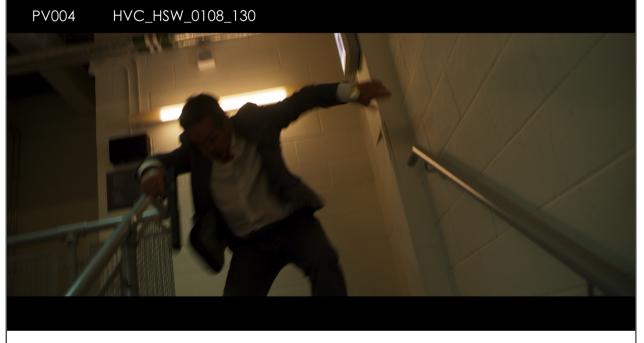
Source Resolution	FPS	Camera FPS	Shoot Date
4096 x 2160	24	24	211007



FX Number			
HVC_HSW_0108_	VC_HSW_0108_130		
Turnover Date	Production VFX Number		
06 December	PV004		

Chasing sparks and wall hits. Muzzle flash at the end of shot & spark hit on rail

Frame Number In	Frame Number Out		Frame Count	
1009	1105		96	
Camera Type		Lens Type	Shutter	
DSMC2 GEMINI 5K S35		T24mm T2 1/2	2 172,8	
File		Start	End	
B152_B012_1007XK		18:34:21:07	18:34:25:07	
0258		Handles (frames)	3	
		Working Handles	3	

(frames)

Turnover Batch				
BATCH_04_CLAY_20211206				
White Point	ISO			
4000	800			
Duration	Slate			
00:00:04:00	0108_C_01_B			