



“Belief Revision” and Truth-Finding

Kevin T. Kelly

Department of Philosophy
Carnegie Mellon University
kk3n@andrew.cmu.edu

Further Reading



(with O. Schulte and V. Hendricks) “**Reliable Belief Revision**”, in *Logic and Scientific Methods*, Dordrecht: Kluwer, 1997.

“**The Learning Power of Iterated Belief Revision**”, in *Proceedings of the Seventh TARK Conference*, 1998.

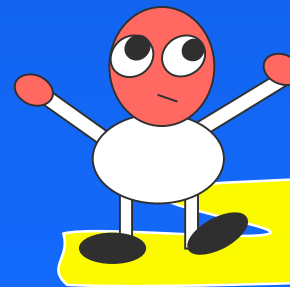
“**Iterated Belief Revision, Reliability, and Inductive Amnesia**,” *Erkenntnis*, 50: 1998

The Idea

- Belief revision theory... “*rational*” belief change



- Learning theory.....*reliable* belief change



Truth

- Conflict?



Part I

Iterated Belief Revision

Bayesian (Vanilla) Updating

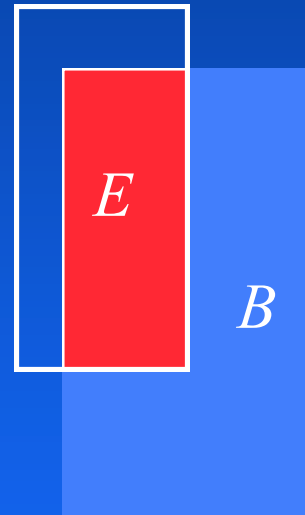
Propositional epistemic state



Bayesian (Vanilla) Updating

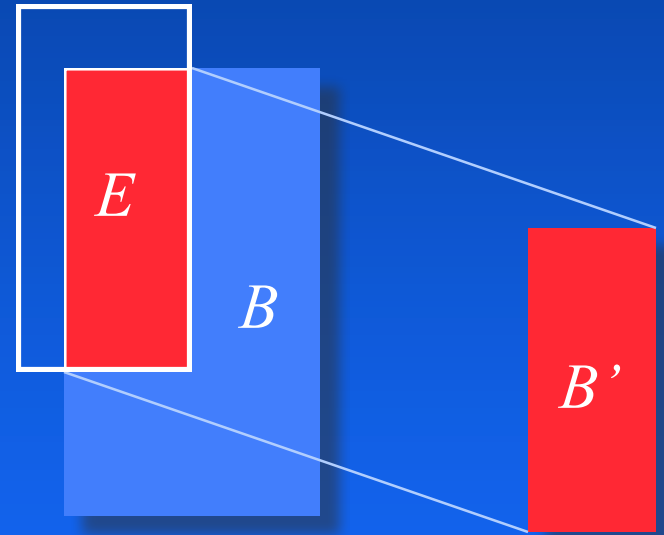
- New belief is intersection
- Perfect memory
- No inductive leaps

new
evidence



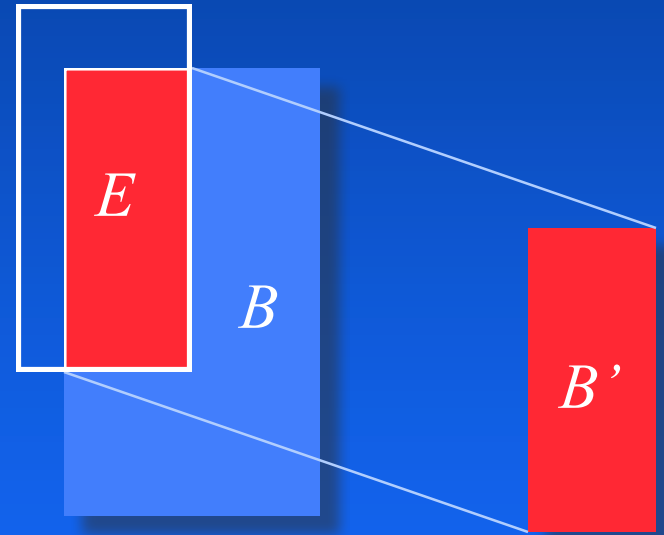
Bayesian (Vanilla) Updating

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Bayesian (Vanilla) Updating

- New belief is intersection
- Perfect memory
- No inductive leaps



“Epistemic Hell” (a.k.a. Nirvana)



B

“Epistemic Hell” (a.k.a. Nirvana)

E

Surprise!

B



\emptyset



Epistemic Hell (a.k.a. Nirvana)

- Scientific revolutions
- Suppositional reasoning
- Conditional pragmatics
- Decision theory
- Game theory
- Data bases

E

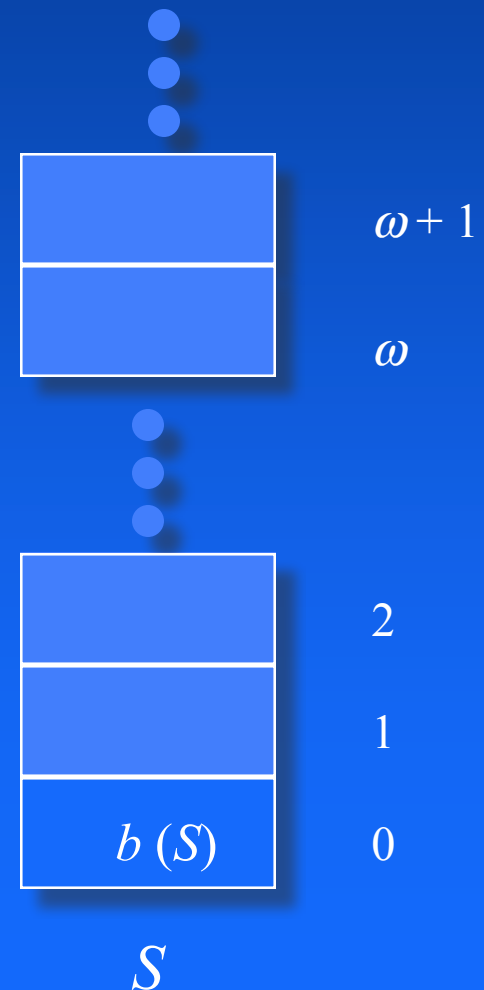
B

\emptyset
*Epistemic
hell*

Ordinal Epistemic States

Spohn 88

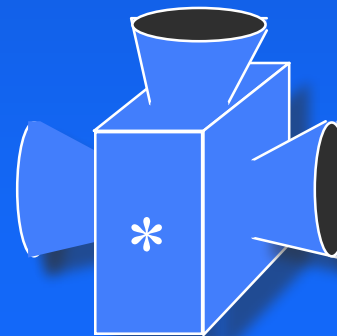
- Ordinal-valued degrees of “implausibility”
- Belief state is bottom level



Iterated Belief Revision

epistemic state trajectory

S_0 initial state



input propositions

E_0

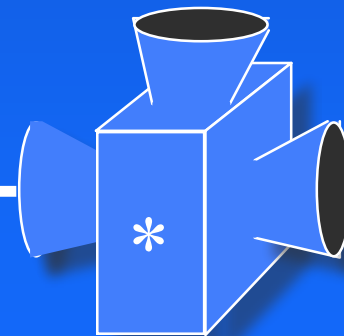
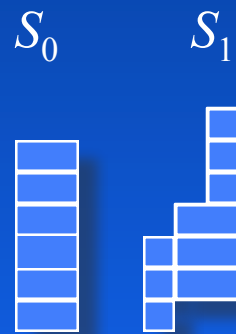
E_1

E_2

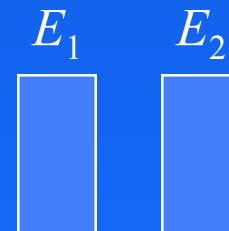


Iterated Belief Revision

epistemic state trajectory

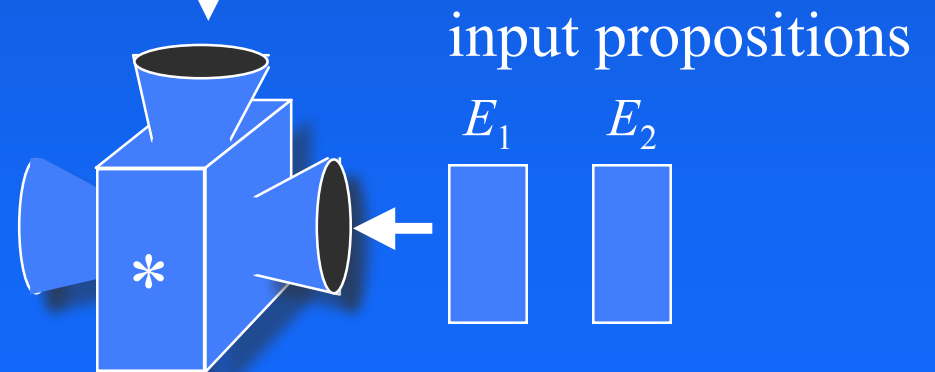
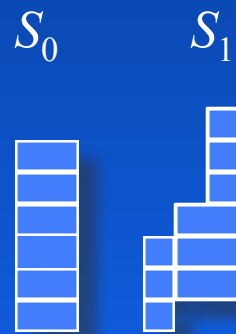


input propositions



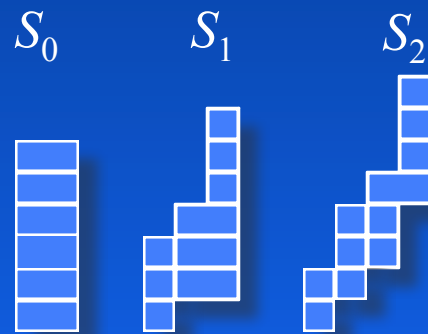
Iterated Belief Revision

epistemic state trajectory



Iterated Belief Revision

epistemic state trajectory



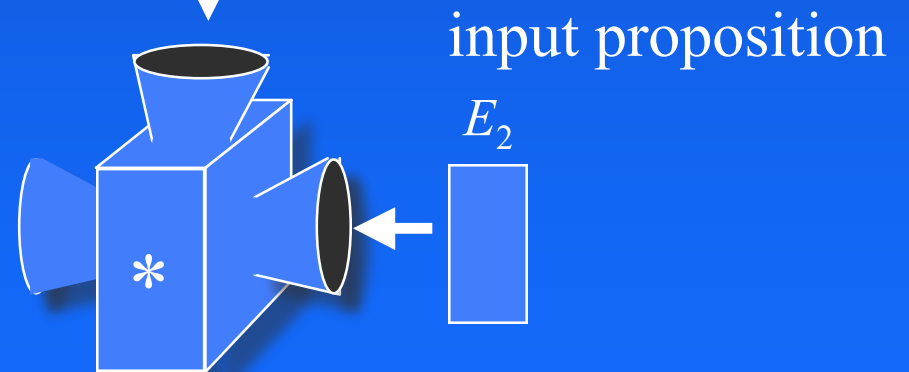
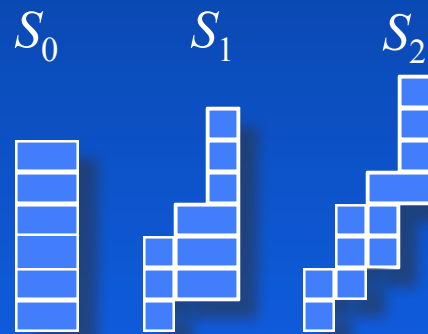
input proposition

E_2



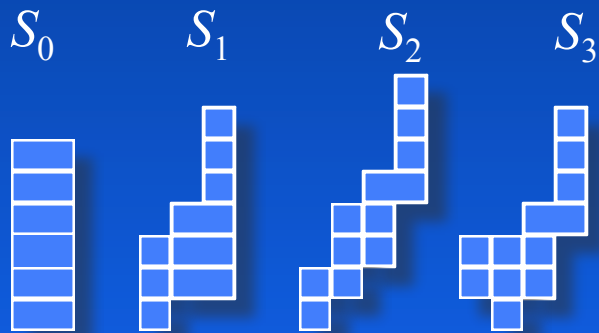
Iterated Belief Revision

epistemic state trajectory



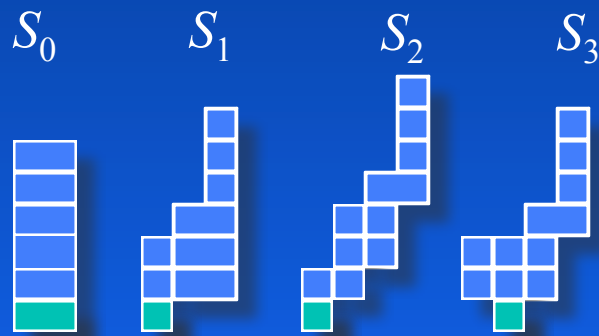
Iterated Belief Revision

epistemic state trajectory



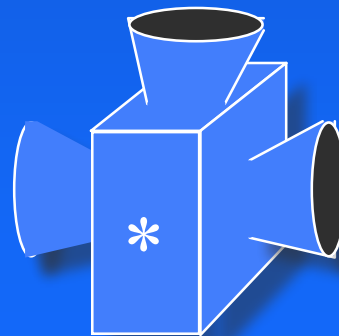
Iterated Belief Revision

epistemic state trajectory



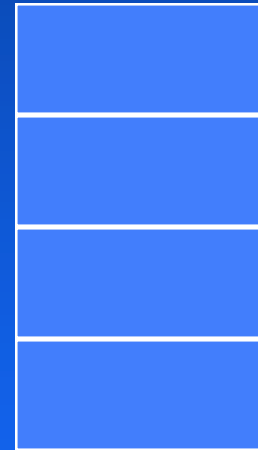
$b(S_0)$ $b(S_1)$ $b(S_2)$ $b(S_3)$

belief state trajectory



Generalized Conditioning *c

Spohn 88



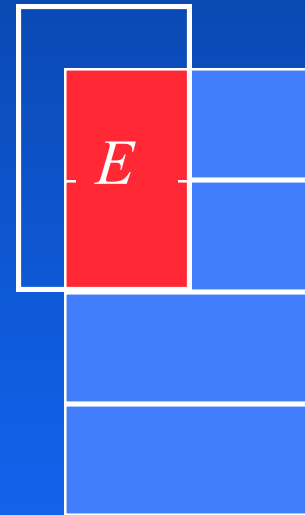
S



Generalized Conditioning $*_C$

Spohn 88

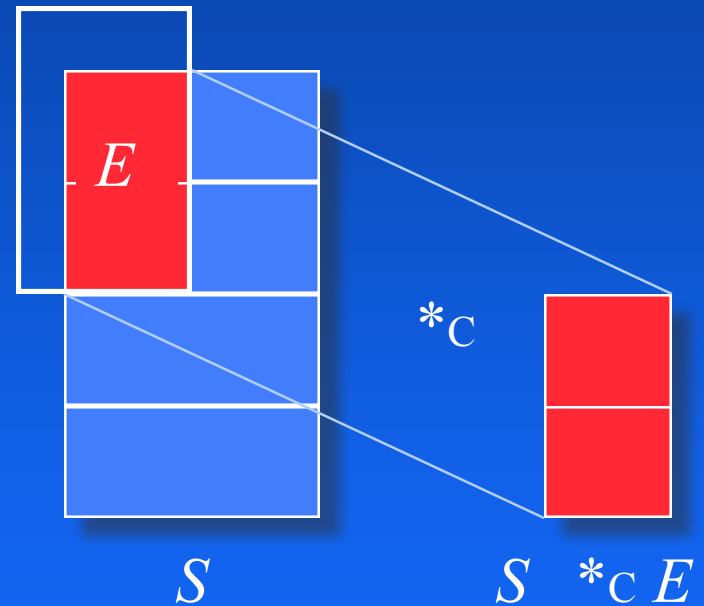
- Condition entire epistemic state



Generalized Conditioning $*_C$

Spohn 88

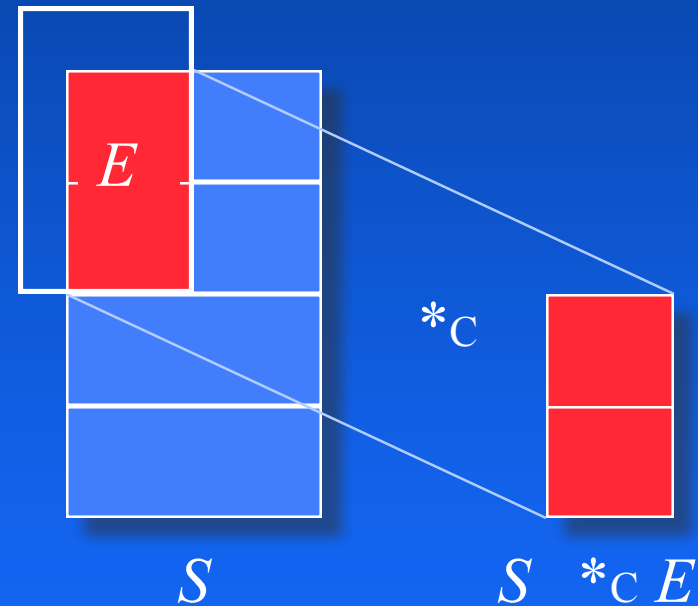
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Generalized Conditioning $*_C$

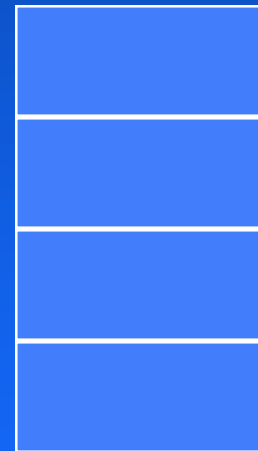
Spohn 88

- Condition entire epistemic state
- Perfect memory
- Inductive leaps
- No epistemic hell *if* evidence sequence is consistent



Lexicographic Updating \ast_L

Spohn 88, Nayak 94

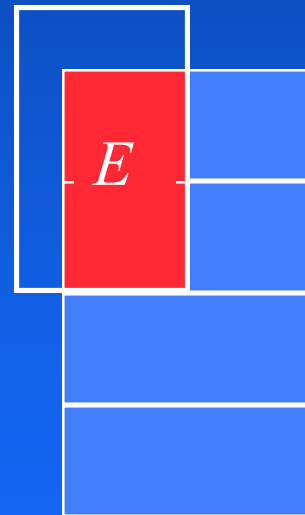


S

Lexicographic Updating \ast_L

Spohn 88, Nayak 94

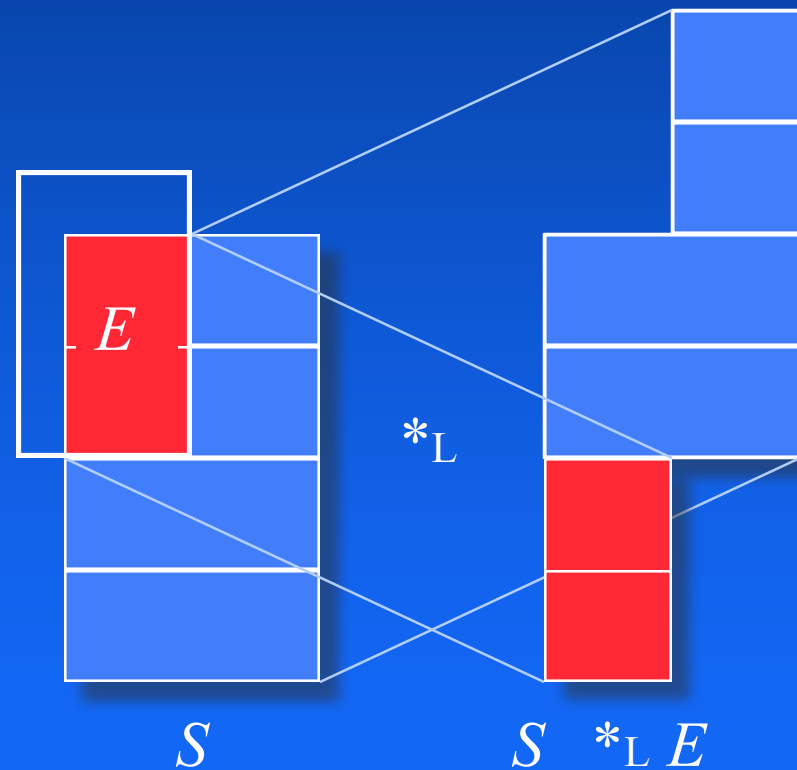
- Lift refuted possibilities above non-refuted possibilities preserving order.



Lexicographic Updating $*_L$

Spohn 88, Nayak 94

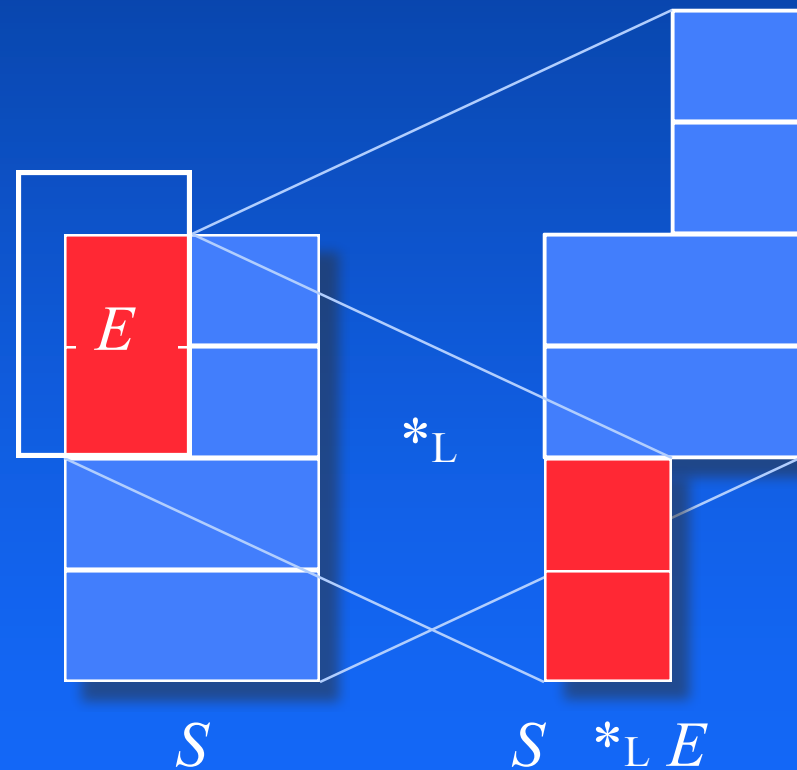
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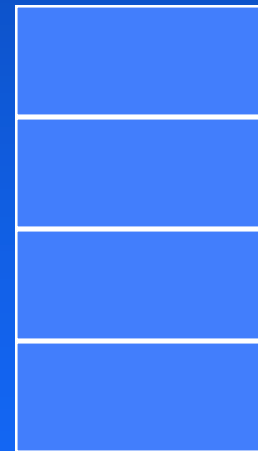
Spohn 88, Nayak 94

- Lift refuted possibilities above non-refuted possibilities preserving order.
- Perfect memory on consistent data sequences
- Inductive leaps
- No epistemic hell



Minimal or “Natural” Updating \ast_M

Spohn 88, Boutilier 93

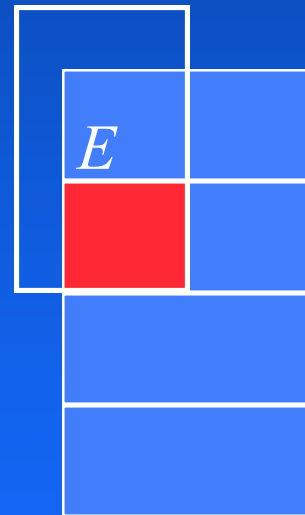


S

Minimal or “Natural” Updating $*_M$

Spohn 88, Boutilier 93

- Drop the lowest possibilities consistent with the data to the bottom and raise everything else up one notch

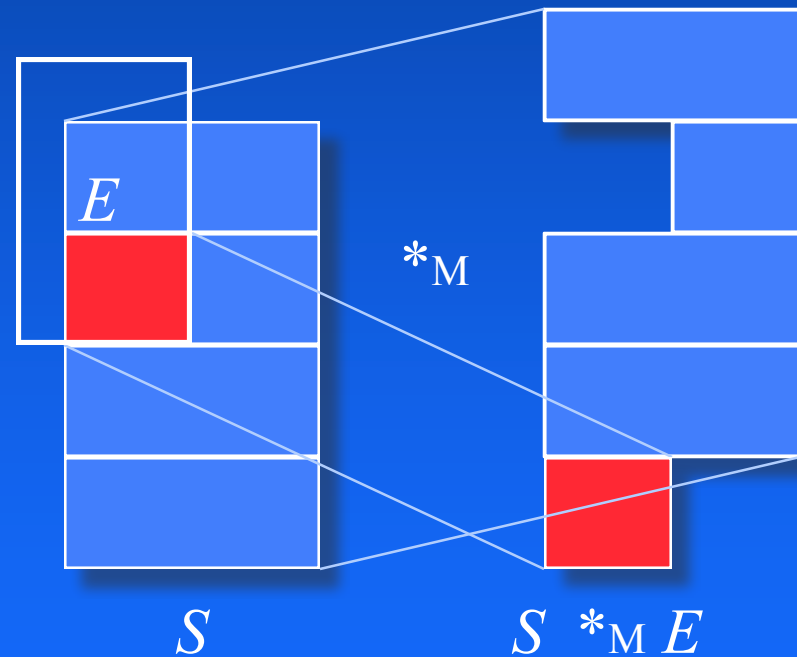


S

Minimal or “Natural” Updating \ast_M

Spohn 88, Boutilier 93

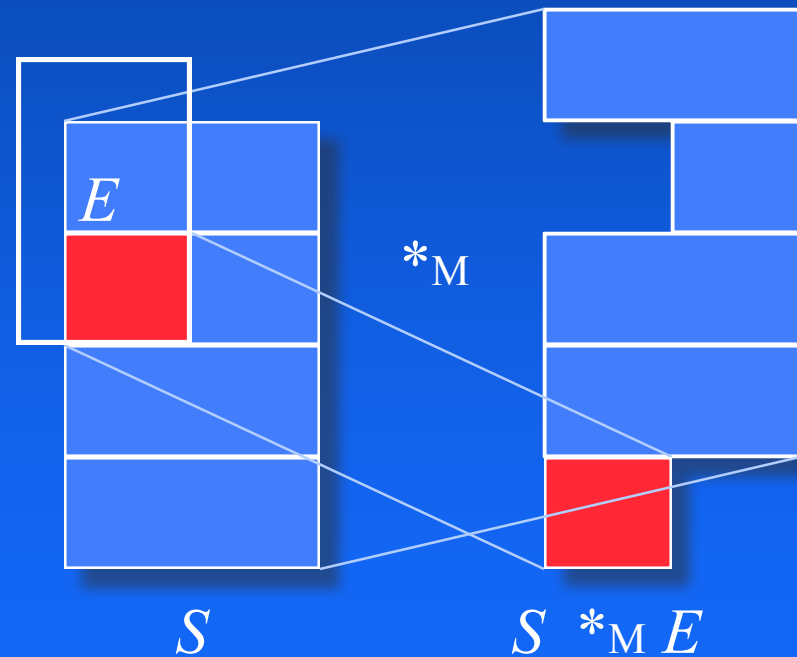
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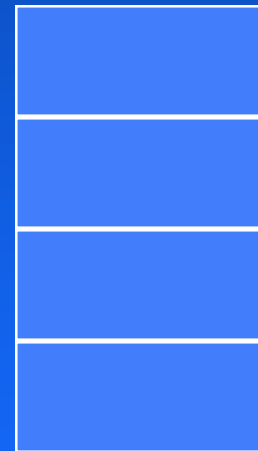
Spohn 88, Boutilier 93

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- inductive leaps
- No epistemic hell



The Flush-to- α Method $*_{F,\alpha}$

Goldszmidt and Pearl 94

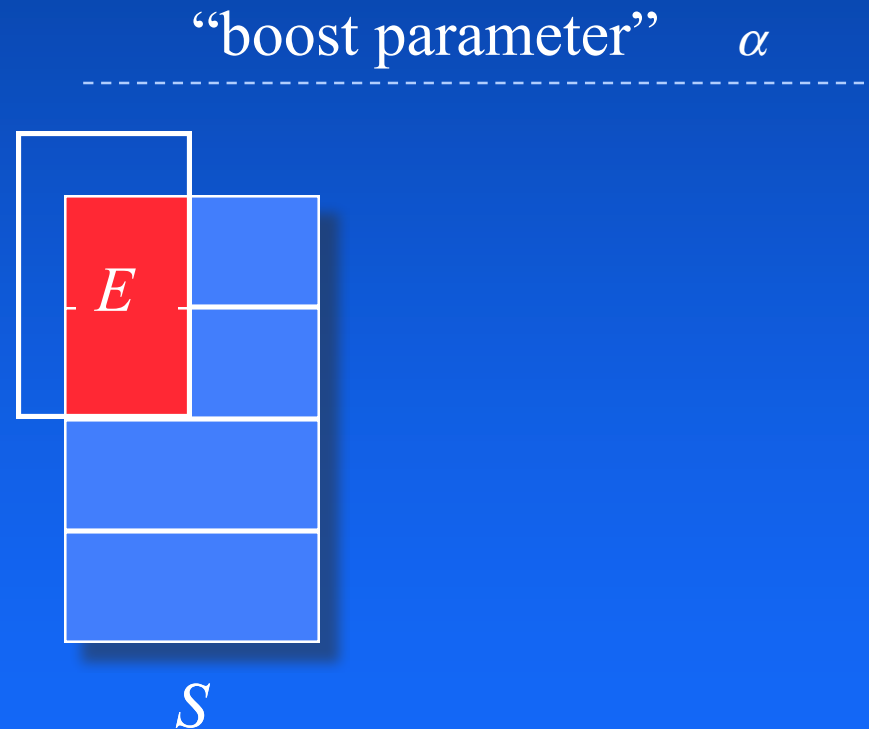


S

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Goldszmidt and Pearl 94

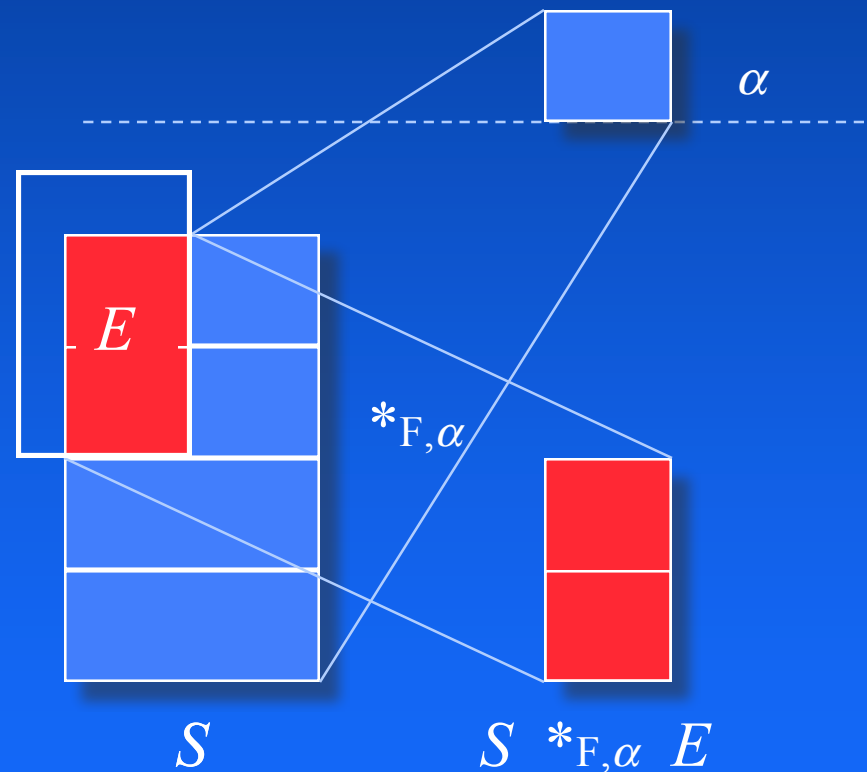
- Send non- E worlds to α and drop E -worlds rigidly to the bottom



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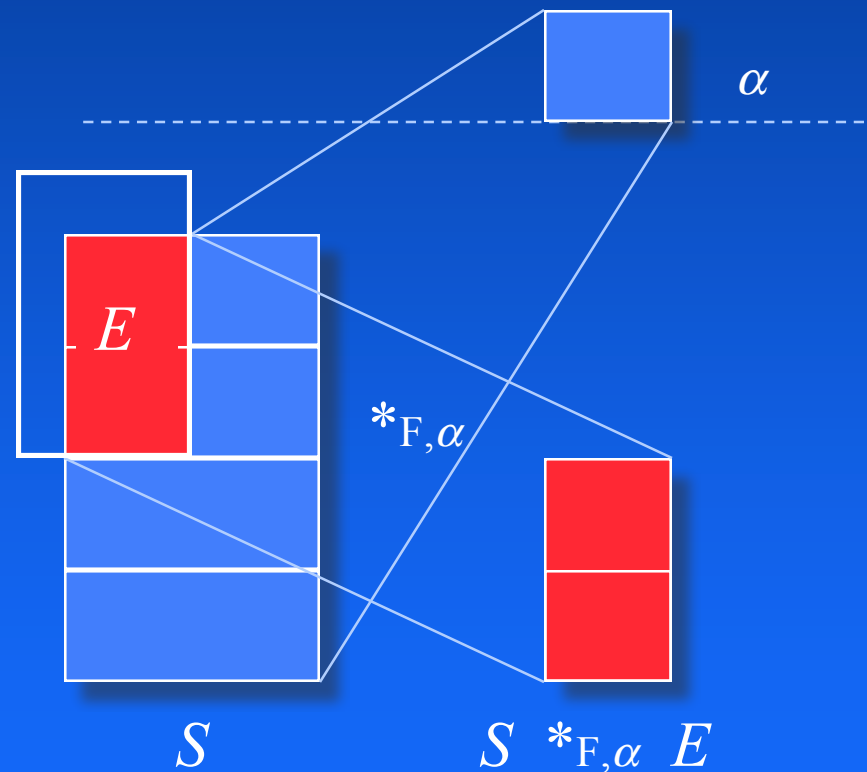
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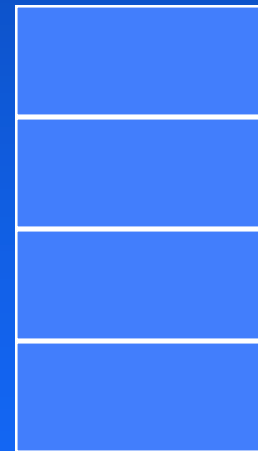
Goldszmidt and Pearl 94

- Send non- E worlds to α and drop E -worlds rigidly to the bottom
- Perfect memory on sequentially consistent data *if* α is high enough
- Inductive leaps
- No epistemic hell



Ordinal Jeffrey Conditioning $*_{J,\alpha}$

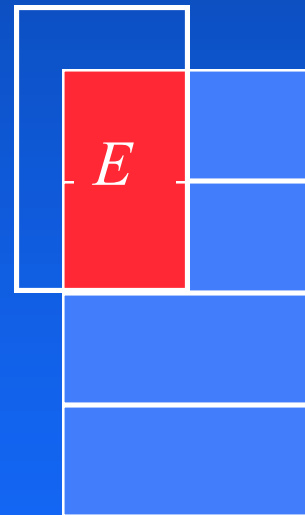
Spohn 88



S

Ordinal Jeffrey Conditioning $*_{J,\alpha}$

Spohn 88

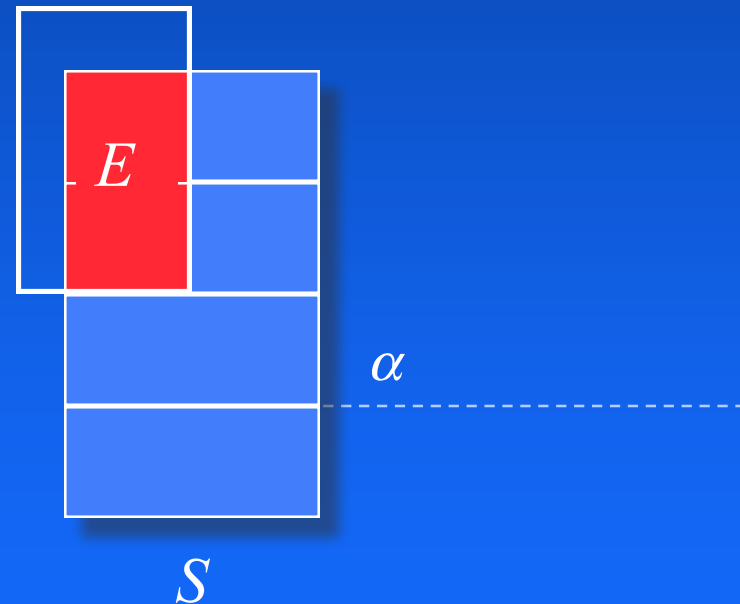


S

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Spohn 88

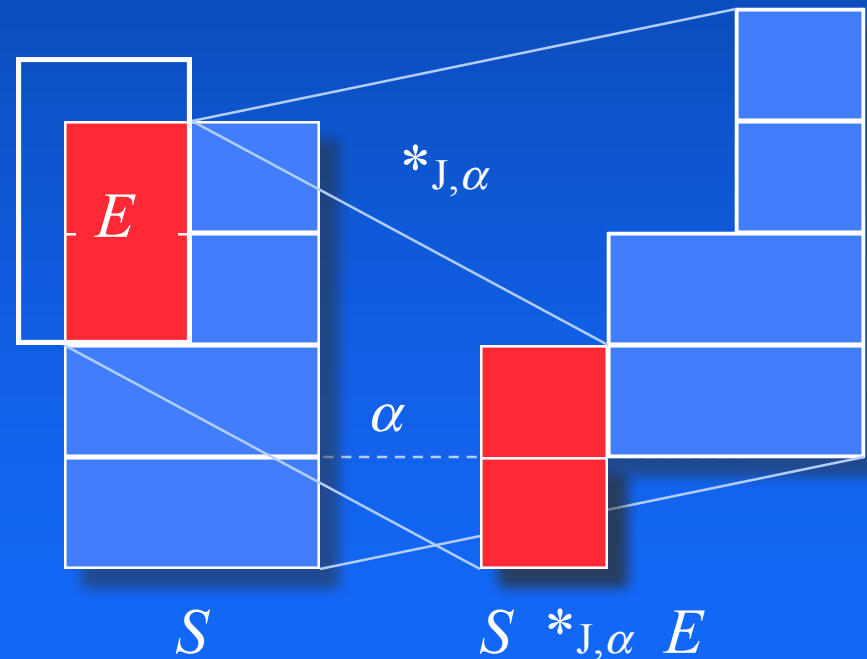
- Drop E worlds to the bottom. Drop non- E worlds to the bottom and then jack them up to level α



Ordinal Jeffrey Conditioning $*_{J,\alpha}$

Spohn 88

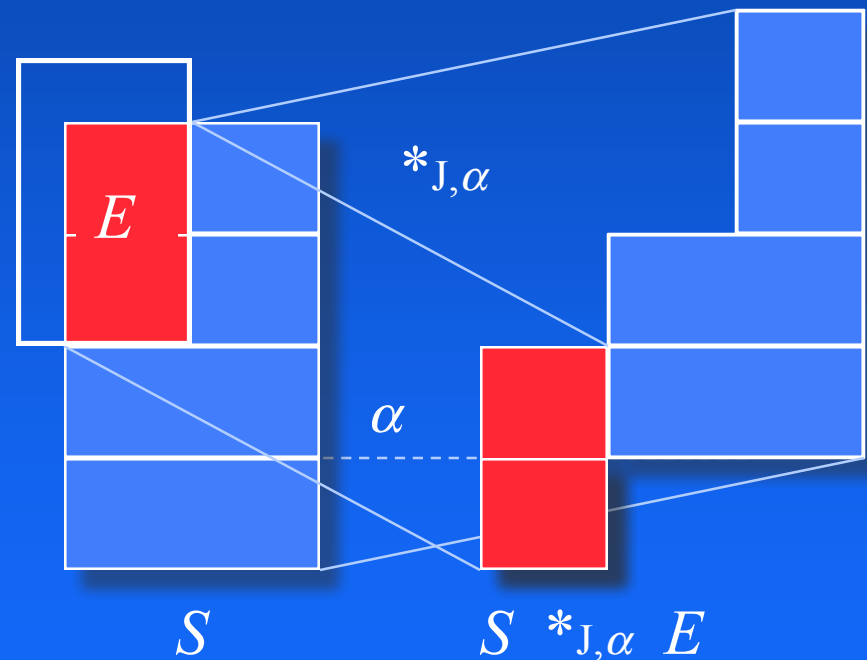
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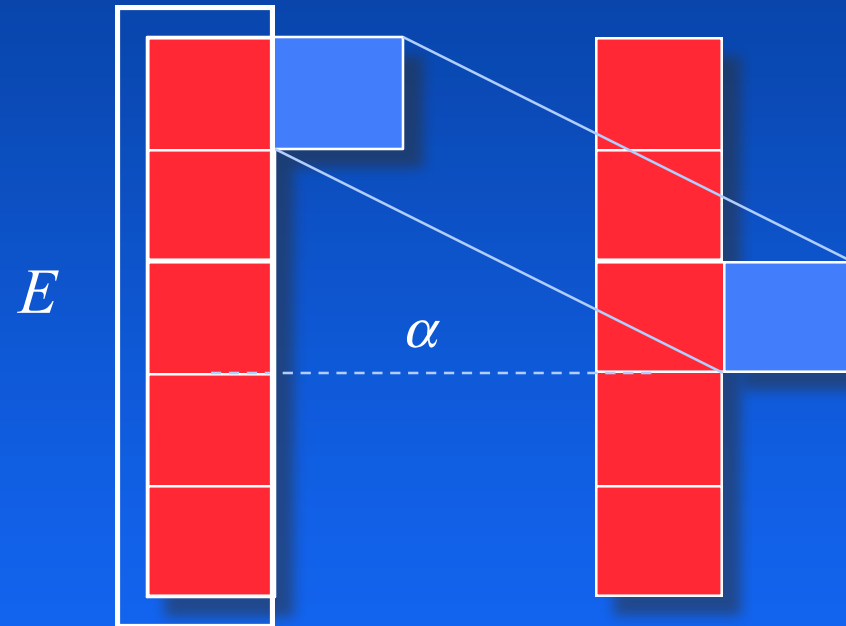
Spohn 88

- Drop E worlds to the bottom. Drop non- E worlds to the bottom and then jack them up to level α
- Perfect memory on consistent sequences if α is large enough
- No epistemic hell
- But...



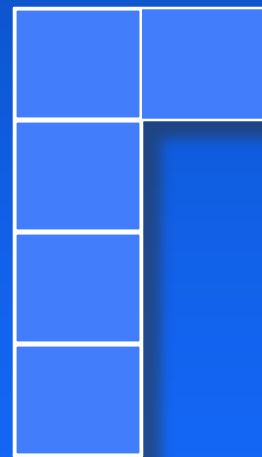
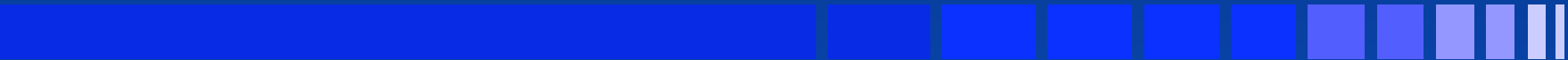
Empirical Backsliding

- Ordinal Jeffrey conditioning can increase the plausibility of a refuted possibility



The Ratchet Method $*_{R,\alpha}$

Darwiche and Pearl 97

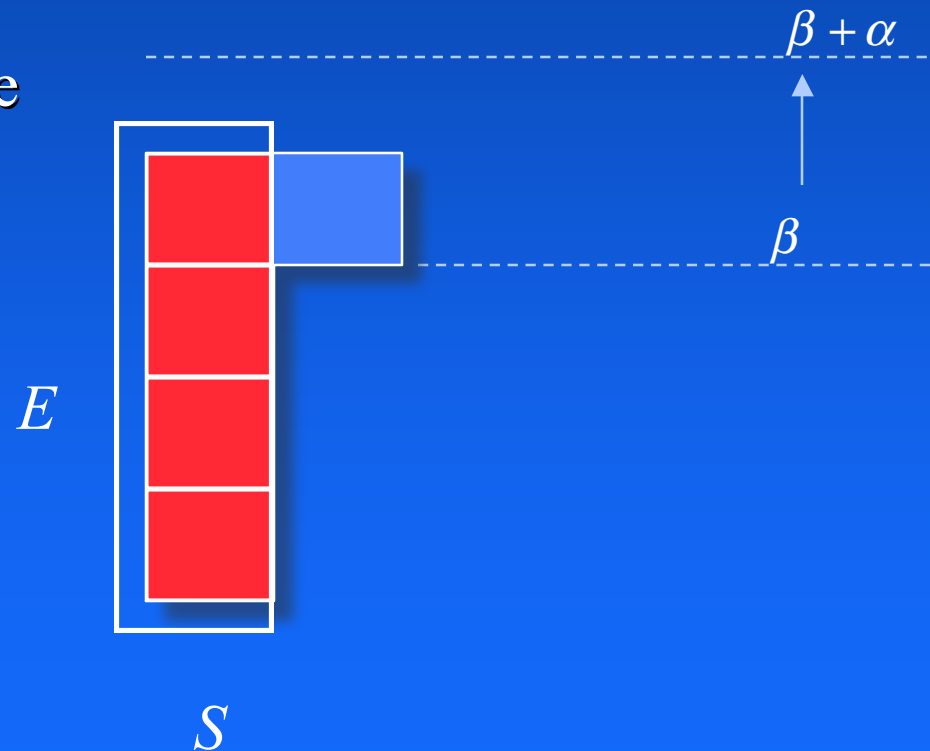


S

The Ratchet Method $*_{R,\alpha}$

Darwiche and Pearl 97

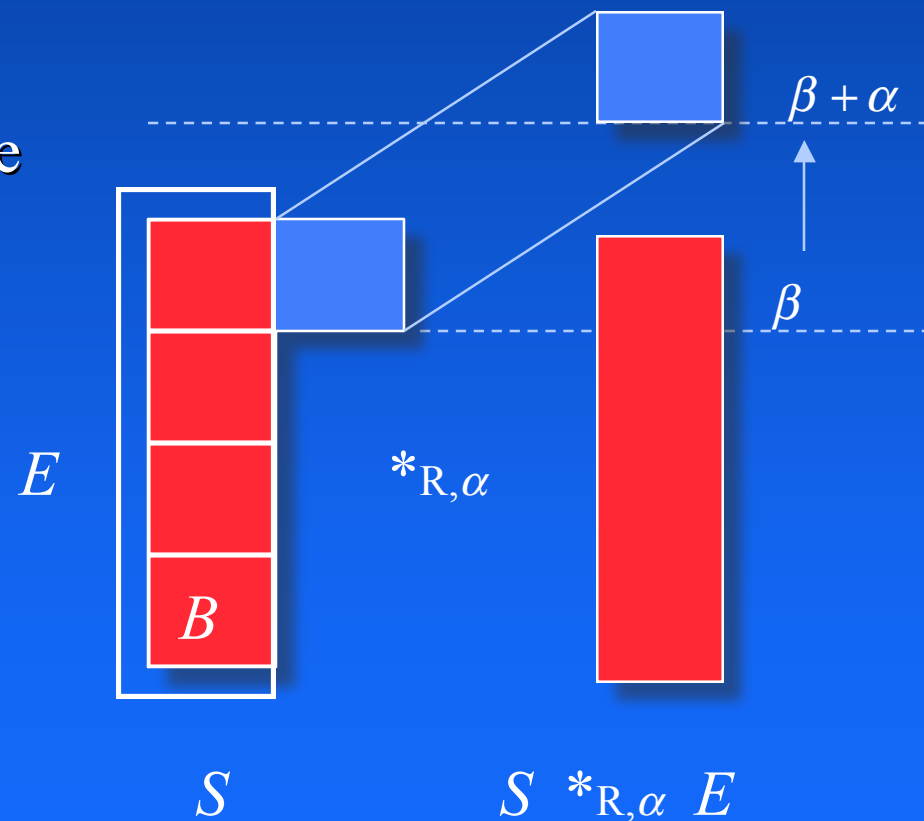
- Like ordinal Jeffrey conditioning except refuted possibilities move up by α from their current positions



The Ratchet Method $*_{R,\alpha}$

Darwiche and Pearl 97

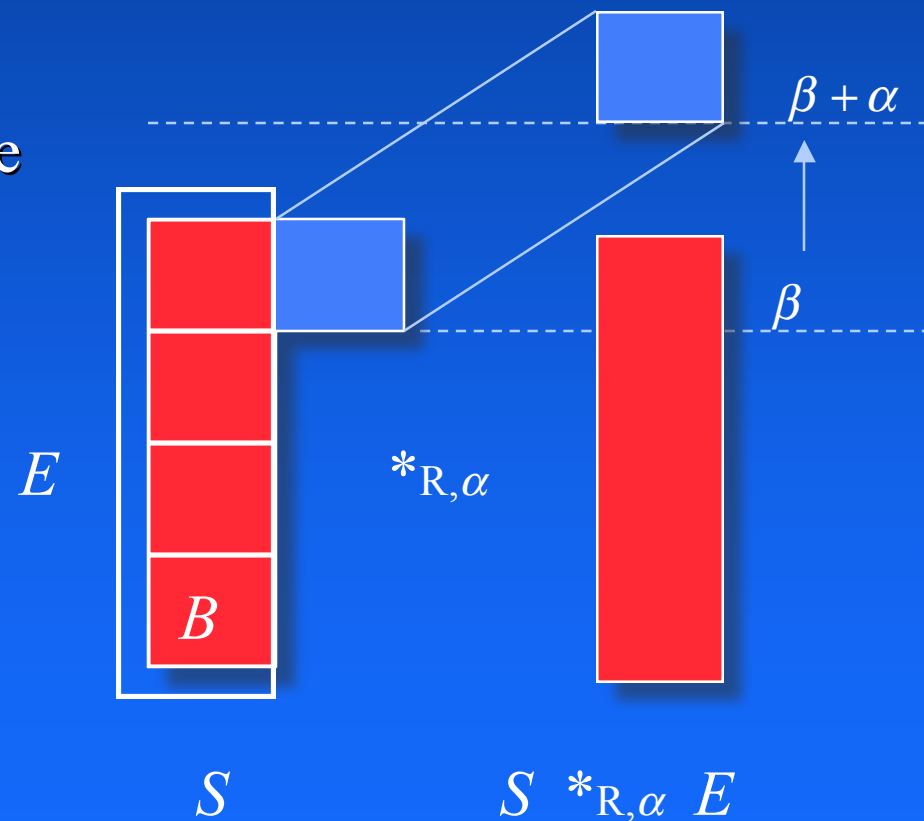
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The Ratchet Method $*_{R,\alpha}$

Darwiche and Pearl 97

- Like ordinal Jeffrey conditioning except refuted possibilities move up by α from their current positions
- Perfect memory if α is large enough
- Inductive leaps
- No epistemic hell



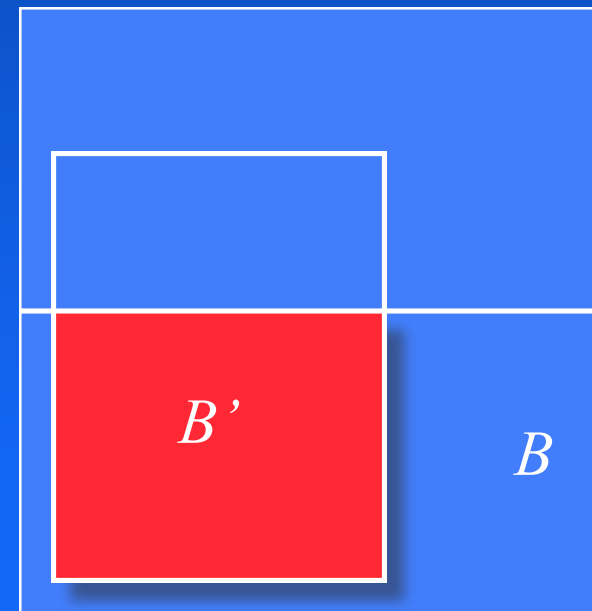


Part II

Properties of the Methods

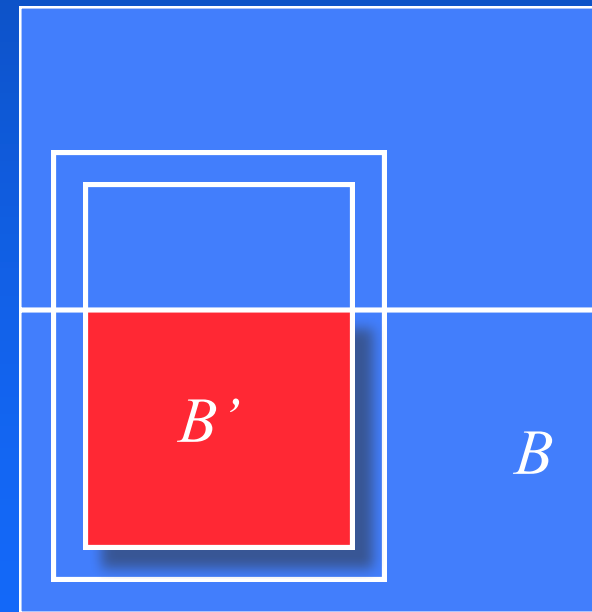
Timidity and Stubbornness

- **Timidity:** *no inductive leaps without refutation.*
- **Stubbornness:** *no retractions without refutation*
- **Examples:** *all the above*
- **Nutty!**



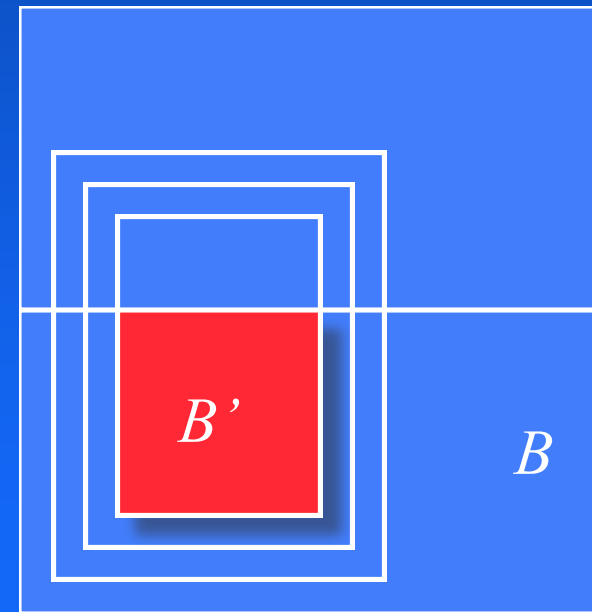
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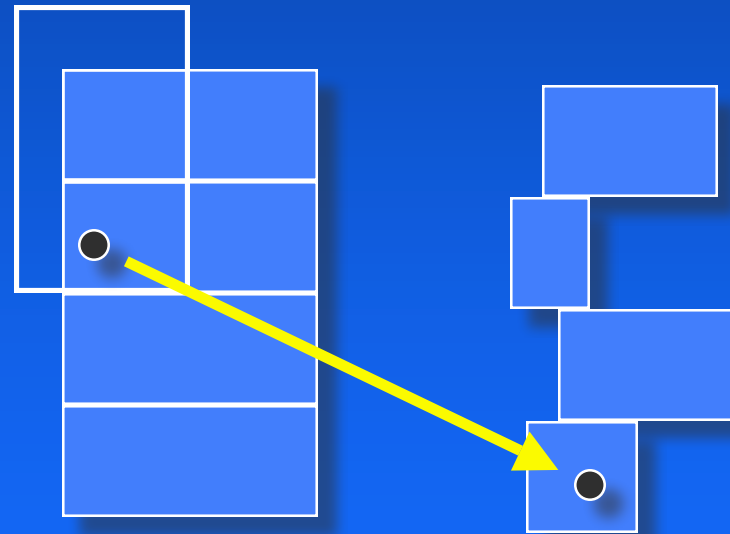
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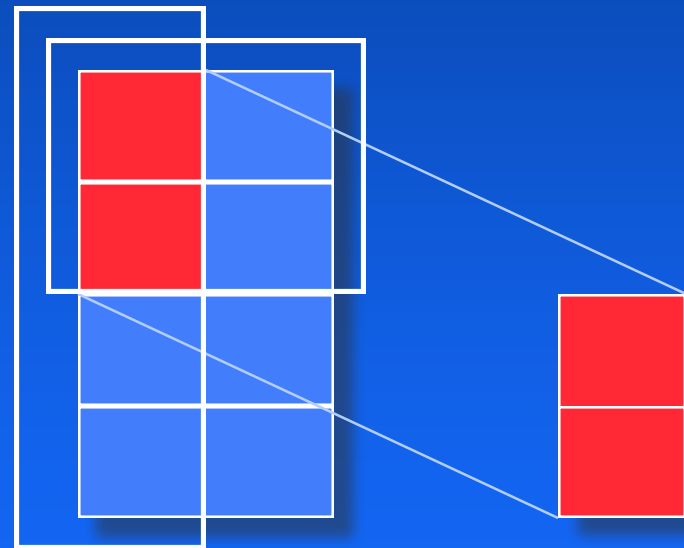
Local Consistency

- **Local consistency:** *new belief must be consistent with the current consistent datum*
- **Examples:** *all the above*



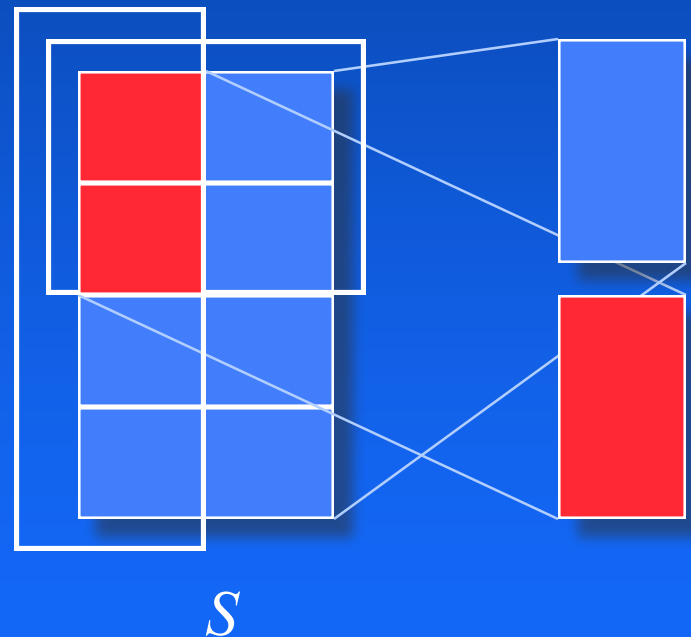
Age Group	Percentage
18-24	35%
25-34	25%
35-44	15%
45-54	10%
55-64	8%
65-74	5%
75-84	3%
85+	2%

- **Positive order-invariance:**
*preserve original ranking
inside conjunction of data*
- **Examples:**
 - $*_{C}, *_{L}, *_{R}, \alpha, *_{J}, \alpha.$



Data-Precedence

- **Data-precedence:** *Each world satisfying all the data is placed above each world failing to satisfy some datum.*
- **Examples:**
 - $*_C, *_L$
 - $*_{R, \alpha}, *_J, \alpha$ if α is above S .



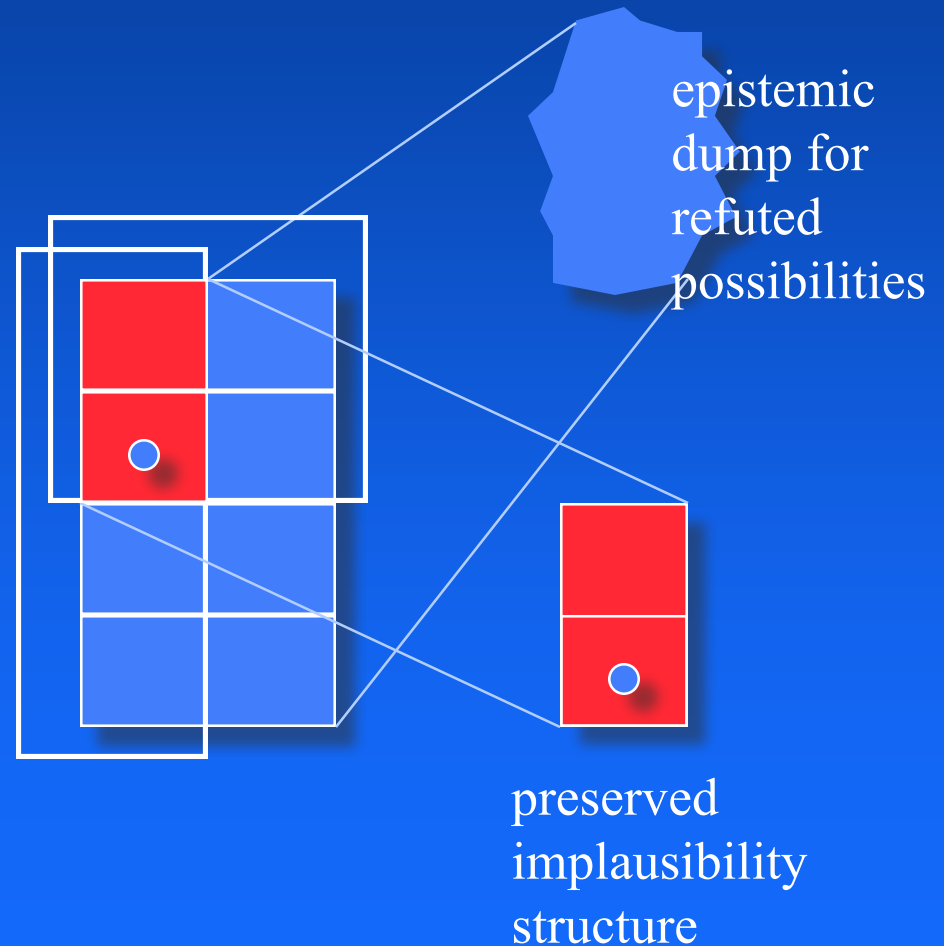
Enumerate and Test

■ Enumerate-and-test:

- *locally consistent,*
- *positively invariant*
- *data-precedent*

■ Examples:

- $*_C, *_L$
- $*_{R, \alpha}, *_J, \alpha$, if α is above S .

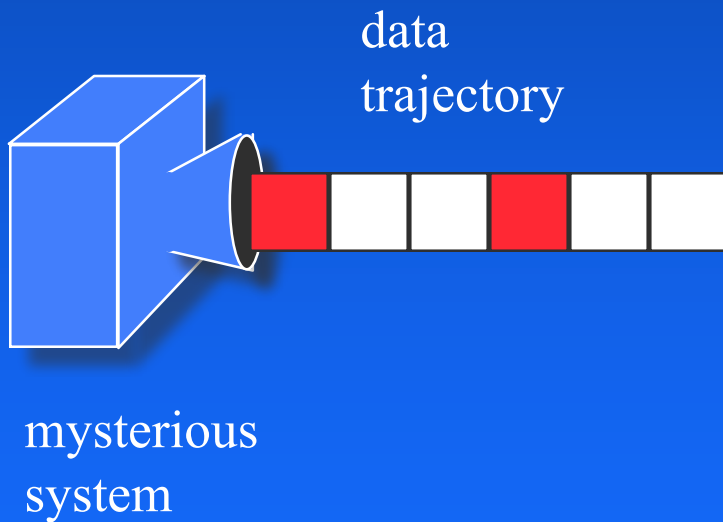




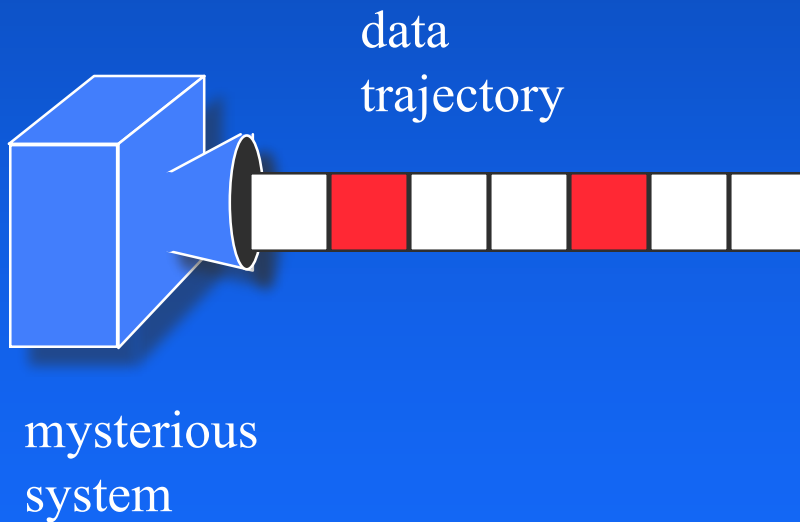
Part III

Belief Revision as Learning

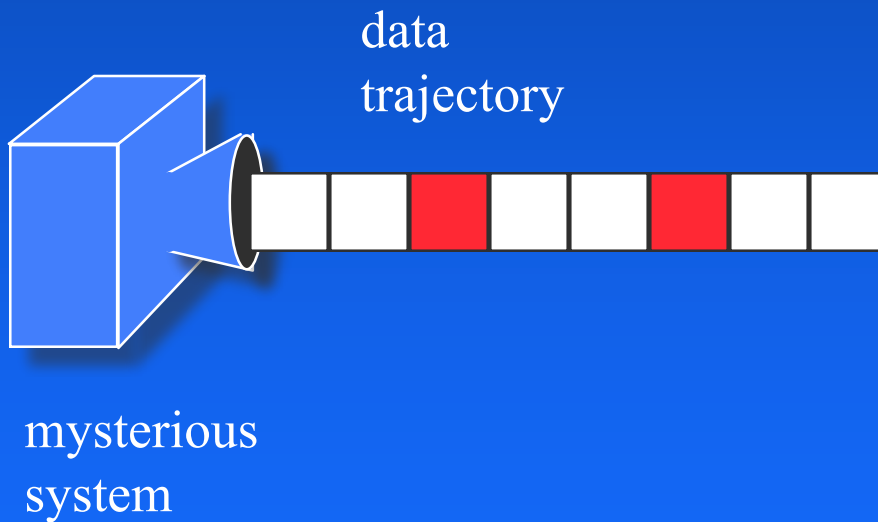
A Very Simple Learning Paradigm



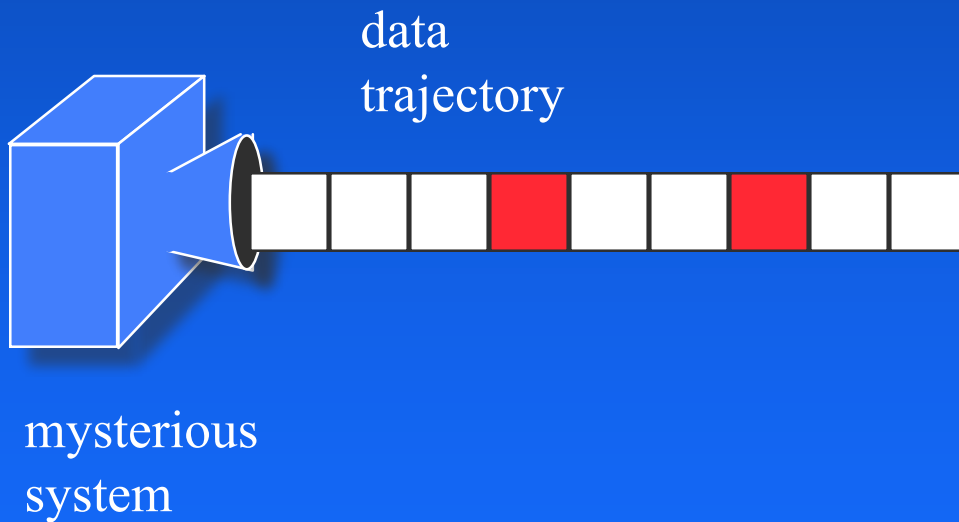
A Very Simple Learning Paradigm



A Very Simple Learning Paradigm

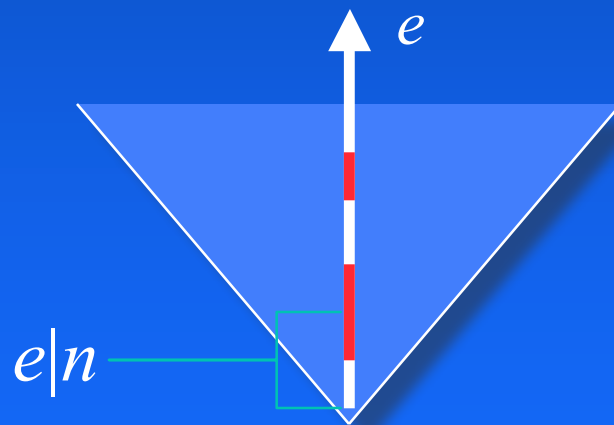


A Very Simple Learning Paradigm



Possible Outcome Trajectories

possible data trajectories



Finding the Truth

$(*, S_0)$ identifies $e \Leftrightarrow$

for all but finitely many n ,

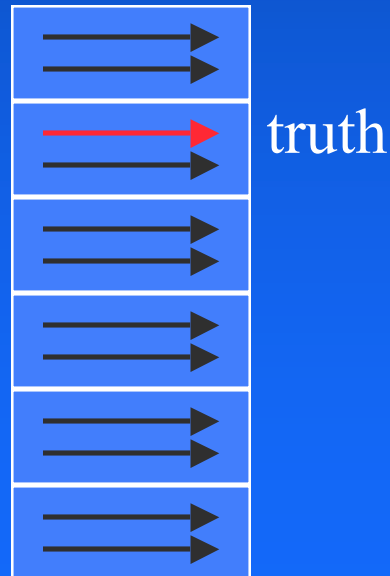
$$b(S_0 * ([0, e(0)], \dots, [n, e(n)])) = \{e\}$$

Finding the Truth

$(*, S_0)$ identifies $e \Leftrightarrow$

for all but finitely many n ,

$$b(S_0 * ([0, e(0)], \dots, [n, e(n)])) = \{e\}$$

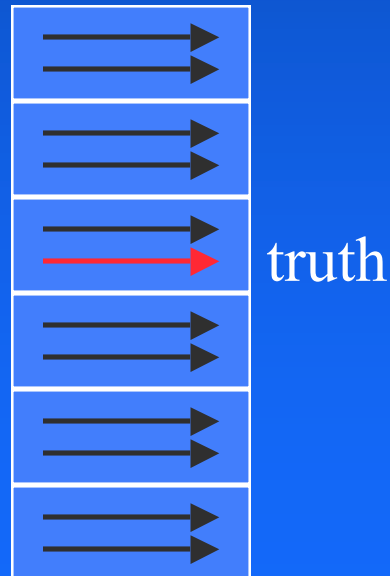


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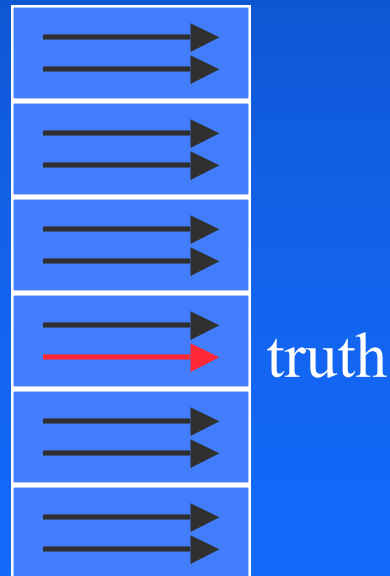


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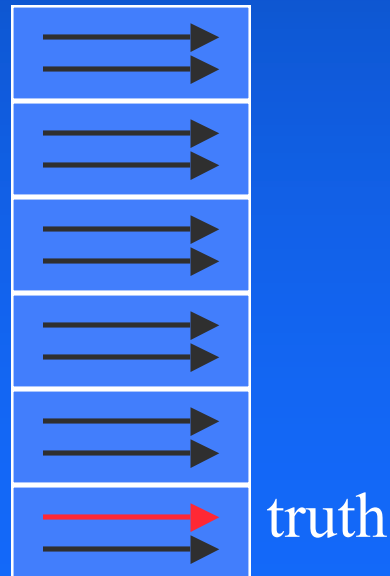


Finding the Truth

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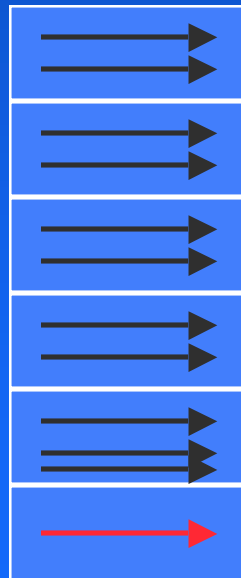


Finding the Truth

$(*, S_0)$ identifies $e \Leftrightarrow$

for all but finitely many n ,

$$b(S_0 * ([0, e(0)], \dots, [n, e(n)])) = \{e\}$$



completely true belief

Reliability is No Accident

- Let K be a range of possible outcome trajectories
- $(*, S_0)$ identifies $K \Leftrightarrow (*, S_0)$ identifies each e in K .
- **Fact:** K is identifiable $\Leftrightarrow K$ is countable.

Completeness

- $*$ is **complete** \Leftrightarrow
 - for each identifiable K
 - there is an S_0 such that,
 - K is identifiable by $(*, S_0)$.
- Else $*$ is **restrictive**.

Completeness



Proposition: If $*$ enumerates and tests, $*$ is complete.

Completeness

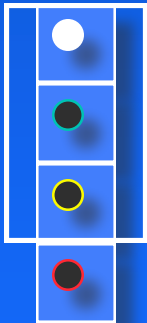
Proposition: If $*$ enumerates and tests, $*$ is complete.

- Enumerate K
- Choose arbitrary e in K



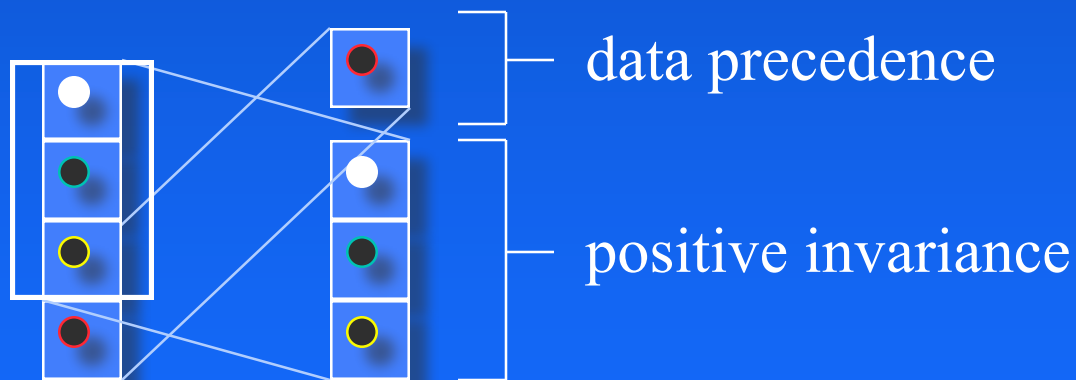
Completeness

Proposition: If $*$ enumerates and tests, $*$ is complete.



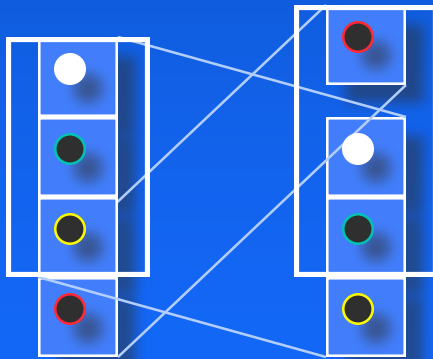
Completeness

Proposition: If $*$ enumerates and tests, $*$ is complete.



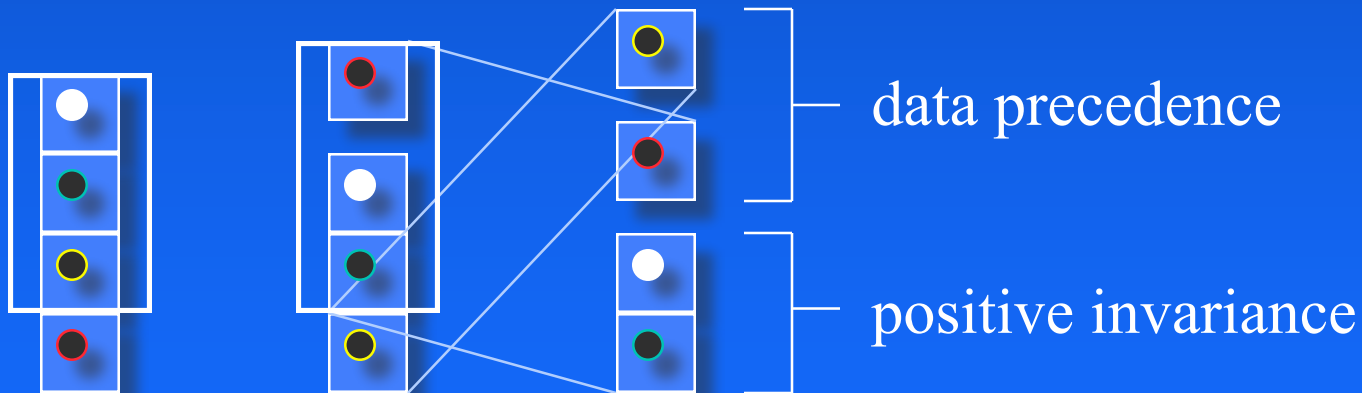
Completeness

Proposition: If $*$ enumerates and tests, $*$ is complete.



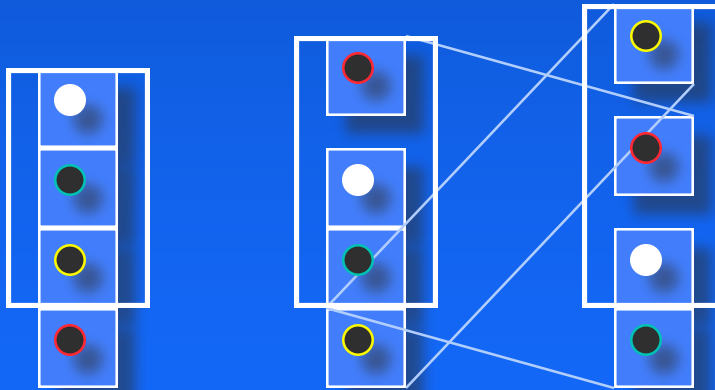
Completeness

Proposition: If $*$ enumerates and tests, $*$ is complete.



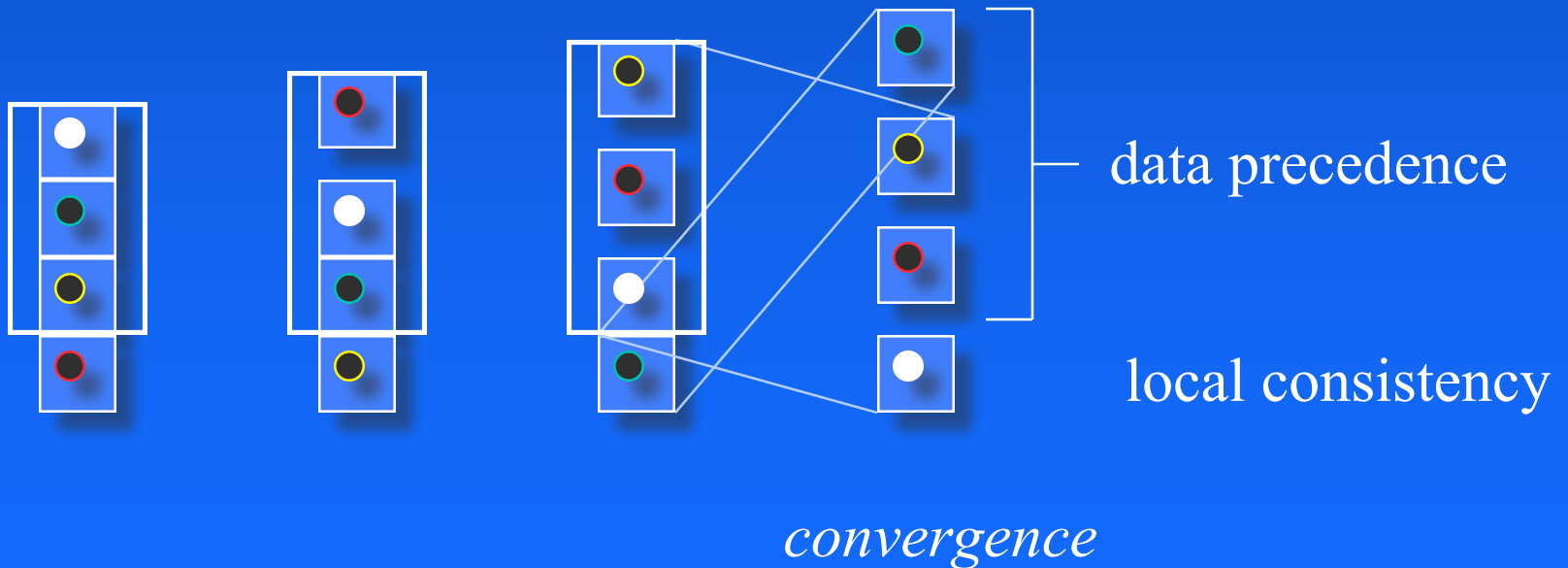
Completeness

Proposition: If $*$ enumerates and tests, $*$ is complete.



Completeness

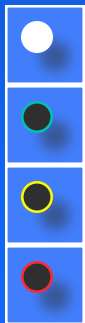
Proposition: If $*$ enumerates and tests, $*$ is complete.



Amnesia

Without data precedence, memory can fail

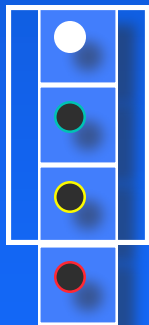
Same example, using $*_{J,1}$.



Amnesia

Without data precedence, memory can fail

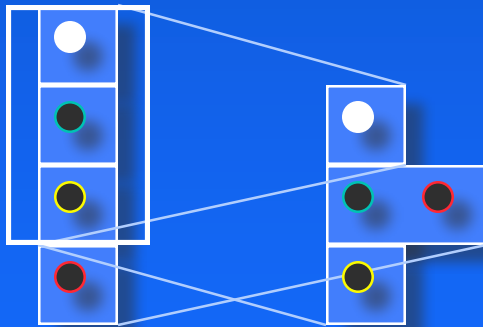
Same example, using $*_{J,1}$.



Amnesia

Without data precedence, memory can fail

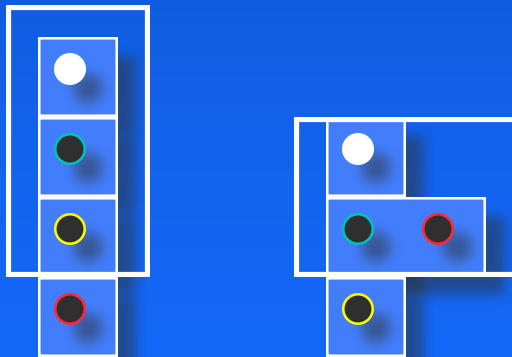
Same example, using $*_{J,1}$.



Amnesia

Without data precedence, memory can fail

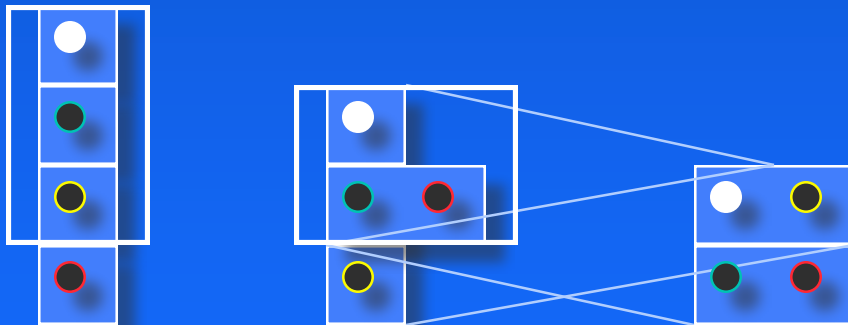
Same example, using $*_{J,1}$.



Amnesia

Without data precedence, memory can fail

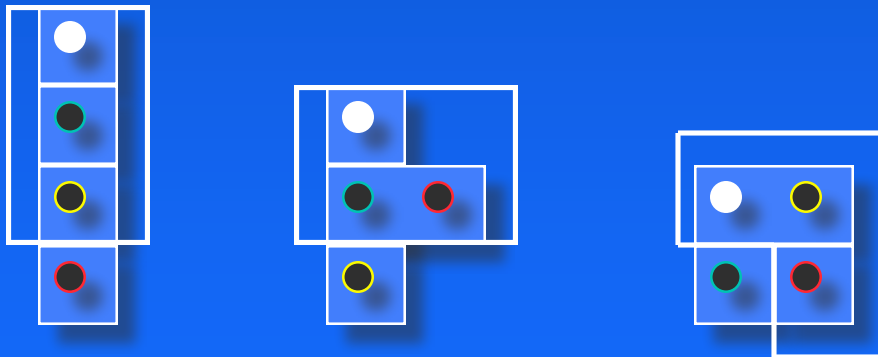
Same example, using $*_{J,1}$.



Amnesia

Without data precedence, memory can fail

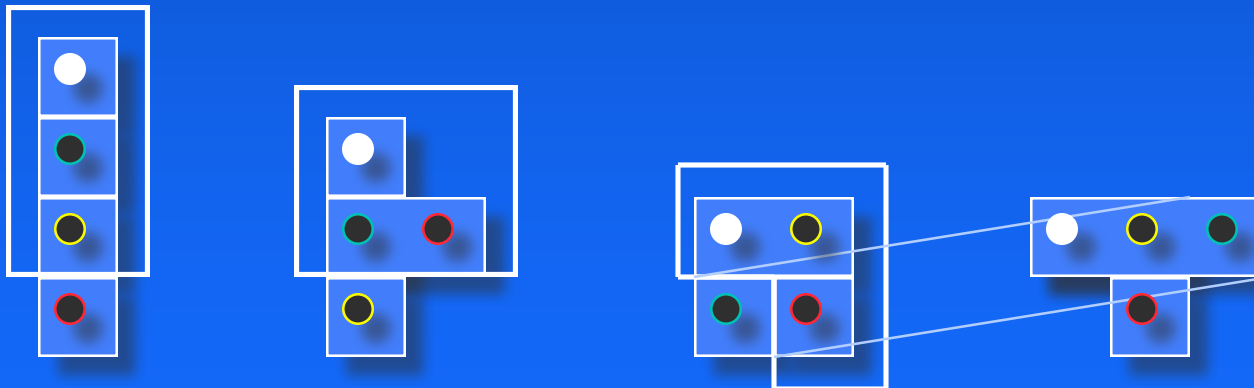
Same example, using $*_{J,1}$.



Amnesia

Without data precedence, memory can fail

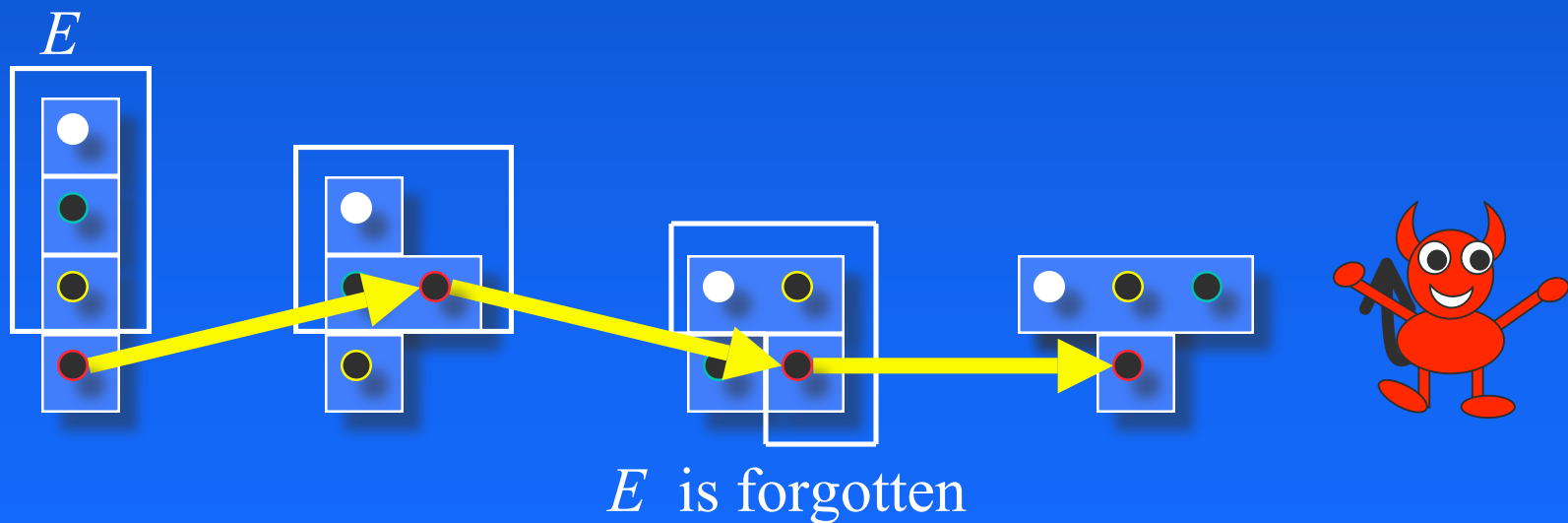
Same example, using $*_{J,1}$.



Amnesia

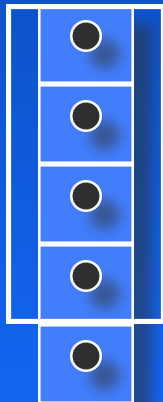
Without data precedence, memory can fail

Same example, using $*_{J,1}$.



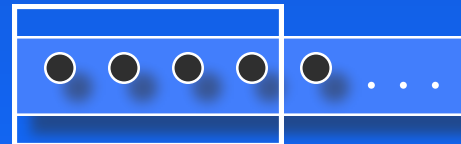
Duality

conjectures and refutations



predicts
may forget

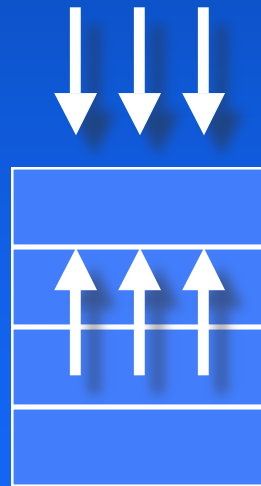
tabula rasa



remembers
doesn't predict

“Rationally” Imposed Tension

compression for memory



*Can both be
accommodated?*

rarefaction for inductive leaps

Inductive Amnesia



compression for memory

Bang!

Restrictiveness:
No possible initial
state resolves the
pressure

rarefaction for inductive leaps

Question



- Which methods are **guilty**?
- Are some **worse** than others?

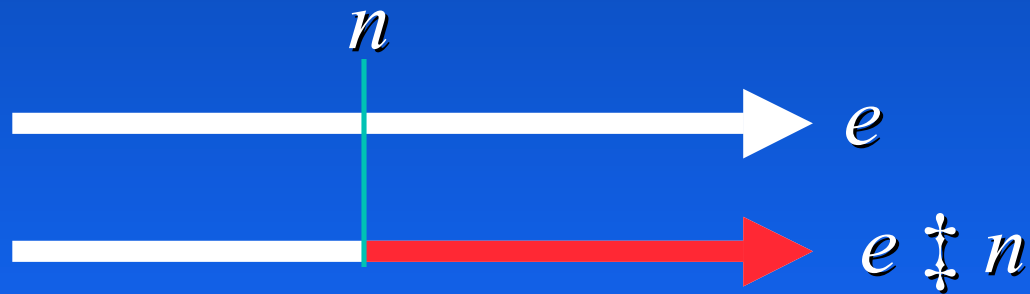


Part IV:









The Goodman Hierarchy

The Grue Operation

Nelson Goodman



Grue Complexity Hierarchy

$G^\omega(e)$	finite variants of $e, \neg e$	finite variants of e	$G^\omega_{\text{even}}(e)$
\vdots	\vdots	\vdots	\vdots
$G^4(e)$			$G^2_{\text{even}}(e)$
$G^3(e)$			
$G^2(e)$			$G^1_{\text{even}}(e)$
$G^1(e)$			
$G^0(e)$			$G^0_{\text{even}}(e)$

Classification: even grues

	Min	Flush	Jeffrey	Ratch	Lex	Cond
$G_{\text{even}}^{\omega}(e)$	<i>no</i>	$\alpha = \omega$	$\alpha = 1$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
⋮						
$G_{\text{even}}^n(e)$	<i>no</i>	$\alpha = n + 1$	$\alpha = 1$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
⋮						
$G_{\text{even}}^2(e)$	<i>no</i>	$\alpha = 3$	$\alpha = 1$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
$G_{\text{even}}^1(e)$	<i>no</i>	$\alpha = 2$	$\alpha = 1$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
$G_{\text{even}}^0(e)$	<i>yes</i>	$\alpha = 0$	$\alpha = 0$	$\alpha = 0$	<i>yes</i>	<i>yes</i>

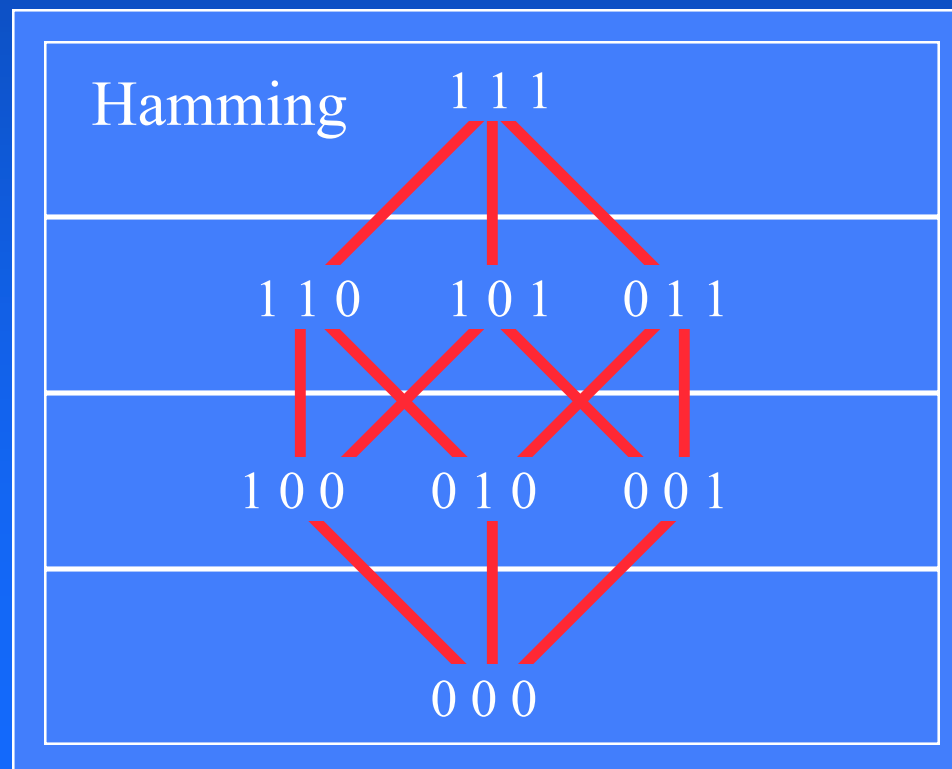
Classification: even grues

	Min	Flush	Jeffrey	Ratch	Lex	Cond
$G_{\text{even}}^{\omega}(e)$	<i>no</i>	$\alpha = \omega$	$\alpha = 1$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
			\vdots	\vdots		
$G_{\text{even}}^n(e)$	<i>no</i>	$\alpha = n + 1$	$\alpha = 1$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
			\vdots	\vdots		
$G_{\text{even}}^2(e)$	<i>no</i>	$\alpha = 3$	$\alpha = 1$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
$G_{\text{even}}^1(e)$	<i>no</i>	$\alpha = 2$	$\alpha = 1$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
$G_{\text{even}}^0(e)$	<i>yes</i>	$\alpha = 0$	$\alpha = 0$	$\alpha = 0$	<i>yes</i>	<i>yes</i>

Hamming Algebra

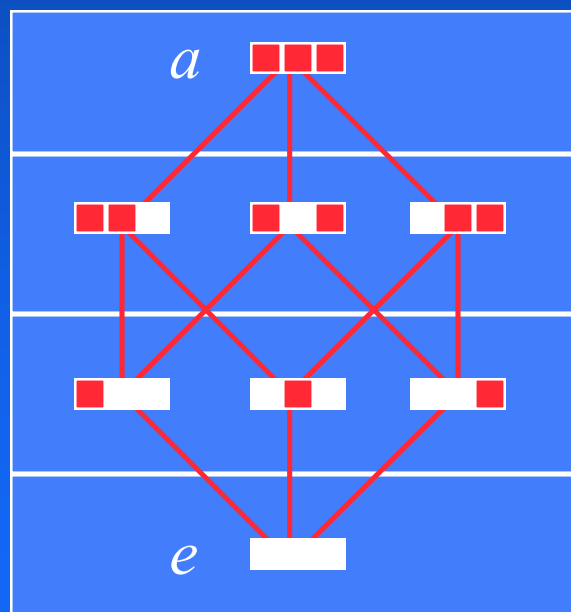
■ $a \leq_H b \text{ mod } e \Leftrightarrow$

a differs from e only where b does.



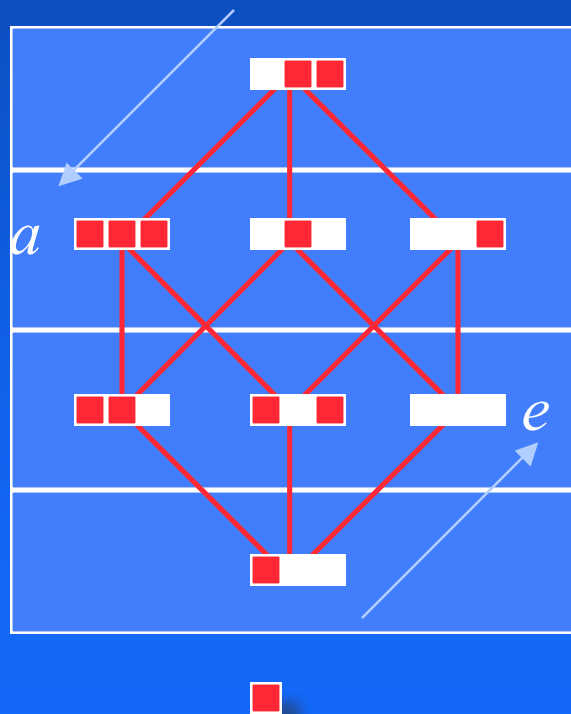
$*R,1, *J,1$ can identify $G^{\omega}_{\text{even}}(e)$

Example



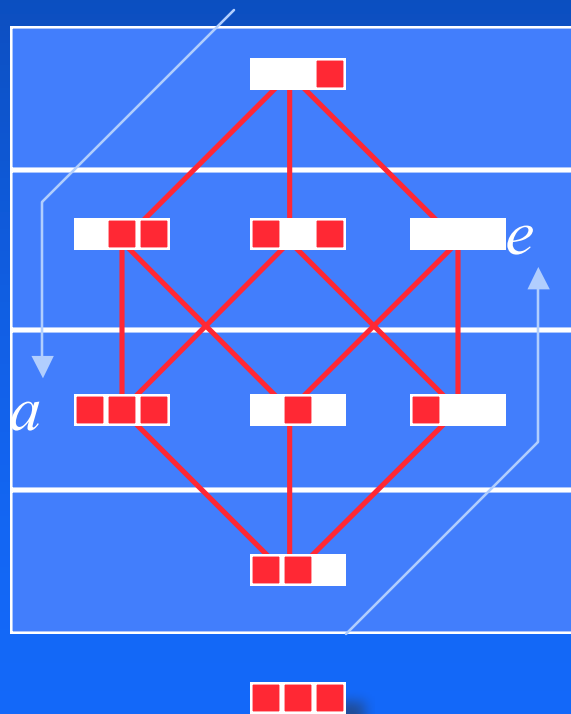
Learning as rigid
hypercube rotation

$*R,1, *J,1$ can identify $G^{\omega}_{\text{even}}(e)$



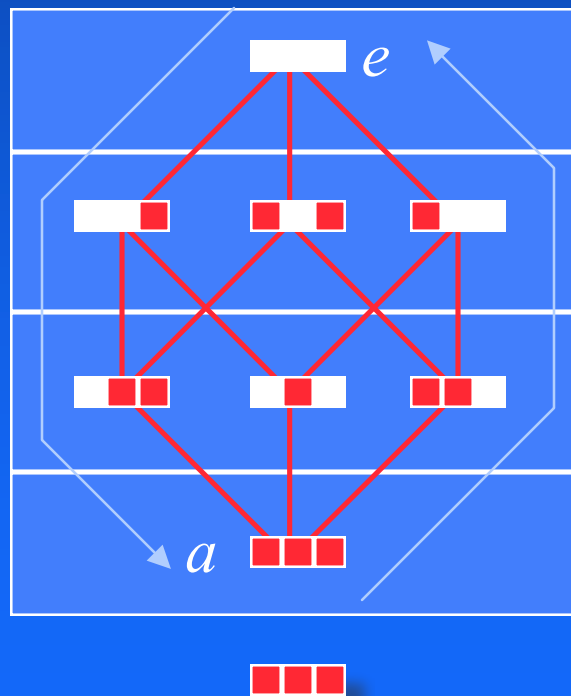
Learning as rigid
hypercube rotation

$*R,1, *J,1$ can identify $G^{\omega}_{\text{even}}(e)$



Learning as rigid
hypercube rotation

$*R,1, *J,1$ can identify $G^{\omega}_{\text{even}}(e)$



convergence

Learning as rigid
hypercube rotation

Classification: even grues

	Min	Flush	Jeffrey	Ratch	Lex	Cond
$G_{\text{even}}^{\omega}(e)$	<i>no</i>	$\alpha = \omega$	$\alpha = 1$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
	⋮					
$G_{\text{even}}^n(e)$	<i>no</i>	$\alpha = n + 1$	$\alpha = 1$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
	⋮					
$G_{\text{even}}^2(e)$	<i>no</i>	$\alpha = 3$	$\alpha = 1$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
$G_{\text{even}}^1(e)$	<i>no</i>	$\alpha = 2$	$\alpha = 1$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
$G_{\text{even}}^0(e)$	<i>yes</i>	$\alpha = 0$	$\alpha = 0$	$\alpha = 0$	<i>yes</i>	<i>yes</i>

Classification: arbitrary grues

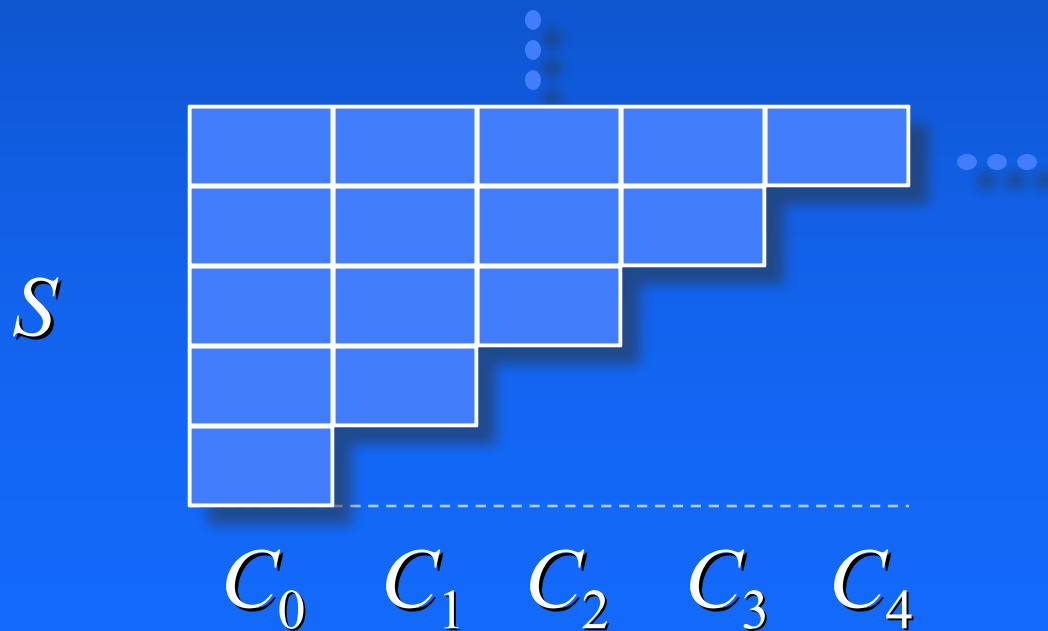
	Min	Flush	Jeffrey	Ratch	Lex	Cond
$G^\omega(e)$	<i>no</i>	$\alpha = \omega$	$\alpha = 2$	$\alpha = 2$	<i>yes</i>	<i>yes</i>
			⋮			
$G^3(e)$	<i>no</i>	$\alpha = n + 1$	$\alpha = 2$	$\alpha = 2$	<i>yes</i>	<i>yes</i>
			⋮			
$G^2(e)$	<i>no</i>	$\alpha = 3$	$\alpha = 2$	$\alpha = 2$	<i>yes</i>	<i>yes</i>
$G^1(e)$	<i>no</i>	$\alpha = 2$	$\alpha = 2$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
$G^0(e)$	<i>yes</i>	$\alpha = 0$	$\alpha = 0$	$\alpha = 0$	<i>yes</i>	<i>yes</i>

Classification: arbitrary grues

	Min	Flush	Jeffrey	Ratch	Lex	Cond
$G^\omega(e)$	<i>no</i>	$\alpha = \omega$	$\alpha = 2$	$\alpha = 2$	<i>yes</i>	<i>yes</i>
			\vdots			
$G^3(e)$	<i>no</i>	$\alpha = n + 1$	$\alpha = 2$	$\alpha = 2$	<i>yes</i>	<i>yes</i>
			\vdots			
$G^2(e)$	<i>no</i>	$\alpha = 3$	$\alpha = 2$	$\alpha = 2$	<i>yes</i>	<i>yes</i>
$G^1(e)$	<i>no</i>	$\alpha = 2$	$\alpha = 2$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
$G^0(e)$	<i>yes</i>	$\alpha = 0$	$\alpha = 0$	$\alpha = 0$	<i>yes</i>	<i>yes</i>

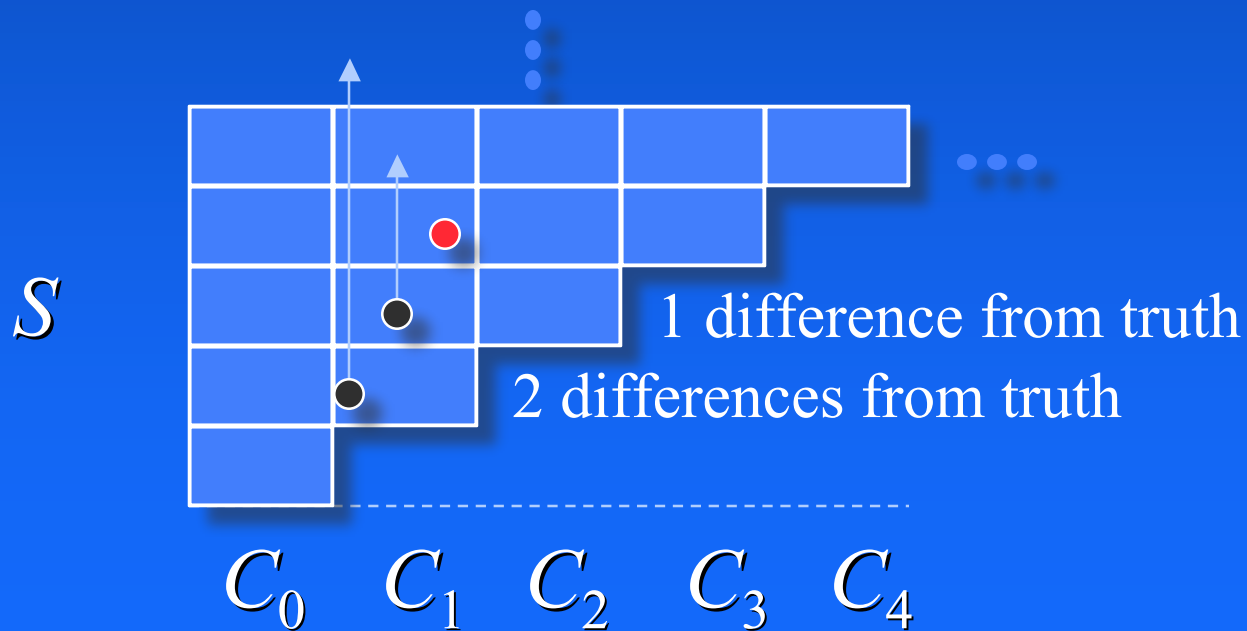
$*R_{2}$ is Complete

- Impose the Hamming distance ranking on each finite variant class
- Now raise the n th Hamming ranking by n



*R,2 is Complete

- Data streams in the same column just barely make it because they jump by 2 for each difference from the truth



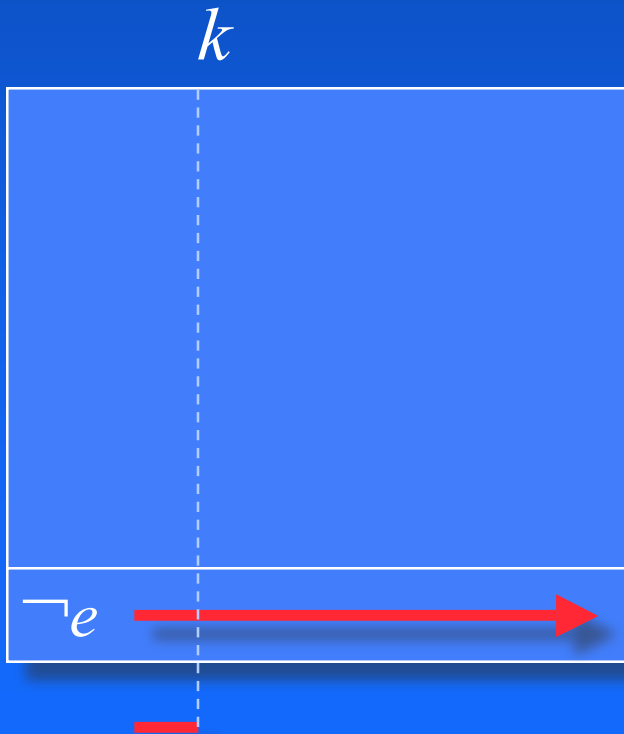
Classification: arbitrary grues

	Min	Flush	Jeffrey	Ratch	Lex	Cond
$G^\omega(e)$	<i>no</i>	$\alpha = \omega$	$\alpha = 2$	$\alpha = 2$	<i>yes</i>	<i>yes</i>
	Can't use Hamming rank					
$G^3(e)$	<i>no</i>	$\alpha = n + 1$	$\alpha = 2$	$\alpha = 2$	<i>yes</i>	<i>yes</i>
$G^2(e)$	<i>no</i>	$\alpha = 3$	$\alpha = 2$	$\alpha = 2$	<i>yes</i>	<i>yes</i>
$G^1(e)$	<i>no</i>	$\alpha = 2$	$\alpha = 2$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
$G^0(e)$	<i>yes</i>	$\alpha = 0$	$\alpha = 0$	$\alpha = 0$	<i>yes</i>	<i>yes</i>



Wrench In the Works

- Suppose $*_{J,2}$ succeeds with Hamming rank.
- Feed $\neg e$ until it is uniquely at the bottom.

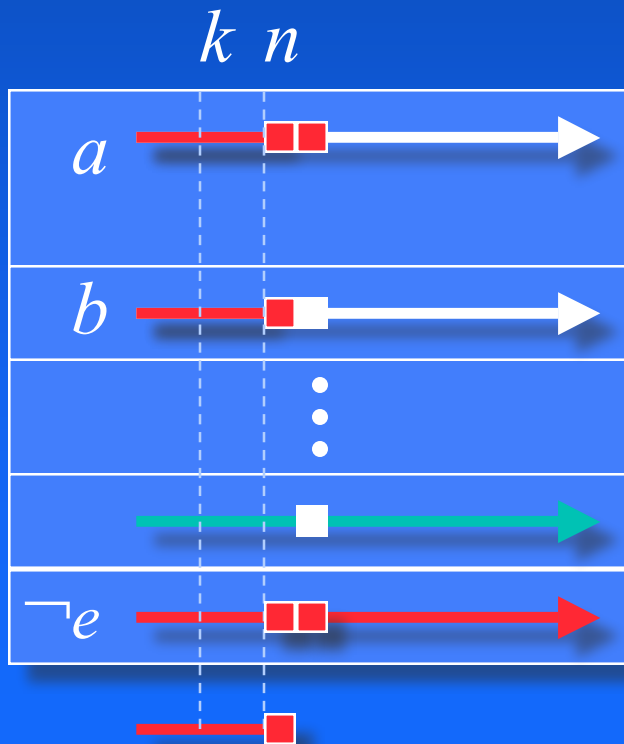


By convergent success



Wrench In the Works

- So for some later n ,



Hamming rank and positive invariance.

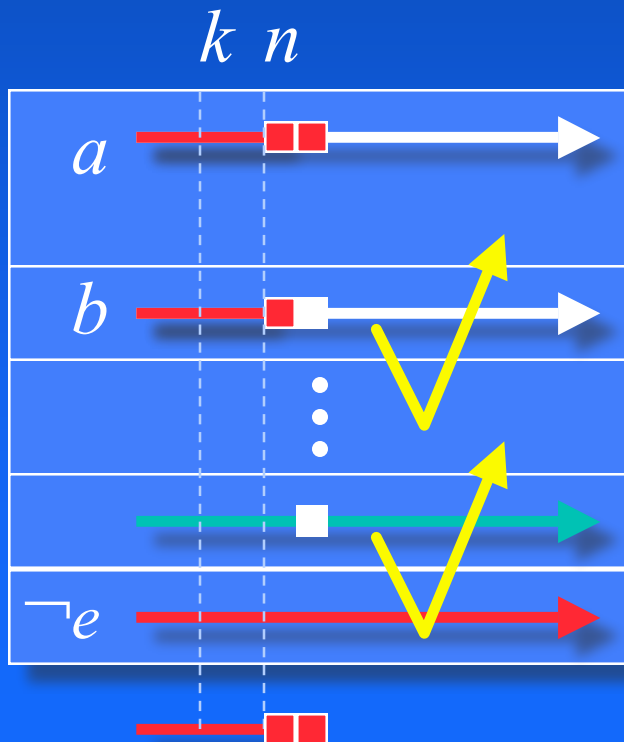
If empty, things go even **worse**!

Still alone since timid and stubborn



Wrench In the Works

- b moves up at most 1 step since $\neg e$ is still alone (rule)



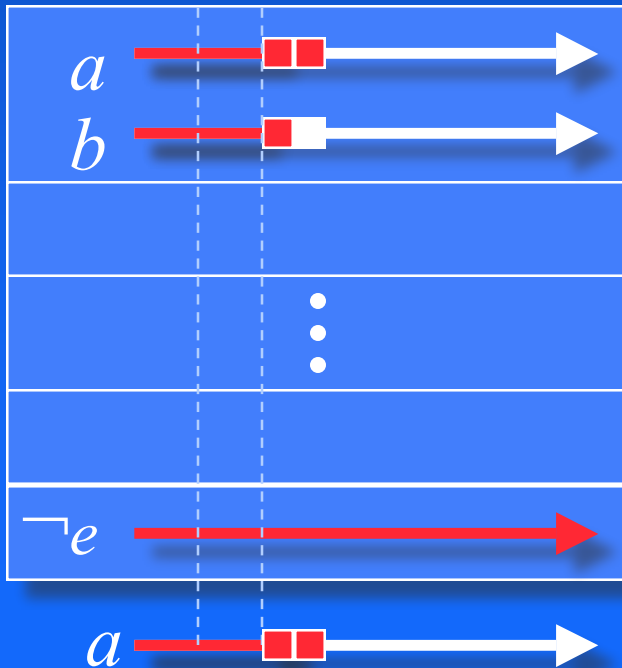
Refuted worlds touch bottom and get lifted by at most two.



Wrench In the Works

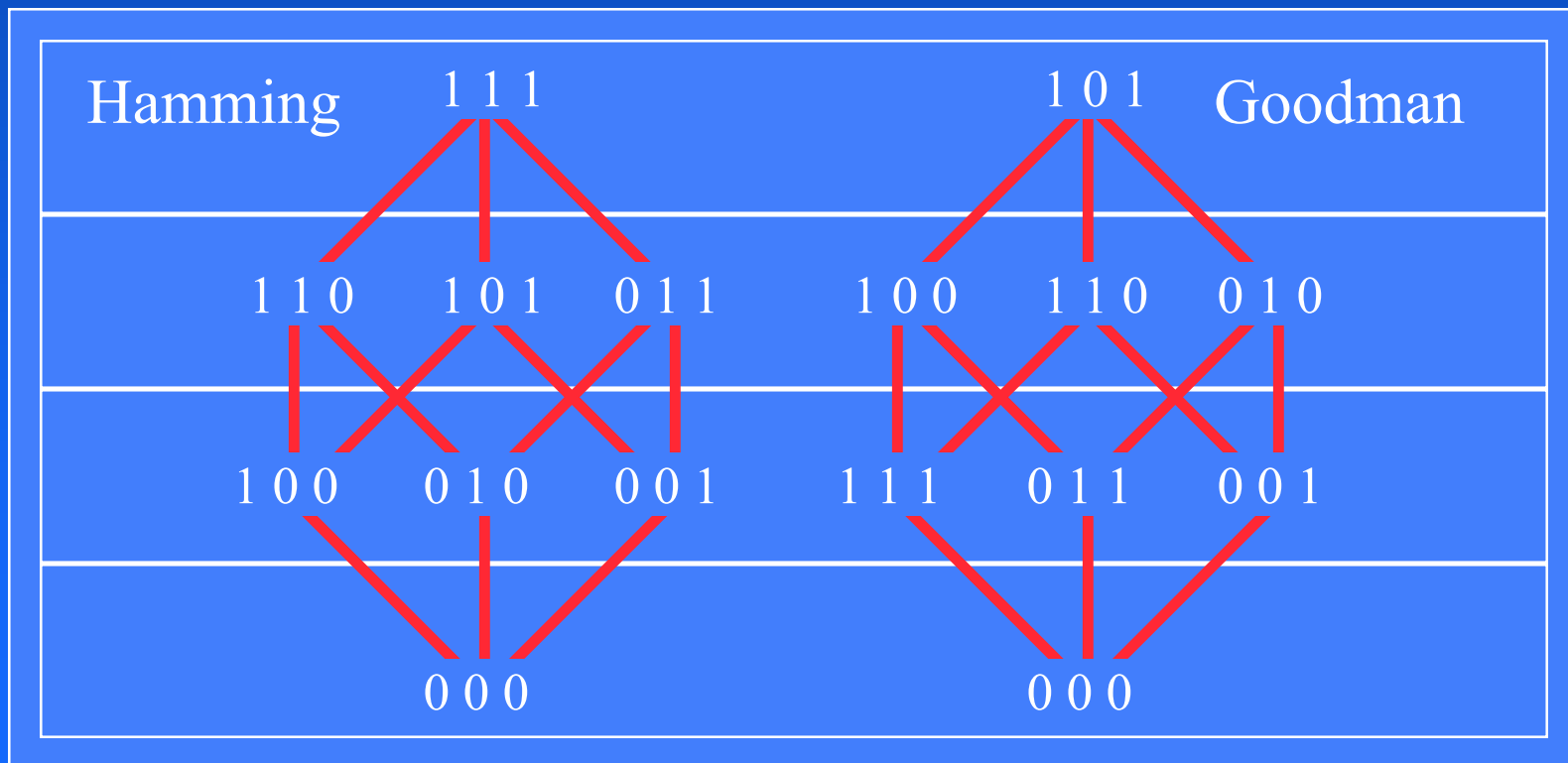
- So b never rises above a when a is true (positive invariance)
- Now a and b agree forever, so can never be separated.
- So never converges in a or forgets refutation of b .

k n



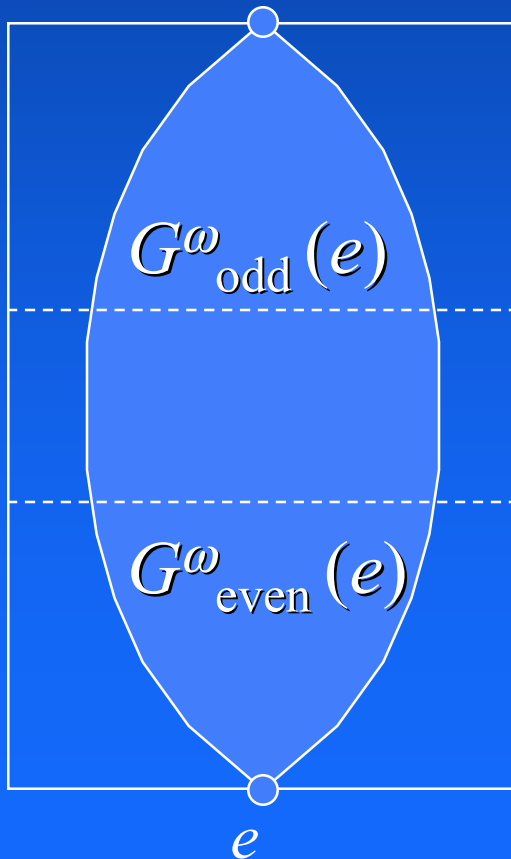
Hamming vs. Goodman Algebras

- $a \leq_H b \bmod e \Leftrightarrow a$ differs from e only where b does.
- $a \leq_G b \bmod e \Leftrightarrow a$ agrees with e only where b does.

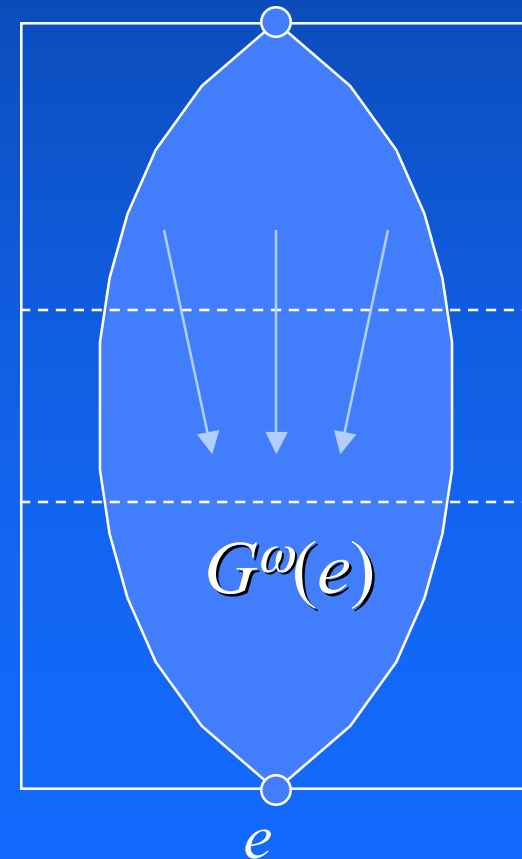


Epistemic States as Boolean Ranks

Hamming

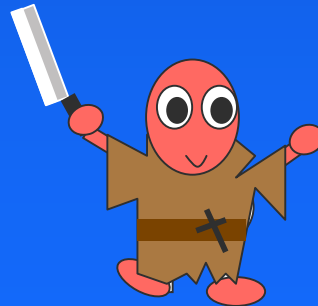


Goodman







$*_{J,2}$ can identify $G^\omega(e)$

- *Proof:* Use the Goodman ranking as initial state
- Then $*_{J,2}$ always believes that the observed grues are the only ones that will ever occur.
- Note: **Ockham** with respect to reversal counting problem.



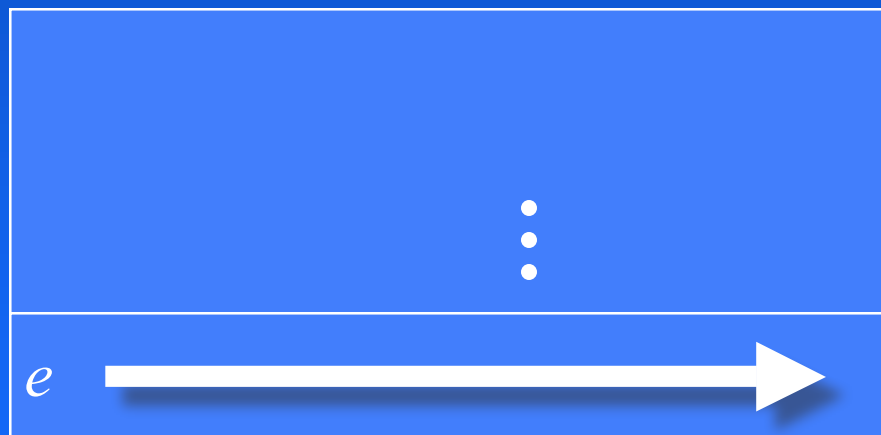
Classification: arbitrary grues

	Min	Flush	Jeffrey	Ratch	Lex	Cond
$G^\omega(e)$	<i>no</i>	$\alpha = \omega$	$\alpha = 2$	$\alpha = 2$	<i>yes</i>	<i>yes</i>
						
$G^3(e)$	<i>no</i>	$\alpha = n + 1$	$\alpha = 2$	$\alpha = 2$	<i>yes</i>	<i>yes</i>
						
$G^2(e)$	<i>no</i>	$\alpha = 3$	$\alpha = 2$	$\alpha = 2$	<i>yes</i>	<i>yes</i>
$G^1(e)$	<i>no</i>	$\alpha = 2$	$\alpha = 2$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
$G^0(e)$	<i>yes</i>	$\alpha = 0$	$\alpha = 0$	$\alpha = 0$	<i>yes</i>	<i>yes</i>



Methods $*_{J,1}$; $*_M$ Fail on $G^1(e)$

- *Proof:* Suppose otherwise
- Feed e until e is uniquely at the bottom

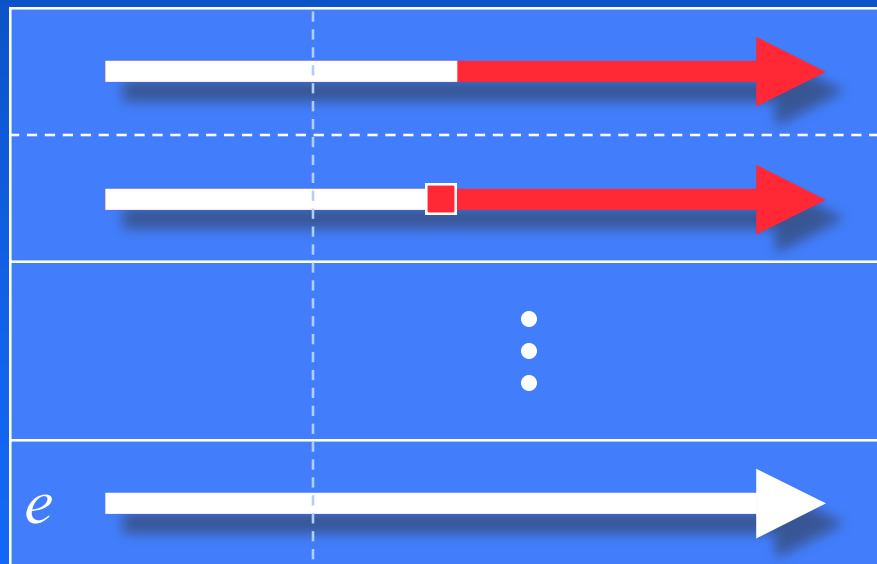


data so far



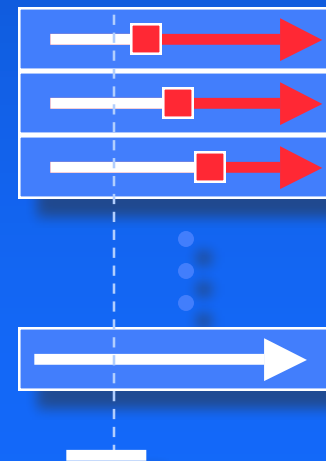
Methods $*_{J,1}$; $*_M$ Fail on $G^1(e)$

- By the well-ordering condition,



data so far

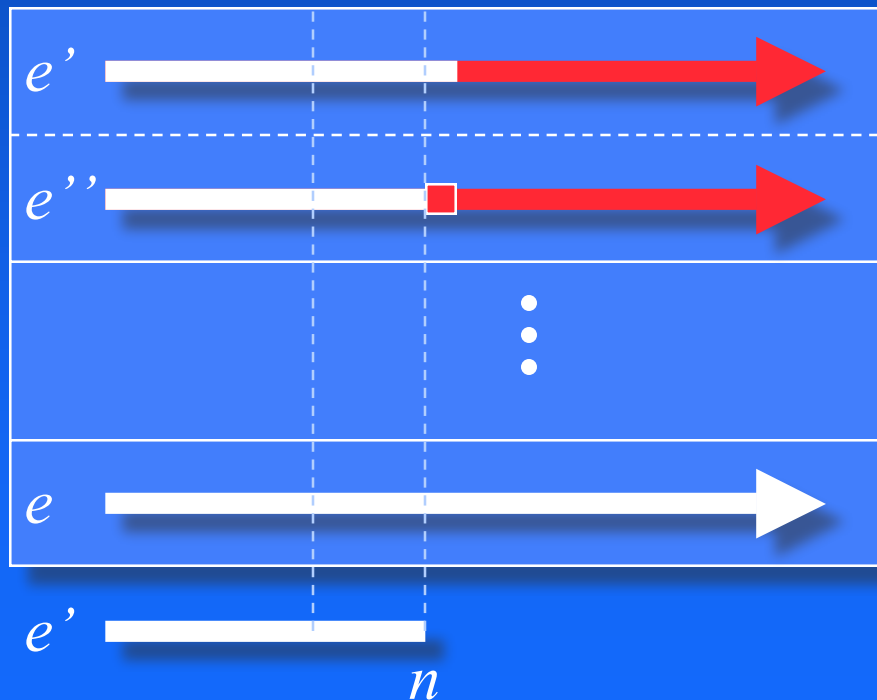
...else infinite
descending
chain





Methods $*_{J,1}$; $*_M$ Fail on $G^1(e)$

- Now feed e' forever
- By stage n , the picture is the same

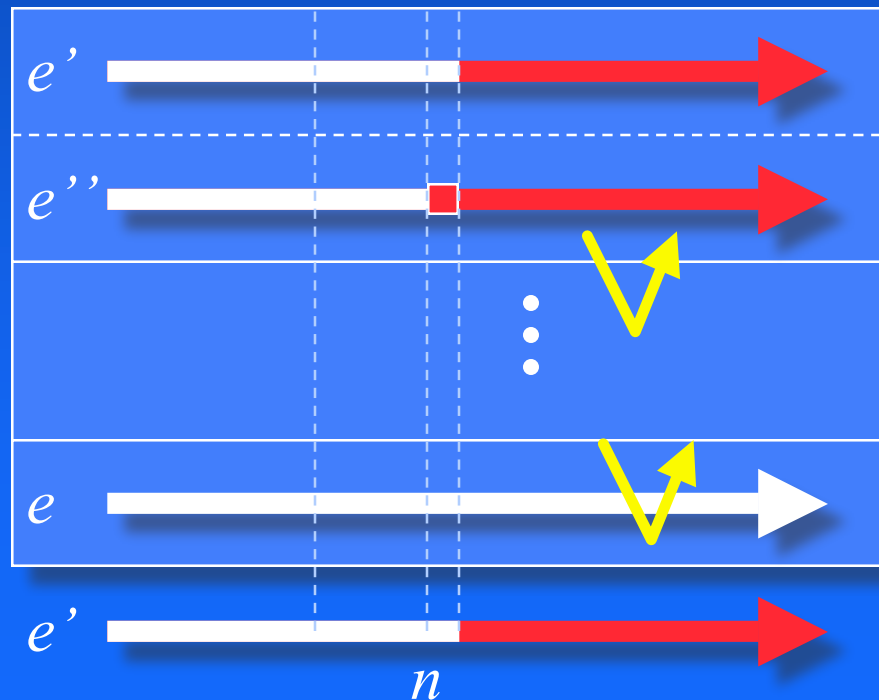


positive order invariance

timidity and stubbornness



Methods $*_{J,1}$; $*_M$ Fail on $G^1(e)$



- At stage $n + 1$, e stays at the bottom (timid and stubborn).
- So e' can't travel down (rule)
- e'' doesn't rise (rule)
- Now e' makes it to the bottom at least as soon as e

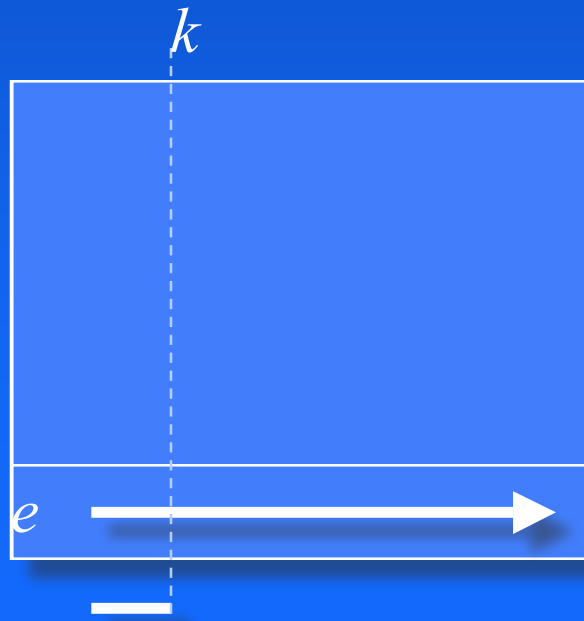
Classification: arbitrary grues

	Min	Flush	Jeffrey	Ratch	Lex	Cond
$G^\omega(e)$	<i>no</i>	$\alpha = \omega$	$\alpha = 2$	$\alpha = 2$	<i>yes</i>	<i>yes</i>
				⋮		
$G^3(e)$	<i>no</i>	$\alpha = n + 1$	$\alpha = 2$	$\alpha = 2$	<i>yes</i>	<i>yes</i>
				⋮		
			forced backsliding			
$G^2(e)$	<i>no</i>	$\alpha = 3$	$\alpha = 2$	$\alpha = 2$	<i>yes</i>	<i>yes</i>
$G^1(e)$	<i>no</i>	$\alpha = 2$	$\alpha = 2$	$\alpha = 1$	<i>yes</i>	<i>yes</i>
$G^0(e)$	<i>yes</i>	$\alpha = 0$	$\alpha = 0$	$\alpha = 0$	<i>yes</i>	<i>yes</i>

Method $*_{R,1}$ Fails on $G^2(e)$

with Oliver Schulte

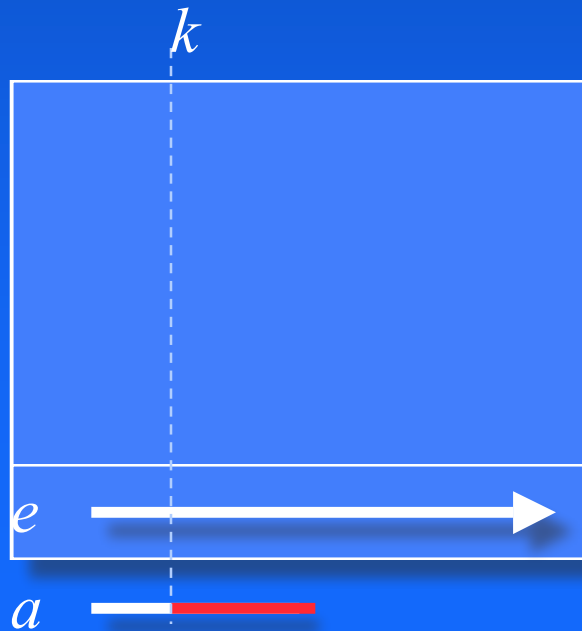
- *Proof:* Suppose otherwise
- Bring e uniquely to the bottom, say at stage k



Method $*_{R,1}$ Fails on $G^2(e)$

with Oliver Schulte

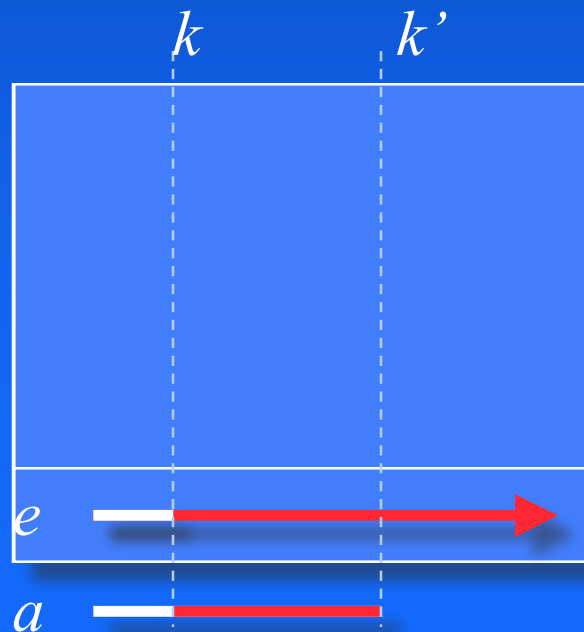
- Start feeding $a = e \ddagger k$



Method $*_{R,1}$ Fails on $G^2(e)$

with Oliver Schulte

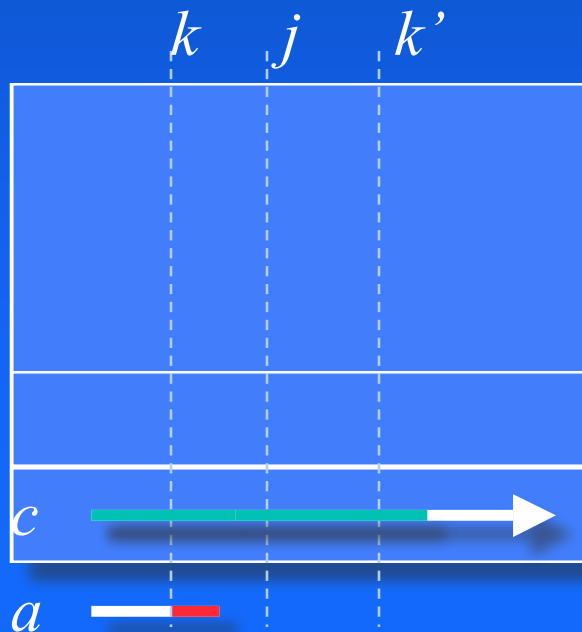
- By some stage k' , a is uniquely down
- So between $k + 1$ and k' , there is a first stage j when no finite variant of e is at the bottom



Method $*_{R,1}$ Fails on $G^2(e)$

with Oliver Schulte

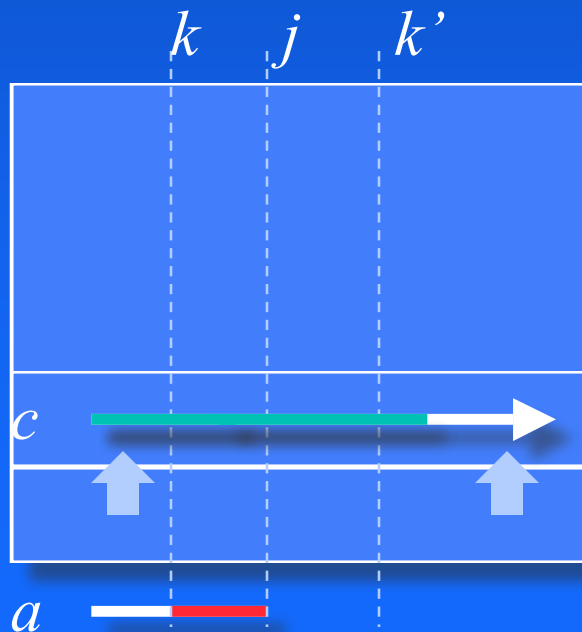
- Let c in $G^2(e)$ be a finite variant of e that rises to level 1 at j



Method $*_{R,1}$ Fails on $G^2(e)$

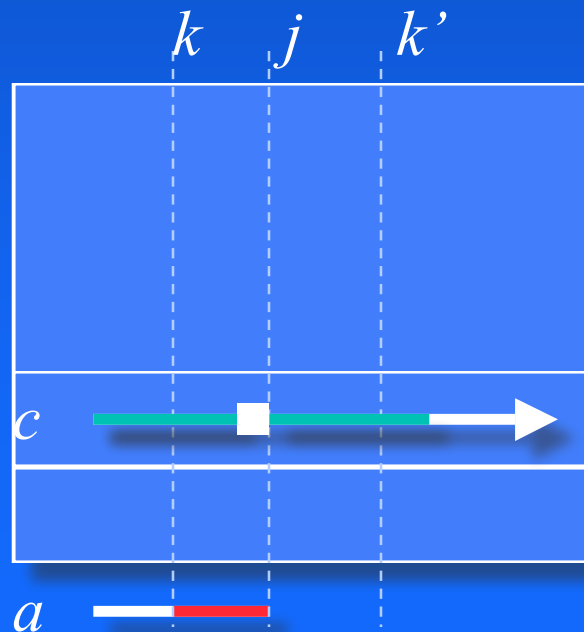
with Oliver Schulte

- Let c in $G^2(e)$ be a finite variant of e that rises to level 1 at j



Method $*_{R,1}$ Fails on $G^2(e)$

with Oliver Schulte

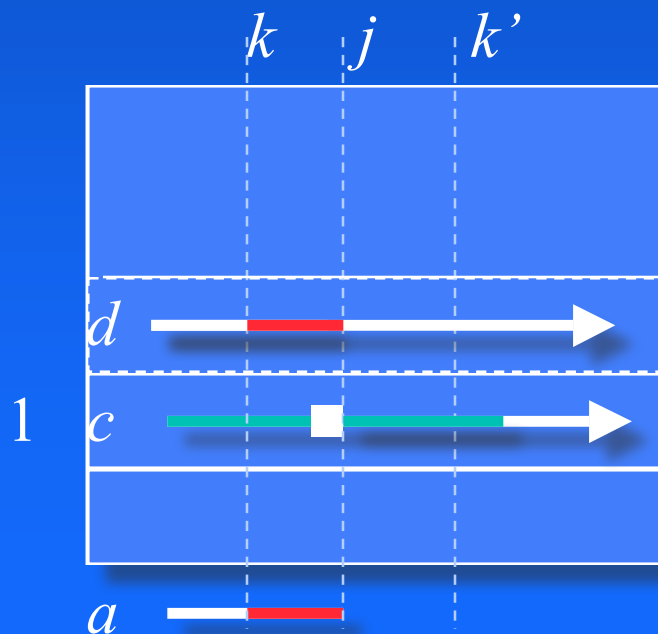


■ So $c(j - 1)$ is not $a(j - 1)$

Method $*_{R,1}$ Fails on $G^2(e)$

with Oliver Schulte

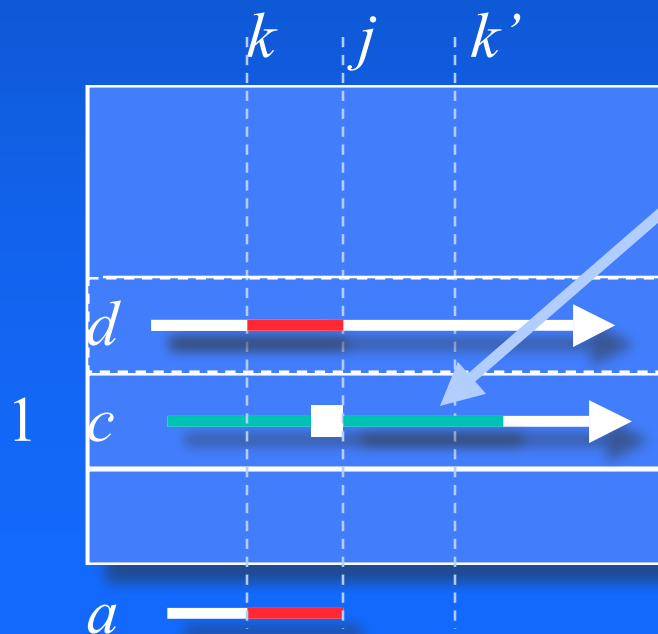
- Let d be a up to j and e thereafter
- So is in $G^2(e)$
- Since d differs from e , d is at least as high as level 1 at j



Method $*_{R,1}$ Fails on $G^2(e)$

with Oliver Schulte

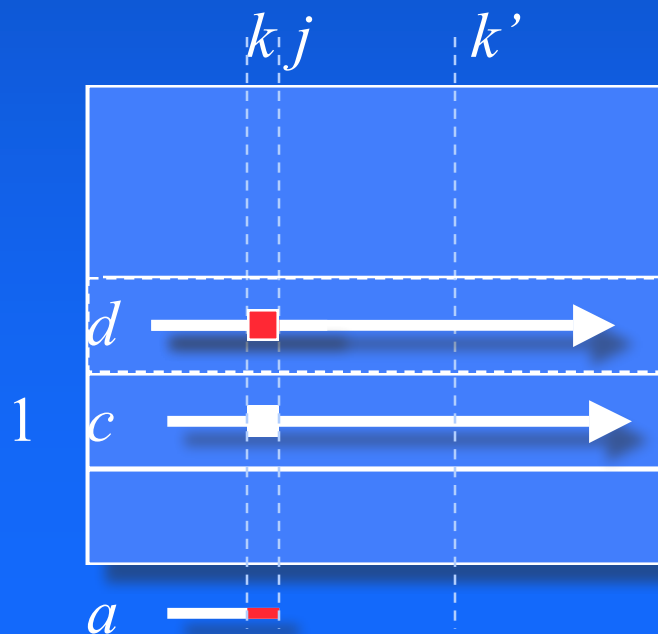
- Show: c agrees with e after j .



Method $*_{R,1}$ Fails on $G^2(e)$

with Oliver Schulte

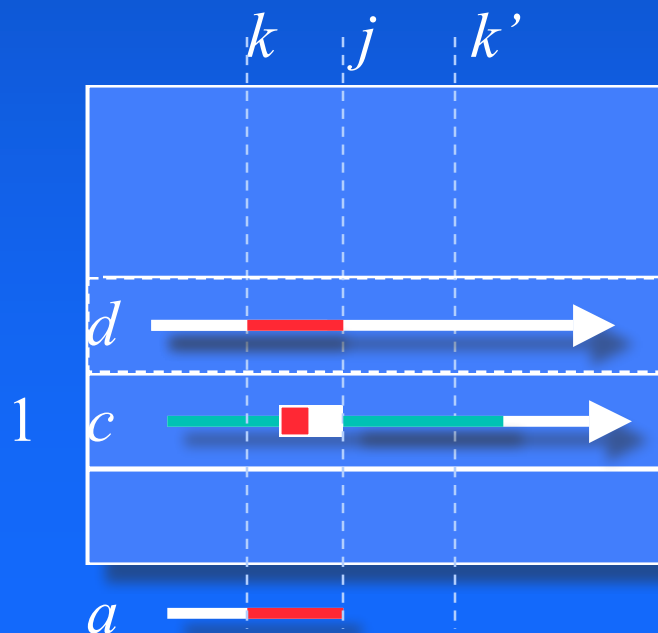
- Case: $j = k+1$
- Then c could have been chosen as e since e is uniquely at the bottom at k



Method $*_{R,1}$ Fails on $G^2(e)$

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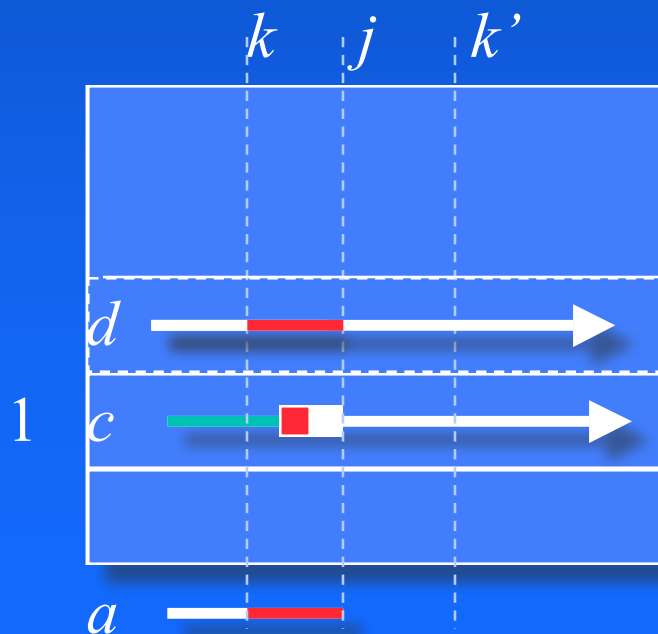
- Case: $j > k+1$
- Then c wouldn't have been at the bottom if it hadn't agreed with a (disagreed with e)



Method $*_{R,1}$ Fails on $G^2(e)$

with Oliver Schulte

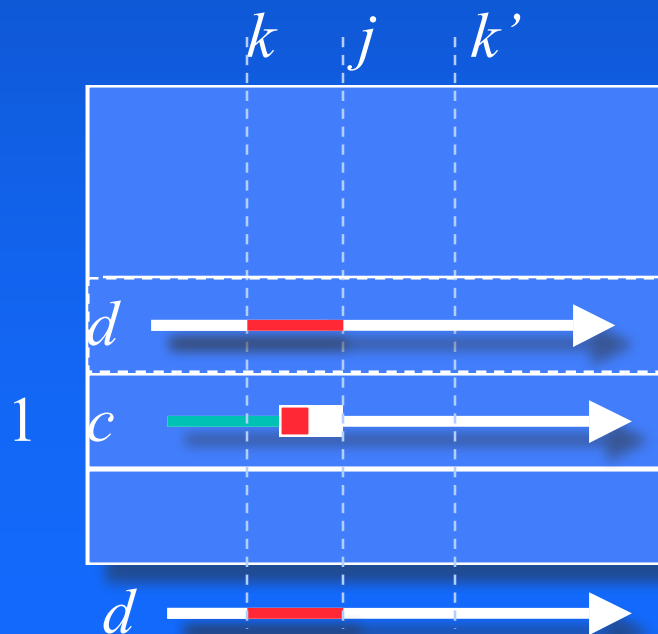
- Case: $j > k+1$
- So c has already used up its two grues against e



Method $*_{R,1}$ Fails on $G^2(e)$

with Oliver Schulte

- Feed c forever after
- By positive invariance, either *never projects* or *forgets* the refutation of c at $j-1$



Without Well-Ordering

	Min	Flush	Jeffrey	Ratch	Lex	Cond
$G^\omega(e)$	<i>no</i>				<i>yes</i>	<i>yes</i>
$G^3(e)$	<i>no</i>				<i>yes</i>	<i>yes</i>
infinite descending chains can help!						
$G^2(e)$	<i>no</i>				<i>yes</i>	<i>yes</i>
$G^1(e)$	<i>yes</i>				<i>yes</i>	<i>yes</i>
$G^0(e)$	<i>yes</i>				<i>yes</i>	<i>yes</i>

Summary



- Belief revision **constrains** possible inductive strategies
- “No induction without contradiction” (?!)
- “Rationality” **weakens** learning power of **ideal** agents.
- **Prediction vs. memory**
- **Precise recommendations for rationalists:**
 - boosting by 2 vs. 1
 - backslide vs. ratchet
 - well-ordering
 - Hamming vs. Goodman rank