

1st File

EXPRESS JS

It is a web framework used to build server side application, so we can build APIs for clients & that API can perform server side tasks like saving data to a database. Can build real time applications.

- Nod Node
- npx
- Postman
- nodin express JS
- cd express JS

- npm init -y.
- npm i express

→ we can see express installed in our package.json.

→ npm i → nodemon. Installing nodemon locally.

We can see it in node modules/bin.

→ /src/index.js

→ Set up a script in package.

"start": "node ./src/index.js"

↑

Referring
to node command.

↓ "start:dev": "nodemon ./src/index.js"

This will restart our
server auto upon changes.

→ npm start

→ npm start: run start:dev

→ index.js

const express = require('express') // imports express library

- ~~const~~ const app = express();

Creates an instance of express application. This alone wouldn't be able to do anything. We need to setup a port to listen to requests coming in.

- ~~const PORT = 3001;~~
app.listen(PORT, () => console.log(`---`));

A callback function.

- When we visit localhost:3001

Cannot get /.

Bcz we haven't set up any routes yet.

02 index.js

==

GET Req.

app.get('/groceries', (req, res) => {
 res.send([
 {
 id: 1,
 name: "apple",
 quantity: 10
 },
 {
 id: 2,
 name: "banana",
 quantity: 20
 },
 {
 id: 3,
 name: "orange",
 quantity: 15
 }
]);
});

- Suppose we're making a server that returns grocery items.
- In our get request, we pass in two params, first is path (groceries)
second is a callback func.

It has 2 args, req → gives all info about the client
i.e. cookies, IP Address, headers

& res → handling sending response back to the client.

first count groceryList.

03
Post

app.post('/groceries', (req, res) => {

console.log(req.body);

res.status(201);
});

body is a prop that has all the properties that are inside the req body.

head to postman -

- New -> HTTP Req -> POST -> localhost:3001/groceries

[SEND]
{}.

Created 201 Response.

undefined -> we see undefined since we didn't create a body.

- Postman -> Body -> Raw & JSON ->

{
 "item":
 "quantity":
}.

- SEND . "

- we still see undefined.

- problem is we're sending a req body to the server, but the server does not know how to parse the data being sent.

- we need to ~~implement~~ MIDDLEWARE func. for it to parse correctly.

- Body → x-www-form-urlencoded
 - { Standard way that form actually serialize data when it comes to POST requests. }
- We still get undefined

Middleware → a function that needs to be implemented right in the middle of 2 main functionalities.

Suppose we want to review the grocery list

So in between the user requesting to review the grocery list & us sending a response, we can implement middleware that'll perform a task like loggin (Implemented after we create app instance).

→ app.use(express.json()); console logging

→ Now send a post req.
we see a json response in our terminal.

→ Express deprecated res.send(201)
using res.send(status(201)).

adding → app.use(express.urlencoded({}));

→ app.post {
 " grocery list .push (request .body).
 } updating our directory.

- after sending a Post req to portman, send a GET Request & we can see our updated directory grocerylist.

of

Middleware

- Middleware is a function implemented during the lifetime of our req resp.

- In express, we can think every other parameter after the route name as middleware.

- after app.get('/groceries', (req, res, next) => {
});

next parameter is a function
that allows us to invoke the
next middleware.

- Thus every middleware has 3 functions
 - req
 - res
 - next.

- implement a middleware step in app.get

we do not get a response back

that's because we didn't send anything back to the client in this middleware.

so we add next(); in our middleware.

- Implementing this middleware above in →

```
app.use ((req, res, next) => {  
    console.log (req.url);  
    next();  
});
```

URL parsing

we can also use

comdo. lg(`\$`{req. method}: \$`{req.url?});

- duplicated, undefined, extended: provide extended options
changing to app. use Express, and extended ({extended: true});
- middleware registration has to be in right order.

of
route
parameters

What if we wanted to get a specific grocery from the
grocery list. We'd need to handle parameters.

We'll extend our grocery endpoint.

app.get('/groceries/:item', (req, res) => {

)
})

const item = req.params
And groceryItem = groceryList.find(lg) => g.item == item

↓
predicate

res.send(groceryItem).

We'll also need to handle status codes when no grocery item
has been found.

06
Routing

When it comes to larger applications we'd want to split our application using ~~as~~ routing.

src/routes/groceries.js

const { Router } = require('express')

const routes = Router();

Importing
Router function
from .Ex

Creating an instance & giving list.

- Copying get, post methods from index → routes/groceries

- ~~export~~ module.exports = routes; // exports our router

Index... - const groceriesRoute = require('./routes/groceries');

// importing our route

→ app.use(groceriesRoute); // register the route

app.use('/api', groceriesRoute);

{ buffering. What most companies do.

app.use('/api/groceries', groceriesRoute);

Allows to remove, ~~the~~ path from our

groceries.js

like router.get ('', (req, res) {

?);

OZ
Query
Parameters

routes / market.js // Another endpoint.

- Adding ^{KM's} in supermarket
- Suppose we want to filter out markets that are less than 2 km away.
- we can use a.. query market.

market.js → console.log (req.query)

Batman → :3000/api/markets?km=3&sortby=ASC

we can see this in console.

market.js → routes.get ('', (req, res) => {

const { km } = req.query;

const parsedKM = parseFloat(km);

if (!isNaN(parsedKM)) {

const filter = supermarkets.filter(

(s) => s.KM <= parsedKM

res.send(filter);

? like {

res.send({supermarkets});

Note
Numbers.

08.
Cookies

Blocks of data that are sent from the server (after API) to the client (with browser) / to train.

Need -
HTTP is stateless. No information is shared b/w 2 subsequent HTTP calls.

Some user cookies which is sent by the server & stored on the client side & when the client makes another req. The cookie is sent too & the server can check if the cookie is valid & it can show some info about the client.

gruvbox/redux.js → `res.cookie('mikkel', true, {
maxAge: 10000,
});`

- Downloading nfbm cookie - browser
- Importing cookie browser in index.js
- we need to call this middleware by app.use

gruvbox.js → `→ console.log(req.cookies);
→ get('/item').`

- we can build more persistent & stateful servers now.

09.
Sessions

Storing info on client-side using cookies is not safe.
So we use sessions to store info on our server.

nfbm ? express-session

Index is const session = require('express-session');
app.use(session());

Passing in certain values secret

secret
same Uninitialized.

Methods: router.get('/cart')
router.post('/cart/item')
if → res.send(key.session)

it's only an object if we write key.session ID
& send post req, we'll see diff. IDs returned everytime.
cuz we have not modified the ~~the~~ session. So this
session is going to be unique every time unless we
modify it. Once we modify our session, it means that
the session ID corresponding to that session object that
was modified is going to be relevant to every single
subsequent request that is being made with the same
session ID.

// modifying session

const cart = key.session;

if (cart) {

cart.items = {};

cart.items.push(cartItem);

? key.session = ~~the~~ cart.items.push(cartItem);

else {

key.session.cart = {};

? items: [cartItem];

If the cart doesn't exist we'll create an object & we'll add the items (a property) to the cart object & will assign this to an array that has the Cart Item there already.

→ res.send(cart);

Send a post req on cart/item, you can see a cookie has been created.

Now that we have a cookie on the browser's client side, we can make additional changes to our API that'll send us cookie, the server's going to handle the cookie by associating this cookie to corresponding session ID.

res.json({cart}) → const {cart} = req.session;
if (!cart) {

res.send('You have no items
in your cart');

} else {

res.send(cart);

Postman
GET /cart, /api/groceries/~~/shopping~~/cart.
→ you get no cart!

POST /cart/item.

GET /cart You see your cart.

→ You got no carts!

Cuz we don't have any cookie stored there,
you manually add the same cookie in Postman we can see this cart then.

This cookie is stored on the Server Side.

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Auth

- /middlewares/auth.js

>Create a middleware that's gonna check if user is logged in
inside ~~index.js~~, ~~groceries & market.js~~

We need to setup a database ↪

If we restart
our server all
sessions will be
lost from the memory

11.

Mongoose

(~~ORM~~)

- NoSQL

database

- good for
beginners.

- Install mongoose - (Website)
- Install mongoose (Npm & mongoose)

JS library that allows linking and interacting
with a database.

- Has also an ORM
(Object Relational Mapper)

- Map objects into the database tables
They abstract all of the raw data that will
have to write so we don't have to
learn actual SQL.

~~Database~~ / database

Today →

Install mongoose = require('mongoose') Part No.

mongoose.connect('mongodb://localhost:27017/')

• Then

• catch (127.0.0.1:

expressJS)

else it'll throw error

It defines what our data
should look like

src/databases/schemas / User.js

Under auth.js + routes/post ('/register')

- Asynchronous programming is a feature that enables to start a potentially long running task & still be responsive to other users while that program runs, rather than having to wait.

- Promises are used to handle async ops in JS.

- send a POST req
- to go to Mongo Company
- See the user database ! Table !!

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Hashing
Passwords

Npm i bcryptjs

With encrypting, we can receive any text
with hashing we can't.

src/auth/helpers.js

export to auth

hash before
creating a new user.

helpers.js

→ compare Passwords

Modify auth.js login route

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Usernames
& Password
Auth

- Dropping users collection in compass
- setting email as unique (user.js)
& deleting username field.
- changing auth.js login route & modifying session in it
- still if we stop the server all our session data will be gone, we want to store our data not in memory but in a database (session store) later on ↗

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PassportJS

→ A middleware library that takes care of auth process for us - It also serializes the user into the session so we don't have to manually update the session.

- npm i passport passport-local

strategy ↗

- Import in index.js
& app.use()

src/strategies/local.js

to
Passport
Local Strategy

add login method in auth.js

Send a post req, we'll get an error that we're not serializing our user.

13th Feb.

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Serialize

Local.js → serializes User
deserializes.

Deserialize. grows.js → Reg. session user X
User user.

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Deserialization

index.js → tracking of memory flow → Adlets.

→ npm i connect-mongo →
index.js (use mongoDB).
restart server
g send a get req
user still logged in.

B.

Auth?

- discord / develop applications → new apps.

Create a new redirect

localhost /api/auth/discordRedirect

npm i passport-discord

strategies → discord.js

Registers index.js

Comment out local.js

almon + Discord User.js

1g

JWT &
knit

Testing

→ \$ your add → jwt.

\$ your jwt --init.

src/- tests --

src/controllers/auth.js

src/- tests --/controllers/auth.test.js

"Setup"

"Assumptions" "Mocking"

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Unit

Testing

Discard

strategy

Verify
function.

(src/test/disord.js → Make a named function
disord() function.
for testing)

/tests/strategies/disord.spec.js