


Source Resolution 4096 x 2160	FPS 24	Camera FPS 24	Shoot Date 210814	VFX Number HVC_FS1_0120_473_1	
<div>PV104 HVC_FS1_0120_473_1</div> 				Turnover Date	Production VFX Number
				12 January 2022	PV104
				bullet hits on wall debris wood pop	
Frame Number In 1009	Frame Number Out 1010	Frame Count 1	Turnover Batch BATCH_15_CLAY_20220112		
Camera Type DSMC2 GEMINI 5K S35	Lens Type C65mm T2	Shutter 172,8	White Point 4700	ISO 800	
File B058_B007_0814C8	Start 11:19:12:16	End 11:19:12:17	Duration 00:00:00:01	Slate 0120_R_01_B	
I.D. 0679		Handles (frames) 8			
		Working Handles (frames) 8			