Source Resolution
 FPS
 Camera FPS
 Shoot Date

 4096 x 2160
 24
 24
 210809



VFX Number
HVC_MDI_0086_345

Turnover Date
Production VFX Number

01 December
PVA018

bullet hits and blood - poss crash matt paint out

Frame Number In	Frame Nu	mber Out	Frame Count
1009	1083		74
Camera Type		Lens Type	Shutter
DSMC2 GEMINI 5K S	35	85mm T2 1/2	172,8
File		Start	End
B048_B002_0809B2		15:46:02:20	15:46:05:22
I.D.		Handles (frames)	

Working Handles

(frames)

8

0203

00:00:03:02	086A_F_02_B		
Duration	Slate		
4700	800		
White Point	ISO		
BATCH_02_CLAY_20211201			
Turnover Batch			