

# RTCMultiConnection Socket.io Server

Since version 1.3.1: now rtcmulticonnection-server does not creates any HTTP server.

Now you need to use this: `require('rtcmulticonnection-server').addSocket(socket)` where socket is your socket.io connection object.

It means that now you can integrate rtcmulticonnection-server inside any socket.io application or expressjs/angular frameworks.

```
npm install rtcmulticonnection-server
```

```
# either
```

```
node server.js --help
```

```
# or
```

```
require('rtcmulticonnection-server').addSocket(socket);
```

## Installation Guide:

<https://github.com/muaz-khan/RTCMultiConnection-Server/wiki>

## Free socket.io servers

```
connectin.socketURL = 'https://rtcmulticonnection.herokuapp.com:443/';
```

```
connectin.socketURL = 'https://webrtcweb.com:9002/';
```

## config.json

<https://github.com/muaz-khan/RTCMultiConnection-Server/wiki/config.json>

## Integrate inside nodejs applications

```
const ioServer = require('socket.io');  
  
const RTCMultiConnectionServer = require('rtcmulticonnection-server');  
  
ioServer(httpApp).on('connection', function(socket) {  
  RTCMultiConnectionServer.addSocket(socket);  
});
```

For more information:

<https://github.com/muaz-khan/RTCMultiConnection-Server/wiki/Integrate-inside-nodejs-applications>

## Demos

<https://rtcmulticonnection.herokuapp.com/demos/>

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