Source Resolution FPS Camera FPS Shoot Date 210726 4096 x 2160 24



VFX Number HVC_MDI_0086_315 Production VFX Number Turnover Date

21 October 2021 PV115

Paint out then reveal trouser tear / wound. Move wound or knife motion to align. Add blood spray. Add wound in skin once trouser is ripped.

| Fran | ne Number In | Frame Nu | mber Out | | Frame Count |
|------------------|---------------------|-------------|---------------------|-------------|-------------|
| 10 | 09 | 1024 | | | 15 |
| Car | nera Type | | Lens Type | | Shutter |
| DS | DSMC2 GEMINI 5K S35 | | C32mm T2.8 | 3 | 172,8 |
| File | | Start | | End | |
| B017_B012_0726EM | | 11:33:45:20 | | 11:33:46:11 | |
| I.D |). | | Handles (frames) | 8 | |

Working Handles

(frames)

8

0018

| Turnover Batch | | | | | |
|------------------------|-------------|--|--|--|--|
| BATCH_01_CLAY_20211021 | | | | | |
| White Point | ISO | | | | |
| 4700 | 800 | | | | |
| Duration | Slate | | | | |
| 00:00:00:15 | 0086_A_03_B | | | | |