

# Comments on van Benthem's “Dynamic Logic for Belief Change”

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# The Base Logic

$\langle W, \{\sim_i \mid i \in G\}, V \rangle$

- a set of *worlds*
- a set of binary relations of epistemic accessibility  $\sim_i$  (relative to an agent)
- a propositional valuation function.

$M, s \models K_i \phi$  iff for all  $t$  with  $s \sim_i t$ ,  $M, t \models \phi$

# Public Announcement Logic

The language of PAL contains a new expression ‘!’, which when combined with a formula forms a modal operator ‘ $P!$ ’. ( $[P!]\phi$  is then itself a formula.) We can use the same model theory to give semantics for PAL as we did for the base epistemic logic, and the semantics of  $[P!]$  are as follows:

$$M, s \models [P!]\phi \text{ iff if } M, s \models \phi, \text{ then } M|P \models \phi$$

Sentences of PAL can be used to make claims about what would be the case, and what would be known, were ‘ $P$ ’ to be announced.

# Modelling Soft Triggers

Our models are now triples  $\langle W, \{\leq_{i,s}\}_{i \in P}, V \rangle$ , in which

- $W$  is a set of worlds
- the  $\leq_{i,s}$  are ternary comparison relations
- $V$  is a propositional valuation function

$\leq_{i,s} xy$  is glossed as ‘in world  $s$ , agent  $i$  considers  $x$  at least as plausible as  $y$ ’

# The Belief Operator

$M, s \models B_i \phi$  iff  $M, t \models \phi$  for all worlds  $t$  which are minimal for the ordering  $\lambda xy. \leq_{i,s} xy$

Intuitively, that means that  $i$  believes that  $\phi$  at world  $s$  iff  $\phi$  is true at all the worlds which are most plausible (with respect to world  $s$ )

# Responding to Soft Information (1)

Lexicographic Upgrade ( $\uparrow$ ):

$\uparrow P$  is an instruction for replacing the current ordering relation  $\leq$  between worlds by the following: all  $P$  worlds become better than all  $\neg P$  worlds, and within those two zones, the ordering remains the same.

# Responding to Soft Information (2)

Elite Change ( $\uparrow$ ):

$\uparrow P$  replaces the current ordering relation  $\leq$  by the following:  
the best  $P$ -worlds come out on top, but apart from that, the old ordering remains the same.

# A version of an old argument

- 1 A logic is something that determines an implication relation on sentences.
- 2 Anything which provides a model for belief revision ought to determine a sensible function from belief states and new information to new belief states.
- 3 The facts about implication relations between sentences do not determine a sensible function from belief states and new information to new belief states.
- 4 So no mere logic provides a model for belief revision.



# The Argument for Premise 3

The argument for premise 3 is by example:

Suppose  $A$  and  $B$  together imply  $C$ . Does it follow that if you believe  $A$  and you learn  $B$  that you should believe  $C$ ?

No, as the following two counterexamples show.

1. Suppose  $C$  inconsistent. You shouldn't accept it. What should you do instead? Perhaps give up belief in one of the premises, but which one?
2. Suppose you already believe  $\neg C$ . Then you might make your beliefs consistent by giving up one of the premises, or by giving up  $\neg C$ . Or you might suspend belief in all of the propositions and resolve to investigate the matter further on Monday morning.

# The Options

The argument implies that van Benthem's model of belief revision either isn't a logic, or doesn't provide a plausible model of belief revision. So one of the following must be the case:

- 1 van Benthem's model isn't a logic
- 2 van Benthem's model isn't a plausible model of belief revision
- 3 or there is something wrong with the argument

Do van Benthem's more sophisticated models imply that if an agent believes  $p$ , and she learns  $p \rightarrow q$ , that she should believe  $q$ ?

For example: Suppose that for some model  $M$ , and world  $s$ ,  $M, s \models B_i p$ . Is it then the case that  $M, s \models [\uparrow (p \rightarrow q)] B_i q$ ?

Well, to answer the question, we imagine changing the  $\leq$  relation on the worlds in  $M$  so that all  $(p \rightarrow q)$ -worlds are more plausible than any of the not- $(p \rightarrow q)$ -worlds, but leave the remaining ordering the same. Then we ask whether  $B_i q$  is true at  $s$  in the transformed model.

It will be if at each of the most plausible worlds (with respect to  $s$ ),  $q$  is true. And since at each of the most plausible worlds, (with respect to  $s$ ),  $p \rightarrow q$  is true, that will be the case if at each of the most plausible worlds  $p$  is true.

Now there could be  $(p \rightarrow q)$ -worlds where  $p$  is true, and  $(p \rightarrow q)$ -worlds where  $p$  is not true.

Claim: since the ordering is otherwise left the same, and since our agent believed  $p$  originally,  $M, s \models B_i p$ , worlds at which  $p$  is true will outrank those at which it is not. And in those worlds  $q$  is true. So at the most plausible worlds (w.r.t.  $s$ ) in the new model,  $p$  is true, which means  $B_i p$  is true at  $s$ , which means that  $M, s \models [\uparrow (p \rightarrow q)] B_i q$  is true in the original model.