

Source Resolution 4096 x 2160		FPS 24	Camera FPS 24	Shoot Date 210929	VFX Number HVC_FS1_0120_745	
<div>PVA012 HVC_FS1_0119_745</div> 					Turnover Date	Production VFX Number
					12 January 2022	PVA012
					crash matts - add damage to floor - beams clattering down face replace	
Frame Number In 1009		Frame Number Out 1036		Frame Count 27	Turnover Batch BATCH_15_CLAY_20220112	
Camera Type DSMC2 GEMINI 5K S35		Lens Type B20mm T2.8 1/2		Shutter 172,8	White Point 5600	ISO 800
File T005_C004_09307B		Start 13:58:01:07		End 13:58:02:10	Duration 00:00:01:03	Slate 0120_BG_02_T
I.D. 0720		Handles (frames)	8	Dynamic Re size Dynamic X axis repo		
		Working Handles (frames)	8			