

Modular Arithmetic

We denote the set of integers and the set of natural numbers, respectively, as:

$$\mathbb{Z} \stackrel{\text{def}}{=} \{\dots, -2, -1, 0, 1, 2, \dots\};$$

$$\mathbb{N} \stackrel{\text{def}}{=} \{0, 1, 2, \dots\}.$$

Theorem 0.1 (Division Theorem) *For all $a, n \in \mathbb{Z}$ with $n \neq 0$, there exist unique $q, r \in \mathbb{Z}$ satisfying $a = qn + r$ and $0 \leq r < |n|$. Since q and r are unique, we use $\lfloor a/n \rfloor$ to denote q and $a \% n$ to denote r . Hence:*

$$a = \left\lfloor \frac{a}{n} \right\rfloor n + (a \% n).$$

The $\%$ symbol is often called the **modulo** operator. Beware that some programming languages also have a $\%$ operator in which $a \% n$ has the same sign as a . We will instead use the convention that $a \% n$ is always always nonnegative.

Definition 0.2 *For $x, n \in \mathbb{Z}$, we say that n **divides** x (or x **is a multiple of** n), and write $n \mid x$, if there exists an integer k such that $kn = x$.*

*We say that a and b are **congruent modulo** n , and write $a \equiv_n b$, if $n \mid (a - b)$. Equivalently, $a \equiv_n b$ if and only if $a \% n = b \% n$.*

*We write $\mathbb{Z}_n \stackrel{\text{def}}{=} \{0, \dots, n-1\}$ to denote the set of **integers modulo** n .*

In other textbooks you may have seen “ $a \equiv_n b$ ” written as “ $a \equiv b \pmod{n}$ ”.

There is a subtle — and often confusing — distinction between the expressions “ $a \% n = b$ ” and “ $a \equiv_n b$.” In the first expression, “ $a \% n$ ” refers to an integer that is always between 0 and $n - 1$, and the equals sign denotes equality *over the integers*. In the second expression, the “ \equiv_n ” symbol denotes congruence modulo n , which is a weaker condition than equality over the integers. Note that $a = b$ implies $a \equiv_n b$, but not vice-versa.

Example $99 \equiv_{10} 19$ because 10 divides $99 - 19$ according to the definition. But $99 \neq 19 \% 10$ because the right-hand side evaluates to the integer $19 \% 10 = 9$, which is not the same integer as the left-hand side 99. ♦

When adding, subtracting, and multiplying modulo n , it doesn’t affect the final result to reduce intermediate steps modulo n . That is, we have the following facts about modular arithmetic:

$$(a + b) \% n = [(a \% n) + (b \% n)] \% n;$$

$$(a - b) \% n = [(a \% n) - (b \% n)] \% n;$$

$$ab \% n = [(a \% n)(b \% n)] \% n.$$

Division is not always possible in \mathbb{Z}_n ; we will discuss this fact later in the class.

Strings

We write $\{0,1\}^n$ to denote the set of n -bit binary strings, and $\{0,1\}^*$ to denote the set of all (finite-length) binary strings. When x is a string of bits, we write $|x|$ to denote the length (in bits) of that string, and we write \bar{x} to denote the result of flipping every bit in x . When it's clear from context that we're talking about strings instead of numbers, we write 0^n and 1^n to denote strings of n zeroes and n ones, respectively.

When x and y are strings of the same length, we write $x \oplus y$ to denote the bitwise exclusive-or (XOR) of the two strings. So, for example, $0011 \oplus 0101 = 0110$. The following facts about the XOR operation are frequently useful:

$x \oplus x = 0^{ x }$	XOR'ing a string with itself results in zeroes.
$x \oplus 0^{ x } = x$	XOR'ing with zeroes has no effect.
$x \oplus 1^{ x } = \bar{x}$	XOR'ing with ones flips every bit.
$x \oplus y = y \oplus x$	XOR is symmetric.
$(x \oplus y) \oplus z = x \oplus (y \oplus z)$	XOR is associative.

As a corollary:

$$a = b \oplus c \iff b = a \oplus c \iff c = a \oplus b.$$

We use notation $x||y$ to denote the concatenation of two strings x and y .

Probability

Definition 0.3 A **(discrete) probability distribution** \mathcal{D} over a set X of **outcomes** is a function $\mathcal{D} : X \rightarrow [0,1]$ that satisfies the condition:

$$\sum_{x \in X} \mathcal{D}(x) = 1.$$

We say that \mathcal{D} **assigns** probability $\mathcal{D}(x)$ to outcome x . The set X is referred to as the **support** of \mathcal{D} .

A special distribution is the **uniform** distribution over a finite set X , which assigns probability $1/|X|$ to every element of X .

Let \mathcal{D} be a probability distribution over X . We write $\Pr_{\mathcal{D}}[A]$ to denote the probability of an event A , where probabilities are according to distribution \mathcal{D} . Typically the distribution \mathcal{D} is understood from context, and we omit it from the notation. Formally, an event is a subset of the support X , but it is typical to write $\Pr[\text{cond}]$ where “cond” is the condition that defines an event $A = \{x \in X \mid x \text{ satisfies condition cond}\}$. Interpreting A strictly as a set, we have $\Pr_{\mathcal{D}}[A] \stackrel{\text{def}}{=} \sum_{x \in A} \mathcal{D}(x)$.

The **conditional probability** of A given B is defined as $\Pr[A \mid B] \stackrel{\text{def}}{=} \Pr[A \wedge B] / \Pr[B]$. When $\Pr[B] = 0$, we let $\Pr[A \mid B] = 0$ by convention, to avoid dividing by zero.

Below are some convenient facts about probabilities:

$$\begin{aligned} \Pr[A] &= \Pr[A \mid B] \Pr[B] + \Pr[A \mid \neg B] \Pr[\neg B]; \\ \Pr[A \vee B] &\leq \Pr[A] + \Pr[B]. \end{aligned} \quad (\text{union bound})$$

Precise Terminology

It is common and tempting to use the word “random” when one really means “*uniformly at random*.” We’ll try to develop the habit of being more precise about this distinction.

It is also tempting to describe an *outcome* as either random or uniform. For example, one might want to say that “the string x is random.” But **an outcome is not random; the process that generated the outcome is random.** After all, there are many ways to come up with the same string x , and not all of them are random. So randomness is a property of the *process* and not an inherent property of the *result of the process*.

It’s more precise and a better mental habit to say that an outcome is “*sampled or chosen randomly*,” and it’s even better to be precise about what the random process was. For example, “the string x is *chosen uniformly*.”

Notation in Pseudocode

When \mathcal{D} is a probability distribution, we write “ $x \leftarrow \mathcal{D}$ ” to mean that the value of x is sampled according to the distribution \mathcal{D} . We overload the “ \leftarrow ” notation slightly, writing “ $x \leftarrow X$ ” when X is a *finite set* to mean that x is sampled from the *uniform distribution* over X .

We will often discuss algorithms that make some random choices. When describing such algorithms, we will use statements like “ $x \leftarrow \mathcal{D}$ ” in the pseudocode. If \mathcal{A} is an algorithm that takes input and also makes some internal random choices, then we can think of the output of $\mathcal{A}(x)$ as a distribution — possibly a different distribution for each input x . Then we write “ $y \leftarrow \mathcal{A}(x)$ ” to mean the natural thing: run \mathcal{A} on input x and assign the output to y . The use of the arrow “ \leftarrow ” rather than an assignment operator “ $:=$ ” is meant to emphasize that, even when x is fixed, the output $\mathcal{A}(x)$ is a random variable depending on internal random choices made by \mathcal{A} .

Asymptotics (Big- O)

Let $f : \mathbb{N} \rightarrow \mathbb{N}$ be a function. We characterize the asymptotic growth of f in the following ways:

$$\begin{aligned}
 f(n) \text{ is } O(g(n)) &\stackrel{\text{def}}{\Leftrightarrow} \lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} < \infty \\
 &\Leftrightarrow \exists c > 0 : \text{for all but finitely many } n : f(n) < c \cdot g(n) \\
 f(n) \text{ is } \Omega(g(n)) &\stackrel{\text{def}}{\Leftrightarrow} \lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} > 0 \\
 &\Leftrightarrow \exists c > 0 : \text{for all but finitely many } n : f(n) > c \cdot g(n) \\
 f(n) \text{ is } \Theta(g(n)) &\stackrel{\text{def}}{\Leftrightarrow} f(n) \text{ is } O(g(n)) \text{ and } f(n) \text{ is } \Omega(g(n)) \\
 &\Leftrightarrow 0 < \lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} < \infty \\
 &\Leftrightarrow \exists c_1, c_2 > 0 : \text{for all but finitely many } n : \\
 &\quad c_1 \cdot g(n) < f(n) < c_2 \cdot g(n)
 \end{aligned}$$