This project is done by METEHAN GELGI(64178)

This is a revised Simplex calculator with 2-phase. You can open project directly with "RevisedSimplexCalculator.jar" file.

"indr262BonusProject" file includes codes for this project.

Code is a little bit complex(I simplified it as much as possible). However you can understand code from comment lines.

Project:

First, when you open project you are going to get small screen for # of Variables and Constraints.By these numbers table will be created.

Then, you are going to get fields for LP problem. When you fill all fields. Click solve button(Be careful!: Greater and Less than symbols appear to be marked, but they are not selected by default.Please select them.)

In new screen you will get solution for your LP model.

Errors:

There is 3 type of errors in this project which are handled for you.

- 1) Empty Field Error. If you leave any field empty you are going to get this error. (Greater and Less than symbols should be selected as well)
- 2) Unbounded LP error. When this error occurs, prints the place where program stop.
- 3) General Error. This error occurs when the LP Model is not appropriate. Also I used this error for some algorithmic problems because for some problems this algorithm doesn't work well.

This Project Tested with:

Max
$$z = 3x1 + 5x2$$

s.t. $x1 <=4$
 $2x2 <= 12$
 $3x1 + 2x2 <= 18$

Max
$$z = 4x1 + 3x2 + 6x3$$

s.t. $3x1 + x2 + 3x3 <=30$
 $2x1 + 2x2 + 3x3 <=40$

Min z =
$$4x1 + x2$$

s.t. $3x1 + x2 = 3$
 $4x1 + 3x2 >= 6$
 $1x1 + 2x2 <= 4$

Max
$$z = -x1 + x2$$

s.t. $x1 + x2 >= 1$
 $3x1 + 2x2 = 6$

Max
$$z = 2x1 + 3x2$$

s.t. $x1 + 2x2 + x3 = 4$
 $x1 + x2 = 3$