Methods Camp

UT Austin, Department of Government

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2023-08-11

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Class schedule

Date	Time	Location
Fri, Aug. 11	9:00 AM - 4:00 PM	RLP 1.302B
Sat, Aug. 12	No class	-
Sun, Aug. 13	No class	-
Mon, Aug. 14	9:00 AM - 4:00 PM	RLP 1.302B
Tues, Aug. 15	9:00 AM - 4:00 PM	RLP 1.302B
Weds, Aug. 16	9:00 AM - 4:00 PM	RLP 1.302B
Thurs, Aug. 17	9:00 AM - 4:00 PM	RLP 1.302B

On class days, we will have a lunch break from 12:00-1:00 PM. We'll also take short breaks periodically during the morning and afternoon sessions as needed.

Description

Welcome to Introduction to Methods for Political Science, aka "Methods Camp"! In the past our incoming students have told us their math skills are rusty and they would like to be better prepared for UT's methods courses. Methods Camp is designed to give everyone a chance to brush up on some skills in preparation for the Stats I and Formal Theory I courses. The other goal of Methods Camp is to allow you to get to know your cohort. We hope that struggling with matrix algebra and the dreaded chain rule will still prove to be a good bonding exercise.

As you can see from the above schedule, we'll be meeting on Friday, August 11th as well as from Monday, August 14th through Thursday, August 17th. Classes at UT begin the start of the following week on Monday, August 22nd. Below is a tentaive schedule outlining what will be covered in the class, although we may rearrange things a bit if we find we're going too slowly or too quickly through any of the material.

Course outline

Friday morning: R and RStudio

- Introductions
- RStudio (materials are on the website as zipped RStudio projects)
- Objects (vectors, matrices, data frames)
- Basic functions (mean(), length(), etc.)

02 Friday afternoon: Tidyverse basics I

- Packages: installation and loading (including the tidyverse)
- Data wrangling with dplyr (basic verbs, including the new .by = syntax)
- Data visualization basics with ggplot2
- Data loading (.csv, .rds, .dta/.sav, .xlsx)
- Quarto fundamentals

03 Monday morning: Matrices

- Matrices
- Systems of linear equations
- Matrix operations (multiplication, transpose, inverse, determinant).
- Solving systems of linear equations in matrix form (and why that's cool)
- Introduction to OLS

04 Monday afternoon: Tidyverse basics II

- Data merging and pivoting (join(), pivot())
- Value recoding (if_else(), case_when())
- Missing values
- Data visualization extensions: facets, text annotations

05 Tuesday morning: Functions and loops

- Functions
- For-loops and lapply()
- Finding R help (help files, effective Googling, ChatGPT)

06 Tuesday afternoon: Calculus

- Limits (not sure how to teach this in an R-centric way yet, but there must be a way)
- Derivatives (symbolic, numerical, automatic)
- Integrals

07 Wednesday morning: Probability

- Concepts: probability, random variables, etc.
- PMF, PDF, CDF, etc.
- Distributions (binomial, normal; different functions in R and how to use them)
- Expectation and variance

08 Wednesday afternoon: Simulations

- Simulations (ideas, seed setting, etc.)
- Sampling
- Bootstrapping

09 Thursday morning: Text analysis

- String manipulation with stringr
- Simple text analysis (counts, tf-idf, etc.) with tidytext and visualization

10 Thursday afternoon: Wrap-up

- Project management fundamentals (RStudio projects, keeping raw data, etc.)
- Self-study resources and materials
- Other software (Overleaf, Zotero, etc.)
- Methods at UT

Contact info

If you have any questions during or outside of methods camp, you can contact Andrés at andres.cruz@utexas.edu and Matt at mjmartin@utexas.edu.

1 R and RStudio

2 Tidyverse basics I

3 Matrices

3.1 Introduction

3.1.1 Scalars

- One number (12, for example) is referred to as a scalar.

- This can be thought of as a 1x1 matrix.

3.1.2 Vectors

- We can put several scalars together to make a vector.
- An example is:
$$\begin{bmatrix} 12 \\ 14 \\ 15 \end{bmatrix} = b$$

- Since this is a column of numbers, we cleverly refer to it as a column vector.
- Another example is:
$$\begin{bmatrix} 12 & 14 & 15 \end{bmatrix} = d$$

- This is called a row vector.

3.2 Operators

3.2.1 Summation

- Recall the summation operator $\sum$, which lets us perform an operation on a sequence of numbers (often but not always a vector)

$$x = \begin{bmatrix} 12 & 7 & -2 & 0 & 1 \end{bmatrix}$$

- We can then calculate...

$$\sum_{i=1}^{3} x_i$$

- Which is...

$$12 + 7 + -2 = 17$$

3.2.2 Product

- Recall the product operator $\prod$, which can also perform operations over a sequence of numbers

$$z = \begin{bmatrix} 5 & -3 & 5 & 1 \end{bmatrix}$$

- We can then calculate...

$$\prod_{i=1}^{4} z_i$$

- Which multiplies out to...

$$5 * -3 * 5 * 1 = -75$$

3.3 Matrices

3.3.1 Basics

- We can append vectors together to form a matrix:

$$\begin{bmatrix} 12 & 14 & 15 \\ 115 & 22 & 127 \\ 193 & 29 & 219 \end{bmatrix} = A$$

- We always refer to the dimensions of matrices by row then column (R x C).

  – Find a way to remember that knowledge [permanently].

- So, A is a $3x3$ matrix.

  – Note that matrices are usually designated by capital letters, and sometimes **bolded**, too.

3.3.2 Structure

- How do we refer to specific elements of the matrix?

- Matrix A is an $m \times n$ matrix where $m = n = 3$

- More generally, matrix B is an $m \times n$ matrix where the elements look like this:

$$B = \begin{bmatrix} b_{11} & b_{12} & b_{13} & \ldots & b_{1n} \\ b_{21} & b_{22} & b_{23} & \ldots & b_{2n} \\ \vdots & \vdots & \vdots & \ldots & \vdots \\ b_{m1} & b_{m2} & b_{m3} & \ldots & b_{mn} \end{bmatrix}$$

- Thus b_{23} refers to the second unit down and third across.

4 Tidyverse basics II

5 Functions and loops

6 Calculus

7 Probability

8 Simulations

9 Text analysis

10 Wrap up

References