


Source Resolution 4096 x 2160	FPS 24	Camera FPS 60	Shoot Date 20210701	VFX Number HVC_TSK_0038_115	
<div>HVC_TSK_0038_115</div> 				Turnover Date 14 December 2021	Production VFX Number
				<p>Overlapping debris from 110. Window pops in BG. Wall hits and sparks as people move out the way. Blood hit on man in BG. Paint out bullet hits on back of woman's dress as she's not hit yet.</p>	
Frame Number In 1009	Frame Number Out 1072		Frame Count 63	Turnover Batch BATCH_06_CLAY_20211214	
Camera Type DSMC2 GEMINI 5K S35	Lens Type B65mm T2.8	Shutter 172,8		White Point 4700	ISO 800
File B001_B003_07019Z	Start 11:30:51:20	End 11:30:54:11		Duration 00:00:02:15	Slate 0038_#_02_B
I.D. 0484		Handles (frames) 8			
		Working Handles (frames) 8			