Source Resolution FPS VFX Number Camera FPS Shoot Date HVC\_HSW\_0108\_140 4096 x 2160 24 24 211007 Turnover Date **Production VFX Number** HVC HSW 0108 140 PV005 06 December PV005 Sparks constantly chasing her railings pop pop pop. Wall hits underneath the light. Frame Number Out Frame Count Turnover Batch Frame Number In BATCH\_04\_CLAY\_20211206 20 1009 1029 Camera Type Shutter White Point Lens Type ISO DSMC2 GFMINI 5K S35 T24mm T2 1/2 172,8 800 4000 Start Fnd Duration Slate File B152\_B013\_1007DJ 0108\_D\_01\_B 19:24:02:15 19:24:03:11 00:00:00:20 Handles I.D. (frames) Resize 103% X and Y repo 0255 Working Handles (frames)