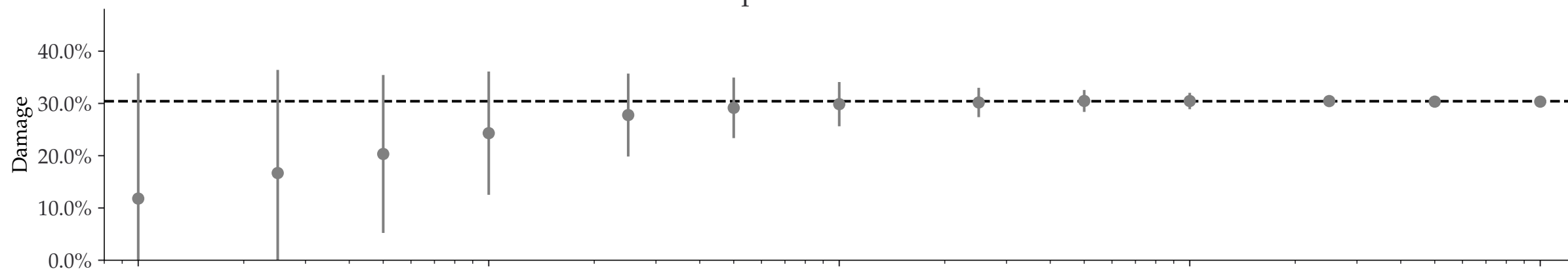
Species = homo



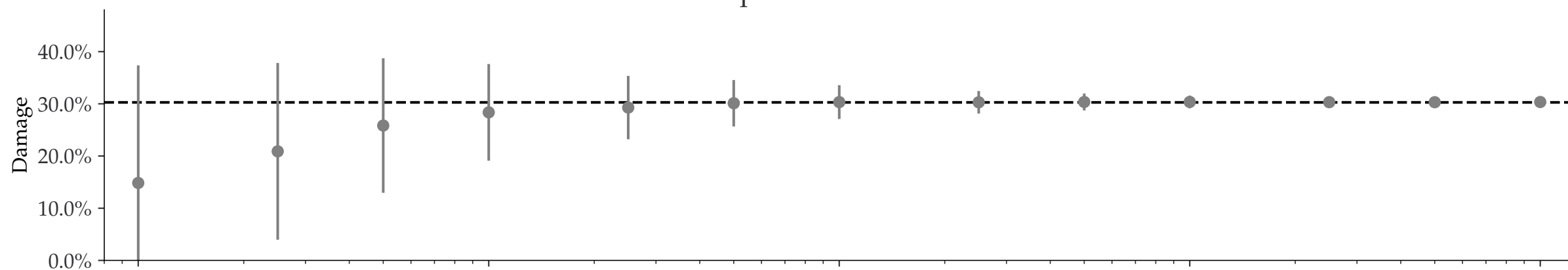
Species = betula



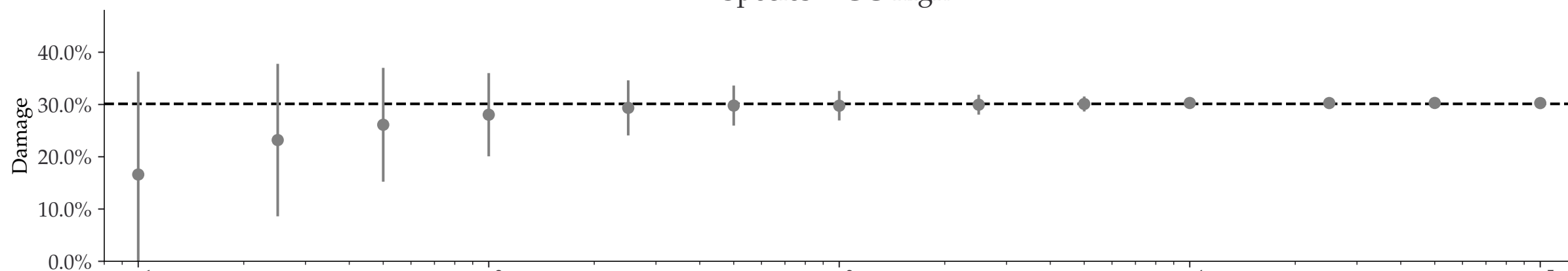
Species = GC-low



Species = GC-mid



Species = GC-high



Number of reads