Andy Liang

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% andyliang.me



TECHNICAL SKILLS

Languages Swift, Objective-C, C, C++, Java, Kotlin, JavaScript, Python

Platforms and Tools UIKit, SwiftUI, Mac Catalyst, Xcode, Swift PM, CocoaPods, Carthage, Realm

Design Tools Sketch, Figma, Adobe XD, Adobe Photoshop

WORK EXPERIENCES

≰ Apple Jan 2021 − Present

UIKit Frameworks Engineer

• Developing system features for Apple platforms.

▲ Apple May − Aug 2019 / Jan − Apr 2020

[Internship] UIKit & SwiftUI Engineer, Co-op - Cupertino, CA

- Collaborated with the Human Interface Design Team on refreshing and modernizing UIPageControl.
- Designed new UIPageControl image customization and interaction APIs for iOS 14.
- Implemented new Context Menu APIs for SwiftUI shipping with the iOS 13.

Splunk> Sep – Dec 2018

[Internship] Native iOS, Software Engineering Co-op – San Jose, CA

- Architected, designed, and prototyped a business analytics Splunk iPad app using Swift.
- Iterated through many UX design patterns to take full advantage of the larger iPad Pro form factor.
- Developed internal SDKs using Swift, VIPER, and CocoaPods to modularize app-building process.

Yahoo! Inc. / Oath Inc.

May - Aug 2017 / Jan - Apr 2018

[Internship] iOS Software Engineering Co-op – Sunnyvale, CA

- Developed the next-gen streaming protocol for the iOS Flurry Analytics SDK using Objective-C.
- Utilized the Actor concurrency model to achieve modular architecture for reduced SDK size.
- Implemented revenue analytics, custom app groups, and iPad support for the official Flurry app.

PROJECTS

Sigma Planner – iOS and macOS

Since Sep 2015

https://andyliang.me/sigma-planner/

- Developed a student task planner app with Realm and CloudKit data sync for iPhone, iPad, and Mac.
- Designed for students around the world with highly customizable schedules and preferences.
- Featured as "App of the Day" and reached Education Top Charts globally on iOS and Mac App Stores.

Blurry - iOS and macOS

Since Jun 2017

https://andyliang.me/blurry/

- Built an iOS and macOS (Catalyst) app that allows users to apply gaussian blur to their photos.
- Utilized Grand Central Dispatch to continuously process image blurring efficiently.

EDUCATION

Honours Bachelor of Computer Science

Sep 2016 - Dec 2020

University of Waterloo - Waterloo, ON

- Honours Computer Science/Human-Computer Interaction Option (Distinction)
- Achievement: Won First Place in contest for building most-optimized WLP4 (C-like) compiler.