

First Java Program

- Create a file `Main.java`
- every filename that ends with `.java` is a class in itself.
- whenever variable starts with a capital letter, it means it's a class. Good conventions.
- If the name of the file is `Main.java`, then the class that is in this file has to be 'public'.
public means this class can be accessed from anywhere.
- We have to create a function inside this class, where our program is called for starting. This function is known as 'main' and can't be changed.

```
public  
static  
void main  
    ↗ from (String[] args) {  
        }  
}
```

Main.java

```
public class Main {  
    public static void main(String[] args) {  
        System.out.println("Hello World");  
    }  
}
```

go to compiler. →

javac Main.java.

This creates a file 'Main.class' into our folder which is the bytecode.

Run →

java Main.

Output →

Hello World!

- All the functions inside a class is known as methods.
- main function is public → it is function at which the program starts running so it only makes sense to make it available to be accessible from anywhere.
- main function is static → in order to run a function inside a class we have to create an object of that class, if we don't want main function to stop running (if it doesn't have any object), we make it static.
- void determines the return type of the function.
- String [0] is the array
& ~~str~~ args define the command line arguments.

19. System.out (* args [0])

javac ~~main.java~~ Main.java
 java Main 40

o/p (40)

javac -d .. Main.java

↓
 Stores our byte code into previous directory.

best practice → source code in src
 byte code → outside.

→ \$ echo \$PATH

Shows our path variables, this is where our executables (javac, git etc. are stored).

\$ where javac
 \$ where git

IntelliJ Idea

psvm + enter

Test + enter

Alt + Enter → create new file / package.

→ System.out.println

'System' is a class, it has a variable 'out' which is of type 'PrintStream' and 'out' has a method 'println'. By default the standard output stream is the command line.

- input

Scanner input = new Scanner(System.in);
 sout (input.nextInt());

Every class in Java extends the Object class.

- sout (input.next()); prints string till space
 sout (input.nextLine()); prints entire line.

Primitives

Data types that can't be broken into any other data type.
 - string is not a primitive data type.

- float number = 98.67f;
 long integer = 34357636125L;

By default decimal values are of type double so we add 'f' same goes long with 'L'.

int a = 10;
 ↓ ↓ ↓
 data type identifier Literal

int a = 234,000,000; X
 int a = 234_000_000; ✓

Deling

Sum. 9 aug

Type Conversion (Type Casting Java)

- Two kinds of types should be compatible } Automatic type casting conditions
- Destination type > Source type

```
int a = 257;
```

```
byte b = (byte) a; // 257 % 256 = 1
```

(\therefore Max storage = 256)

```
byte a = 40;
```

```
byte b = 50;
```

```
byte c = 100;
```

```
int d = (a * b) / c;
```

$a \times b$ exceeds storage value of byte

while computing, java automatically promotes $(a \times b)$ to int type.

```
byte b = 50;
```

```
b = b * 2;
```

This will give an error as $b \times 2$ is of int type so we can't assign it to byte type.

double > float > int > ~~byte~~ char > byte.

Primitives . java

Basis . java (if, for, while)

Temperature . java