

## Apple Software Engineer

Imagine what you could do here. At Apple, new ideas have a way of becoming great products, services, and customer experiences very quickly. Bring passion and dedication to your career and there's no telling what you could accomplish. The Information Systems & Technology organization produces key business and technical infrastructure at Apple handling orders from the online store, building applications that improve the retail store experience, providing network bandwidth for our services around the world, processing every transaction in iTunes, and closing the books. We do it all. If you are a born problem solver who enjoys collaborating on the next big thing, we may just have your dream job. From Apple ID to the Apple website to our data centers around the globe, IS&T manages the massive systems and services that so many rely on. They also build the custom tools that empower our employees to solve problems on their own. And that means these engineers are free to do what engineers do best - explore all of technology's possibilities.

### Key Qualifications

- Programming knowledge in at least one of the following areas: iOS, macOS (Objective- C, Swift), Web development (JavaScript, HTML, CSS3), Server side development (Java)

### Description

There are multiple opportunities across many different teams, ranging from special projects for new business initiatives to operations in a rapidly growing and dynamic setting. A few of the positions available to you: A range of Software Engineering positions such as iOS, macOS, front-end, back-end, and full-stack, QA Engineers, and technical project management. A variety of teams you could work on based on your interest and experience: - Cloud Technologies - Applied Machine Learning - Information Security - Retail Engineering - Enterprise Technology Services & Systems - Infrastructure Services - Strategy & Programs

### Education & Experience

Bachelors degree in CS, CE, ECE, EECS, IS, IT, and other related fields of study