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Source Resolution	FPS 4	Camera FPS	Shoot		VFX Number	2 001
4096 x 2160	24	24	210	803	HVC_FS1_0120	_
					Turnover Date	Production VFX Number
009 HVC_F\$1_01	119_221				10 1 00	000
					12 January 20	122 009
			1		- pop glass - re	of glass on left frame eveal bullet holes in w frame post -
Frame Number In	Frame	e Number Out		Frame Count	Turnover Batch	
Frame Number In		e Number Out		Frame Count	Turnover Batch	ΔΥ 20220112
1009	Frame 106	56		57	BATCH_15_CL	
						AY_20220112
1009	106	56	T2.8	57	BATCH_15_CL	
1009 Camera Type	106	Lens Type	T2.8	57 Shutter	BATCH_15_CL White Point	ISO
1009 Camera Type DSMC2 GEMINI	10 <i>6</i> 5K S35	Lens Type A50mm		57 Shutter 172,8	BATCH_15_CL White Point 4700	800
1009 Camera Type DSMC2 GEMINI S File A105_A002_0804	10 <i>6</i> 5K S35	Lens Type A50mm Start 15:25:19 Handles	:22	57 Shutter 172,8 End	BATCH_15_CL White Point 4700 Duration	ISO 800 Slate
1009 Camera Type DSMC2 GEMINI	10 <i>6</i> 5K S35	Lens Type A50mm Start 15:25:19	:22	57 Shutter 172,8 End 15:25:22:07	BATCH_15_CL White Point 4700 Duration	ISO 800 Slate