Source Resolution FPS Camera FPS Shoot Date 24 24 210723



VFX Number

HVC_MDI_0086_376

Turnover Date Production VFX Number

31 March 2022

PVA020/PVA024

Muzzle flashes, bullet hits. Continuation from 375

| Frame Number In | Frame Nu | mber Out | | Frame Count |
|---------------------|----------|---------------------|---|-------------|
| 1009 | 1083 | | | 74 |
| Camera Type | | Lens Type | | Shutter |
| DSMC2 GEMINI 5K S35 | | A50mm T2 1/2 | | 172,8 |
| File | | Start | | End |
| A066_A007_0723NZ | | 12:16:41:10 | | 12:16:44:12 |
| | | Handles (frames) | 8 | |

Working Handles

(frames)

8

1316

| Turnover Batch | | | | |
|------------------------|-------------|--|--|--|
| BATCH_28_CLAY_20220330 | | | | |
| White Point | ISO | | | |
| 4700 | 800 | | | |
| Duration | Slate | | | |
| 00:00:03:02 | 086A_G_02_A | | | |