LAPORAN CHALLENGE 4 PEMROGRAMAN JARINGAN C



Disusun Oleh:

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Source Code Server Side:

```
import socket
import select
import sys
from thread import *
server=socket.socket(socket.AF_INET,socket.SOCK_STREAM)
server.setsockopt(socket.SOL_SOCKET,socket.SO_REUSEADDR,1)
IP_address = '127.0.0.1'
Port=8081
server.bind((IP_address,Port))
server.listen(100)
list_of_clients=[]
def clientthread(conn,addr):
              message=conn.recv(1024)
              if message:
                  print "<" + addr[0] +"> " + message

#message_to_send= "<" + addr[0] +"> " + message
with open(message,'w+') as file_to_write:
    print "telah membuat file"
                       while True:
                            data=conn.recv(1024)
                            print data
                            print ">menunggu data"
                            print ">menerima data"
                            file_to_write.write(data)
                             if not data:
                                 print "tidak ada data"
                            break
print ">menulis data ke file"
                            file_to_write.close()
                   print ' receive success'
                   broadcast(message,data,conn)
                   remove(conn)
def broadcast(message,data,connection):
     for clients in list_of_clients:
         if clients!=connection:
```

```
53
                     clients.send(message)
                     with open(message,'rb') as file_to_send:
54
55
                         # server.sendall(data)
57
                         data=file_to_send.read(1024)
                         while(data):
                             clients.send(data)
                             data=file_to_send.read(1024)
60
                             file to send.close()
61
62
63
                     clients.close()
64
                     remove(clients)
65
    def remove(connection):
67
        if connection in list_of_clients:
68
            list of clients.remove(connection)
    while True:
70
71
        conn,addr=server.accept()
72
        list_of_clients.append(conn)
        print addr[0] + " connected"
73
        start_new_thread(clientthread,(conn,addr))
74
75
76
    conn.close()
    server.close()
77
```

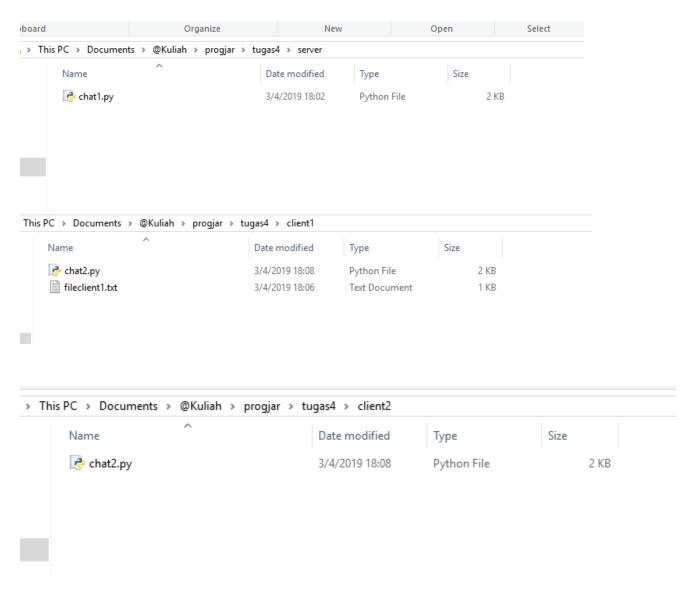
Source Code Client Side:

```
import socket
import select
import sys
import msvcrt
server=socket.socket(socket.AF_INET,socket.SOCK_STREAM)
IP_address='127.0.0.1'
Port = 8081
server.connect((IP_address,Port))
while True:
    sockets_list=[server]
    read_sockets,write_socket,error_socket=select.select(sockets_list,[],[],1)
    if msvcrt.kbhit(): read_sockets.append(sys.stdin)
    for socks in read_sockets:
        if socks==server:
            message=socks.recv(1024)
            if message:
                 with open(message,'w+') as file_to_write:
                     print "telah membuat file"
                     while True:
                         data=socks.recv(1024)
                         print data
                         print ">menunggu data"
                         print ">menerima data"
                         file to write.write(data)
                         if not data:
                             print "tidak ada data"
                         print ">menulis data ke file"
                         file to write.close()
                 print ' receive success'
            message=raw input()
            operand,filename=message.split(' ', 1)
            server.send(filename)
            if operand == "SEND":
                 with open(filename,'rb') as file_to_send:
```

```
data=file_to_send.read(1024)
53
                         while(data):
54
55
                             server.send(data)
56
                             data=file_to_send.read(1024)
57
                             file_to_send.close()
58
59
                     sys.stdout.write("<you> ")
                     sys.stdout.write(filename)
                     sys.stdout.write(" send success")
61
62
                     sys.stdout.flush()
63
    server.close()
```

Pengerjaan:

1. Buat 3 folder, untuk client 1, client 2, dan server



2. Dapat dilihat bahwa file hanya berada pada client1

```
C:\windows\systemsz\cma.exe - python chatz.py
    C:\Users\Asus\Documents\@Kuliah\progjar\tugas4\client2>python chat2.py
      \Asus\Documents\@Kuliah\progjar\tugas4\client1>python chat2.py
     C:\Windows\System32\cmd.exe - python chat1.py
    C:\Users\Asus\Documents\@Kuliah\progjar\tugas4\server>python chat1.py
    127.0.0.1 connected
    127.0.0.1 connected
3. Lalu kita jalankan ketiga file diatas
4. Karna file berada di client 1 maka di client1 kita ketikkan SEND fileclient1.txt
     C:\Users\Asus\Documents\@Kuliah\progjar\tugas4\client1>python chat2.py
     SEND fileclient1.txt
     <you> fileclient1.txt send success
5. Berikut tampilan di client 2, sudah saya beri debug untuk cek proses looping
   C:\Users\Asus\Documents\@Kuliah\progjar\tugas4\client2>python chat2.py
   telah membuat file
   Halo, ini file client 1
   >menunggu data
   >menerima data
   >menulis data ke file
    receive success
   > This PC > Documents > @Kuliah > progjar > tugas4 > client2
          Name
                                              Date modified
                                                                               Size
                                                               Type
          chat2.py
                                              3/4/2019 18:08
                                                              Python File
                                                                                     2 KB
          fileclient1.txt
                                              3/4/2019 18:27
                                                              Text Document
                                                                                     1 KB
```

6. Berikut tampilan pada server

```
ie C:\Users\Asus\Documents\@Kuliah\progjar\tugas4\server>python chat1.py
127.0.0.1 connected
127.0.0.1 connected
io<127.0.0.1> fileclient1.txt
intelah membuat file
ieHalo, ini file client 1
>menunggu data
>menerima data
er>menulis data ke file
receive success
```

> This PC > Documents > @Kuliah > progjar > tugas4 > server

Name	Date modified	Туре	Size
chat1.py fileclient1.txt	3/4/2019 18:27	Python File	2 KB
	3/4/2019 18:27	Text Document	1 KB