

## BRIEF DESCRIPTION OF ALL TECHNICAL EVENTS:

- **Blind Coding (Individual):** It is a coding event in which we give all the participants some easy to medium level questions and while coding those questions, we cover their screens. They have to code without seeing what they are coding. Person who completes their code with less mistakes in his code and run their code will win the event.
- **Bug- Debug (Individual):** In this event we gave some uncorrected codes to the participants and ask them to remove their bugs and run those codes. Participants who run their list of codes within the time limit are winner.
- **Coding Relay (Team participation):** It is a coding event in which we give some codes to a team, and they have a time limit after time is over for one person; other team members of the same team will have to continue code where the first one left off. Team who completes the maximum number of codes in defined time limit wins.
- **Inquest (Individual or team):** It is basically an idea presentation event. In which participation must present their unique project ideas to our judges and explain working and all the things about their idea. Participants with unique idea with outstanding presentation will win the event.
- **Technical Quiz (Team):** In this multiple teams compete and answer our technical quiz questions. With the buzzer system, teams who first press the buzzer get a chance to answer the questions. Team with the highest number of right answers wins.
- **Logo Designing (Individual):** In this event we gave participants a theme and asked them to design a logo according to that theme. Participants with unique and effective logo's design will win this event.

- **LAN Gaming (Individual or team):** In this we choose two online games COD Mobile and Stumble Guys in which participants compete and wins their prizes.