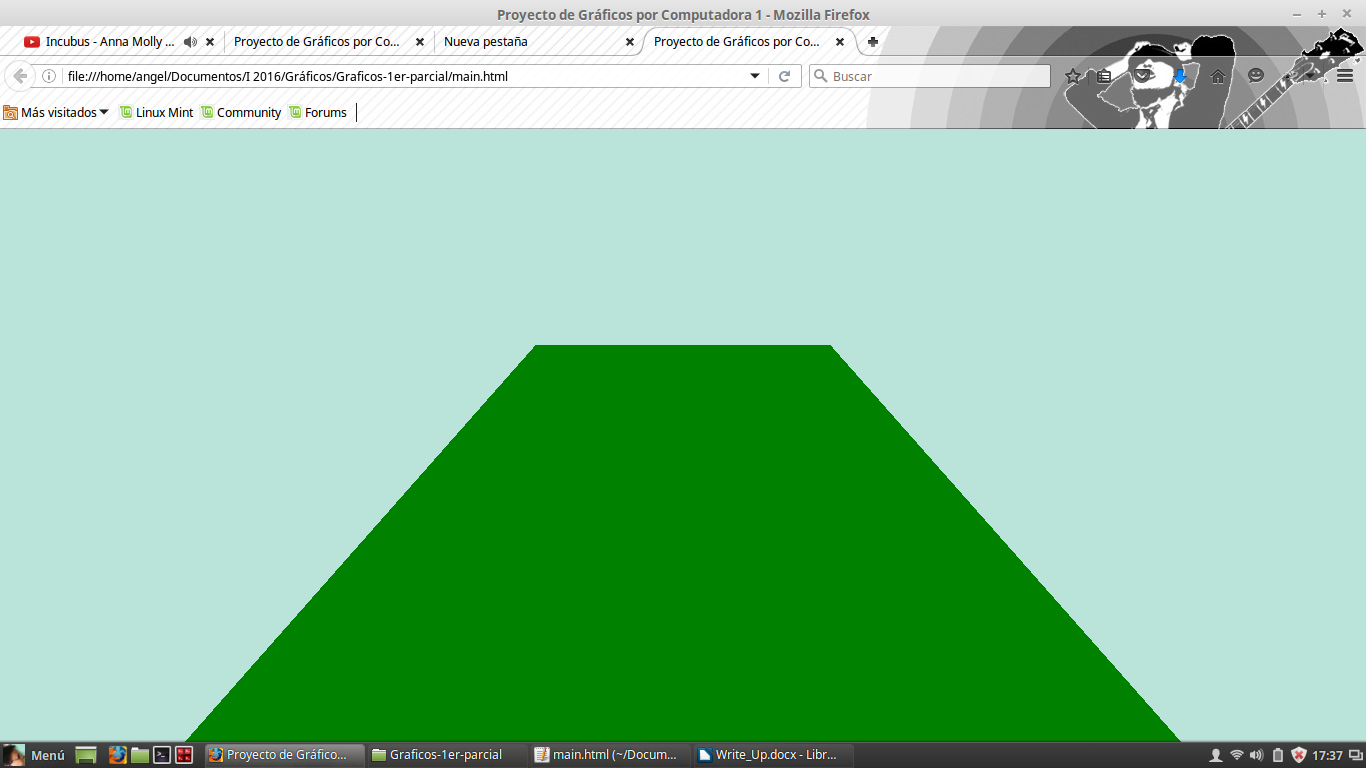
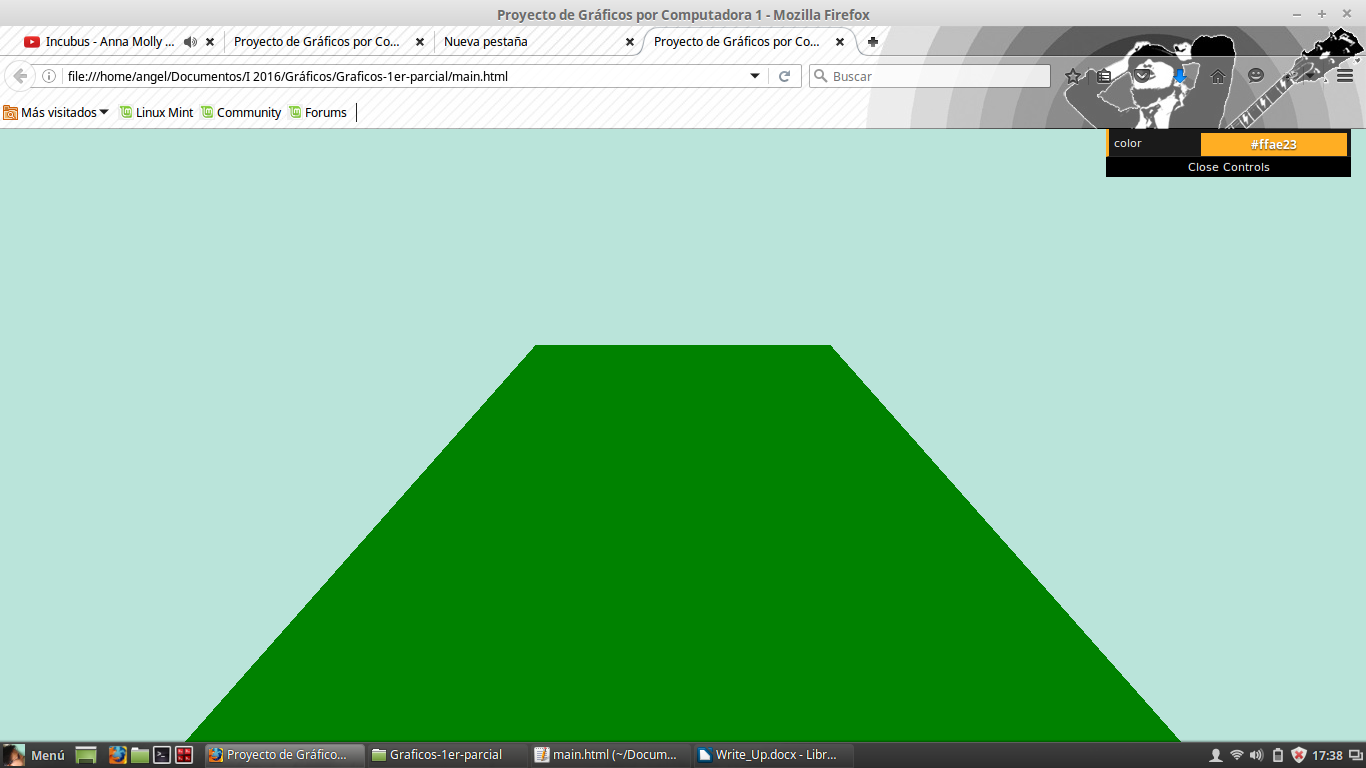
Agregando librerías de three.js

Agregando plano



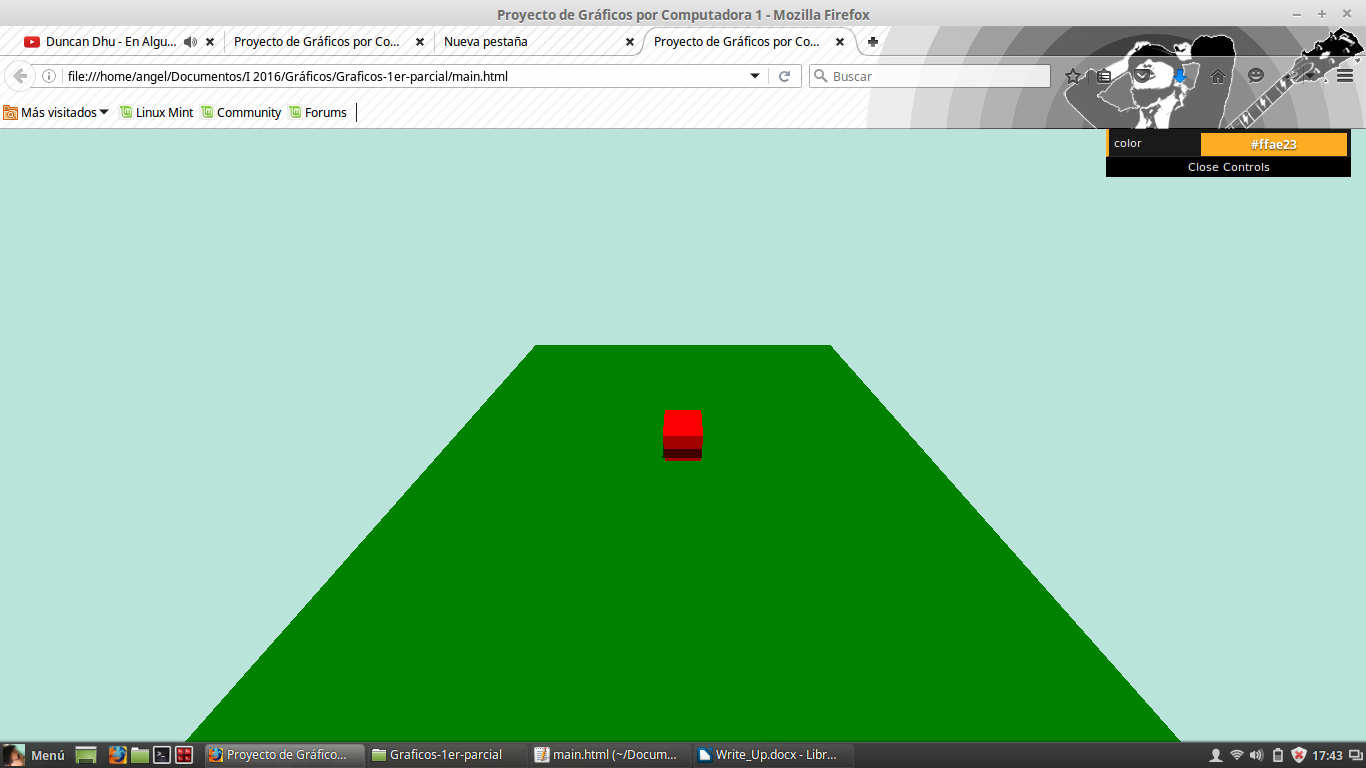
Agregando control de color del plano



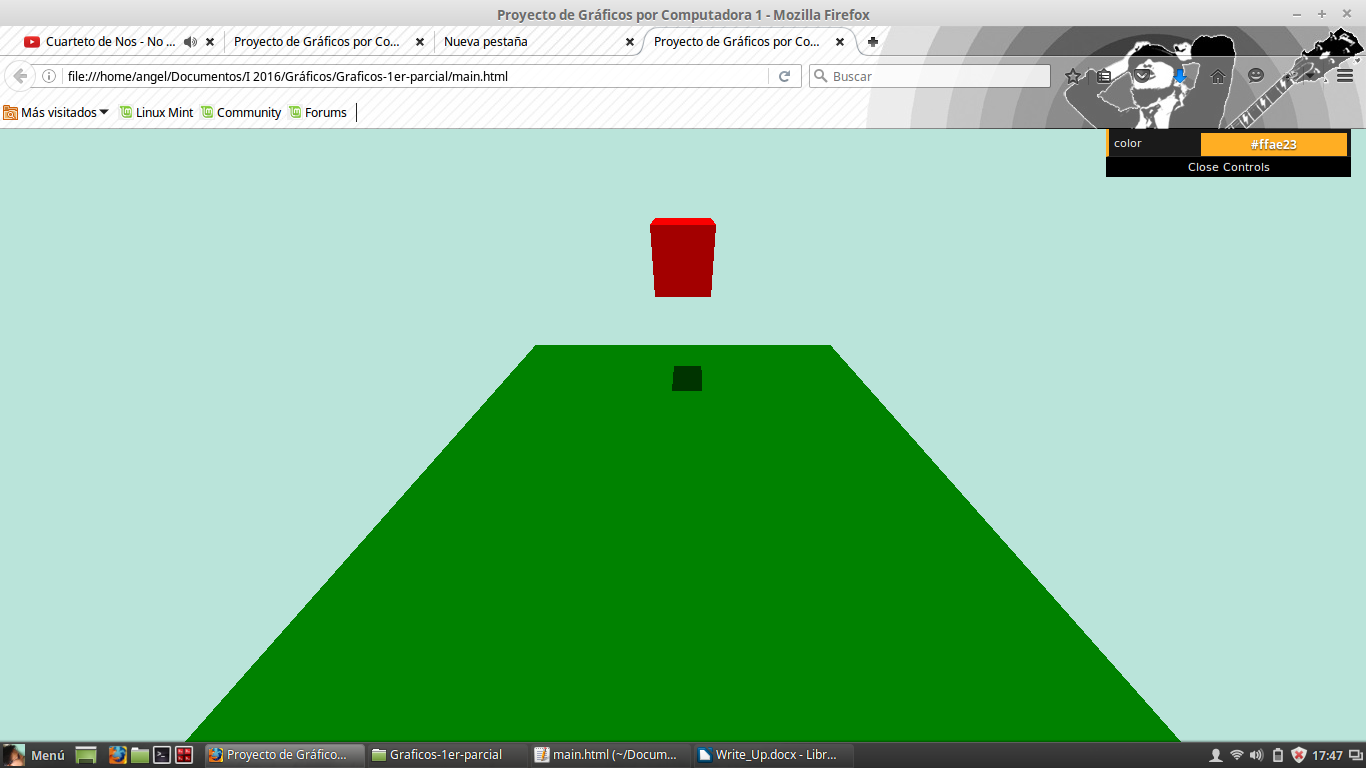
Agregando cubo



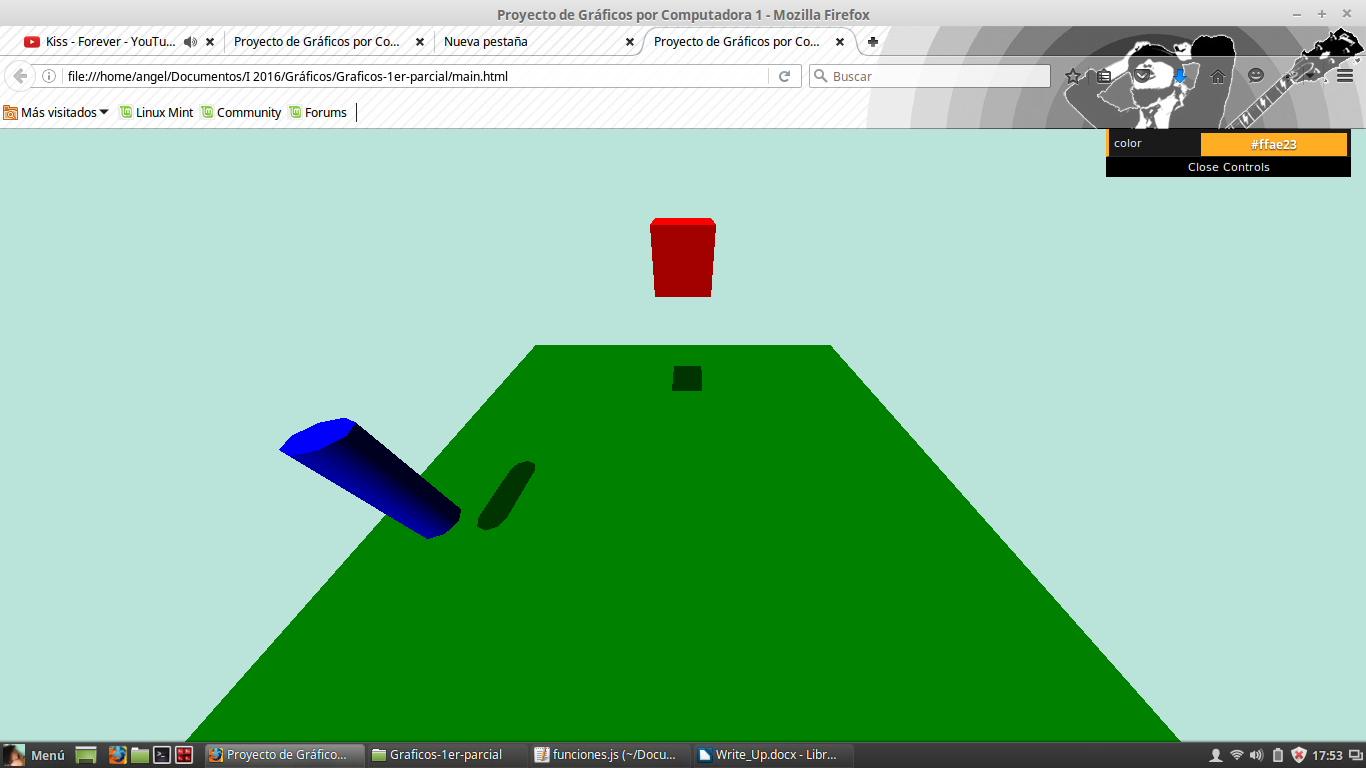
Agregando iluminación



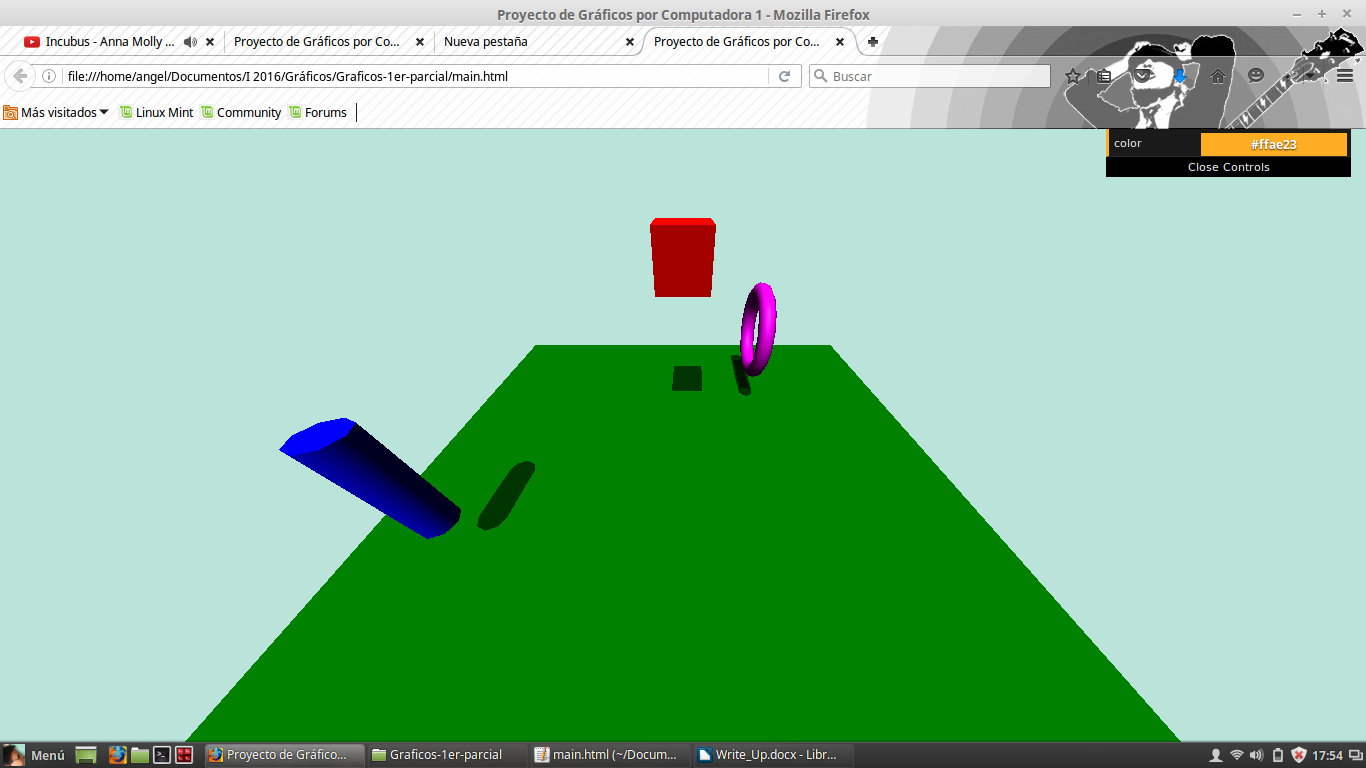
Modificando Posición del cubo



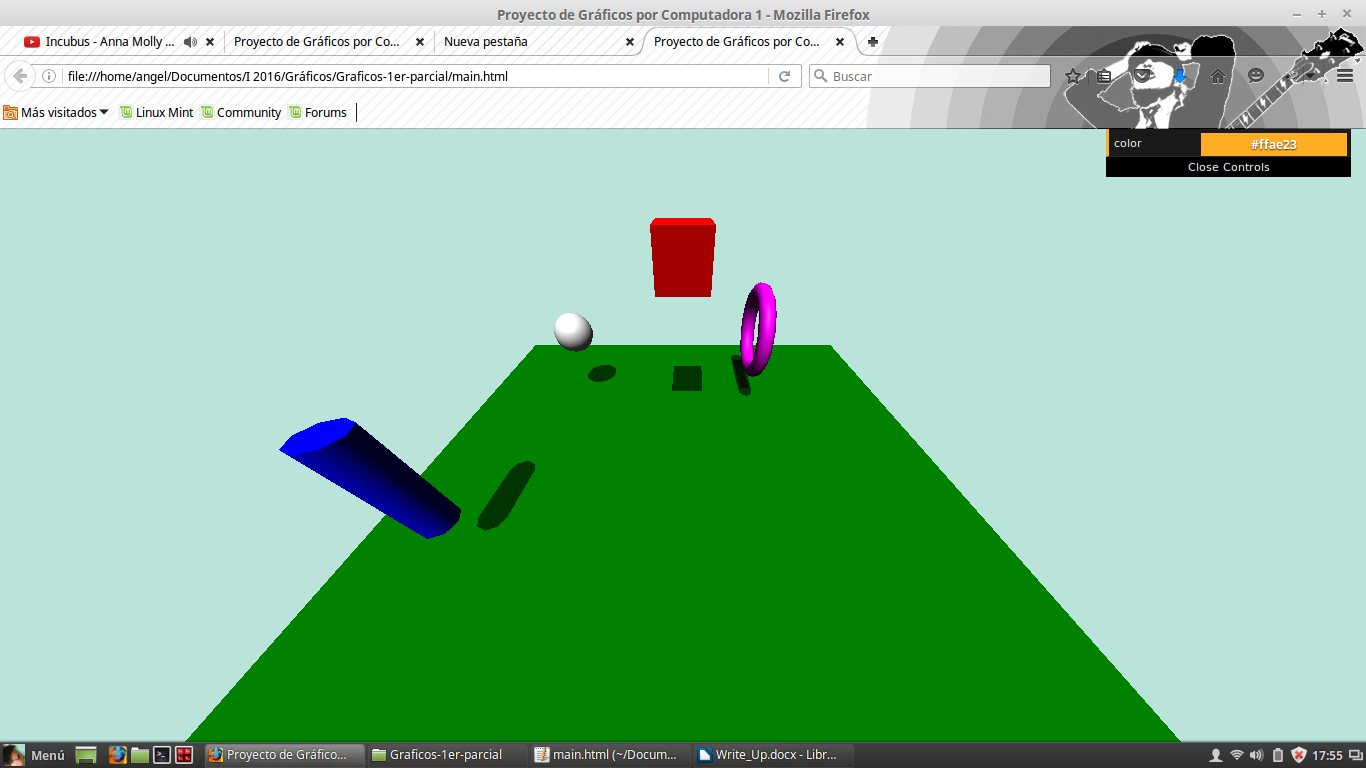
Agregar cilindro



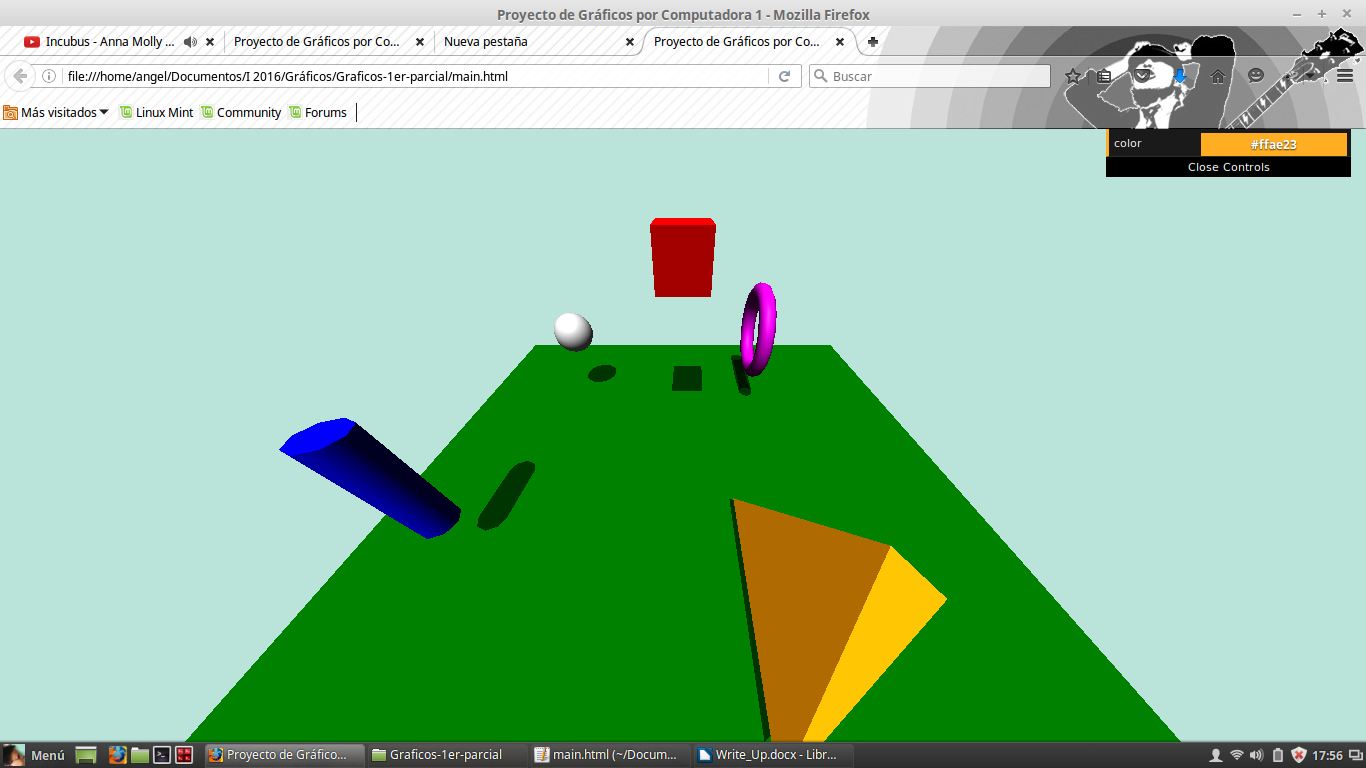
Agregar toroide



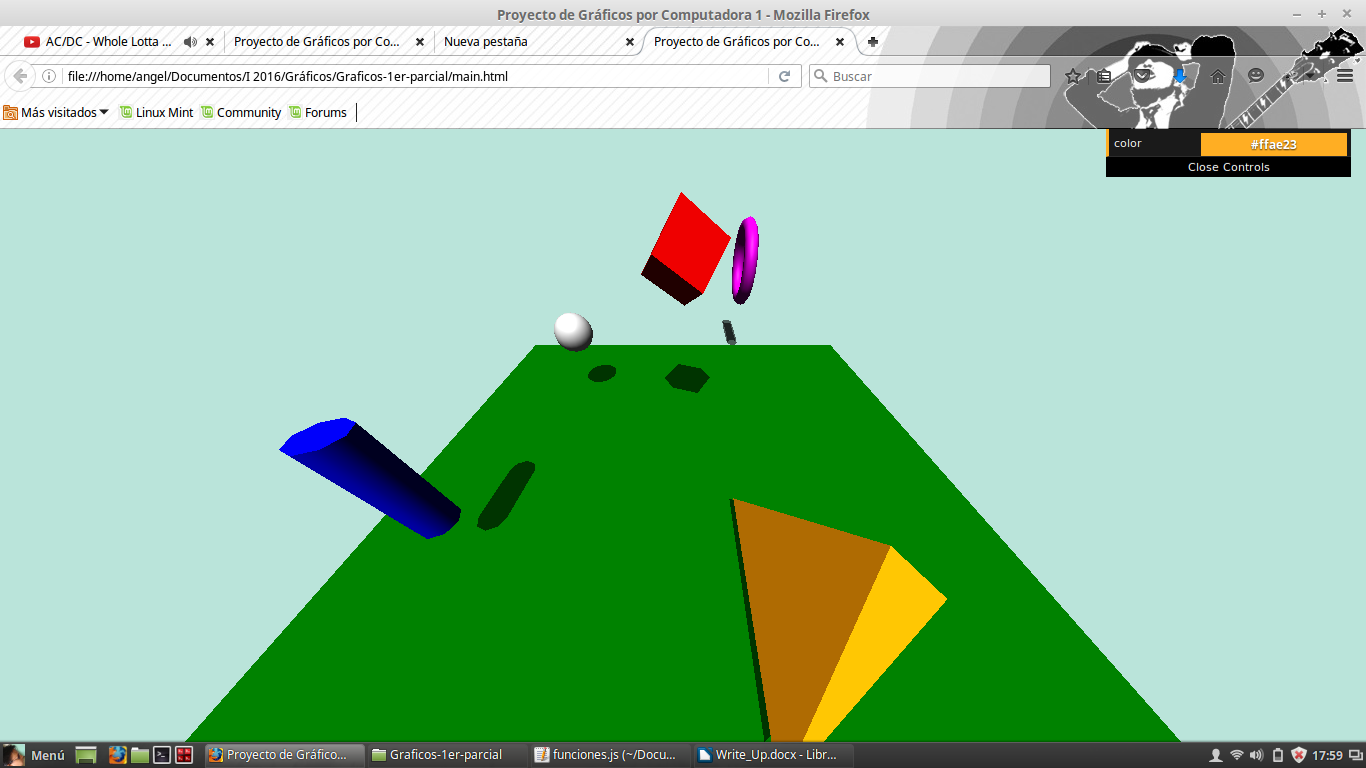
Agregando esfera

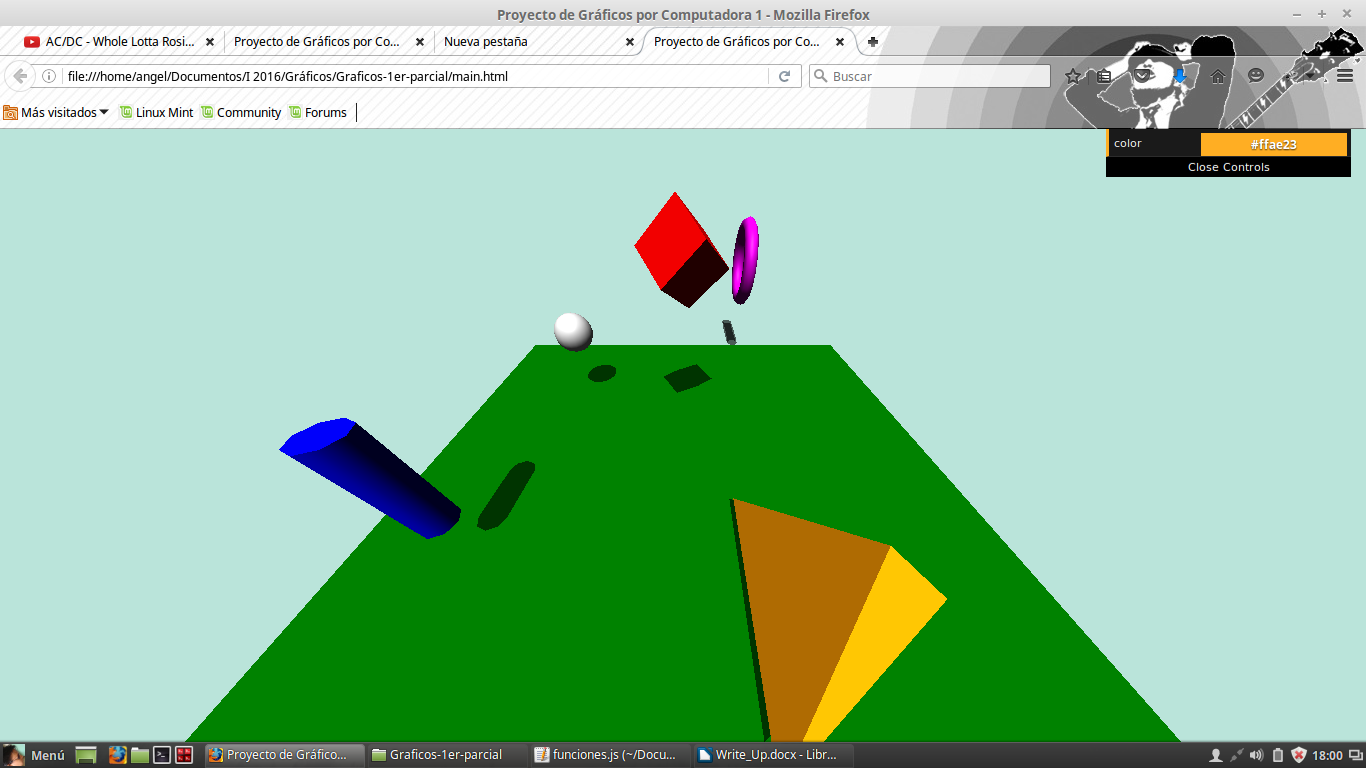


Agregando pirámide

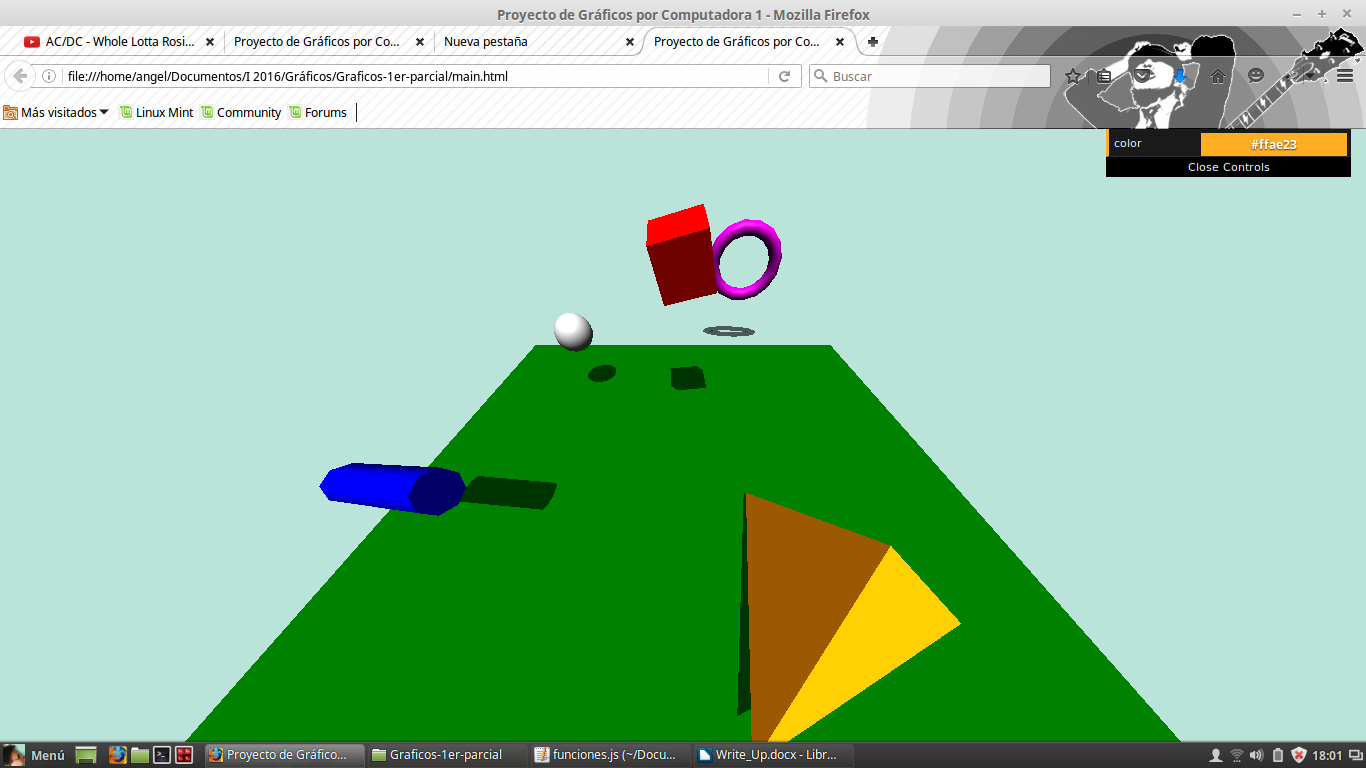


Agregando rotación

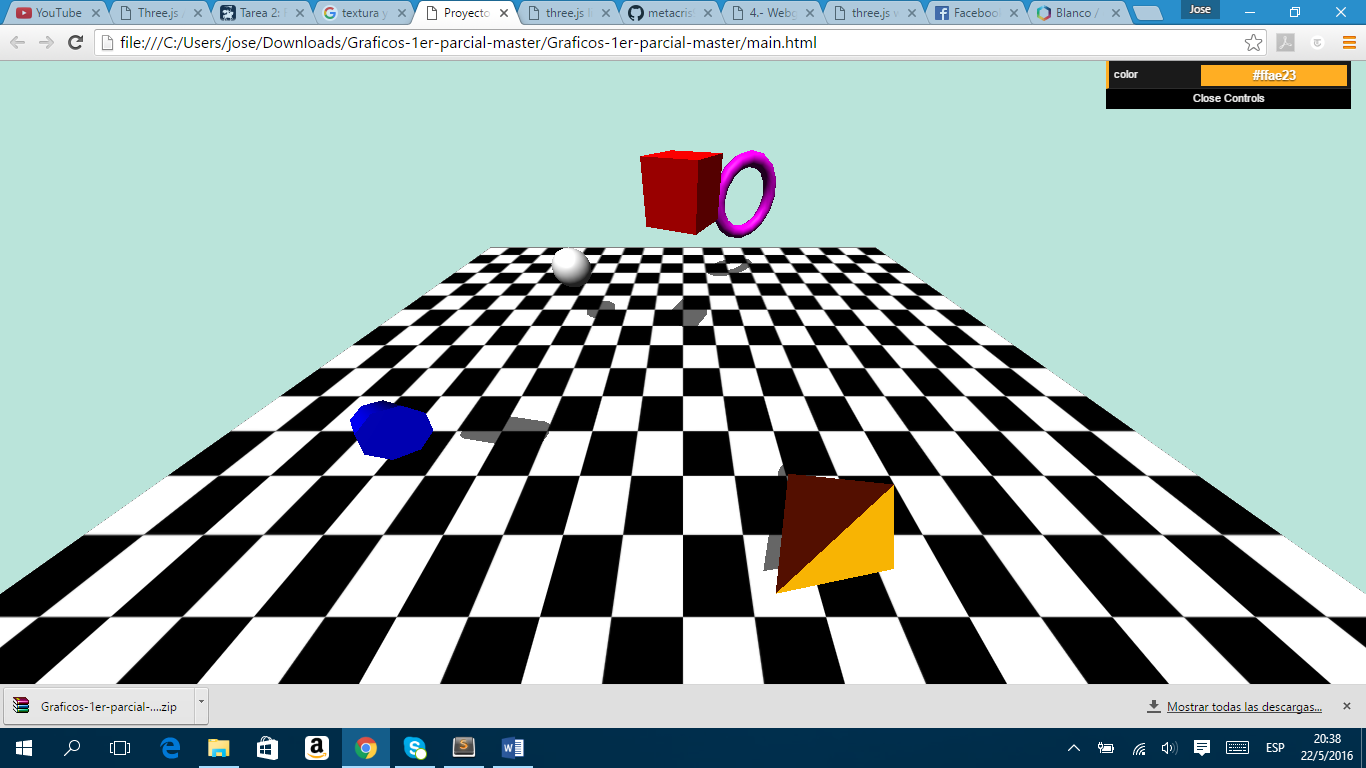




Agregando rotación a los demás elementos



Agregando el tablero de ajedrez



Realizando cambio de color al tablero

