# Requirements

#### 1. Wallet & Network Management

- Adapters: Wagmi + ethers/viem with typed ABIs; Reown AppKit for unified modal.
- Auto-Switch: Prompt wagmi.switchNetwork() toast when on wrong chain; fallback to manual switch.
- **Reconnect:** Persist last used wallet in localStorage for one-click reconnect.

### 2. Smart-Contract Flexibility

- **Upgradeable Proxies:** On load, fetch proxy admin via <a href="eth\_getStorageAt">eth\_getStorageAt</a>, retrieve current implementation's ABI dynamically.
- **Multi-Provider RPC:** Alchemy primary; public Infura/Fallback; round-robin fail-over on rate-limit errors.

#### 3. Betting Core

- **Round Lifecycle:** Subscribe to StartRound, LockRound, EndRound events; fallback to 15 s polling only if subscription fails.
- Oracle Integration: Chainlink AggregatorV3; detect oracle staleness
  (>30 s no update) → show "Oracle stalled, please wait..." banner.

#### • Edge Cases:

- Canceled Epoch: Display "Round void, refunding..." with automatic on-chain refund transaction.
- Contract Paused: Show global pause screen with reason.

#### 4. Responsible Gaming & Compliance

- Daily Wager Cap: Configurable cap per wallet; block bets exceeding limit.
- Self-Exclusion: Toggle in settings; zero betting ability when enabled.
- Age-Gate & Geoblock: Pre-connect check via IP-geolocation; block prohibited jurisdictions, require date-of-birth validation.

Requirements 1

#### 5. UX & Accessibility

- Mobile-First, Responsive: Tailwind tokens, clear breakpoints, fluid layouts, no hard-coded widths.
- Performance Budgets (CI-Enforced):
  - Initial JS ≤ 200 kB, LCP ≤ 2 s, TBT ≤ 300 ms, FID ≤ 100 ms, CLS ≤ 0.1
    on 4 G.
- Skeletons & Animations: Framer Motion for card "flip," toasts, load transitions.
- **WCAG 2.1 AA:** ARIA labels, keyboard focus rings, color-contrast > 4.5:1, eslint-plugin-jsx-a11y rules.

#### 6. Transactions & Feedback

- State Machine: Implement Pending → Mining → Confirmed → Failed; on fails, allow retry; track tx hash history.
- Fee Estimates: viem.estimateGas() + on-chain fee-oracle → display ETH & USD before confirm.
- Links: Direct Polygonscan links for each tx step.

#### 7. Data & Performance

- TheGraph Subgraph: Query history and leaderboard; endpoint URL in env; paginated queries with caching (stale-while-revalidate).
- **Debounce & Throttle:** UI input debouncing; state refresh throttling to 1 s max.
- **Event Subscriptions:** Use wagmi.watchContractEvent; automatic reconnect on WS drop.

#### 8. Testing & CI/CD

- Unit: Jest + React Testing Library; Stryker mutation testing (target ≥ 90 %).
- E2E: Playwright tests: connect → bet Up/Down → wait for result → claim.
- **CI Pipeline:** GitHub Actions matrix (Node 18/20, Chrome/Firefox); Lighthouse-CI with thresholds above; fail on regressions.

Requirements 2

• **Deployments:** Vercel/Netlify previews per PR; auto-comment URLs back to GitHub.

## 9. Internationalization & Monitoring

- I18n: react-i18next; locales in public/locales/{lang}.json; fallback chain: en → en-US.
- **Error Logging:** Sentry with stripped/obfuscated wallet addresses; capture boundary errors in React.

Requirements 3