## Guide to DVD Chapter 26 Examples: Barry Threw

## **Getting Started with Cocoa-based Application Programming**

## MIDI2Hz

A built binary of this program is included in the "bin" directory.

To build the program, you must have the Apple Developer Tools installed. The installation process is described in the chapter text. Xcode is included on Mac OS X Install DVD and you can install the Developer Tools from there; or you can download and install the latest version of Xcode from the Apple Developer Connection site at: <a href="http://developer.apple.com/tools/xcode/">http://developer.apple.com/tools/xcode/</a>

Open MIDI2Hz.xcodeproj and click on the "Build and Go" button.

The program should compile without warnings or errors and a dialog should appear in the upper left of your screen.

To use the application, just type a number into the MIDI note box, and click "Convert".

This example is meant to show proper Cocoa application layout and packaging.