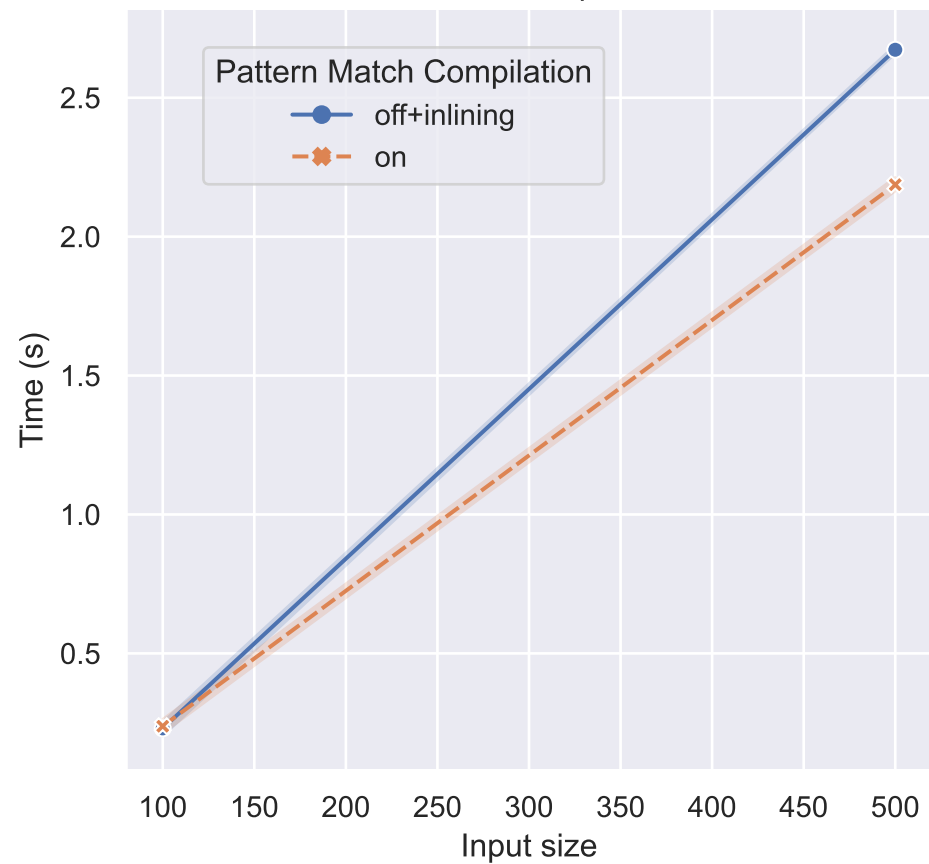


runTILCompiler



run

