



Introduction to Programming with Java

Task: Moving Orange

Score: ★★☆☆☆

Prerequisites: ACM Task Force Commands

Description:

Implement init and actionPerformed function of *OrangeDriver* class to have the application show as below. There will be 4 buttons (NORTH, SOUTH, EAST, and WEST) to move the ball in the given direction.

Ball will start moving to EAST by default and as you click on direction buttons you change the direction it moves.

