

|   |                          |                               |                        |   |                       |
|---|--------------------------|-------------------------------|------------------------|---|-----------------------|
| Source Resolution<br>4096 x 2160  | FPS<br>24                | Camera FPS<br>60              | Shoot Date<br>20210701 | VFX Number<br>HVC_TSK_0038_150            |                       |
| <div>HVC_TSK_0038_150</div>  |                          |                               |                        | Turnover Date<br>14 December 2021         | Production VFX Number |
|   |                          |                               |                        | Overlap debris and atmos (haze and smoke) |                       |
|   |                          |                               |                        |   |                       |
| Frame Number In<br>1009   | Frame Number Out<br>1100 |                               | Frame Count<br>91      | Turnover Batch<br>BATCH_06_CLAY_20211214  |                       |
| Camera Type<br>DSMC2 GEMINI 5K S35  | Lens Type<br>B28mm T2.8  |                               | Shutter<br>172,8       | White Point<br>4700                       | ISO<br>800            |
| File<br>B002_B006_0701G8  | Start<br>15:29:36:06     |                               | End<br>15:29:40:01     | Duration<br>00:00:03:19                   | Slate<br>0038_C_02_B  |
| I.D.<br>0492  |                          | Handles (frames)<br>8         |                        |   |                       |
|   |                          | Working Handles (frames)<br>8 |                        |   |                       |