

Source Resolution 4096 x 2160	FPS 24	Camera FPS 24	Shoot Date 210929	VFX Number HVC_FS1_0120_692	
<div>PVA002 HVC_FS1_0119_692</div> 				Turnover Date	Production VFX Number
				12 January 2022	PVA002
				remove track on left - fix the beam no wobble - bullet holes in the floor - floor needs to look ripped up - Turnover at 5K to allow re-framing in post	
Frame Number In 1009	Frame Number Out 1029	Frame Count 20	Turnover Batch BATCH_15_CLAY_20220112		
Camera Type DSMC2 GEMINI 5K S35	Lens Type B20mm T2.8 1/2	Shutter 172,8	White Point 5600	ISO 800	
File T005_C010_09305D	Start 15:29:47:09	End 15:29:48:05	Duration 00:00:00:20	Slate 0120_BH_03_T	
I.D. 0693	Handles (frames) 8 Working Handles (frames) 8	Dynamic Y axis Repo			