

USER INSTRUCTIONS

- Top Panel: Contains navigation buttons like "Back" to return to the previous screen, and user information. There might also be a title indicating the current section or functionality of the application.
- Selecting Furniture Items: A dropdown or list allows you to select from available furniture types (e.g., chairs, tables, wardrobes). Selecting an item will update other parts of the interface with relevant options or information about the selected item.
- Customizing Room and Furniture:
 - Room Size: Input fields for length, width, and height allow you to specify the dimensions of the room you're designing. • Wall and Floor Customization: Options to pick colors or materials for walls and
 - floors can be found, often with a color picker or material selection menu.
 - Furniture Placement: Once a furniture item is selected, you might be able to place it within a 2D or 3D representation of the room. Controls for moving, rotating, and scaling the furniture help in accurately setting up the space.

3D Visualization: A dedicated section or button labeled "3D Design" or similar takes you to a 3D visualization of the room with the selected furniture and customizations. Here, you can navigate the space to view it from different angles or distances.

ADJUSTING 3D VIEW AND ADDING ITEMS

- Camera Controls: Keys or mouse controls allow you to move the viewpoint around the room, zoom in or out, and rotate the view to examine the room layout and furniture placement from any angle.
- Adding New Furniture: Additional furniture items can be added to the room through a selection menu or button. Each item can then be placed and adjusted as needed.
- Material and Color Selection: Further customize the appearance of each furniture item or the room itself by selecting materials or colors. This might involve a separate

for real-world application.

menu where you can choose from various options.

SAVING AND EXPORTING

· Once satisfied with the design, you might have the option to save your work, export it to an image or file, or even generate a list of required furniture items and materials