

Symbols?

- Say your favorite color
- Say "your favorite color"
- What is the difference?
 - \bullet In one case, we want the meaning associated with the expression
 - In the other case, we want the actual words (or symbols) of the expression

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Creating and Referencing Symbols

- How do I create a symbol? (define alpha 27)
- How do I reference a symbol's value?

;Value: 27

• How do I reference the symbol itself? ???

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Quote

 Need a way of telling interpreter: "I want the following object as a data structure, not as an expression to be evaluated"

(quote alpha)
;Value: alpha

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Symbol: a primitive type

• constructors:

None since really a primitive not an object with parts

selectors

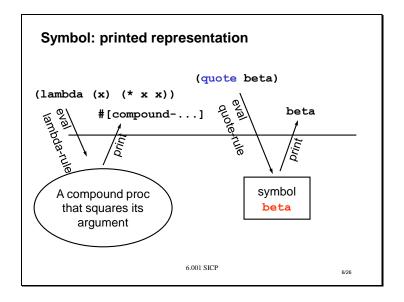
None

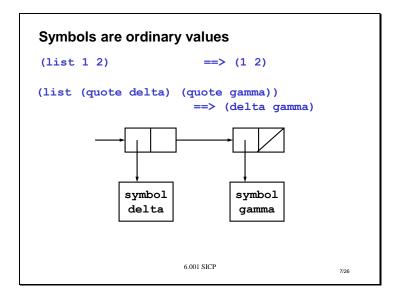
• operations:

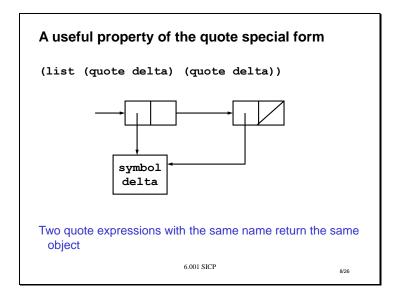
```
symbol? ; type: anytype -> boolean
  (symbol? (quote alpha)) ==> #t
eq? ; discuss in a minute
```

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The operation eq? tests for the same object

- · a primitive procedure
- \bullet returns # t if its two arguments are the same object
- very fast

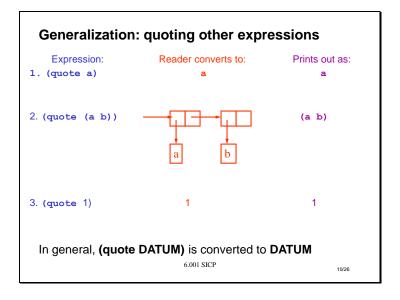
```
(eq? (quote eps) (quote eps)) ==> #t
(eq? (quote delta) (quote eps)) ==>
```

• For those who are interested:

```
; eq?: EQtype, EQtype ==> boolean
; EQtype = any type except number or string
```

• One should therefore use = for equality of numbers, not eq?

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Shorth	and: th	e single quote mar	k
•	a	is shorthand for	(quote a)
,	(1 2)		(quote (1 2))
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Your turn: what does evaluating these print out?								
(define x 20)								
(+ x 3)	==>							
'(+ x 3)	==>							
(list (quote +) x '3)	==>							
(list '+ x 3)	==>							
(list + x 3)	==>							
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```
Your turn: what does evaluating these print out?

(define x 20)

(+ x 3) => 23

'(+ x 3) => (+ x 3)

(list (quote +) x '3) => (+ 20 3)

(list '+ x 3) => (+ 20 3)

(list + x 3) => ([procedure #...] 20 3)

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```


Building a system for differentiation

Example of:

- · Lists of lists
- How to use the symbol type
- symbolic manipulation

 - how to get started
 a direct implementation
 a better implementation

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1. How to get started

• Analyze the problem precisely

```
deriv constant dx = 0
deriv variable dx = 1 if variable is the same as x = 0 otherwise
```

 $\begin{array}{ll} \text{deriv (e1+e2) dx} & = \text{deriv e1 dx + deriv e2 dx} \\ \text{deriv (e1*e2) dx} & = \text{e1 * (deriv e2 dx) + e2 * (deriv e1 dx)} \end{array}$

•Observe:

- •e1 and e2 might be complex subexpressions
- •derivative of (e1+e2) formed from deriv e1 and deriv e2
- •a tree problem

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2. A direct implementation

• Overall plan: one branch for each subpart of the type

- •To implement simple-expr? look at the type
 - CompoundExpr is a pair
 - •nothing inside SimpleExpr is a pair
 - •therefore

Simple expressions

• One branch for each subpart of the type

• Implement each branch by looking at the math

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Compound expressions

• One branch for each subpart of the type

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Sum expressions

• To implement the sum branch, look at the math

The direct implementation works, but...

- Programs always change after initial design
- · Hard to read
- Hard to extend safely to new operators or simple exprs
- Can't change representation of expressions
- Source of the problems:
 - nested if expressions
 - explicit access to and construction of lists
 - few useful names within the function to guide reader

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(and (not (pair? e)) (symbol? e))))

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(define variable? (lambda (e)

 			-	

Use data abstractions

• To eliminate dependence on the representation:

```
(define make-sum (lambda (e1 e2)
          (list '+ e1 e2))

(define addend (lambda (sum) (cadr sum)))
```

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