Chapter 3: Transport Layer

our goals:

- understand

 principles behind
 transport layer
 services:
 - multiplexing, demultiplexing
 - reliable data transfer
 - flow control
 - congestion control

- learn about Internet transport layer protocols:
 - UDP: connectionless transport
 - TCP: connection-oriented reliable transport
 - TCP congestion control

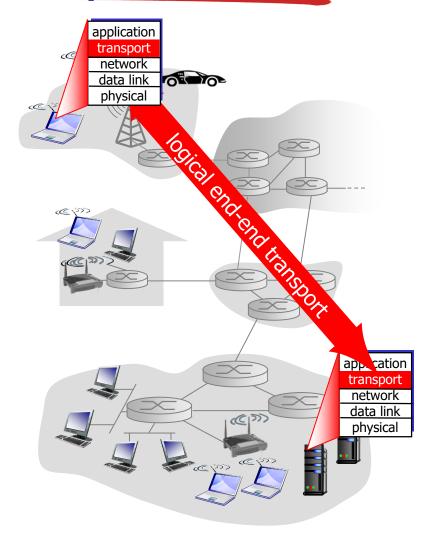
Chapter 3 outline

- 3.1 transport-layer services
- 3.2 multiplexing and demultiplexing
- 3.3 connectionless transport: UDP
- 3.4 principles of reliable data transfer

- 3.5 connection-oriented transport: TCP
 - segment structure
 - reliable data transfer
 - flow control
 - connection management
- 3.6 principles of congestion control
- 3.7 TCP congestion control

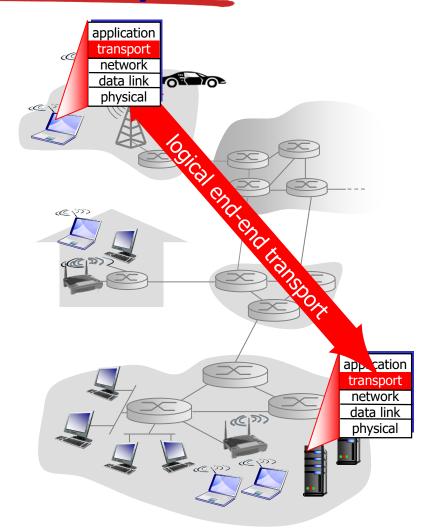
Transport services and protocols

- provide logical communication between app processes running on different hosts
- transport protocols run in end systems
 - send side: breaks app messages into segments, passes to network layer
 - rcv side: reassembles segments into messages, passes to app layer
- more than one transport protocol available to apps
 - Internet: TCP and UDP



Transport vs. network layer

- network layer: logical communication between hosts
- transport layer: logical communication between processes
 - relies on, enhances, network layer services
 - key fact: each layer knows how to access and communicate with the layers above and below it!



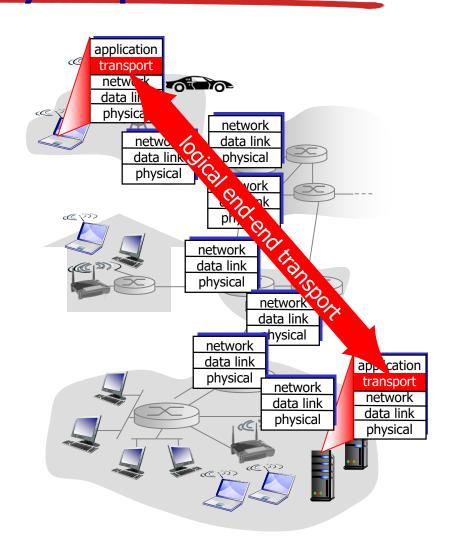
Transport vs. network layer

household analogy:

- 12 kids in Ann's house sending letters to 12 kids in Bill's house:
- hosts = houses
- processes = kids
- app messages = letters in envelopes
- transport protocol = Ann and Bill who demux to in-house siblings
- network-layer protocol = postal service

Internet transport-layer protocols

- reliable, in-order delivery (TCP)
 - congestion control
 - flow control
 - connection setup
- unreliable, unordered delivery: UDP
 - no-frills extension of "best-effort" IP
- services not available:
 - delay guarantees
 - bandwidth guarantees



Chapter 3 outline

- 3.1 transport-layer services
- 3.2 multiplexing and demultiplexing
- 3.3 connectionless transport: UDP
- 3.4 principles of reliable data transfer

- 3.5 connection-oriented transport: TCP
 - segment structure
 - reliable data transfer
 - flow control
 - connection management
- 3.6 principles of congestion control
- 3.7 TCP congestion control