



Introduction to Programming with Java

Class: **Sudoku.java**

Score: ★★ ★ (Medium)

Description:

Implement a program that checks given Sudoku table (**9x9**) is valid or not.

Sample Run:

```
This program checks validity of Sudoku tables
```

```
Given Sudoku Table:
```

```
- - - - - - - - -  
| 8 3 5 | 4 1 6 | 9 2 7 |  
| 2 9 6 | 8 5 7 | 4 3 1 |  
| 4 1 7 | 2 9 3 | 6 5 8 |  
- - - - - - - - -  
| 5 6 9 | 1 3 4 | 7 8 2 |  
| 1 2 3 | 6 7 8 | 5 4 9 |  
| 7 4 8 | 5 2 9 | 1 6 3 |  
- - - - - - - - -  
| 6 5 2 | 7 8 1 | 3 9 4 |  
| 9 8 1 | 3 4 5 | 2 7 6 |  
| 3 7 4 | 9 6 2 | 8 1 5 |  
- - - - - - - - -
```

```
true
```